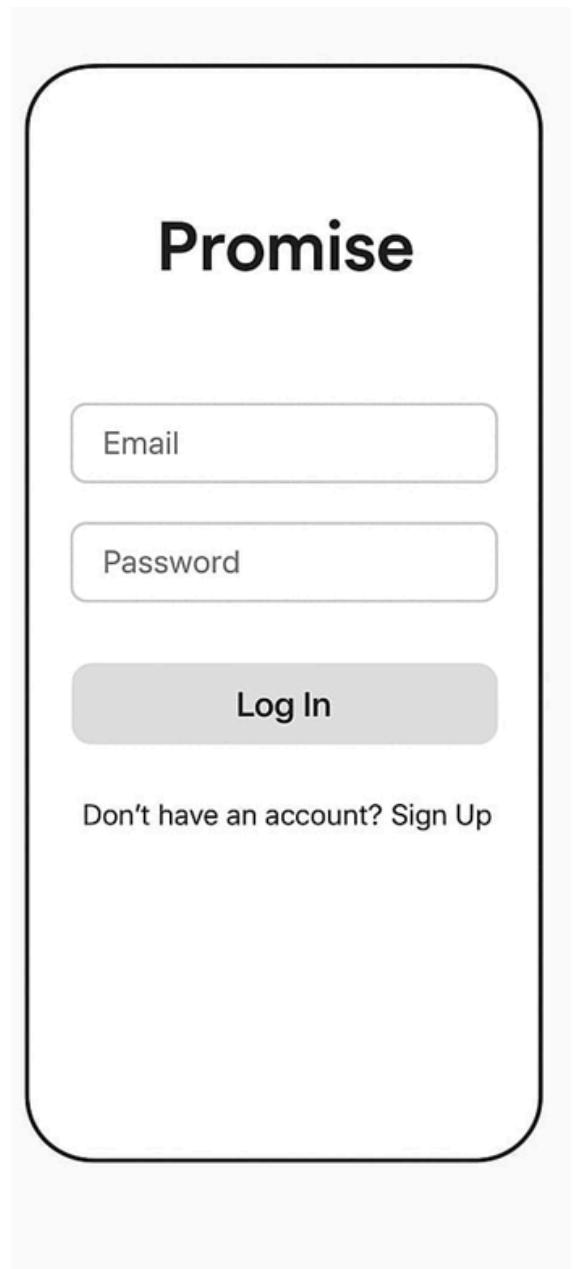
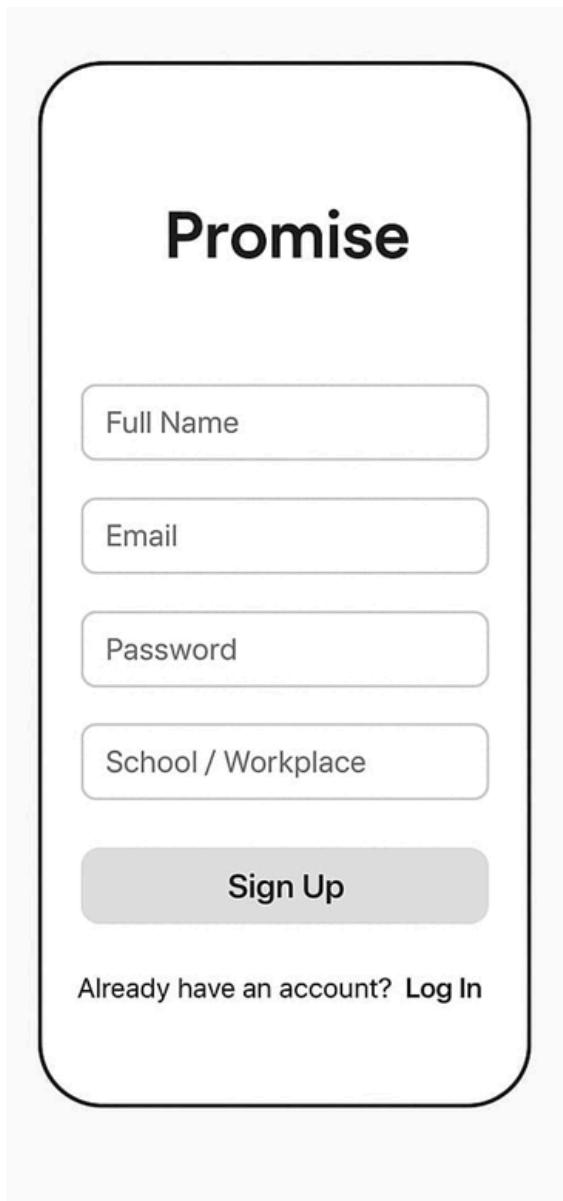


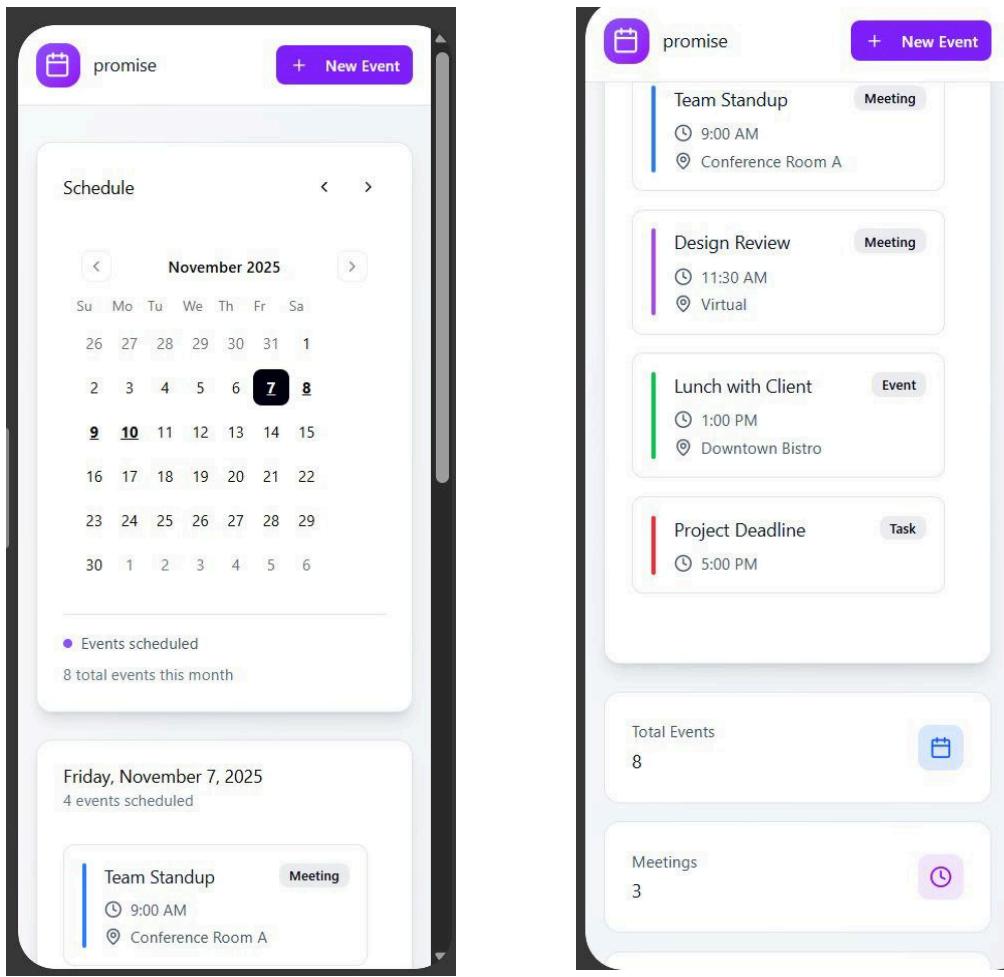
This Screen is the profile page of the application top circle is for profile picture buttons beneath it are shortcuts for going to my schedule page and settings page. Additionally users can see and change their register information here alongside with their preferred gender information and ID information that assigned by application administration.



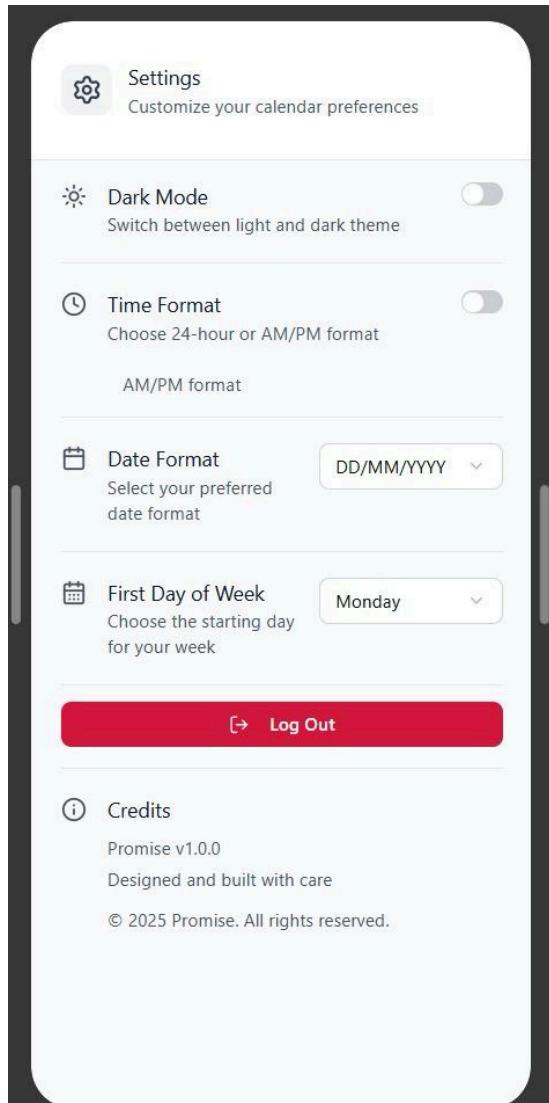
Login: This screen allows user to login their account by using their email and password information by clicking login button.



Sign up: This screen enables user to register to account by entering their information for full name, email, password, school/workplace by clicking sign up button.

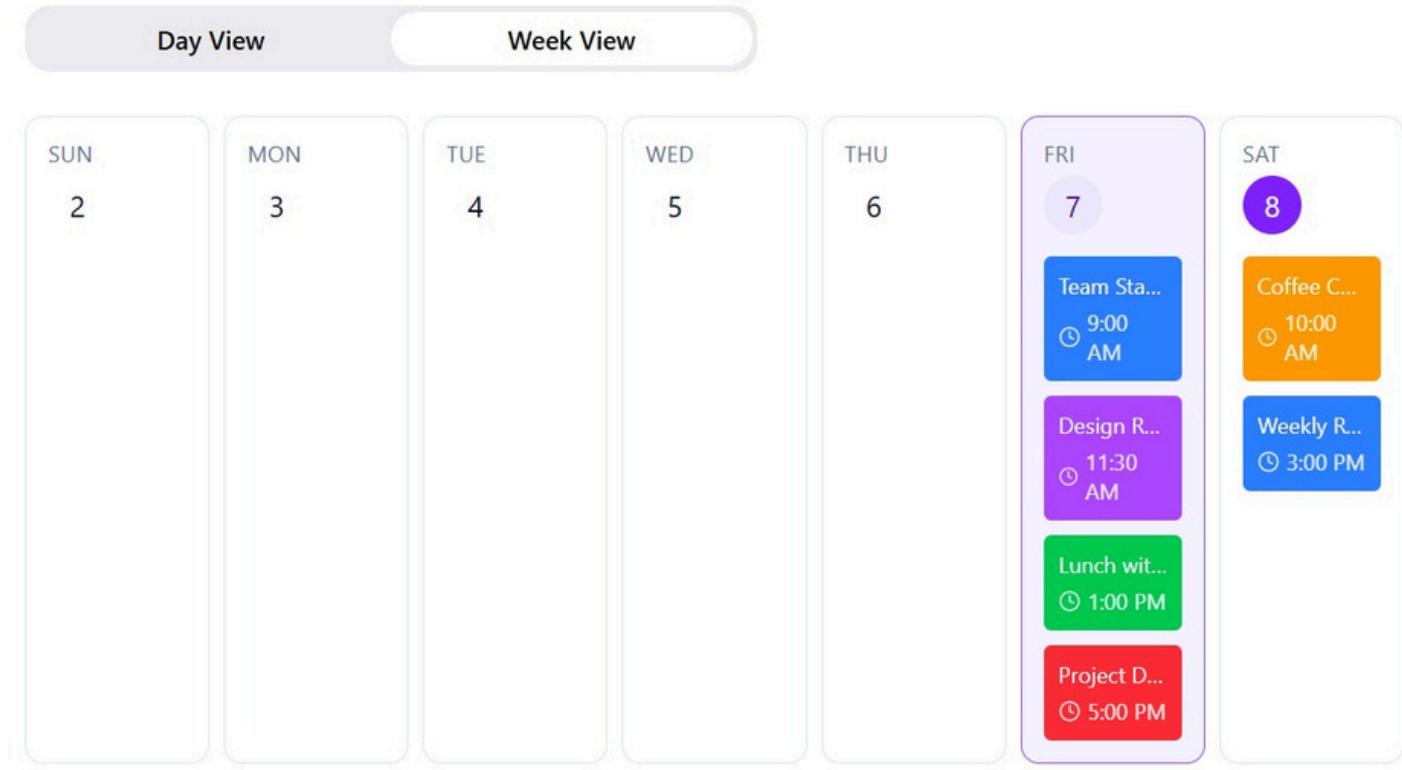


The schedule page combines a monthly calendar and a daily event list. The calendar highlights the current date, and below it, a summary shows the total number of events for the month. The daily section lists all events for that date, with details like time, type, and location. This page gives a quick and organized look at both monthly and daily schedules.

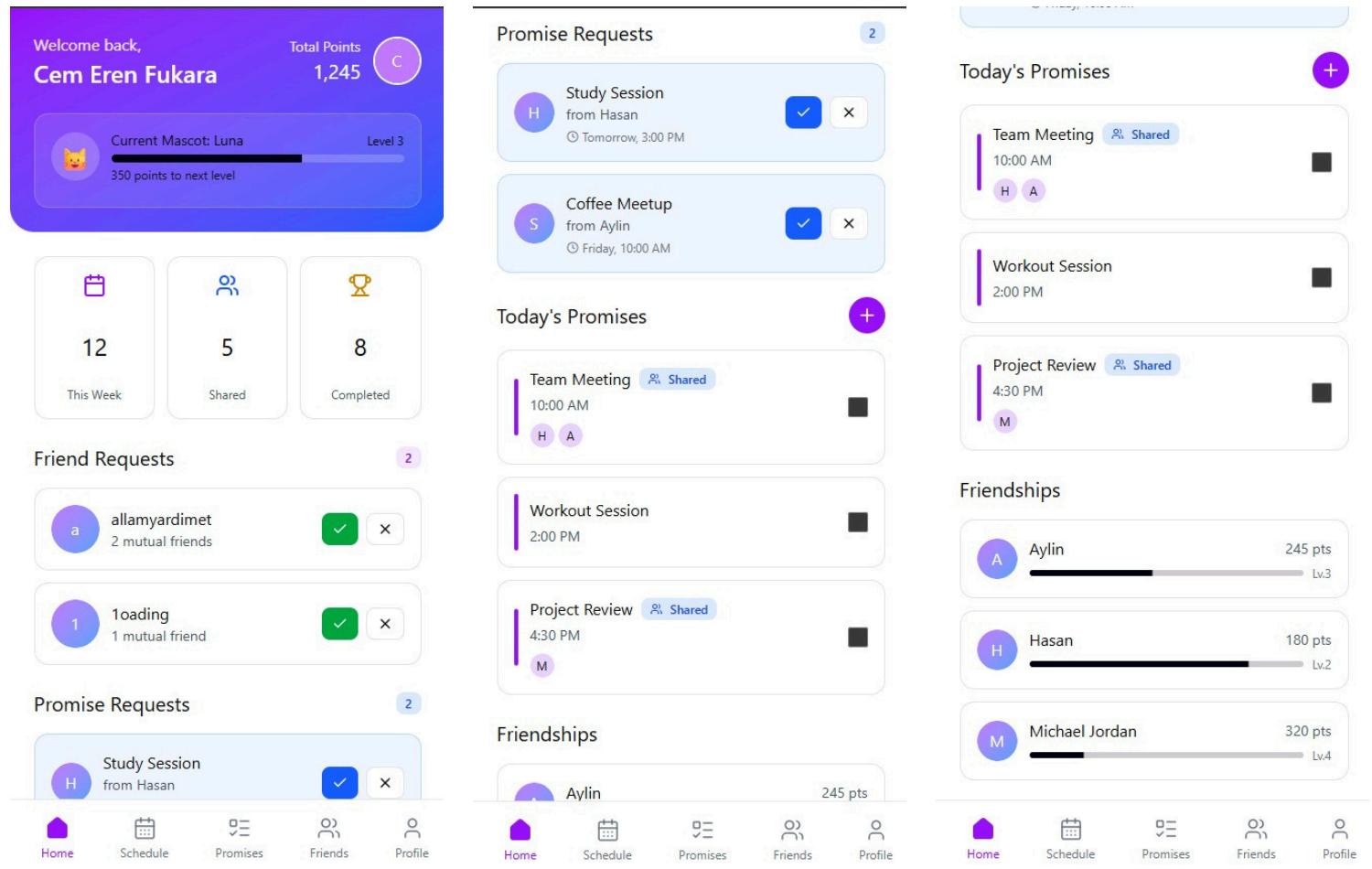


The settings page lets users customize their calendar preferences. It includes switches for dark mode and time format, dropdowns to choose the date format and first day of the week, and a red “Log Out” button. At the bottom, there’s a small credits section showing the app version and creator note. The layout is simple, clear, and easy to use.

Friday, November 7, 2025



This page displays a weekly calendar view, showing days from Sunday to Saturday. Each day's events appear as colorful blocks with times and titles, making it easy to see when and what is scheduled. The selected day (Friday) is highlighted with a soft color, showing several meetings and tasks throughout the day. The top toggle allows switching between Day View and Week View.



Navigation Bar

Home – Displays the user's dashboard and current promises.

Schedule – Opens the calendar view for managing tasks.

Promises – Lists tasks or goals.

Friends – Shows the user's friend list, requests, and friendship statistics.

Profile – Allows users to access and modify personal settings and profile information.

The Home Page functions as the main dashboard of the agenda application, giving users a quick overview of their weekly activity, social interactions, and upcoming commitments.

Profile and Points Section

At the top, the user is greeted by name and shown their total points earned through completed and shared promises. A profile icon allows quick identification, while a mascot card displays the current mascot, its level, and progress toward the next level.

Weekly Statistics

Three summary cards show:

This Week: total planned promises or tasks, Shared: number of shared promises, Completed: finished promises. This section helps users track productivity and engagement.

Friend Requests

Displays incoming friend requests with the sender's name and number of mutual friends. Each request includes accept and decline buttons.

Promise Requests

Lists invitations for shared activities, including the title, sender, and scheduled time. Users can accept or decline each request directly.

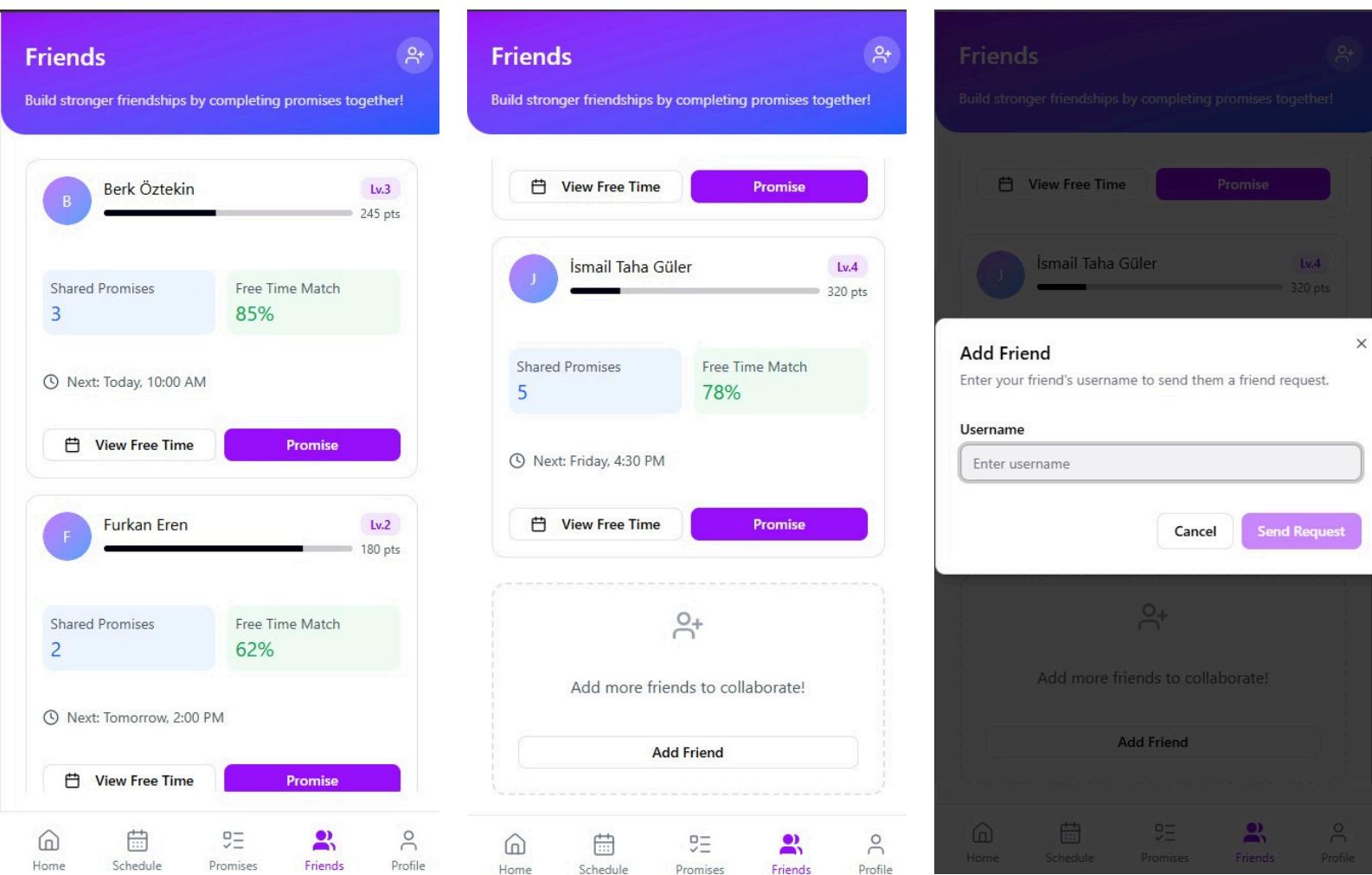
Today's Promises

Shows all promises scheduled for the day with their time, shared status, and participant initials.

Users can also create a new promise by pressing the "+" button, which redirects them to the Promises page to create and customize a new promise.

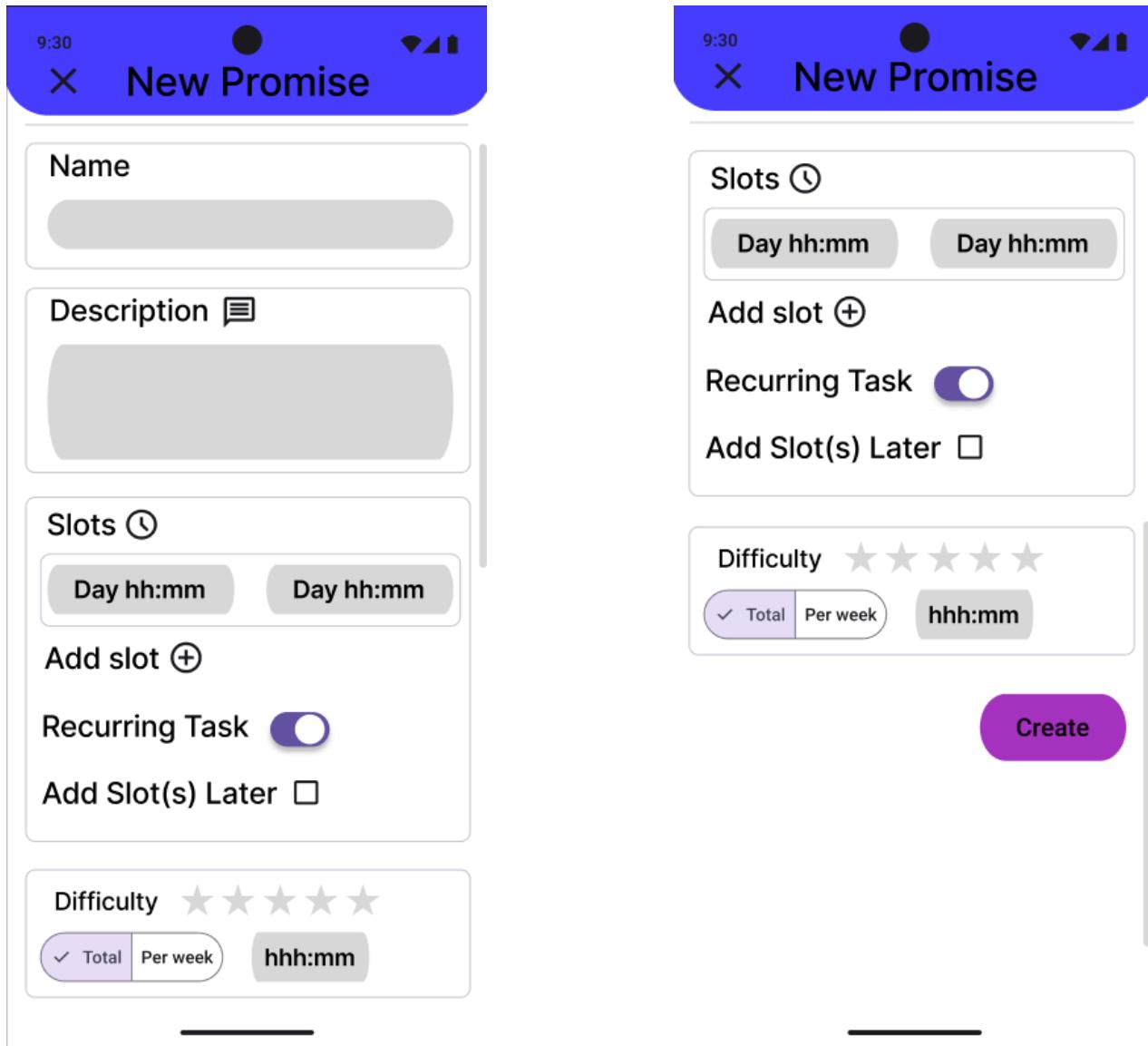
Friendships Section

Displays the user's friends along with their names, points, and levels, shown through progress bars.



The Friends section allows users to manage and collaborate with their friends inside the application. Each friend card displays profile details such as their name, level, shared promises, and free-time compatibility percentage. Users can select View Free Time to check when their friend is available and use the Promise button to plan and schedule shared activities together. At the bottom of the screen,

the section includes an Add Friend button and a message encouraging users to expand their social network for more collaboration opportunities.



In this page, user can create a new promise. They can give it a name and a description. Can decide the slots at creation time or choose to assign slots later on. When user selects recurring task, the promise is assigned to every week in the schedule until the user decides to remove it. They can specify how long the promise is going to take. With the given time, a difficulty level is going to be assigned. Difficulty level determines how much points the user will get from this promise. By clicking the X on the left top of the page, user can go back to the previous page.



Slots ⏰

Check Slot ✓ Remove Slot 🗑️

Day hh:mm Day hh:mm

Check Slot ✓ Remove Slot 🗑️

Day hh:mm Day hh:mm

Add slot +

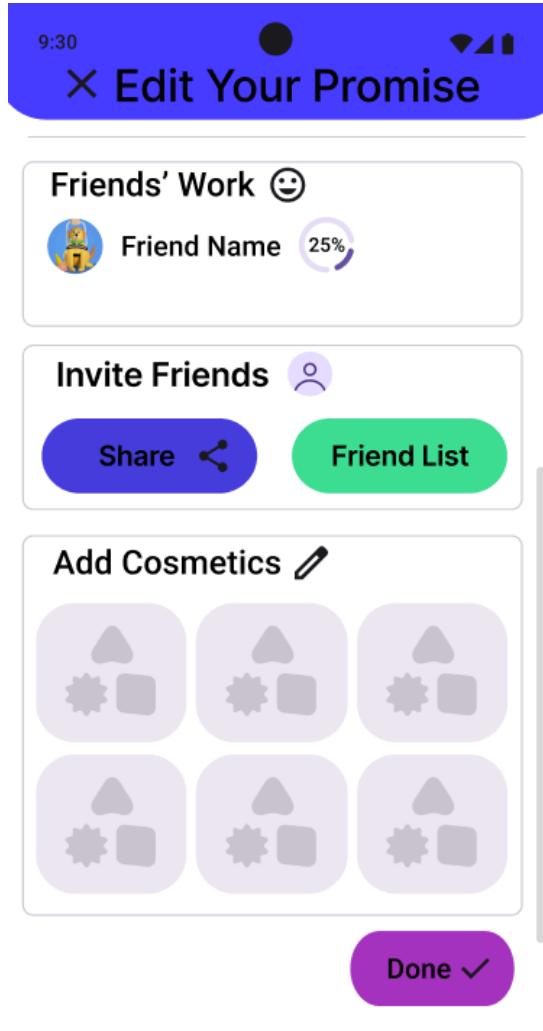
Recurring Task

Difficulty ★★☆☆☆

Total Per week hhh:mm

Friends' Work 😊

 Friend Name 25%



Friends' Work 😊

 Friend Name 25%

Invite Friends 🧑

Share  Friend List

Add Cosmetics ✎

Done ✓

In this page, user can edit an existing promise. They can add, remove and check as complete slots. The total or per week time can be edited here as well. Users can view their friends' completion percentage and invite new friends to their promises. They can customize the way their task will show up on their schedule. By clicking the X on the left top of the page, user can go back to the previous page.

◀ STORE 1919

All category2 category3 category4



◀ STORE 1919

All category2 category3 category4



This screen displays detailed information about a selected cosmetic item, including its preview, price, and description. Users can confirm their purchase or return to the store list.



INVENTORY

1919

[All](#) [category2](#) [category3](#) [category4](#)

This screen shows all cosmetic items owned by the user. Users can view, equip, or unequip their purchased cosmetics.