

BLG411E – Software Engineering

2015-2016 FALL

	CRN: 11769-11770
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References: Object-Oriented and Classical Software Engineering, Stephen R. Schach
Software Engineering: A Practitioner's Approach, Roger S. Pressman
Software Engineering, Ian Sommerville

Week	Topic	Homeworks/Projects
15.09	Introduction – Software Projects and Scope (Ch.1)	
22.09	HOLIDAY	
29.09	Software Processes Models and (Ch.2)	Project Charter
06.10	Agile Software Development	
13.10	Software Project Planning and Estimation (Ch.9)	
20.10	Requirements Engineering (Ch.11) <i>Recitation: JIRA</i>	Project Plan
27.10	Requirements Analysis (Ch.12 - Ch.13) <i>Recitation: BootStrap</i>	
03.11	Software Architectures	Requirements Spec.
10.11	Midterm Examination	
17.11	Software Design and UML (Ch.14-17) <i>Recitation: ArgoUML</i>	
24.11	Software Design and Implementation (Ch.14-15) <i>Recitation: Hibernate, Log4J</i>	Design Document
01.12	Software Testing (Ch.6)	
08.12	Software Quality <i>Recitation: Junit, Mockito, JMeter</i>	
15.12	Postdelivery Maintenance (Ch.16)	Test Report
22.12	Project Presentations	

Grading

- Project: 35%
 - Midterm: 25%
 - Final exam: 40%.
 - To enter the final exam you must attend at least 70% **AND** have at least 25 from the midterm **AND** your project.
 - At the end of the term, a total average below 40 will fail.
- You can follow the course announcements, exam results and your attendance status on the Ninova system (<http://ninova.itu.edu.tr/>).