## Communicators and Topologies: Matrix Multiplication Example

Ned Nedialkov

McMaster University Canada

> CS/SE 4F03 March 2016

## **Outline**

Fox's algorithm

Example

Implementation outline

## Fox's algorithm

A and B are  $n \times n$  matrices

Compute C = AB in parallel

Let  $q = \sqrt{p}$  be an integer such that it divides n, where p is the number of processes

Create a Cartesian topology with processes (i, j),

$$i, j = 0, \ldots, q-1$$

Denote m = n/q

Distribute A and B by blocks on p processes such that  $A_{ij}$  and  $B_{ij}$  are  $m \times m$  blocks stored on process (i, i)

 $B_{ij}$  are  $m \times m$  blocks stored on process (i, j)

On process (i,j), we want to compute

$$C_{i,j} = \sum_{k=0}^{q-1} A_{i,k} B_{k,j} = A_{i,0} B_{0,j} + A_{i,1} B_{1,j} + \cdots + A_{i,i-1} B_{i-1,j} + A_{i,i} B_{i,j} + A_{i,i+1} B_{i+1,j} + \cdots + A_{i,q-1} B_{q-1,j}$$

#### Rewrite this as

stage	compute
0	$C_{i,j} = A_{i,i}B_{i,j}$
1	$C_{i,j} = C_{i,j} + A_{i,i+1}B_{i+1,j}$
÷	:
	$C_{i,j} = C_{i,j} + A_{i,q-1}B_{q-1,j}$
	$C_{i,j} = C_{i,j} + A_{i,0}B_{0,j}$
	$C_{i,j} = C_{i,j} + A_{i,1}B_{1,j}$
÷	:
q-1	$C_{i,j} = C_{i,j} + A_{i,i-1}B_{i-1,j}$

# Each process computes in stages stage 0

- ▶ process (i,j) has  $A_{i,j}$ ,  $B_{i,j}$  but needs  $A_{i,j}$
- process (i, i) broadcasts A<sub>i,i</sub> across processor row i
- ▶ process (i,j) computes  $C_{i,j} = A_{i,i}B_{i,j}$

## stage 1

- ▶ process (i,j) has  $A_{i,j}$ ,  $B_{i,j}$ , but needs  $A_{i,i+1}$ ,  $B_{i+1,j}$ 
  - Shift the jth block column of B by one block up (block 0 goes to block q − 1)
  - ▶ process (i, i + 1) broadcasts  $A_{i,i+1}$  across processor row i
- ▶ process (i,j) computes  $C_{i,j} = C_{i,j} + A_{i,i+1}B_{i+1,j}$

#### Similarly on next stages

## Example

Consider multiplying two 3 × 3 block matrices:

$$\begin{bmatrix} C_{00} & C_{01} & C_{02} \\ C_{10} & C_{11} & C_{12} \\ C_{20} & C_{21} & C_{22} \end{bmatrix} = \begin{bmatrix} A_{00} & A_{01} & A_{02} \\ A_{10} & A_{11} & A_{12} \\ A_{20} & A_{21} & A_{22} \end{bmatrix} \begin{bmatrix} B_{00} & B_{01} & B_{02} \\ B_{10} & B_{11} & B_{12} \\ B_{20} & B_{21} & B_{22} \end{bmatrix}$$

Process (i, j) stores  $A_{ij}$ ,  $B_{ij}$  and computes  $C_{ij}$ 

## Stage 0

process	broadcasts				
(i,i mod 3)	along row i		$A_{00}, B_{00}$	$A_{00}, B_{01}$	$A_{00}, B_{02}$
(0,0)	A <sub>00</sub>	$\rightarrow$	$A_{11}, B_{10}$	$A_{11}, B_{11}$	$A_{11}, B_{12}$
(1, 1)	$A_{11}$		$A_{22}, B_{20}$	$A_{22}, B_{21}$	$A_{22}, B_{22}$
(2, 2)	$A_{22}$				

Process (i,j) computes

$$C_{00} = A_{00}B_{00}$$
  $C_{01} = A_{00}B_{01}$   $C_{02} = A_{00}B_{02}$   
 $C_{10} = A_{11}B_{10}$   $C_{11} = A_{11}B_{11}$   $C_{12} = A_{11}B_{12}$   
 $C_{20} = A_{22}B_{20}$   $C_{22} = A_{22}B_{21}$   $C_{12} = A_{22}B_{22}$ 

Shift-rotate on the columns of B:

$$A_{00}, B_{10}$$
  $A_{00}, B_{11}$   $A_{00}, B_{12}$   
 $A_{11}, B_{20}$   $A_{11}, B_{21}$   $A_{11}, B_{22}$   
 $A_{22}, B_{00}$   $A_{22}, B_{01}$   $A_{22}, B_{02}$ 

## Stage 1

Process (i, j) computes

$$C_{00}+=A_{01}B_{10}$$
  $C_{01}+=A_{01}B_{11}$   $C_{02}+=A_{01}B_{12}$   $C_{10}+=A_{12}B_{20}$   $C_{11}+=A_{12}B_{21}$   $C_{12}+=A_{12}B_{22}$   $C_{20}+=A_{20}B_{00}$   $C_{21}+=A_{20}B_{01}$   $C_{22}+=A_{20}B_{02}$ 

Shit-rotate on columns of B:

$$A_{01}, B_{20}$$
  $A_{01}, B_{21}$   $A_{01}, B_{22}$   
 $A_{10}, B_{00}$   $A_{10}, B_{01}$   $A_{10}, B_{02}$   
 $A_{21}, B_{10}$   $A_{21}, B_{11}$   $A_{21}, B_{12}$ 

#### Stage 2

process	broadcasts				
$(i,(i+2) \mod 3)$	along row i		$A_{02}, B_{20}$	$A_{02}, B_{21}$	$A_{02}, B_{22}$
(0,2)	A <sub>02</sub>	$\rightarrow$	$A_{10}, B_{00}$	$A_{10}, B_{01}$	$A_{10}, B_{02}$
(1,0)	$A_{10}$		$A_{21}, B_{10}$	$A_{21}, B_{11}$	$A_{21}, B_{12}$
(2, 1)	$A_{21}$				

## Process (i, j) computes

$$C_{00}+=A_{02}B_{20}$$
  $C_{01}+=A_{02}B_{21}$   $C_{02}+=A_{02}B_{22}$   $C_{10}+=A_{10}B_{00}$   $C_{11}+=A_{10}B_{01}$   $C_{12}+=A_{10}B_{02}$   $C_{20}+=A_{21}B_{10}$   $C_{21}+=A_{21}B_{11}$   $C_{22}+=A_{21}B_{12}$ 

## Implementation

```
void Setup_grid(GRID_INFO_T* grid)
{
  int old_rank;
  int dimensions[2];
  int wrap_around[2];
  int coordinates[2];
  int free_coords[2];
  /* Set up Global Grid Information */
  MPI_Comm_size(MPI_COMM_WORLD, &(grid->p));
  MPI_Comm_rank(MPI_COMM_WORLD, &old_rank);
```

```
/* We assume p is a perfect square */
grid->q = (int) sqrt((double) grid->p);
dimensions[0] = dimensions[1] = grid->g;
/* We want a circular shift in second dimension. */
/* Don't care about first
wrap\_around[0] = wrap\_around[1] = 1;
MPI_Cart_create (MPI_COMM_WORLD, 2, dimensions,
                wrap_around, 1, & (grid->comm));
MPI_Comm_rank(grid->comm, &(grid->my_rank));
MPI_Cart_coords(grid->comm, grid->my_rank, 2,
                coordinates):
grid->my_row = coordinates[0];
grid->my col = coordinates[1];
```

```
/* Set up row communicators */
free coords[0] = 0;
free\_coords[1] = 1;
MPI_Cart_sub(grid->comm, free_coords,
             & (grid->row_comm));
/* Set up column communicators */
free coords[0] = 1;
free coords[1] = 0;
MPI_Cart_sub(grid->comm, free_coords,
             & (grid->col comm));
```

```
void Fox(int n,GRID_INFO_T* grid,
         LOCAL_MATRIX_T* local_A,
         LOCAL MATRIX T* local B,
         LOCAL MATRIX T* local C)
  LOCAL_MATRIX_T* temp_A;
  int
                   stage;
  int
                   bcast_root;
  int
                   n_bar; /* n/sqrt(p) */
  int
                   source;
  int
                   dest;
  MPI_Status status;
  n_bar = n/grid -> q;
  Set_to_zero(local_C);
```

```
/* Calculate addresses for circular shift of B */
source = (grid->my_row + 1) % grid->q;
dest = (grid->my_row + grid->q - 1) % grid->q;
/* Set aside storage for the broadcast block of A */
temp_A = Local_matrix_allocate(n_bar);
```

```
for (stage = 0; stage < grid->q; stage++) {
   bcast_root = (grid->my_row + stage) % grid->q;
    if (bcast root == grid->my col) {
        MPI_Bcast(local_A, 1, local_matrix_mpi_t,
                  bcast_root, grid->row_comm);
        Local_matrix_multiply(local_A, local_B, local_C
           );
    else {
        MPI_Bcast(temp_A, 1, local_matrix_mpi_t,
                  bcast_root, grid->row_comm);
        Local_matrix_multiply(temp_A, local_B, local_C)
   MPI_Sendrecv_replace(local_B, 1,
       local matrix mpi t,
                         dest, 0, source, 0,
                         grid->col_comm, &status);
```