

### Summary of Convolutional Neural Networks (CNNs)

**Putting it all together** 



### Conv Layers

 $(1 \times 0) + (0 \times 1) + (1 \times 0) + (1 \times 1) + (0 \times 0) + (0 \times -1) + (0 \times 0) + (1 \times 1) + (1 \times 0) = 2$ 

1x0	0x1	1x0	0	1				
1x1	0x0	0x-1	1	1		0	1	0
0x0	1x1	1x0	0	0	*	1	0	-1
1	0	0	1	0		0	1	0
0	0	1	1	0				

Input Image Filter or Kernel Output or Feature Map

- Convolution Operations occur when we Convolve our Filters with the input image by sliding it over our image
- This produces an output called a Feature Map
- Feature Maps are now the inputs to the next layer of our CNN



### Stride, Padding and Kernel Size

Feature Map Size = n-f+1=mFeature Map Size = 7-3+1=5

0	0	0	0	0	0	0
0	1	0	1	0	1	0
0	1	0	0	1	1	0
0	0	1	1	0	0	0
0	1	0	0	1	0	0
0	0	0	1	1	0	0
0	0	0	0	0	0	0

0 1 0 1 0 -1 0 1 0

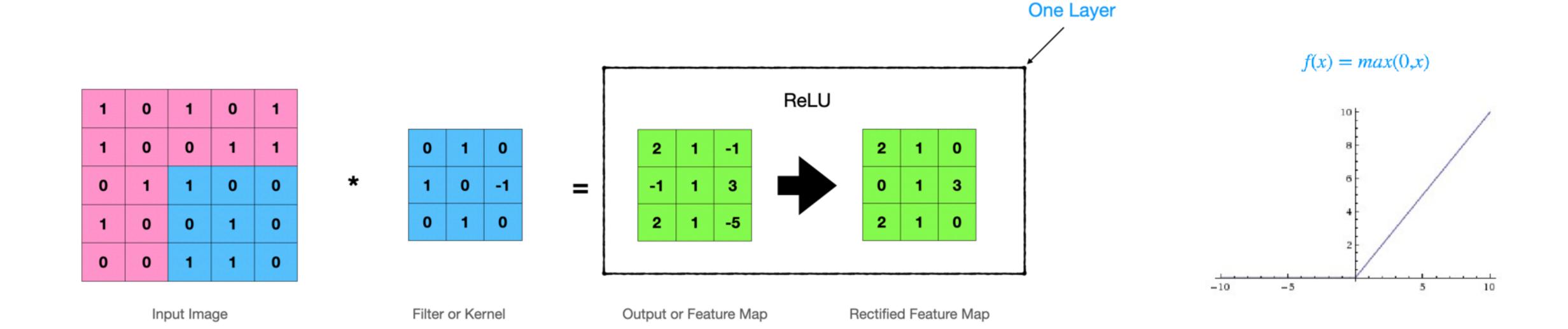
$$\begin{array}{ccc}
7 \times 7 & & & & & 5 \times 5 \\
n \times n & & & & f \times f & & m \times m
\end{array}$$

• We use Stride, Padding and Kernel size to control the output size of our Feature Map

• 
$$(n \times n) * (f \times f) = (\frac{n + 2p - f}{s} + 1) \times (\frac{n + 2p - f}{s} + 1)$$

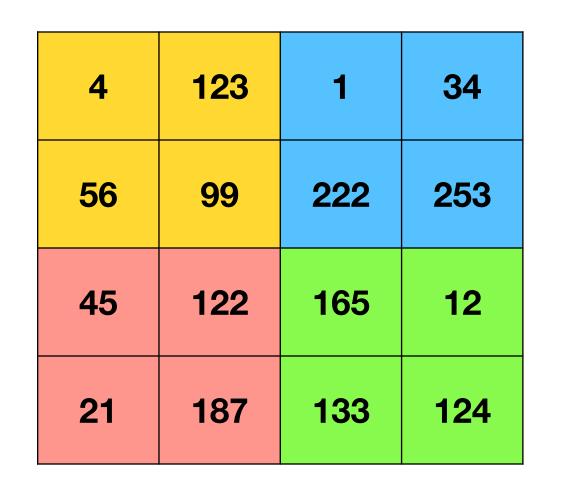


### Activation Layer ReLU - Adds Non-Linearity to our Network





## Max Pooling - Reduce Dimensionality



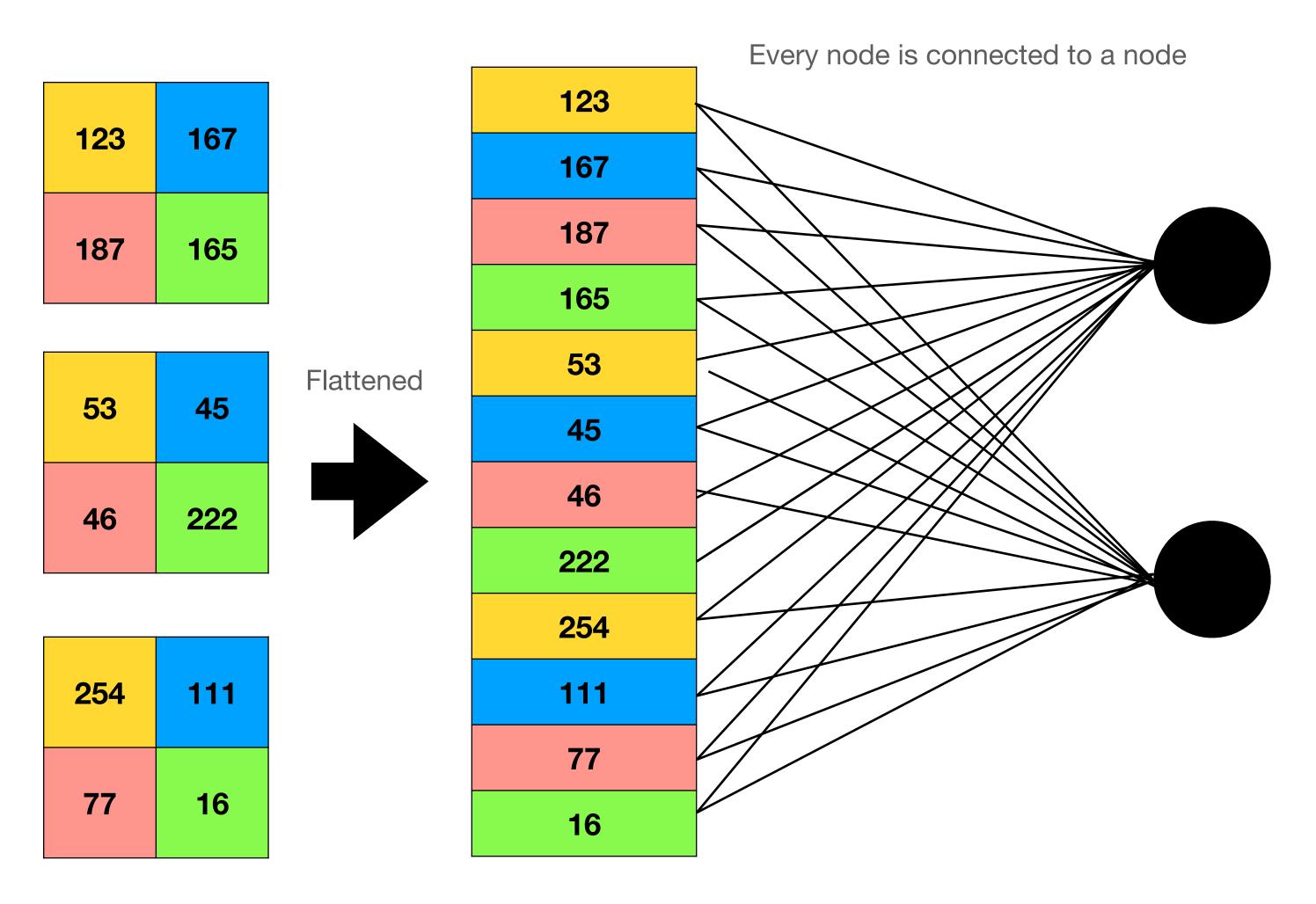


Stride = 2Kernel = 2x2

123	167
187	165



### Fully Connected Layer - Max Pool Layer is Flattened





## Softmax Layer

**Logits Scores** 

2.0

1.0

$$softmax(x)_{i} = \frac{exp(x_{i})}{\sum_{j} exp(x_{j}))}$$

0.1

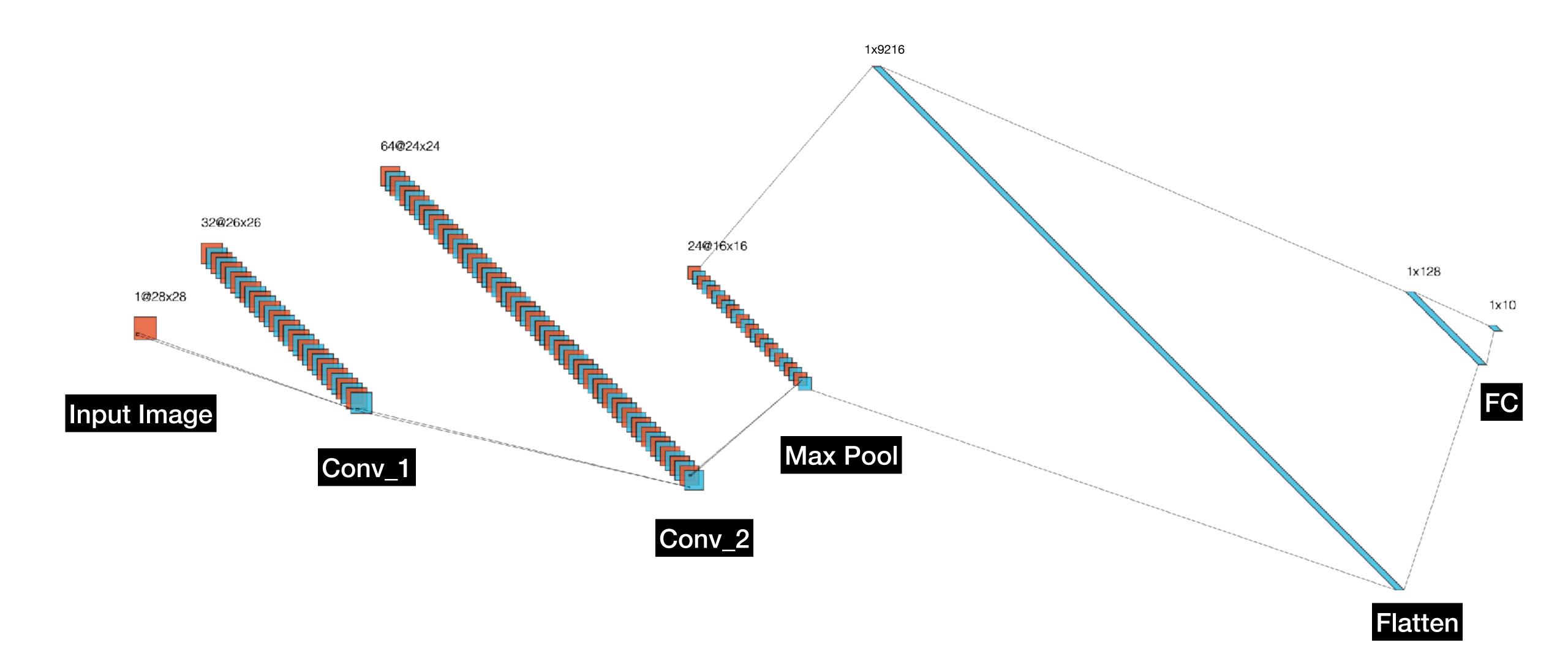
0.7

0.2

0.1

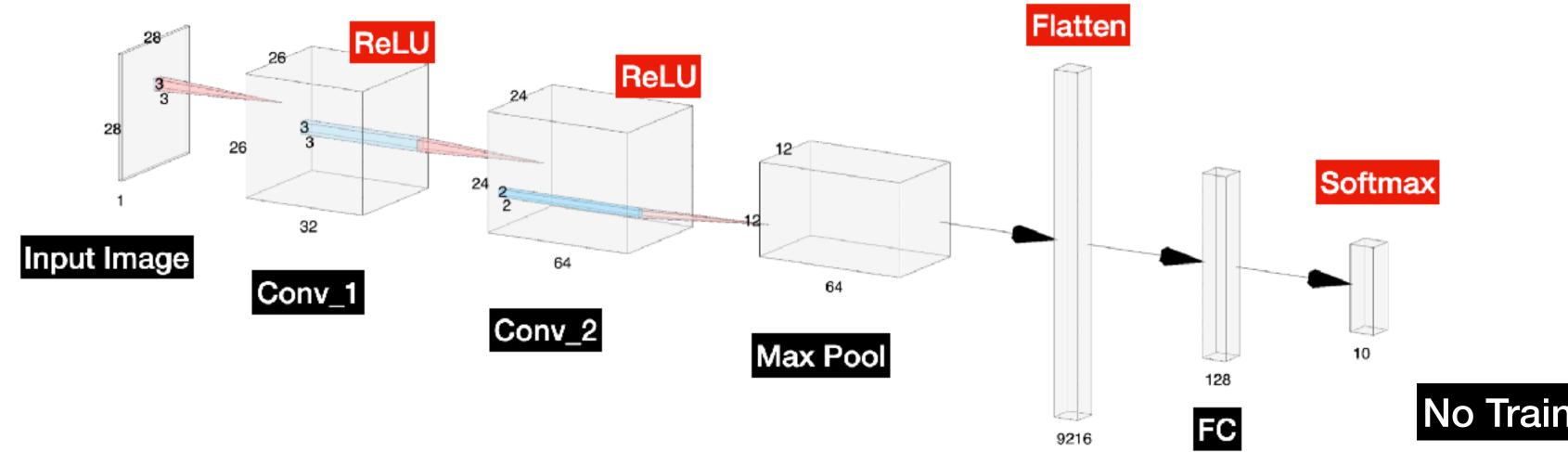


### Our Basic CNN





### Parameters in our Basic CNN



Layer	Parameters
Conv_1 + ReLU	320
Conv_2 + ReLU	18494
Max Pool	0
Flatten	0
FC_1	1,179,776
FC_2 (Output)	1,290
Total	1,199,882

#### Conv\_1

 $((Height \times Width \times Depth) + bias) \times N_f$  $((3 \times 3 \times 1) + 1) \times 32 = 320$ 

#### Conv\_2

 $((Height \times Width \times Depth) + bias) \times N_f$  $((3 \times 3 \times 32) + 1) \times 64 = 18,494$ 

#### No Trainable Parameters

- Max Pool
- Flatten
- ReLU

#### Fully Connected/Dense

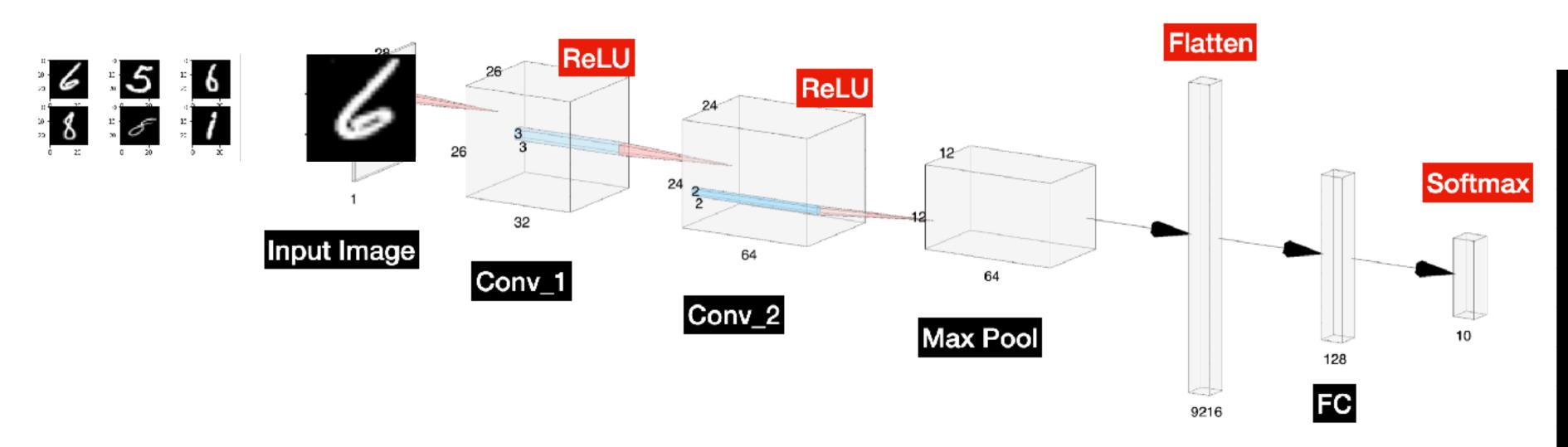
 $(Length + bias) \times N_{nodes}$  $(9216 + 1) \times 128 = 1,179,776$ 

#### Final Output (FC/Dense)

 $(Length + bias) \times N_{nodes}$  $(128 + 1) \times 10 = 1,290$ 



## The Training Process



P	6	5	6	8	8	1
0	0	0.9	0.83	0.21	0.19	0.62
1	0.73	8.0	0.89	0.7	0.92	0.07
2	0.78	0.88	0.19	0.39	80.0	0.74
3	0.37	0.56	0.07	0.64	0.64	0.9
4	0.63	0.25	0.79	0.94	0.52	0.55
5	0.87	0.65	0.57	0.63	0.97	0.04
6	0.67	0.05	0.45	0.51	0.87	0.51
7	0.71	0.66	0.13	0.59	0.86	0.89
8	0.51	0.88	0.59	0.01	0.37	0.63
9	0.24	0.52	0.79	0.15	0.63	0.78



### Overview on Training

- CNN Model is designed and defined
- Weights are initialised with random values
- Batches of Images (typically 8 to 256) are forward propagated through our CNN Model
- Using Back Propagation with Mini-Batch Gradient Descent we update the individual weights (right to left)
- Using we update all our weights so that we have a lower loss
- We the entire dataset of images is forward propagated, we've completed an Epoch
- We train for 5 to 50 Epochs and stop when Loss stops decreasing



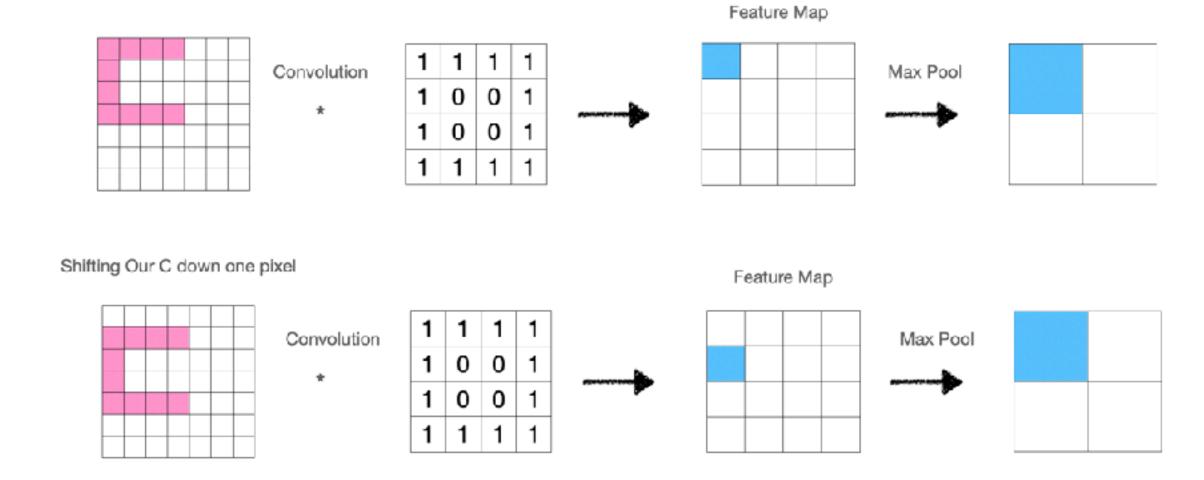
## Batches, Mini-Batches, Iterations & Epochs

• We can feed images one at a time, however using mini-batches is better



## **Advantages of Convolution Neural Networks**

- Invariance Remember our Max Pool Example
- Parameter sharing where a single filter can be used all parts of an image
- Sparsity of connections As we saw, fully connected layers in a typical Neural Network result in a weight matrix with large number of parameters.

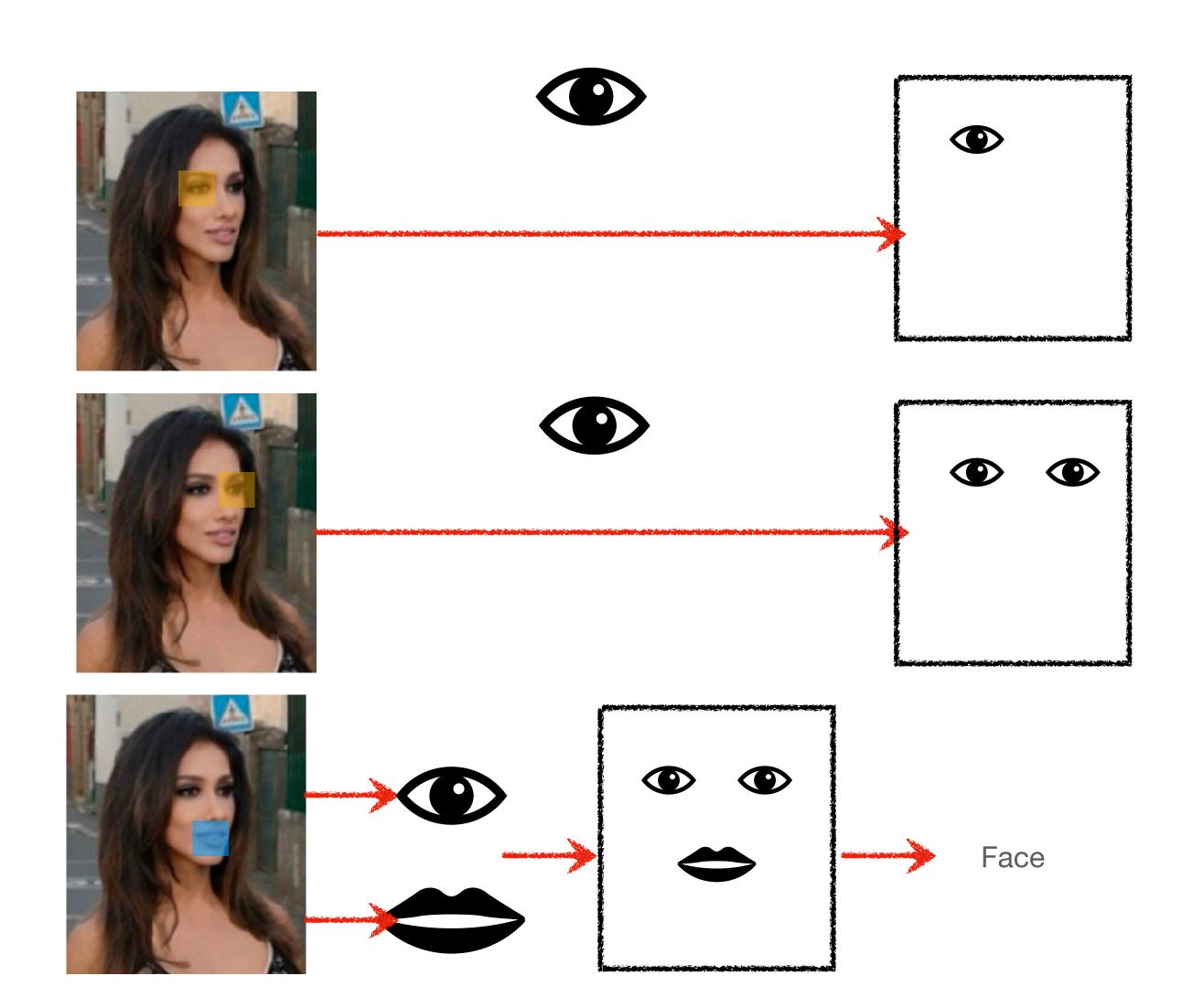


1	0	1	0	1				
1	0	0	1	1		0	1	0
0	1	1	0	0	*	1	0	-1
1	0	0	1	0		0	1	0
0	0	1	1	0				



## **Convolution Neural Networks Assumptions**

- Low-level features are local
- Features are translational invariant
- High-level features are made up of low-level features



# Next...

**History of Deep Learning and Al** 

