

LEO ZHANG

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GitHub: <https://github.com/leozhang1?tab=repositories>

Skills

Languages: C/C++, Java, C#, Python, Dart, JavaScript, HTML, CSS, SQL
Technologies: Unity, Flutter, WordPress, MySQL, .Net, React.js, Node.js, Unreal

Education

University of Central Florida
B.S. Computer Science

Expected Graduation: Dec 2020
GPA: 3.5

Projects

Supervisor support *.Net, Microsoft SQL Server*

- Used Microsoft azure to create and manage a Microsoft SQL Server
- Worked on a back-end API with .Net
- Constructed API with C# .NET to send data with HTTP Trigger functions from Azure SQL Database to the Frontend

Vacation Website *HTML, CSS, JavaScript*

- Semester-long web project that helped me grasp the best practices of HTML, CSS, and JavaScript
- Created a vacation themed website from scratch

Thoomin *Flutter, Dart*

- Mobile developer for the login and stream & display music page
- One of the two contributors to the mobile section of a Music application using the Spotify API. It was my first encounter with Flutter for the project and though difficult to pick up given only a couple weeks, we persevered, finished strong, and now I feel much more confident about the mobile application framework

AR Simulation for Groceries Project *Unity game engine, C#*

- File I/O handling of text documents into firebase storage, updated simulation graphs that displayed information such as grocery quantities, and worked on fixing bugs in the code
- Managed both the real-time and historical versions of the AR simulation

Paid Work Experience

Panda Express

July 2016-June 2017

Front Counter Associate

Orlando, FL

- I learned a lot about time management, focusing on switching between different roles depending on where the demand was. The hardest part is working fast under pressure and yielding the best results that make the customers happy.