

# Centrifuge Protocol v3 Security Review

Cantina Managed review by:

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# 1 Introduction

#### 1.1 About Cantina

Cantina is a security services marketplace that connects top security researchers and solutions with clients. Learn more at cantina.xyz

## 1.2 Disclaimer

Cantina Managed provides a detailed evaluation of the security posture of the code at a particular moment based on the information available at the time of the review. While Cantina Managed endeavors to identify and disclose all potential security issues, it cannot guarantee that every vulnerability will be detected or that the code will be entirely secure against all possible attacks. The assessment is conducted based on the specific commit and version of the code provided. Any subsequent modifications to the code may introduce new vulnerabilities that were absent during the initial review. Therefore, any changes made to the code require a new security review to ensure that the code remains secure. Please be advised that the Cantina Managed security review is not a replacement for continuous security measures such as penetration testing, vulnerability scanning, and regular code reviews.

## 1.3 Risk assessment

Severity	Description			
Critical	Must fix as soon as possible (if already deployed).			
High	Leads to a loss of a significant portion (>10%) of assets in the protocol, or significant harm to a majority of users.			
Medium	Global losses <10% or losses to only a subset of users, but still unacceptable.			
Low	Losses will be annoying but bearable. Applies to things like griefing attacks that can be easily repaired or even gas inefficiencies.			
Gas Optimization	Suggestions around gas saving practices.			
Informational	Suggestions around best practices or readability.			

#### 1.3.1 Severity Classification

The severity of security issues found during the security review is categorized based on the above table. Critical findings have a high likelihood of being exploited and must be addressed immediately. High findings are almost certain to occur, easy to perform, or not easy but highly incentivized thus must be fixed as soon as possible.

Medium findings are conditionally possible or incentivized but are still relatively likely to occur and should be addressed. Low findings a rare combination of circumstances to exploit, or offer little to no incentive to exploit but are recommended to be addressed.

Lastly, some findings might represent objective improvements that should be addressed but do not impact the project's overall security (Gas and Informational findings).

# **2 Security Review Summary**

Centrifuge empowers asset managers to tokenize, manage, and distribute their funds onchain, while providing investors access to a diversified group of tokenized assets.

From Apr 28th to May 19th the Cantina team conducted a review of centrifuge-protocol-v3 on commit hash 814ea57b. The team identified a total of **12** issues:

#### **Issues Found**

Severity	Count	Fixed	Acknowledged
Critical Risk	0	0	0
High Risk	0	0	0
Medium Risk	3	3	0
Low Risk	5	3	2
Gas Optimizations	0	0	0
Informational	4	3	1
Total	12	9	3

# 3 Findings

#### 3.1 Medium Risk

#### 3.1.1 AxelarAdapter.execute will fail to process any incoming message

**Severity:** Medium Risk

Context: AxelarAdapter.sol#L60-L75, CastLib.sol#L15-L18

**Summary:** AxelarAdapter.execute will fail to process any incoming message because CastLib.toAddress(string) will always revert for any input provided by Axelar's infrastructure.

**Finding Description:** CastLib.toAddress(string) incorrectly expects the input string's length to be equal to 20:

```
function toAddress(string calldata addr) internal pure returns (address) {
   require(bytes(addr).length == 20, "Input should be 20 bytes");
   return address(bytes20(bytes(addr)));
}
```

When relaying a cross chain transaction to the destination chain, Axelar provides the cross chain transaction's sender's address as a string, including a leading "0x": this may be verified by inspecting the sourceAddress calldata parameter of the destination chain's side of an Axelar cross chain transaction. See for example transaction 0x780b5469e5fd9289a40b21478bd380098a744751a527d715e848a42fe6b2237a.

Because all of the above, the require statement's condition will always evaluate to false:

**Impact Explanation:** AxelarAdapter.execute failing for any incoming message, implies the inability for it to reach quorum within the Gateway contract. This in turn implies that no cross chain message will ever be processed by the system.

Likelihood Explanation: The issue will manifest for any cross chain message relayed with Axelar.

Recommendation: CastLib.toAddress(string) should verify the condition bytes(addr).length == 42.

Centrifuge: Fixed in commit 7eae90a0.

Cantina Managed: Fix verified.

# 3.1.2 AxelarAdapter.send sets incorrect destinationAddress for every cross chain transaction

Severity: Medium Risk

Context: AxelarAdapter.sol#L82-L99, CastLib.sol#L15-L18

**Description:** Axelar cross chain transactions may be initiated by using IGateway.callContract. In this call, senders must provide the contract intended to receive a cross chain contract call in the contractAddress parameter.

AxelarAdapter.send uses CastLib.toString to encode an address as a string, providing this method's output as the recipient of Axelar's cross chain contract call:

```
function toString(address addr) internal pure returns (string memory) {
    return string(abi.encodePacked(addr));
}
```

Because the CastLib.toString method formats an address as a string by returning string(abi.encodePacked(addr)) it returns the UTF-8 encoded string represented by addr's raw hex bytes:

```
Welcome to Chisel! Type `!help` to show available commands.
  address addy = 0xe6B3949F9bBF168f4E3EFc82bc8FD849868CC6d8;
     [133] 0xBd770416a3345F91E4B34576cb804a576fa48EB1::run()
             ← [Stop]
  string(abi.encodePacked(addy))
Type: string
  UTF-8: N>I
  Hex (Memory):
   Contents ([0x20:..]): 0xe6b394efbfbdefbfbdefbfbd16efbfbd4e3eefbfbdefbfbdefbfbdefbfbdefbfbd49efbfbdefbfbdefbfbdefbfbd
 Hex (Tuple Encoded):
  Contents ([0x40:..]): 0xe6b394efbfbdefbfbdefbfbd16efbfbd4e3eefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbdefbfbd
```

Impact Explanation: Axelar cross chain contract calls will be sent to incorrect recipients.

**Likelihood Explanation:** The highlighted issue will manifest for any cross chain contract call sent via AxelarAdapter.

**Recommendation:** To correcty encode an address as a string according to how Axelar expects, CastLib.toString should use or emulate OpenZeppelin's Strings library.

**Centrifuge:** Fixed in commit 7eae90a0.

Cantina Managed: Fix verified.

#### 3.1.3 Edge case in request handling can cause deposits/redemptions to be broken

**Severity:** Medium Risk

**Context:** (No context files were provided by the reviewer)

**Description:** Due to the asynchronous nature of Centrifuge V3, pool request cancellations following the initial request to deposit/redeem may be handled in-order on the destination chain but out-of-order on the source chain. This can cause permanent locking of future deposit/redemption requests, leading to a liveness issue for users.

The exact scenario for when deposits are potentially locked for an unknown amount of time is outlined below:

- 1. A deposit is made from a non-pool chain.
- 2. Before the deposit request has been relayed to the pool chain and updated userOrder.pending, the same user request to cancel the same deposit request.
- 3. The cancel deposit request is handled first by calling Hub.cancelDepositRequest() and because cancelledAssetAmount = 0, no message is relayed back to the non-pool chain.
- 4. Subsequently, the deposit request is handled on the pool chain and correctly fulfilled as expected.
- 5. But due to the rounding mentioned above, userOrder.pending is not fully zeroed out and may never be fully handled as long as there are other requests from users in a given epoch.
- 6. Consequently, future deposits will not function as expected because AsyncRequestManager.requestDeposit() expects state.pendingCancelDepositRequest != true which will never be possible because of point 5.

It is important to note that the more severe case for this issue is in redemptions, hence the outlined scenario mentioned above would also apply here.

**Recommendation:** Some considerations need to be made here to adjust any rounded balances in the ShareClassManager contract when claiming deposits/redemptions to ensure leftover amounts can always be cancelled to unlock new requests on the source chain.

Centrifuge: Fixed in commit ee717dd2.

Cantina Managed: Fix verified.

#### 3.2 Low Risk

#### 3.2.1 BytesLib.sliceZeroPadded adds non-zero bytes in padding

**Severity:** Low Risk

**Context:** (No context files were provided by the reviewer)

**Description:** BytesLib.sliceZeroPadded can add non-zero bytes of padding.

The method used has been forked from solidity-bytes-utils/BytesLib.sol, relaxing the condition at Bytes-Lib.sol#L238. While the intention for this change is to allow users of the library's method to request a bytes slice which ends after the initial data's end, the original implementation was not designed for this use case

Given that the highlighted method is not used in any crucial section of the codebase, no real impact is implied.

#### **Proof of Concept:**

```
// SPDX-License-Identifier: BUSL-1.1
pragma solidity 0.8.28;
import "forge-std/Test.sol";
import {BytesLib} from "src/misc/libraries/BytesLib.sol";
contract BytesLibTest is Test {
    function testSliceZeroPadded(bytes memory data, bytes memory randomStart, uint8 randomLength) public pure {
        bytes memory value = bytes.concat(randomStart, abi.encodePacked(data));
        bytes memory expected;
        if (randomLength > data.length) {
            // Padding case
            bytes memory padding = new bytes(randomLength - data.length);
           expected = abi.encodePacked(data, padding);
        } else {
            // Base case, equivalent to original code's -- not really relevant for this test
            expected = BytesLib.slice(value, randomStart.length, randomLength);
        bytes memory got = BytesLib.sliceZeroPadded(value, randomStart.length, randomLength);
        assertEq(got.length, expected.length, "!length");
        assertEq(
           got,
            expected,
            "!bytes"
        );
   }
    function testSliceZeroPadded_counterexample() public pure {
        bytes memory data = hex"deadbeef";
        bytes memory start = hex"00000000000000000000000004e59b44847b379578588920ca78fbf26c0b4956c";
        uint8 length = 38;
        testSliceZeroPadded(data, start, length); // fails with "!bytes"
   }
}
```

**Recommendation:** The method ought to be rewritten in Solidity to improve its clarity and readability. For example, the method could leverage the original implementation to obtain the initial data's slice and then add padding:

Centrifuge: Fixed in commit 3f632296.

Cantina Managed: Fix verified.

#### 3.2.2 ERC20.burn requires wards to have been granted an allowance to burn tokens

Severity: Low Risk

Context: ERC20.sol#L151-L173

**Description:** ERC20.burn is decorated with the auth modifier, implying the method is only callable by authorized wards. At the same time, if method's caller is different from the account whose tokens are being burnt, the method will attempt to consume the allowance granted by the token holder to the caller. As a consequence, wards can be denied the ability of burning user tokens in case no allowance is ever set.

**Recommendation:** Either remove the auth modifier or avoid consuming the allowance.

Centrifuge: Acknowledged.

Cantina Managed: Acknowledged.

# 3.2.3 VaultRouter.enableLockDepositRequest can revert when wrapping underlying tokens

**Severity:** Low Risk

Context: VaultRouter.sol#L130-L144, VaultRouter.sol#L156-L157, VaultRouter.sol#L272-L282

**Description:** VaultRouter.enableLockDepositRequest, when vaultDetails.isWrapper && assetBalance < amount holds, attempts to wrap tokens on the user's behalf before incrementing a user's locked request. When wrapping tokens via VaultRouter.wrap, the contract will wrap the minimum between the request amount and the user's balance of underlying tokens:

```
function wrap(address wrapper, uint256 amount, address receiver, address owner) public payable protected {
    require(owner == msg.sender || owner == address(this), InvalidOwner());
    address underlying = IERC2OWrapper(wrapper).underlying();

amount = MathLib.min(amount, IERC2O(underlying).balanceOf(owner));
    require(amount != 0, ZeroBalance());
    SafeTransferLib.safeTransferFrom(underlying, owner, address(this), amount);
    _approveMax(underlying, wrapper);
    require(IERC2OWrapper(wrapper).depositFor(receiver, amount), WrapFailed());
}
```

In case that IERC20(underlying).balanceOf(owner) < amount holds and less tokens than amount are wrapped, VaultRouter.enableLockDepositRequest will still use amount when invoking VaultRouter.lockDepositRequest, eventually leading it to attempt to pull more funds than held by owner, making the transaction revert.

**Recommendation:** VaultRouter.wrap should return the amount of wrapped tokens obtained, which should be passed to VaultRouter.lockDepositRequest.

Centrifuge: Fixed in commit 162b66c8.

Cantina Managed: Fix verified.

#### 3.2.4 Holding amounts may be updated erroneously when queueing asset amounts

**Severity:** Low Risk

**Context:** (No context files were provided by the reviewer)

**Description:** The BalanceSheet contract facilitates deposits and withdrawals by pushing/pulling assets to and from the escrow. Share token burns and mints are being handled here too, each of which have direct influence on the totalIssuance being tracked and the asset holding balances.

When the AsyncRequestManager approves deposits, it notes the asset amount in the BalanceSheet. If the queue is enabled, the sender.sendUpdateHoldingAmount() call is delayed until the manager calls BalanceSheet.submitQueuedAssets().

It becomes problematic when the pool manager calls PoolManager.updatePricePoolPerShare() while there are existing assets queued. Consequently, the later call to BalanceSheet.submitQueuedAssets() will update holding amounts on the latest/current pricePoolPerAsset which is not entirely accurate.

Ultimately, the Holdings contract is exposed to fluctuations in the asset  $\leftrightarrow$  pool currency exchange rate that happens while asset amounts are being queued.

**Recommendation:** It does seem that the Hub manager can make adjustments to the holding amounts by calling Hub.updateHoldingValue() so it might not be worth making a direct fix to this.

Centrifuge: Acknowledged.

Cantina Managed: Acknowledged.

## 3.2.5 Non-batched Hub transactions may fail to relay payload data to adapters

**Severity:** Low Risk

**Context:** (No context files were provided by the reviewer)

**Description:** There are *two* instances where a non-batched transaction will partially fail at the Gateway because the transaction is refunded after the first Gateway.send() call:

• Hub.notifyDeposit().

• Hub.notifyRedeem().

These aforementioned functions have an internal  $_{pay}()$  function which attempts to subsidize payload sending costs to the adapters but will subsequently refund the leftover amount after the first send to the  $_{ateway}$  contract, causing the second payload send to be underpaid. This leads to lacklustre user experience as users are expected to repay the underpaid batch.

**Recommendation:** Modify affected functions in the Hub contract to handle this correctly.

Centrifuge: Fixed in commit 36d96a90.

Cantina Managed: Fix verified.

#### 3.3 Informational

#### 3.3.1 BytesLib.sliceZeroPadded reverts with panic instead of custom error

**Severity:** Informational **Context:** BytesLib.sol#L17

**Description:** BytesLib.sliceZeroPadded executes an overflow check by ensuring that \_length + 31 >= \_length holds. Because the check is executed in checked arithmetic, when \_length + 31 does overflow, execution will revert with a panic error instead of the custom SliceOverflow error.

**Recommendation:** Wrap the require check in an unchecked block.

Centrifuge: Fixed in commit 3f632296.

Cantina Managed: Fix verified.

#### 3.3.2 System assumes ERC6909 tokens cannot have tokenId = 0

**Severity:** Informational

**Context:** PricingLib.sol#L246-L247, TokenRecoverer.sol#L19-L34, Recoverable.sol#L21-L27, BalanceSheet.sol#L246-L253, Escrow.sol#L19-L33, AsyncVaultFactory.sol#L36, SyncDepositVaultFactory.sol#L44, PoolManager.sol#L153-L161, PoolManager.sol#L559-L563

**Description:** Different contracts implement a unified interface to interact with ERC-20 and ERC-6909 to-kens: when tokenId == 0 is provided, the system assumes it must interact with an ERC-20 token. Because the ERC-6909 spec doesn't specify any restriction for the tokenId field, the system may face compatibility issues with future ERC-6909 implementations being used.

Note that Uniswap's ERC-6909 implementation is unaffected, as tokenIds are assigned as an ERC-20's address cast to uint160.

**Recommendation:** Refactor the system to also support using ERC-6909 tokens with tokenId = 0.

Centrifuge: Acknowledged.

Cantina Managed: Acknowledged.

#### 3.3.3 Gateway contract deployment fails when deployer != msg.sender

Severity: Informational

**Context:** (No context files were provided by the reviewer)

**Description:** The Gateway contract's constructor makes an internal call to setRefundAddress(GLOBAL\_POT, IRecoverable(address(this))) which has an auth modifier. The initial authentication on deployment is only ever granted to the deployer parameter in the constructor and hence this internal call will fail if deployer != msg.sender.

**Recommendation:** Consider documenting whether or not this is intended and making adjustments where necessary to accommodate more permissive behaviour.

Centrifuge: Fixed in commit 9c45f4ec.

Cantina Managed: Fix verified.

## 3.3.4 Gateway repay and retry actions do not adhere to "Checks-Effects-Interactions" guidelines

Severity: Informational

**Context:** (No context files were provided by the reviewer)

**Description:** Typical implemented behaviour for a function which makes any external call is to update all storage if possible before the call is made to avoid complex forms of reentrancy. It's unclear if there is any attack vector here because the underpaid and failedMessages counters are eventually updated and to circumvent this, an attacker would need to takeover the Gateway contract.

**Recommendation:** Consider updating the repay() and retry() functions to be CEI compatible.

Centrifuge: Fixed in commit bf6b8d3d.

Cantina Managed: Fix verified.