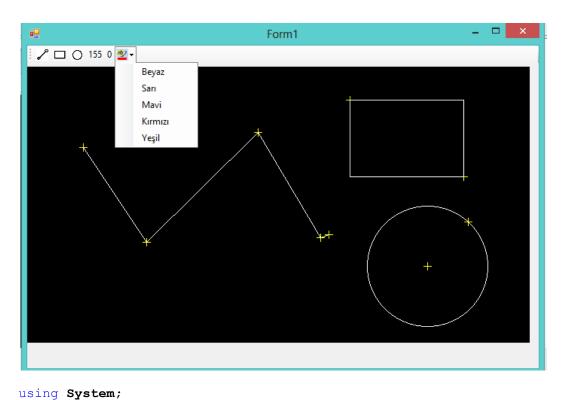
## ÇİZİM PROGRAMI -2



```
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Windows.Forms;
namespace WindowsFormsApplication12
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        Graphics grafik;
        int Sayac;
        string CizimModu=null;
        int x1 = 0;
        int Y1 = 0;
        int x2 = 0;
        int Y2 = 0;
        Pen Kalem = new Pen(System.Drawing.Color.White, 1);
        private void Form1_Load(object sender, EventArgs e)
        {
            grafik = pictureBox1.CreateGraphics();
        }
        private void pictureBox1_MouseMove(object sender, MouseEventArgs e)
```

```
lblX.Text = e.X.ToString();
           lblY.Text = e.Y.ToString();
       }
       private void pictureBox1 MouseUp(object sender, MouseEventArgs e)
                if (Sayac == 0)
                {
                    X1 = e.X;
                    Y1 = e.Y;
                    grafik.DrawLine(Pens.Yellow, X1 - 5, Y1, X1 + 5, Y1);
                    grafik.DrawLine(Pens.Yellow, X1, Y1 - 5, X1, Y1 + 5);
                    Sayac = Sayac + 1;
                }
                else if (Sayac == 1)
                {
                    X2 = e.X;
                    Y2 = e.Y;
                    grafik.DrawLine(Pens.Yellow, X2 - 5, Y2, X2 + 5, Y2);
                    grafik.DrawLine(Pens.Yellow, X2, Y2 - 5, X2, Y2 + 5);
                    if (CizimModu == "Line")
                    {
                        grafik.DrawLine(Kalem, X1, Y1, X2, Y2);
                    X1 = X2;
                    Y1 = Y2;
                    else if(CizimModu == "Rectangle")
                        //Ödevde her yönden dikdörtgen çizimi tamamlanacak.
                        int Genislik = X2 - X1;
                        int Yukseklik = Y2 - Y1;
                        grafik.DrawRectangle(Kalem, X1, Y1, Genislik, Yukseklik);
                        Sayac =0;
                    else if (CizimModu == "Circle")
                        int R =Convert.ToInt32( Math.Sqrt((X2 - X1) * (X2 - X1) +
(Y2 - Y1) * (Y2 - Y1));
                        X1 = X1 - R;
                        Y1 = Y1 - R;
                        int W = 2 * R;
                        int H = 2 * R;
                        grafik.DrawEllipse(Kalem, X1, Y1, W, H);
                        Sayac = 0;
                    }
                }
       }
       private void btnLine Click(object sender, EventArgs e)
       CizimModu = "Line";
           Sayac = 0;
       private void btnRectangle Click 1 (object sender, EventArgs e)
```

```
CizimModu = "Rectangle";
            Sayac = 0;
        }
        private void btnCircle_Click_1(object sender, EventArgs e)
            CizimModu = "Circle";
            Sayac = 0;
        }
        private void beyazToolStripMenuItem_Click(object sender, EventArgs e)
            Kalem.Color = Color.White;
        }
        private void kırmızıToolStripMenuItem_Click(object sender, EventArgs e)
            Kalem.Color = Color.Red;
        }
        private void maviToolStripMenuItem_Click(object sender, EventArgs e)
            Kalem.Color = Color.Blue;
   }
}
```