Personal Info

Istanbul, Turkey

+90 554 774 21 69

cenktuna09@gmail.com

Date of birth
9 February 1996

Links

LinkedIn

Portfolio

Skills

Unity - C#

Unity XR Interaction Toolkit

OOP

SOLID Principles

Design Patterns

DoTween

BlobShader

FinalIK

Runner Games

Idle Games

Top-Down Games

VR Games

HTML & CSS & React

Adobe Premiere

Adobe Photoshop

Unreal Engine 5 & UEFN

Cenk Tuna

Unity Developer

Work Experience

Unity Developer, Appgamedo
May 2023 - July 2023
I created a 2D Haribo Game.
http://haribodemo.appgamedo.com/

Unity Lead Developer, TappTick Games
February 2022 - January 2023
I have developed 7 games whose game idea is entirely my own. I published the games on the App Store market.
I led a Jr. Unity Developer for 2 months

Unity Developer, SEK GAMES
June 2021 - February 2022
I worked with a team of 10 people
I have developed 10 different hypercasual games.

Intern & Jr. Game Developer, MottoPlay
May 2020 - June 2021
I developed additonal mechanics to the games developed. I created my first game that published on App Store.

Brand Ambassador, Uber Türkiye
April 2018 - June 2018
 I took part in the field to increase Uber's recognition in Turkey and on university campuses.

Education

Computer Engineering, Kadir Has University
2015 - 2020
We won the second best award in our university with the project we did on HTC VIVE by using Unreal Engine 4 in the graduation project.
Project Name : VR Solutions for Retail Companies

Trainee & Finalist, Google Oyun ve Uygulama Akademisi
2021 - 2022
I developed my skills in Unity and Google Project Management during a challenging 6-month training. I qualified to be a Google Akademi Finalist

• Coursera Google Project Management Cerficate
• 40 hour Unity Training Cerficate