

**array** : a collection of variables having the same data type and referred to by the same name

```
float  scores[5];           int   intValues[1000];
char   name[15];           bool   vacation[365];
```

- ```
const int ARRAY_SIZE = 5;
int intArray[ARRAY_SIZE];
```

|   |   |   |   |   |
|---|---|---|---|---|
| 0 | 1 | 2 | 3 | 4 |
|   |   |   |   |   |

```
intArray[0]= 3;  
intArray[1]= 10;  
intArray[2]= -8;  
intArray[3]= 5;  
intArray[4]= -14;
```

|   |    |    |   |     |
|---|----|----|---|-----|
| 0 | 1  | 2  | 3 | 4   |
| 3 | 10 | -8 | 5 | -14 |

```
int sum= intArray[3]+intArray[4];
cin >> intArray[0];
cout << intArray[0];
if (sqrt(intArray[1]) >= 3) {
    cout << intArray[2] << endl;
}
```

- ```
int x=1;  
intArray[1+2]= 53;  
intArray [x] = 24;  
intArray [x+3] = 94;
```

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C++ does not perform array boundary check. Program contains array reference error may not get compilation error, but will have run time error (memory violation)

```
intArray[4] = intArray[3] - intArray[1];
```

### 3. Assign values to array elements during declaration

#### Example

```
const int ARRAY_SIZE = 10;  
int intArray[ARRAY_SIZE]={2, 3, 4, 5, 10, -9, -2, 0, 1, 3};
```

- Number of items in initialization list > array size specified → compilation error or warning
- Number of items in initialization list < array size specified → values of the rest of the elements are not determined, no compilation error

#### Example

```
const int ARRAY_SIZE = 10;  
int intArray[ARRAY_SIZE]={0}; ← this initializes all elements of the array to 0
```

#### Example

```
int intArray[] = {3, 5, 7, 9};
```

### 4. Array iteration

(a)

```
const int ARRAY_SIZE = 15;  
int intValues[ARRAY_SIZE];  
int i;
```

```
for (i=0; i<ARRAY_SIZE; i++) {  
    intValues[i] = i*i + 1;  
}
```

```
for (i=0; i<ARRAY_SIZE; i++) {  
    cout << "Please enter an integer: ";  
    cin >> intValues[i];  
}
```

(b)

```
for (i=0; i<ARRAY_SIZE; i++)  
{  
    cout << "value " << i+1 << ":" << intValues[i] << endl;  
}
```

(c)

```
sum=0;  
for (i=0; i<ARRAY_SIZE; i++)  
{  
    sum = sum + intValues[i];  
}  
average = (float)sum/ARRAY_SIZE;
```

### 5. Passing array to function as parameter

- array is always passed to function by reference
- there is no need to put **&**
- if the content of the array is not to be modified in the function, pass the array as a **constant parameter**

**Examples:**

1. Write a function “CountFreezingDays” that counts the number of days below freezing in a year, assuming an array with 365 values is passed into this function. (how to protect the data in array “temperature” such that no data will be accidentally changed in the function)

```
int CountFreezingDays (float temperatures[], int numberOfDays) {  
  
    int count = 0;  
    for (int i=0; i<numberOfDays; i++) {  
        if (temperatures[i] <= 32) {  
            count ++;  
        }  
    }  
  
    return count;  
}
```

2. Write a function that finds the coldest day temperature of the year
3. Write a function that computes the average temperature of the year.
4. Write a function that will compute the number of appearance, i.e., the frequency, of each digit in a sequence of digits entered.

```
void ComputeFrequency(string sequence, int frequency[], int size) {  
  
    // initialize the frequency values  
    for (int i=0; i<10; i++) {  
        frequency[i] = 0;  
    }  
  
    // compute the frequency of each digit  
    for (int i=0; i<sequence.length(); i++) {  
        frequency[sequence[i]-'0'] ++;  
    }  
}
```

5. Display the frequency in table form

```
void DisplayFrequency(int frequency[], int size) {  
    for (int i=0; i<10; i++) {  
        cout << char('0'+i) << “ : “ << frequency[i] << endl;  
    }  
}
```

6. Write a function “PickFortune” that randomly selects a fortune reading from a number of pre-stored readings. Assume an array of 100 readings (each of string type) is passed into the function as a parameter.
7. Write a function “CompareGrades” that compares the grades of two students to see if they make the same grades for each of the ten tests.