Centrifuge: Protocol v3

security review

reviewed by:

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1. Executive Summary

The Centrifuge team has asked xmxanuel to review their Solidity codebase for protocol v3 as security reviewer to give feedback on overall design and to identify security vulnerability.

The review began with version 2b657c3de80b2f1153ce64403209f2c8cb8527ac. However, during the review, a new version was provided, which included additional features. The second version has the following commitHash adea6c40869e529210005361d54add16507b108f

The following report only includes findings related to security and not the overall design feedback. Since the protocol has still been under the development some additional high findings turned out to be known issues or under development which could be verified by additional provided documentation and are not included in the report.

2. Disclaimer

This security review report is provided "as is" and for informational purposes only. The purpose of this report is to assist the client in identifying potential security vulnerabilities in the reviewed code, based on the scope and methodology agreed upon. It does not constitute legal, investment, financial, or any other form of professional advice.

No warranties or guarantees are made regarding the completeness, accuracy, or security of the reviewed code. The author and any affiliated parties make no representations or warranties, express or implied, and expressly disclaim any liability or responsibility for any loss, damage, or other consequence arising from or related to the use of, reliance on, or inability to use this report or the reviewed code. This includes, without limitation, direct, indirect, incidental, consequential, special, exemplary, or punitive damages, even if advised of the possibility of such damages.

This report reflects the results of a best-effort security review conducted within the scope and time constraints agreed upon with the client. Although an attempt was made to identify potential security issues, there is no assurance that all vulnerabilities have been discovered. A smart contract security review cannot be considered a guarantee or certification of security. Users and project teams remain solely responsible for the use, deployment, and management of any smart contracts.

This report does not constitute an endorsement or recommendation of the reviewed project. Third parties should not rely on this report and are strongly encouraged to perform their own independent assessments.

3. Repository

https://github.com/centrifuge/protocol-v3/

| Version | Commit Hash | Date | Note |
|--------------------|---|-----------------|----------------|
| First version (v1) | <u>2b657c3de80b2f1153ce64403209f2c8cb8527ac</u> | 24th March 2025 | First Version |
| Second review (v2) | adea6c40869e529210005361d54add16507b108f | 1st April 2025 | Second Version |

4. Findings

The following findings were identified during the security review of the codebase. Each finding is categorized by severity level based on its potential impact and includes a detailed description and recommended remediation.

Summary

| Severity | ID | Title | Status |
|---------------|----|---|--------|
| HIGH | Н1 | Missing auth modifier in Gateway.endBatch enables re-entrance for 3rd party-adapter contracts to resend the same batch multiple times | Fixed |
| MEDIUM | M1 | PoolRouter.updateHoldingValue is not callable from the MessageProcessor due to access control restrictions | Fixed |
| LOW | L1 | Calling Gateway.topUp twice in one transaction would result in the loss of fuel and ETH | Fixed |
| LOW | L2 | Calling send with an empty message in isBatching mode will result in a separate empty bridge transaction instead of bundling it into a single one | Fixed |
| LOW | L3 | Publicly callable Gateway.startBatch allows griefing attack in the same transaction | Fixed |
| INFORMATIONAL | I1 | Incorrect assumptions in the comments about leftover token DUST in the MultiShareClass.claimDepositUntilEpoch | Fixed |

HIGH Findings

H1 Missing auth modifier in Gateway.endBatch enables re-entrance for 3rd party-adapter contracts to resend the same batch multiple times

Gateway.sol#L351

The Gateway allows bundling individual messages into a batch to send a transaction only once to multiple bridges. If batching is activated by calling startBatch, instead of sending a transaction to the bridge adapters, the send function stores them in a batch.

Only after a final endBatch call is the batch transaction sent. The endBatch function has no parameters and deletes the batch storage afterward, which is intended to be transient storage in later versions.

Therefore, the endBatch function is not using an auth modifier and can be called by anyone.

This enables a reentrance attack by third-party adapter contracts. A malicious adapter, called as part of the _send process in endBatch , could re-enter and call endBatch again.

```
function endBatch() external {
    require(isBatching, NoBatched());

    for (uint256 i; i < chainIds.length; i++) {
        uint16 chainId = chainIds[i];
        _send(chainId, batch[chainId]);
        delete batch[chainId];
    }

    delete chainIds;
    pendingBatch = false;
    isBatching = false;
}</pre>
```

The batch is only deleted after the _send call, and the isBatching flag is set to false also after the call. The reentrance of the endBatch would allow _send to process any batch multiple times. This is a critical vulnerability since the transactions represent all the actions of the Centrifuge protocol. For example, a pool manager might allow redeeming x amount for a user, but sending the transaction multiple times to the vault would allow redeeming more funds, etc.

Recommendation: Add an auth modifier to startBatch and endBatch. The endBatch function should set isBatching and pendingBatch to false again before calling _send .

Centrifuge: Fixed in centrifuge/protocol-v3#194

MEDIUM Findings

M1. PoolRouter.updateHoldingValue is not callable from the MessageProcessor due to access control restrictions

PoolRouter.sol#L505

Description: The PoolRouter contains functions that can only be called by the poolAdmin . The poolAdmin must first call execute to unlock the pool, which is only possible if the caller of execute is the poolAdmin .

```
function execute(PoolId poolId, bytes[] calldata data) external payable {
    require(unlockedPoolId.isNull(), IPoolRouter.PoolAlreadyUnlocked());
```

```
require(poolRegistry.isAdmin(poolId, msg.sender), IPoolRouter.NotAuthorizedAdmin());
accounting.unlock(poolId);
unlockedPoolId = poolId;
multicall(data);
accounting.lock();
unlockedPoolId = PoolId.wrap(0);
}
```

Other functions have the _protectedAndUnlocked check, meaning they must be called via execute .

```
/// @dev Ensure the method is protected (see `_protected()`) and the pool is unlocked,
/// which means the method must be called through `execute()`
function _protectedAndUnlocked() internal protected {
    require(!unlockedPoolId.isNull(), IPoolRouter.PoolLocked());
}

function updateHolding(ShareClassId scId, AssetId assetId) public payable {
    _protectedAndUnlocked();
    // ...
}
```

The updateHolding function uses the _protectedAndUnlocked check. However, there is another function, updateHoldingValue, which uses the _auth_pattern and calls updateHolding.

```
function updateHoldingValue(PoolId poolId, ShareClassId scId, AssetId assetId, D18 pricePerUnit)
external auth {
    // ...
    updateHolding(scId, assetId);
    // ...
}
```

The updateHoldingValue function is triggered by a vault bridge transaction, and the MessageProcessor contract, which is a ward on the PoolRouter, should call updateHoldingValue. However, the internal updateHolding call requires the poolAdmin execute flow, causing this function to always revert.

Recommendation: Use an internal _updateHolding function to reuse the logic of updateHolding . The updateHoldingValue function should call _updateHolding to bypass the access control check.

Centrifuge: Fixed in centrifuge: Fixed in centrifuge: Fixed in centrifuge/protocol-v3#244.

xmxanuel: Fixed.

LOW Findings

L1. Calling Gateway.topUp twice in one transaction would result in the loss of fuel and ETH Gateway.sol#L336

Description: The Gateway needs to pay for the transactions to the bridges. Therefore, contracts using the gateway can call topUp to deposit ETH for an upcoming send call.

The transferred ETH is reflected in the transient fuel variable.

However, if the topUp is called twice, the previous fuel value will be overwritten.

This means the send call would have less fuel available, and the additional deposited ETH is lost.

```
if (!isBatching || pendingBatch) {
    require(msg.value != 0, "Gateway/cannot-topup-with-nothing");
    fuel = msg.value;
}
```

In the current implementation, all contracts using the Gateway call topUp and send only once, so it is not an issue.

Recommendation: Allow the topUp function to be called multiple times before calling send and add the msg.value to the existing fuel.

```
if (!isBatching || pendingBatch) {
    require(msg.value != 0, "Gateway/cannot-topup-with-nothing");
- fuel = msg.value;
+ fuel += msg.value;
}
```

Centrifuge: Fixed in centrifuge/protocol-v3#194.

xmxanuel: Fixed.

L2. Calling send with an empty message in isBatching mode will result in a separate empty bridge transaction instead of bundling it into a single one

Gateway.sol#L266

Description: When the Gateway is in batching mode, calling the send function with an empty message will still add the chainId to the chainIds array. If the same chainId is called again with an actual message, the chainId will be pushed a second time to the chainIds.

This leads to a situation where the same chainId appears twice in the array.

```
if (isBatching) {
    pendingBatch = true;

    bytes storage previousMessage = batch[chainId];
    if (previousMessage.length == 0) {
        chainIds.push(chainId);
        batch[chainId] = message;
    } else {
        batch[chainId] = bytes.concat(previousMessage, message);
    }
}
```

Recommendation: Ensure that the send function is only called with a non-empty message when in batching mode.

During the execution of endBatch, after processing the first occurrence of a chainId with an actual message via _send, the batch[chainId] is deleted. Consequently, when the second occurrence of the same chainId is processed, send is called with an empty message, resulting in an unnecessary empty bridge transaction.

Centrifuge: Fixed in centrifuge/protocol-v3#194.

xmxanuel: Fixed.

L3. Publicly callable Gateway.startBatch allows griefing attack in the same transaction

VaultRouter.sol#L51

Description: The batching of transactions can be exploited by a griefing attack within the same overall Ethereum transaction. The Gateway.startBatch function, which initiates the batching process, sets the transient storage flag isBatching to true.

The multicall function in both VaultRouter and PoolRouter only tops up the gateway for paying transactions if isBatching() has not been started. This logic is intended to allow multicalls within multicalls but can be exploited through a griefing attack.

```
function multicall(bytes[] calldata data) public payable override(Multicall, IMulticall) {
   bool wasBatching = gateway.isBatching();
   if (!wasBatching) {
      gateway.startBatch();
   }

   super.multicall(data);

   if (!wasBatching) {
      gateway.topUp{value: msg.value}();
      gateway.endBatch();
   }
}
```

The transient storage persists throughout the entire transaction. If untrusted third-party code is executed within the same transaction, such as by sending ETH to a contract address, an attacker could call startBatch. This would cause the actual multicall transaction to revert because the gateway did not receive an ETH top-up.

Recommendation: Implement access control to restrict who can call startBatch. Ensure that the multicall function handles the isBatching state securely to prevent unauthorized manipulation.

Centrifuge: Fixed in centrifuge/protocol-v3#194.

xmxanuel: Fixed.

Informational

I1. Incorrect assumptions in the comments about leftover token DUST in the MultiShareClass.claimDepositUntilEpoch

https://github.com/centrifuge/protocol-

v3/blob/2b657c3de80b2f1153ce64403209f2c8cb8527ac/src/pools/MultiShareClass.sol#L422

Description: The comments in the claimDepositUntilEpoch function suggest that leftover token DUST is limited to a single atom. However, this assumption is incorrect. The discrepancy between the sum of claimable user amounts and the total issued share class tokens can be more than a single atom, as demonstrated in the following example.

Example Testcase

```
function testSumAllUsersLessThanIssuedShareAmount() public {
    uint navPerShare = 1.5 * 1e18;
   // Assume 3 users with deposits of 33, 33, and 34, totaling 100
    // All deposits are approved, and currency equals asset in value
    uint depositPool = 100 * 1e18;
    uint issuedShareAmount = depositPool * 1e18 / navPerShare;
    console.log("issuedShares", issuedShareAmount);
    // approveDeposits will be 100 * 1e18 and currency equals asset
    uint depositApproved = depositPool;
    // claimDepositUntilEpoch calculations for the 3 users
    uint claimableShareAmount_user1 = 33 * 1e18 * issuedShareAmount / depositApproved;
    uint claimableShareAmount user2 = 34 * 1e18 * issuedShareAmount / depositApproved;
    uint claimableShareAmount user3 = 33 * 1e18 * issuedShareAmount / depositApproved;
    uint sumAllUsers = claimableShareAmount user1 + claimableShareAmount user2 +
claimableShareAmount user3;
    assertEq(sumAllUsers, issuedShareAmount, "issuedShareAmount not equal sumAllUsers");
}
```

Output

In this example, the sum of claimable shares for all users is less than the issued share amount by 2 atoms, not just 1. This indicates that the leftover DUST can be more than a single atom, contrary to the comment's implication.

Recommendation: Update the comments to reflect that the leftover DUST can be more than a single atom, especially in scenarios involving multiple investors. This will provide a more accurate understanding of potential discrepancies in share distribution.

Centrifuge: Fixed in 3e82ccb.

xmxanuel: Fixed.