BIL105E

Introduction to Scientific and Engineering Computing 2014 Spring

Report of HW3

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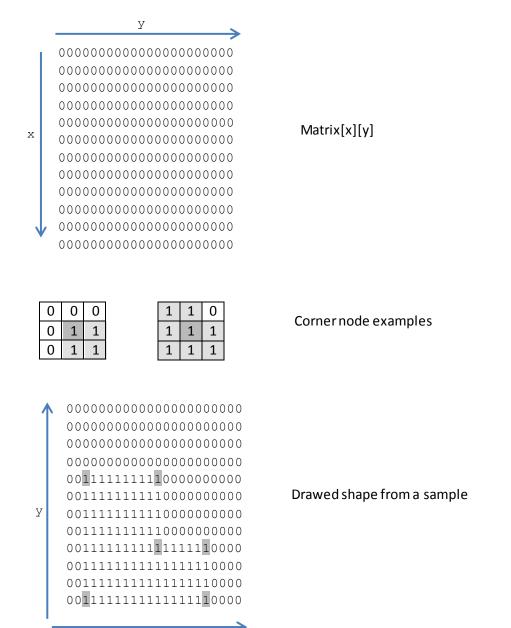
CRN: 21819

1- Introduction

In this project, corner nodes from composition of some rectangles, which are taken from a file, are determined. A matrix is initialized with zeros firstly and necessary points are changed as one, with the information from the file. The array has a fixed size and the zeroth column and row are left as blank, in order to determine corner nodes at limits $((0,0) \text{ or } (x_{max},y_{max}))$ if any exists.

Corner node determination depends on the selected point and the other eight points, surrounding the selected point. If the total number of ones is 4 or 8 in the nine-sized block, and the selected point is one, that node is a corner node. Program starts to scan from the first node of the composite shape.

Determined corner nodes are written to file "outline.txt" one by one inside the a function. Also, an arbitrary drawing function is used to print the shape to "hw3_draw.txt" and to screen.



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2-Development and Operating Environments

Ubuntu 12.04

Codeblocks IDE has been used to write the source code, compile and run the program. The source code has been tested with the GNU C Compiler. The following is the commands used:

To compile: gcc -o hw3 hw3.c

To run: ./hw3

MS Windows

To compile: gcc -o hw3.exe hw3.c

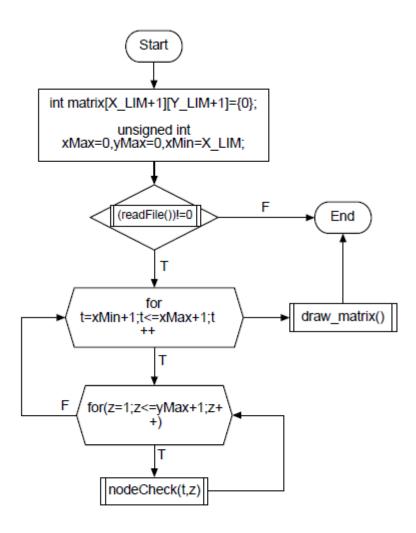
To run: ./hw3.exe

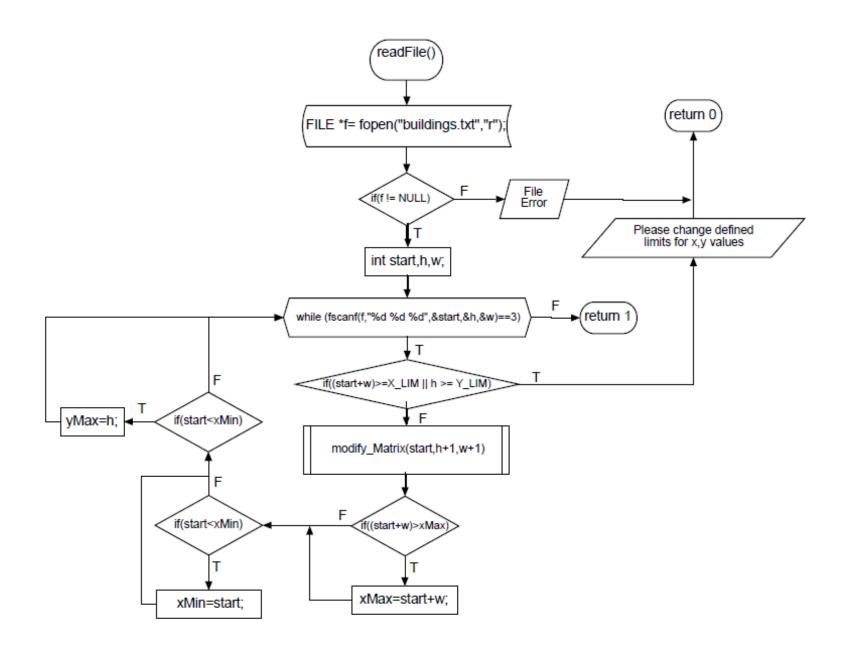
3- Data Structures and Variables

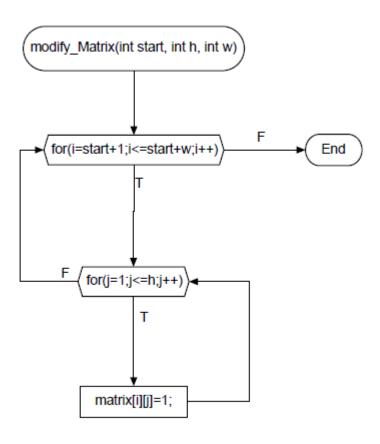
No data structures were used in this program. The followings are the variables and their initial values:

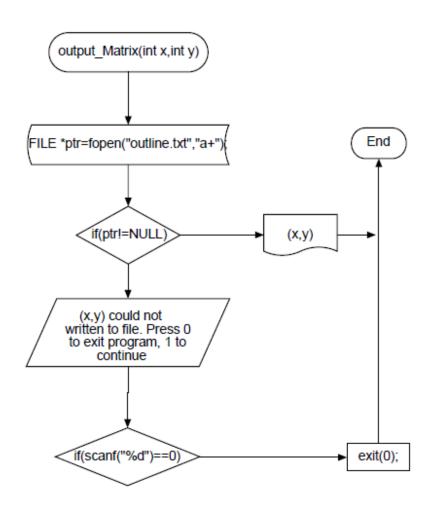
```
#define X LIM 60
                                        // Max x value of matrix
#define Y_LIM 30
                                        // Max y value of matrix
int matrix[X LIM+1][Y LIM+1]={0};
                                       // Matrix initialized with 0
unsigned int xMax=0,yMax=0,xMin=X LIM; // For drawing limits (yMin is always 0)
FILE *ptr, *f;
                                        // Read from/write to file
int start, h, w;
                                        // Integers from "buildings.txt"
                                        // For loops
size t i,j,t,z;
int i,j;
                                        // For loops with negative numbers
int count 1=0;
                                        // Counter for cells with value 1
int x, y;
                                        // Functions input parameters
```

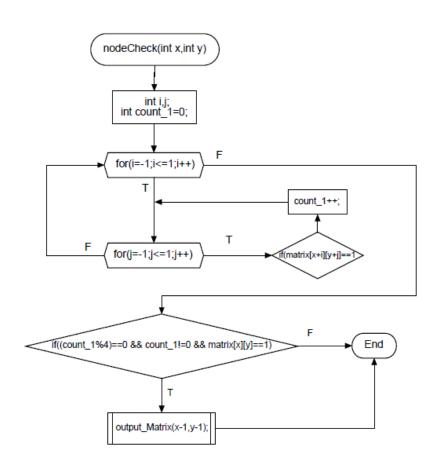
4- Program Flow

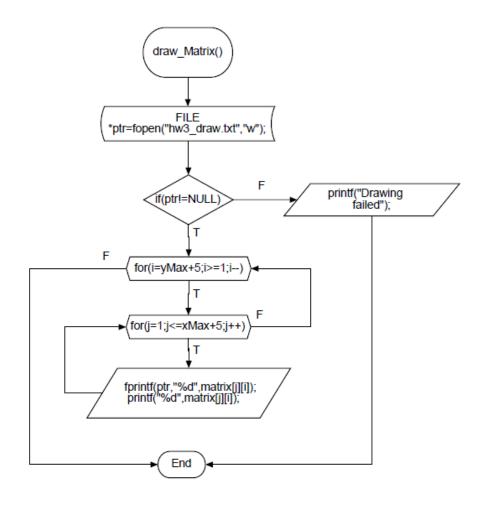












5- Conclusion

It was an inspiring and creative question.