<<Boundary>> Edit Artwork + Attribute 1 : Type + Attribute 2 : Type Attribute 3 : Type Attribute 4 : Type + Operation 1 (arg list) : return + Operation 2 (arg list) : return + Operation 3 (arg list) : return

+ Operation 4 (arg list) : return

< <boundary>> Gallery Edit View</boundary>	
+ Attribute 1 : Type + Attribute 2 : Type - Attribute 3 : Type - Attribute 4 : Type	
+ Operation 1 (arg list) : return + Operation 2 (arg list) : return + Operation 3 (arg list) : return + Operation 4 (arg list) : return	

< <boundary>></boundary>	< <boundary>></boundary>
Remove Artwork	Add Artwork
+ Attribute 1 : Type	+ Attribute 1 : Type
+ Attribute 2 : Type	+ Attribute 2 : Type
- Attribute 3 : Type	- Attribute 3 : Type
- Attribute 4 : Type	- Attribute 4 : Type
+ Operation 1 (arg list): return	+ Operation 1 (arg list) : return
+ Operation 2 (arg list): return	+ Operation 2 (arg list) : return
+ Operation 3 (arg list): return	+ Operation 3 (arg list) : return
+ Operation 4 (arg list): return	+ Operation 4 (arg list) : return

```
<<StereoType>>
         Class Name
+ Attribute 1 : Type
+ Attribute 2 : Type
Attribute 3 : Type
Attribute 4 : Type
+ Operation 1 ( arg list ) : return
+ Operation 2 ( arg list ) : return
+ Operation 3 ( arg list ) : return
```

+ Operation 4 (arg list) : return

<<Boundary>> Owned Galleries View

- + Attribute 1: Type + Attribute 2 : Type - Attribute 3 : Type - Attribute 4 : Type
- + Operation 1 (arg list) : return + Operation 2 (arg list) : return
- + Operation 3 (arg list) : return + Operation 4 (arg list) : return

<<Boundary>> Registration View

+ Attribute 1 : Type + Attribute 2 : Type Attribute 3: Type

Attribute 4: Type

- + Operation 1 (arg list) : return
- + Operation 2 (arg list) : return
- + Operation 3 (arg list) : return
- + Operation 4 (arg list) : return

<<Boundary>> Login View

- + Attribute 1 : Type
- + Attribute 2 : Type
- Attribute 3: Type Attribute 4 : Type
- + Operation 1 (arg list) : return
- + Operation 2 (arg list) : return
- + Operation 3 (arg list) : return
- + Operation 4 (arg list) : return

<<Entity>> User Login Database

- + emailAddress : string
- + password : string
- + validateEmailAddress (text) : boolean
- + getEmailAddress () : string
- + setEmailAddress (text) : void
- + getPassword () : string
- setPassword (text): void

+ Operation 4 (arg list) : return <<Entity>>

Gallery Owner Session

<<Boundary>>

Confirmation View

+ Operation 1 (arg list) : return

+ Operation 2 (arg list) : return

+ Operation 3 (arg list) : return

+ Attribute 1 : Type

+ Attribute 2 : Type

Attribute 3: Type

Attribute 4 : Type

- + Attribute 1 : Type
- + Attribute 2 : Type
- Attribute 3 : Type
- Attribute 4: Type
- + Operation 1 (arg list) : return + Operation 2 (arg list) : return
- + Operation 3 (arg list) : return
- Operation 4 (arg list): return

<<Entity>>

Artist Information

+ Operation 1 (arg list) : return

<<Entity>> Gallery Owner Account

<<Boundary>>

Account Information View

+ Operation 1 (arg list) : return

+ Operation 2 (arg list) : return

Operation 3 (arg list) : return

Operation 4 (arg list) : return

+ Attribute 1 : Type

+ Attribute 2 : Type

Attribute 3 : Type

Attribute 4: Type

- + Attribute 1 : Type
- + Attribute 2 : Type
- Attribute 3: Type
- Attribute 4: Type
- + Operation 1 (arg list) : return
- + Operation 2 (arg list) : return
- + Operation 3 (arg list) : return
- Operation 4 (arg list): return

<<Boundary>> Gallery Information View

- Attribute 1 : Type
- + Attribute 2 : Type
- Attribute 3: Type
- Attribute 4: Type
- + Operation 1 (arg list) : return
- + Operation 2 (arg list) : return
- Operation 3 (arg list) : return

Operation 4 (arg list) : return

<<Boundary>> Artwork Information View

- + Attribute 1 : Type
- + Attribute 2 : Type
- Attribute 3: Type Attribute 4 : Type
- + Operation 1 (arg list) : return
- + Operation 2 (arg list) : return
- + Operation 3 (arg list) : return
- Operation 4 (arg list) : return
- + Operation 2 (arg list) : return + Operation 3 (arg list) : return

+ Attribute 1 : Type

+ Attribute 2 : Type

Attribute 3: Type

Attribute 4: Type

- + Operation 4 (arg list) : return

<<Entity>> Gallery Information

- + Attribute 1 : Type
- + Attribute 2 : Type
- Attribute 3 : Type
- Attribute 4: Type
- + Operation 1 (arg list) : return
- + Operation 2 (arg list) : return
- Operation 3 (arg list) : return
- Operation 4 (arg list) : return

<<StereoType>>

Remove Gallery

+ Operation 1 (arg list) : return

+ Operation 2 (arg list) : return

eration 3 (arg list) : return

eration 4 (arg list) : return

+ Attribute 1 : Type

+ Attribute 2 : Type

Attribute 3 : Type

Attribute 4 : Type

<<Boundary>> Home View

- Title: string
- +display(): void

<<Boundary>> Artist Information View

- + Attribute 1: Type + Attribute 2 : Type
- Attribute 3 : Type
- Attribute 4 : Type
- + Operation 1 (arg list) : return
- + Operation 2 (arg list): return
- + Operation 3 (arg list) : return
- + Operation 4 (arg list) : return

<<Entity> Gallery Directory View

- Title: string
- + display(): void

<<Boundary>>

Add Gallery

- + Attribute 1 : Type
- + Attribute 2 : Type
- Attribute 3: Type
- Attribute 4: Type
- + Operation 1 (arg list) : return
- Operation 2 (arg list) : return
- Operation 3 (arg list): return

tion 4 (

- + Attribute 1 : Type
- + Attribute 2 : Type
- Attribute 3: Type
- Attribute 4: Type
- + Operation 1 (arg list) : return + Operation 2 (arg list) : return

<<Boundary>>

Edit Gallery

- + Operation 3 (arg list) : return
- + Operation 4 (arg list) : return

<<Entity>>

- Artwork Information + Attribute 1 : Type
- + Attribute 2 : Type Attribute 3: Type
- Attribute 4 : Type
- + Operation 1 (arg list) : return
- + Operation 2 (arg list) : return + Operation 3 (arg list) : return
- + Operation 4 (arg list) : return