

**This is a preliminary version of the slides that will be used for tutorials.**

**The slides will be revised to reflect recent studies and recommended improvements.**

**The final version may differ from this version.**



**KAIST**



**Carnegie Mellon University**

# Mining of Real-world Hypergraphs: Concepts, Patterns, and Generators

## Part IV. Generative Models

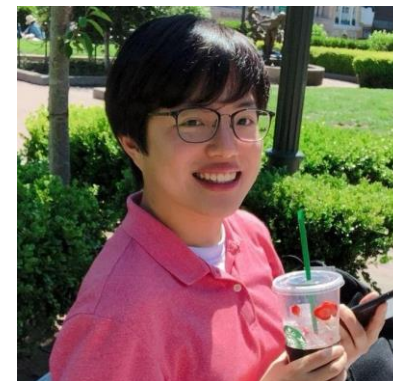
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Geon Lee



Jaemin Yoo

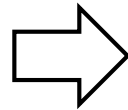
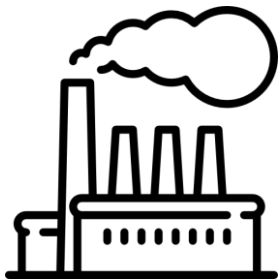


Kijung Shin

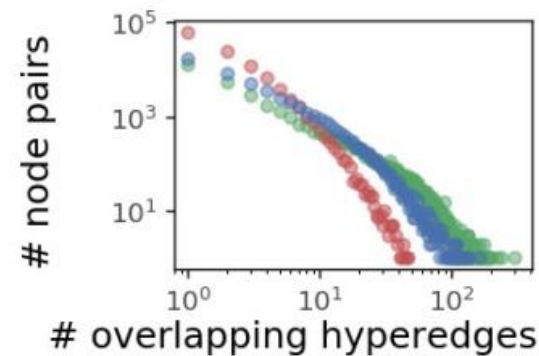
# Part 3. Generative Models

*“How can we generate **realistic hypergraphs**?”*

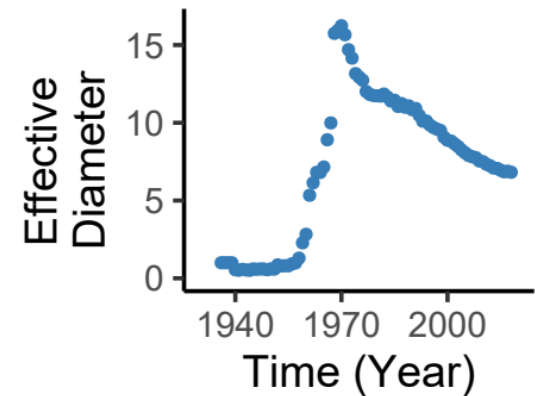
*“What are **underlying mechanisms** that lead to the observed patterns?”*



**Generative models**



**Static Graphs (Part 3-1)**

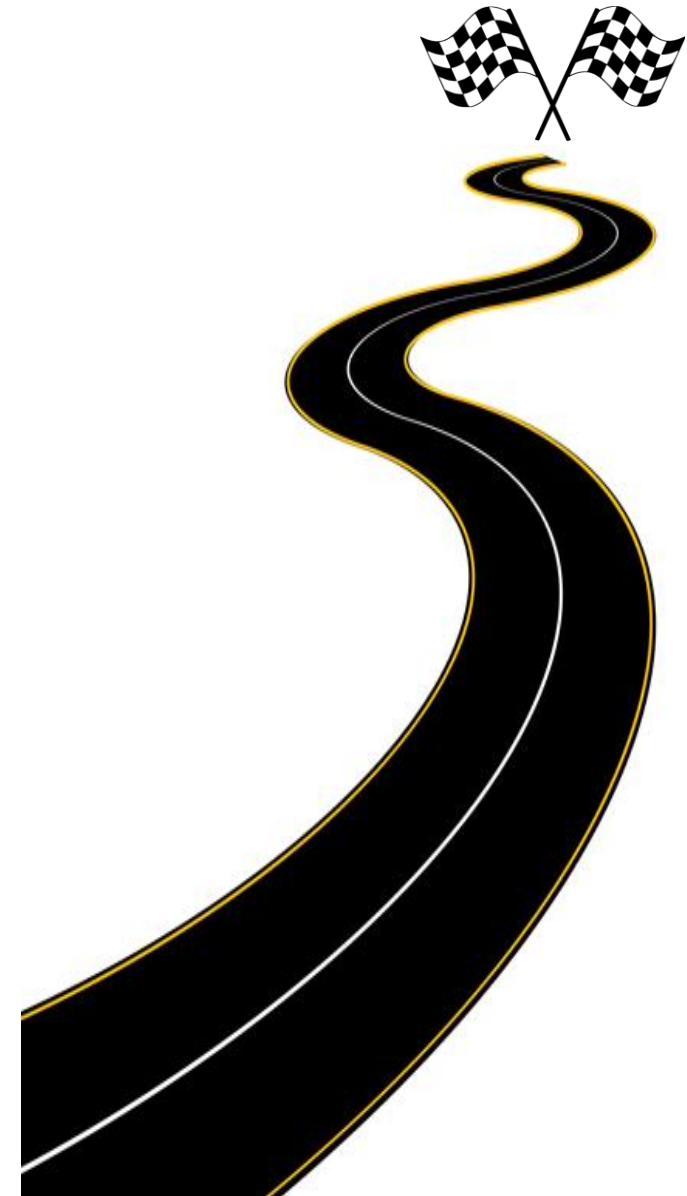


**Dynamic Graphs (Part 3-2)**



# Roadmap

- **Part 1. Static Structural Patterns**
  - Basic Patterns
  - Advanced Patterns
- **Part 2. Dynamic Structural Patterns**
  - Basic Patterns
  - Advanced Patterns
- **Part 3. Generative Models**
  - **Static hypergraph Generator <<**
  - Dynamic hypergraph Generator



# Part 3-1. Static Hypergraph Generative Models

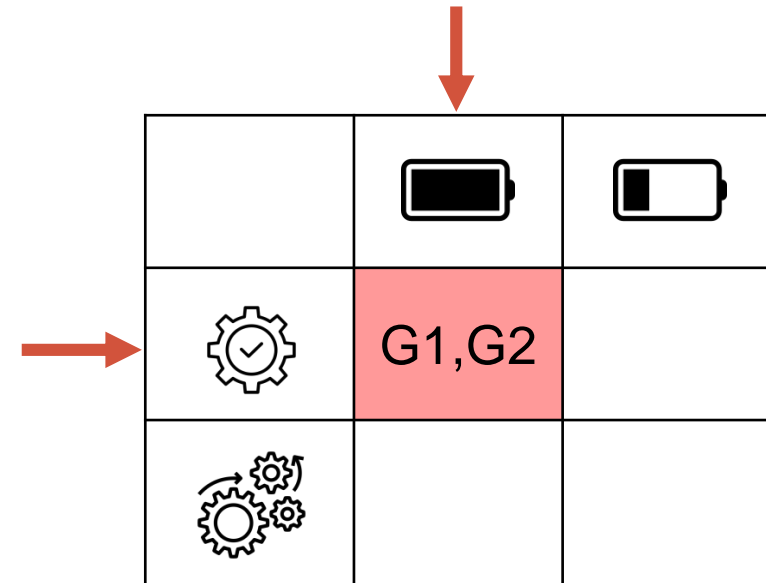
## Part 3. Generative Models



<b>Static Models</b>	<b>Full-Hypergraphs</b>	C20, LCS21
	<b>Sub-Hypergraphs</b>	CYLBKS22
<b>Dynamic Models</b>	<b>Full-Hypergraphs</b>	DYHS20, KKS20
	<b>Sub-Hypergraphs</b>	BKT18, CK21

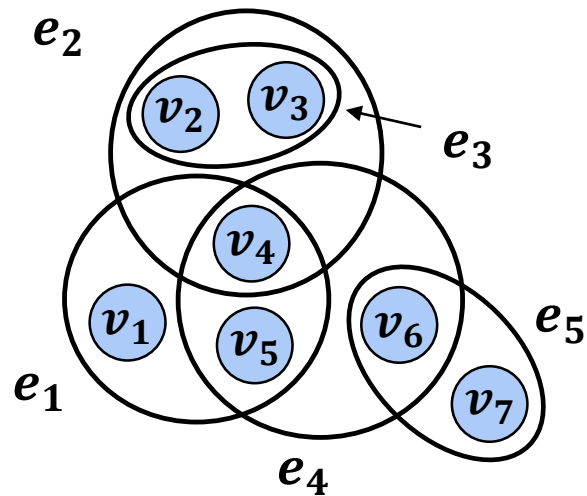
# C20: Configuration Models

- **G1**: Hypergraph stub-matching
- **G2**: Markov Chain Monte Carlo

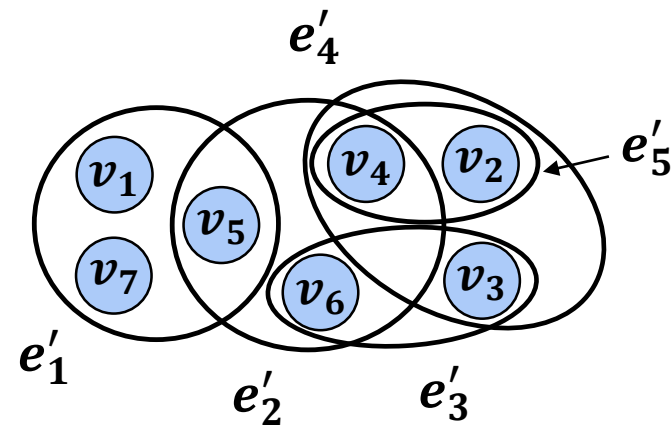
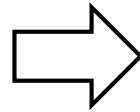


# Configuration Models

- **Configuration models** generate random hypergraphs that exactly preserve distributions of **node degrees** and **hyperedge sizes**.



Real-world hypergraph



Randomized hypergraph

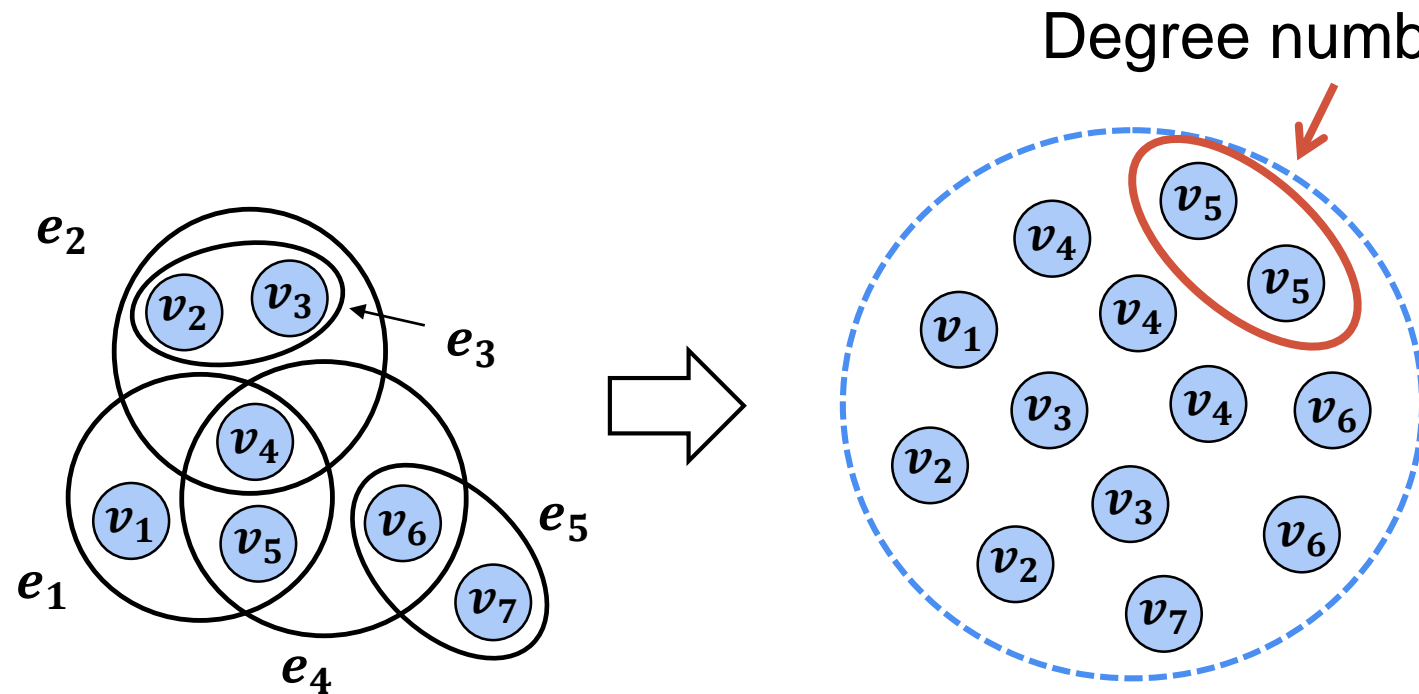
# Configuration Models (cont.)

- Two configuration models of random hypergraphs:
  - **Stub-matching model**
  - **Pairwise reshuffling**



# Hypergraph Stub-matching

## Step 1. Multiset Generation



**Multiset of nodes  $W$**

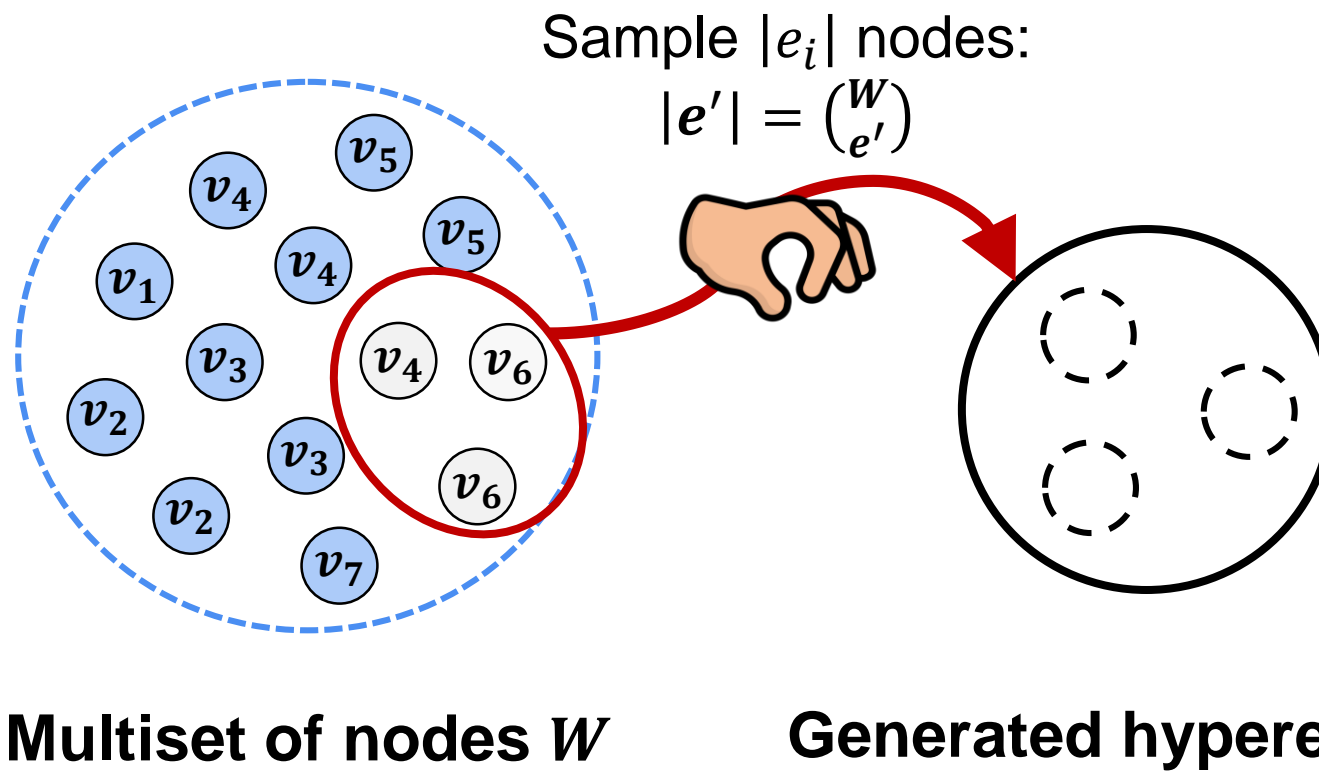
### Step 1

Generate **a multiset  $W$**  of nodes such that the degree number of copies of each node is contained.

$$W = \bigcup_{v \in V} \{v_1, \dots, v_d\}$$

# Hypergraph Stub-matching (cont.)

## Step 2. Hyperedge Sampling



### Step 2-1

To generate a hyperedge  $e'_i$ , sample  $|e_i|$  nodes from multiset  $W$  uniformly at random.

$$e'_i = \binom{W}{|e_i|}$$

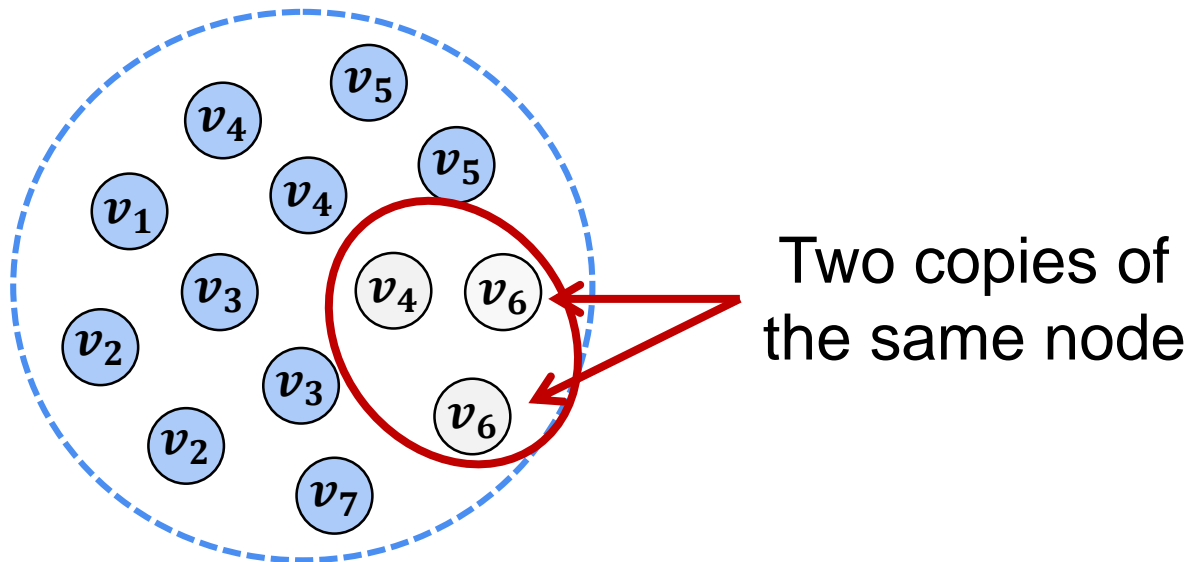
### Step 2-2

Remove the items sampled from  $W$ .

$$W = W \setminus e'_i$$

# Hypergraph Stub-matching (cont.)

## Step 2. Hyperedge Sampling



Multiset of nodes  $W$

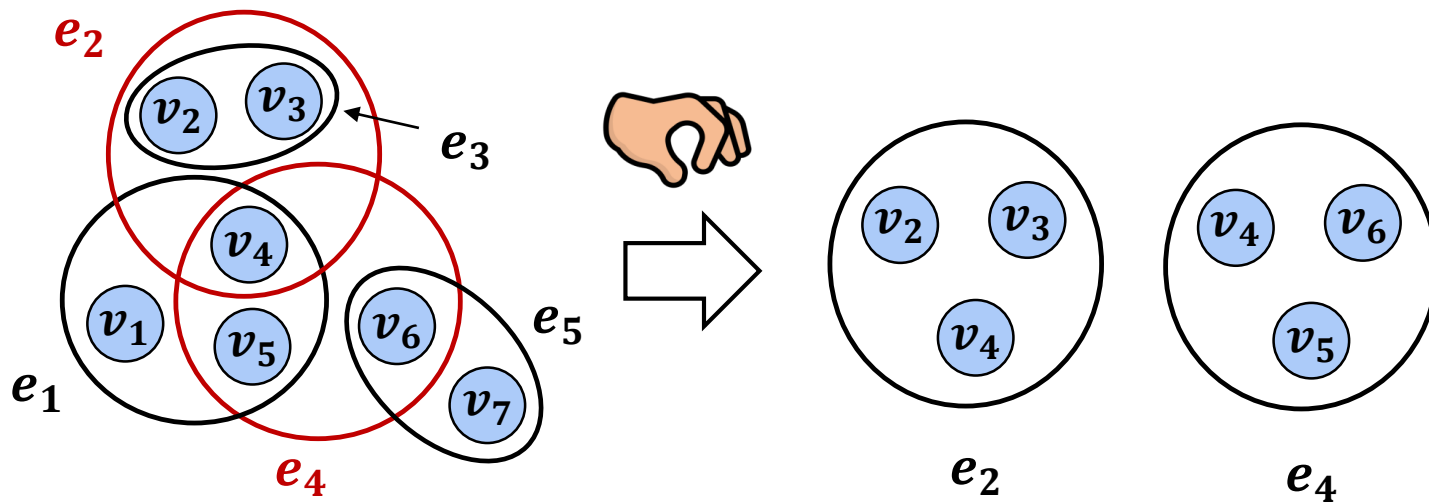


### Problem

Two copies of the same node can be sampled, which yields a **degenerate hyperedges**.

# Pairwise Reshuffling

## Step 1. Hyperedge Pair Sampling



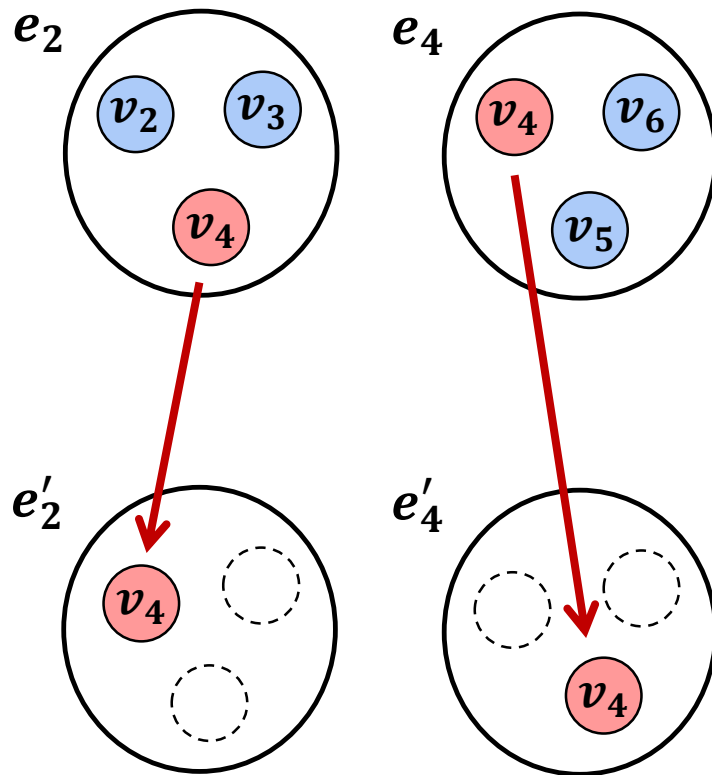
### Step 1

Sample a pair of hyperedges uniformly at random.

$$(e_i, e_j) \in \binom{E}{2}$$

# Pairwise Reshuffling

## Step 2. Shuffle Hyperedges

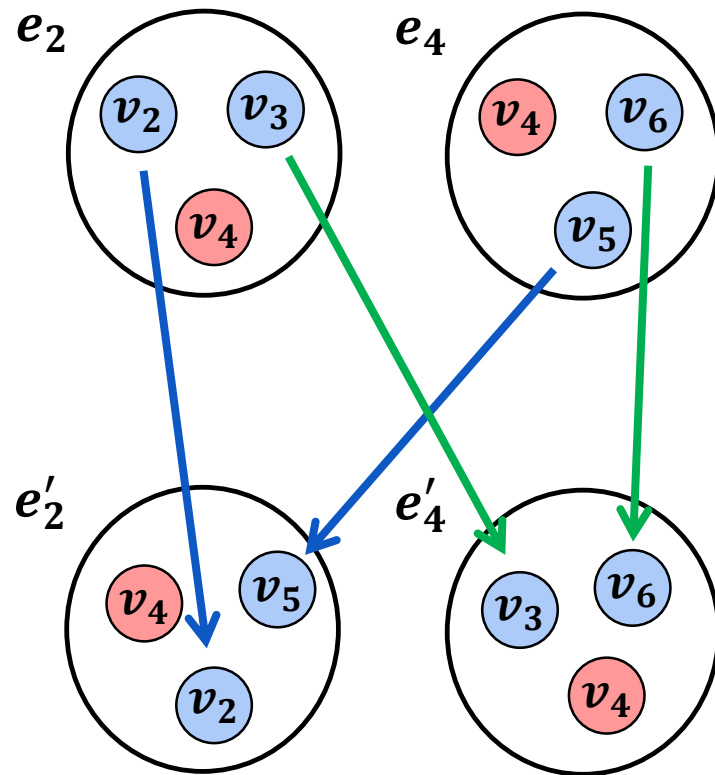


### Step 2-1

For each node  $v \in e_i \cap e_j$ , add to both  $e'_i$  and  $e'_j$ .

# Pairwise Reshuffling

## Step 2. Shuffle Hyperedges



### Step 2-2

From  $(e_i \cup e_j) - (e_i \cap e_j)$ , sample  $|e_i - e_j|$  nodes and add to  $e'_i$ .

### Step 2-3

Add remaining nodes to  $e'_j$ .

No degenerate hyperedges



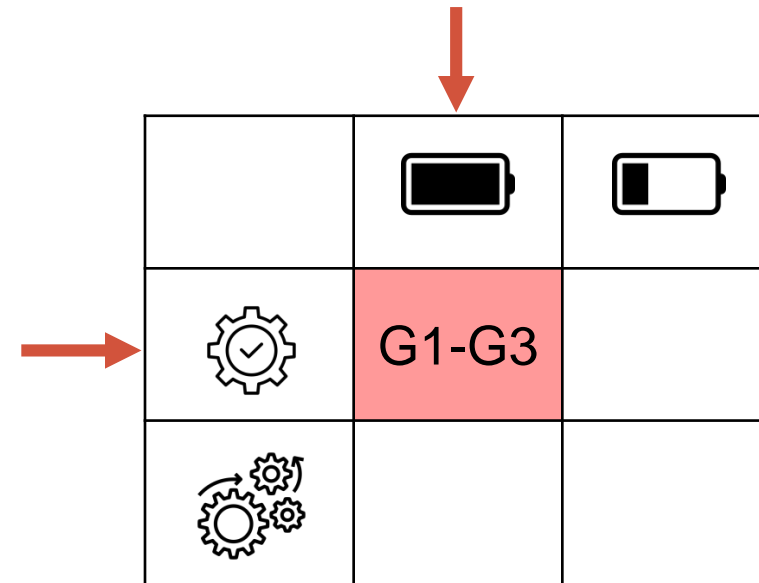
# Configuration Models: Evaluation

- Configuration models on hypergraphs accurately preserve the **average local clustering coefficient**.

	Real Hypergraph	Hypergraph		Projected graph	
		Stub	Reshuffle	Stub	Reshuffle
congress-bills	0.608	0.622	0.601	0.611	0.451
coauth-MAG-geology	0.820	0.818	0.819	0.000	0.000
email-Enron	0.658	0.808	0.825	0.797	0.638
email-Eu	0.540	0.601	0.569	0.598	0.398
tags-ask-ubuntu	0.571	0.631	0.609	0.499	0.183
threads-math-sx	0.293	0.426	0.435	0.093	0.041

# LCS21: Static Full-Hypergraph Generator

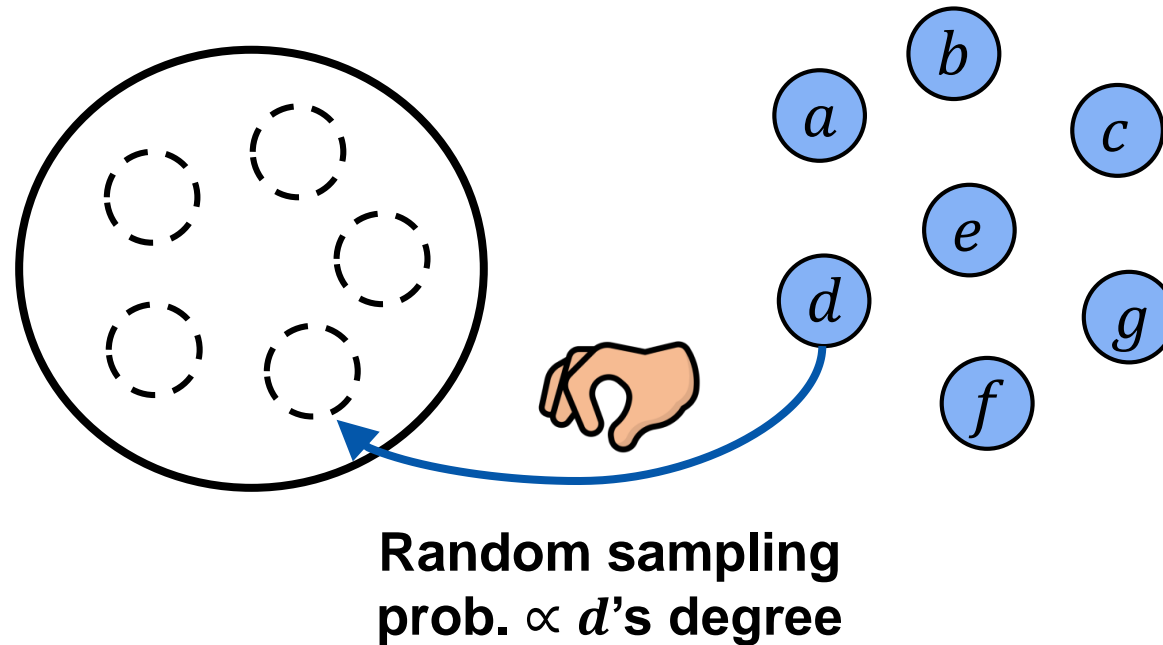
- **G1.** HyperCL: Hypergraph Chung-Lu (Null model)
- **G2.** HyperLap: Hypergraph OverLap (Multilevel HyperCL)
- **G3.** HyperLap<sup>+</sup>: Parameter Selection





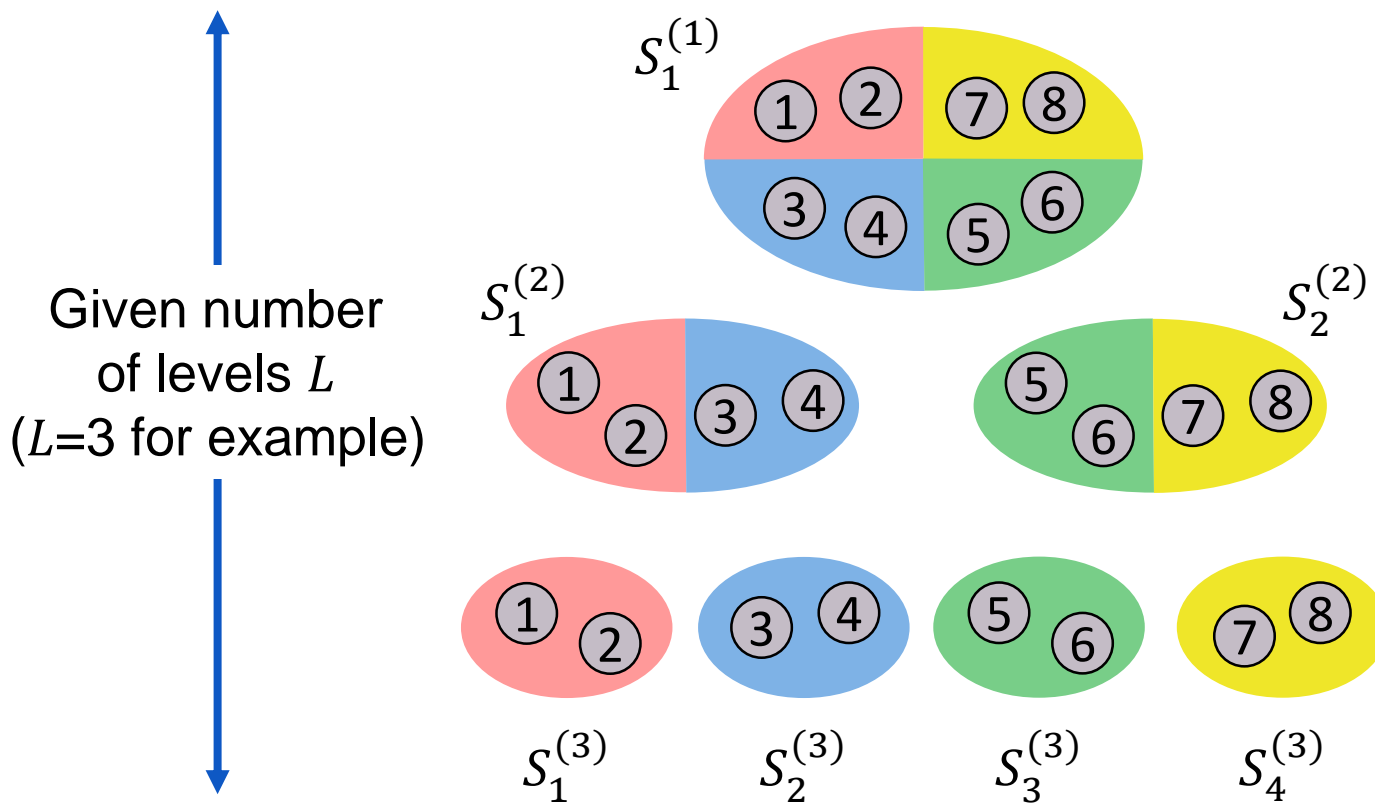
# HyperCL: Null Model

- HyperCL samples nodes with **probability  $\propto$  degrees**.
- The **degree distribution** of nodes is empirically preserved.



# HyperLap: Multilevel HyperCL

## Step 1. Hierarchical Node Partitioning



At the lowest **level 1**, group  $S_1^{(1)}$  is the entire node set:

$$S_1^{(1)} = V$$

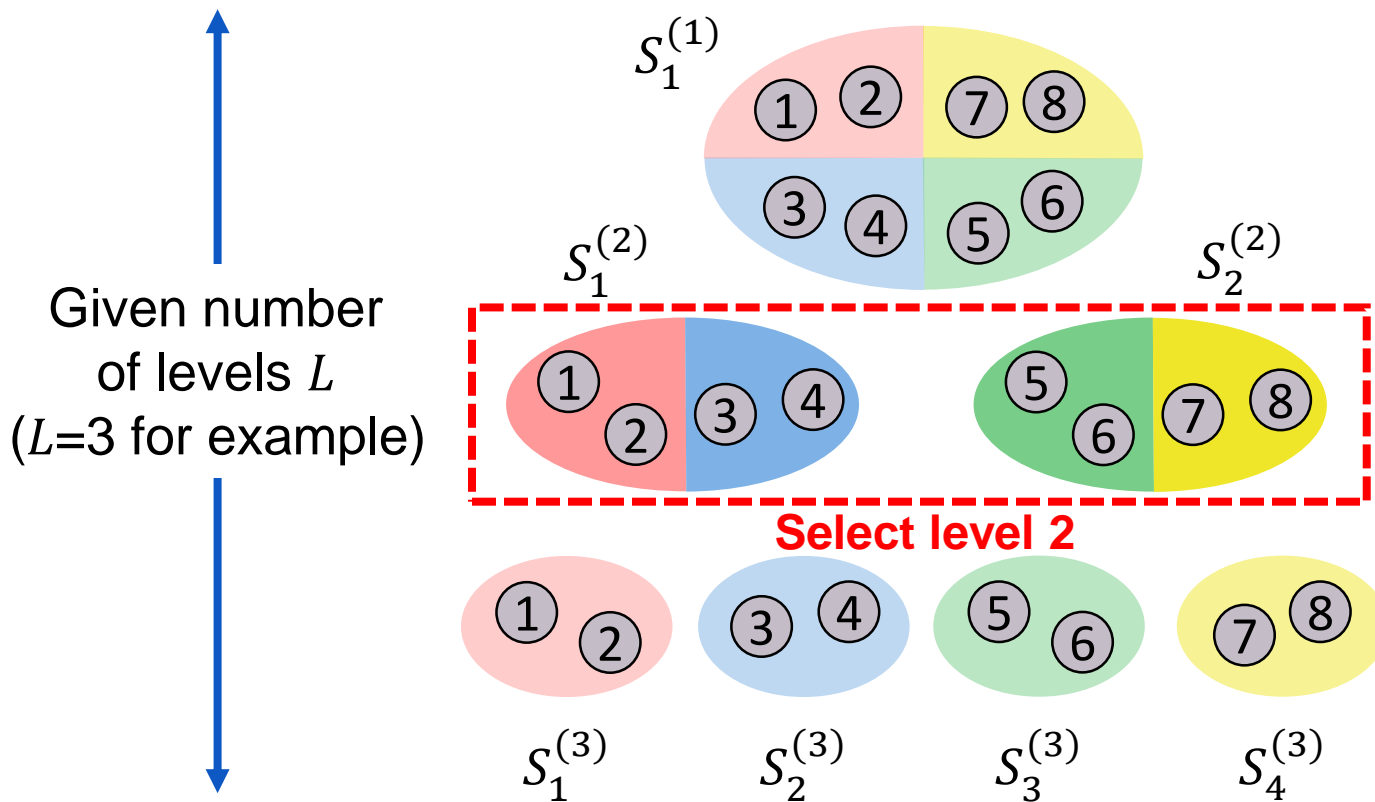
At **level  $\ell$** , group  $S_i^{(\ell)}$  is the union of the lower level's ones:

$$S_i^{(\ell)} = S_{2i-1}^{(\ell+1)} \cup S_{2i}^{(\ell+1)}$$

Nodes are partitioned into  $2^{L-1}$  disjoint groups.

# HyperLap: Multilevel HyperCL (cont.)

## Step 2. Hyperedge Generation

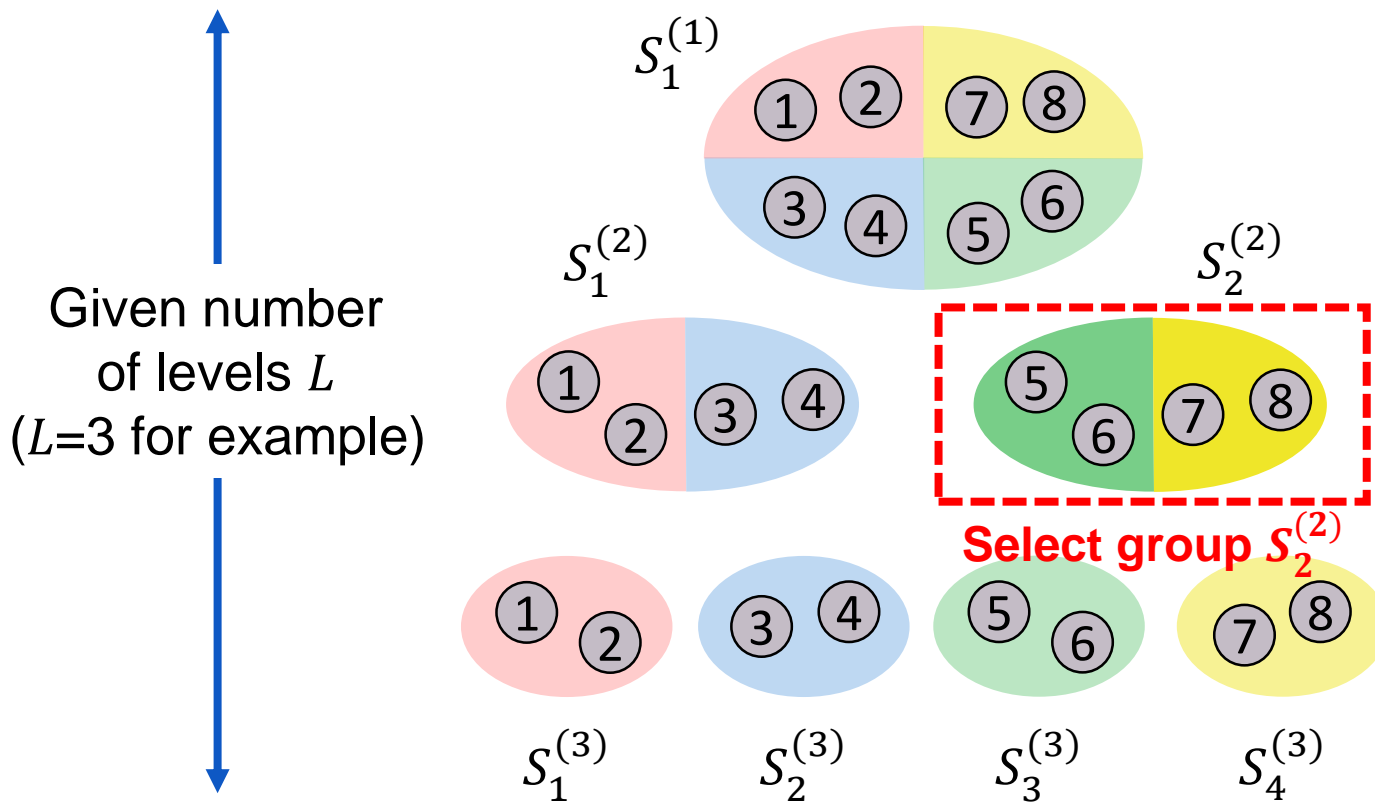


### Step 2-1

**Select a level** with probability proportional to the given weight of each level  $\{w_1, \dots, w_L\}$ .

# HyperLap: Multilevel HyperCL (cont.)

## Step 2. Hyperedge Generation

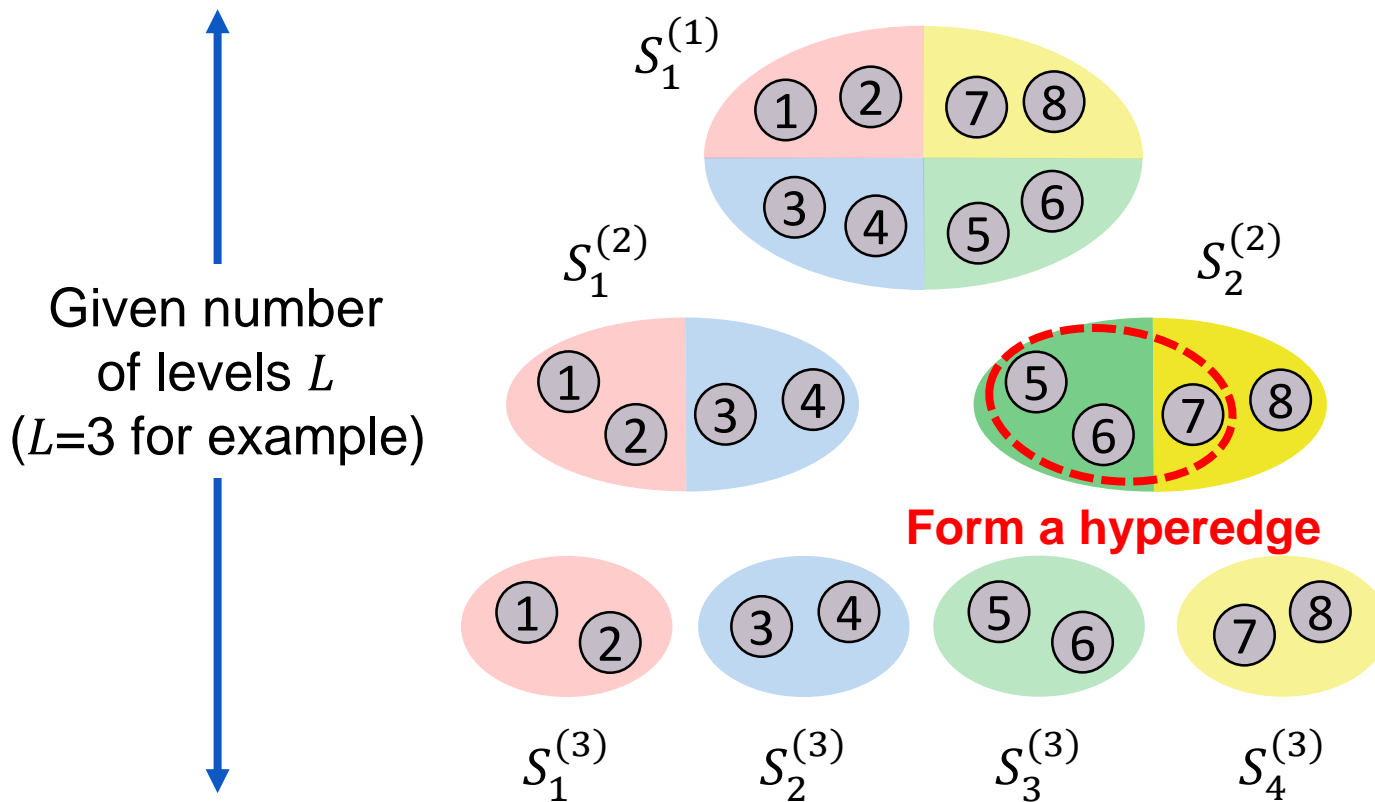


### Step 2-2

**Select a group** uniformly at random.

# HyperLap: Multilevel HyperCL (cont.)

## Step 2. Hyperedge Generation



### Step 2-3

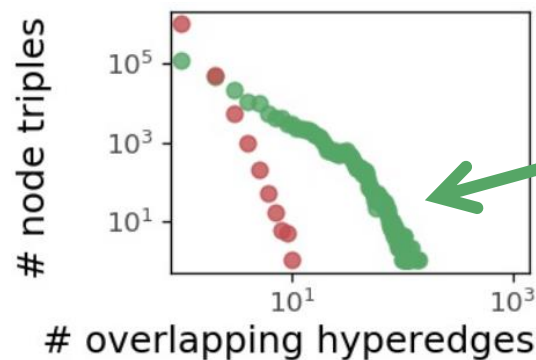
**Sample nodes** independently with probability proportional to the degree of each node to form a hyperedge.

# HyperLap: Design Principles

?

**Question:**Why does **HyperLap** work?**Answer 1:**

- Real hyperedges **highly overlap** within groups.
- **HyperLap** generate hyperedges from small groups.



The number of overlapping hyperedges at each pair or triple is **skewed**.

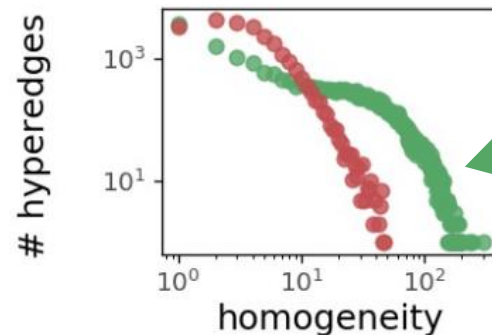
!

# HyperLap: Design Principles (cont.)

?

**Question:**Why does **HyperLap** work?**Answer 2:**

- Real hyperedges are **homogeneous**.
- **HyperLap** generate hyperedges with structurally similar nodes.



Hyperedges in real-world hypergraphs tend to have **high homogeneity**.

!

# HyperLap: Design Principles (cont.)

?

**Question:**

Why does **HyperLap** work?

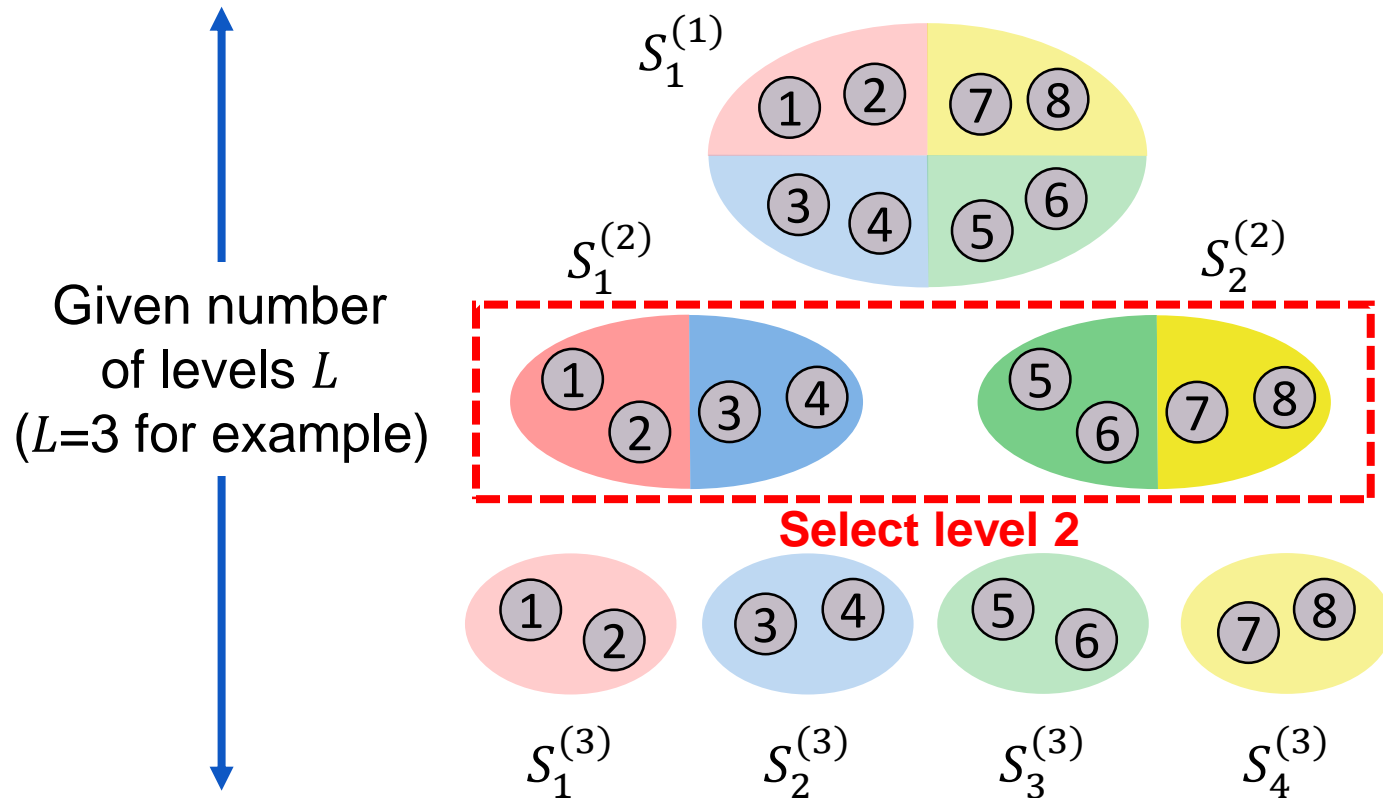
**Answer 3:**

- Real egonets have **high density & overlapness**.
- In **HyperLap**, hyperedges in the egonet of each node are likely to contain nodes from the same group.

!



# HyperLap<sup>+</sup>: Motivation



## Step 2-1

Select a level with probability proportional to the given weight of each level  $\{w_1, \dots, w_L\}$ .

Can we tune the parameters **automatically**?

# HyperLap<sup>+</sup>: Objective

- Minimize the **hyperedge homogeneity distance**  $HHD(\mathcal{G}, \hat{\mathcal{G}})$ .

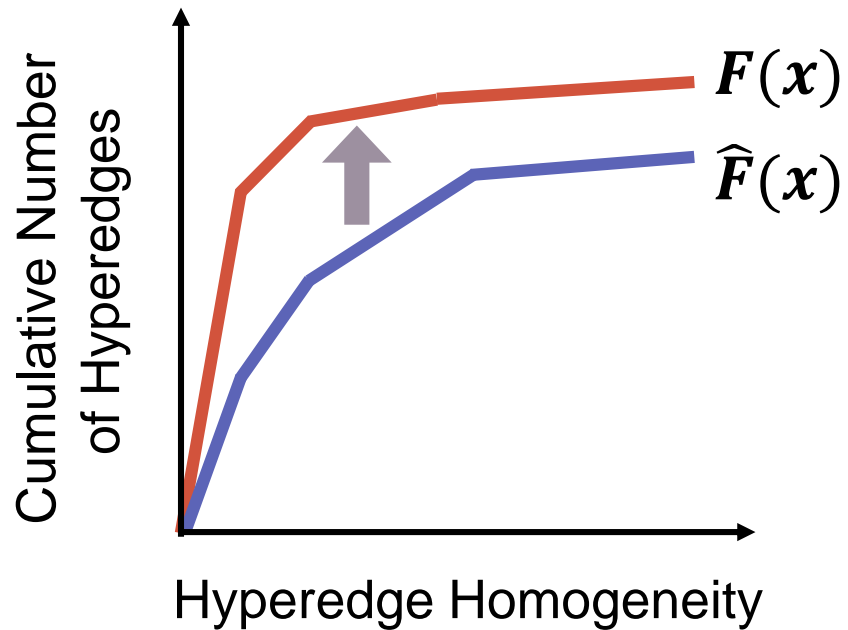
$$HHD(\mathcal{G}, \hat{\mathcal{G}}) = \max_x \{ | \textcolor{red}{F}(x) - \textcolor{blue}{\hat{F}}(x) | \}$$

Cumulative hyperedge  
homogeneity distribution of  
**input hypergraph  $\mathcal{G}$**

Cumulative hyperedge  
homogeneity distribution of  
**generated hypergraph  $\hat{\mathcal{G}}$**

# HyperLap<sup>+</sup>: Objective (cont.)

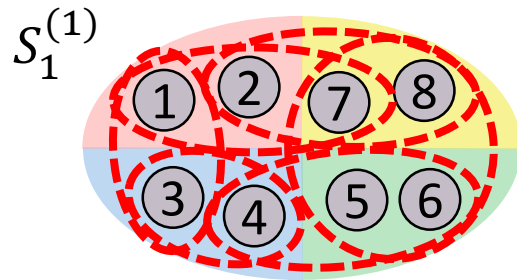
- Minimize the hyperedge homogeneity distance  $HHD(\mathcal{G}, \hat{\mathcal{G}})$ .



$$\min_{w_1, \dots, w_L} HHD(\mathcal{G}, \hat{\mathcal{G}}) \text{ where } w_1 + \dots + w_L = 1$$

Learnable parameters

# HyperLap<sup>+</sup>: Automatic HyperLap



## Step 1

Generate  $|E|$  hyperedges at level 1.

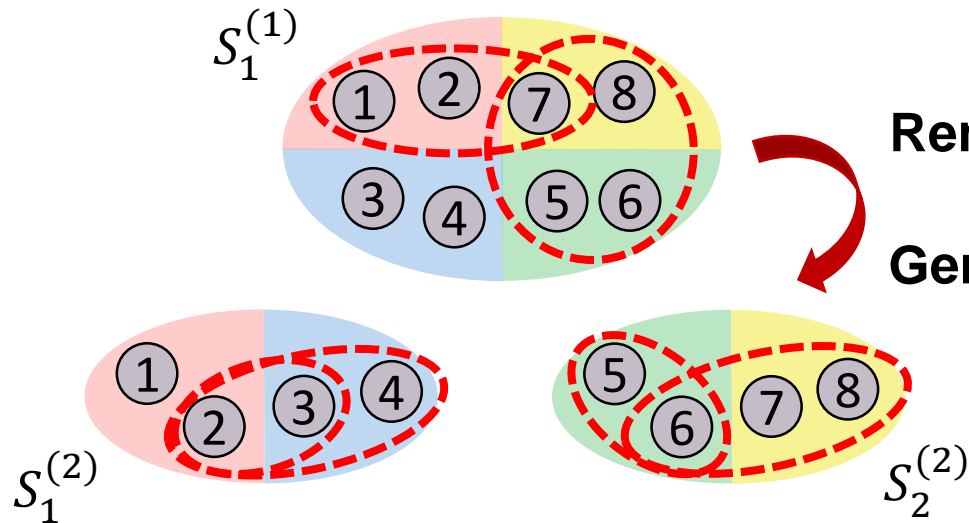
# HyperLap<sup>+</sup>: Automatic HyperLap (cont.)

Search for an optimal  $q_1$ .



**Remove** ( $q_1 \cdot 100$ )% hyperedges at level 1.

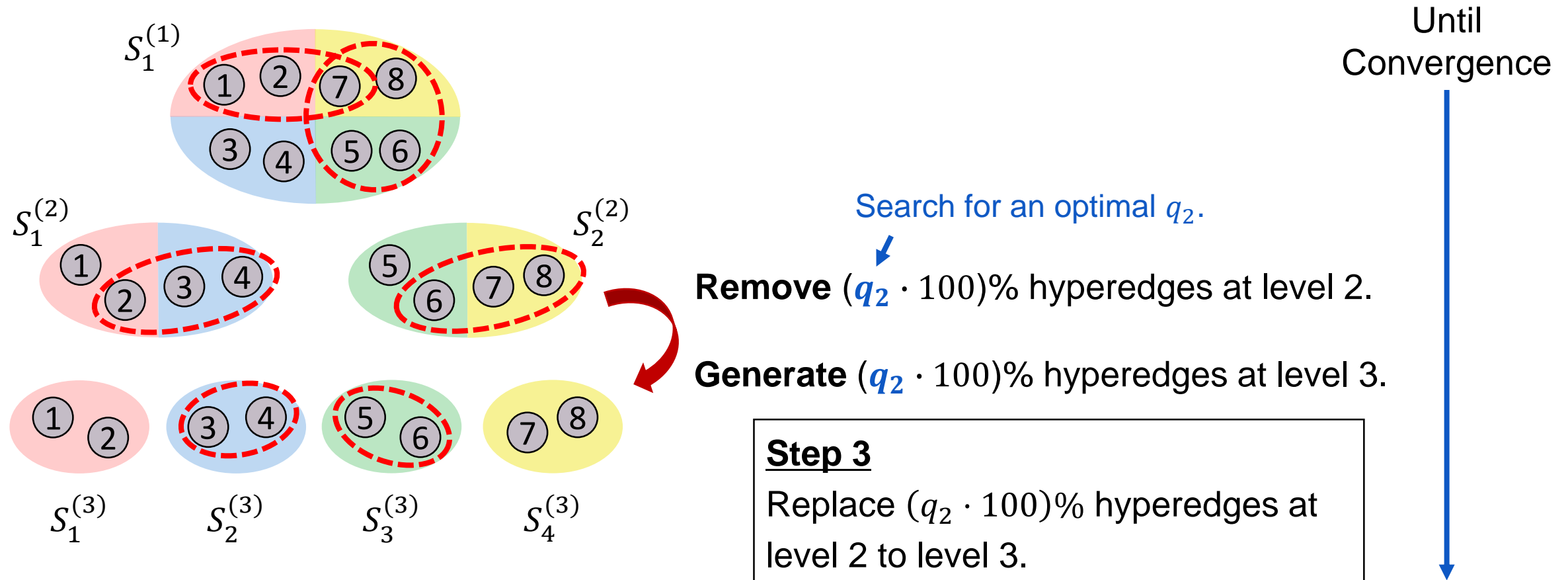
**Generate** ( $q_1 \cdot 100$ )% hyperedges at level 2.



## Step 2

Replace ( $q_1 \cdot 100$ )% hyperedges at level 1 to level 2.

# HyperLap<sup>+</sup>: Automatic HyperLap (cont.)



# HyperLap<sup>+</sup>: Evaluation

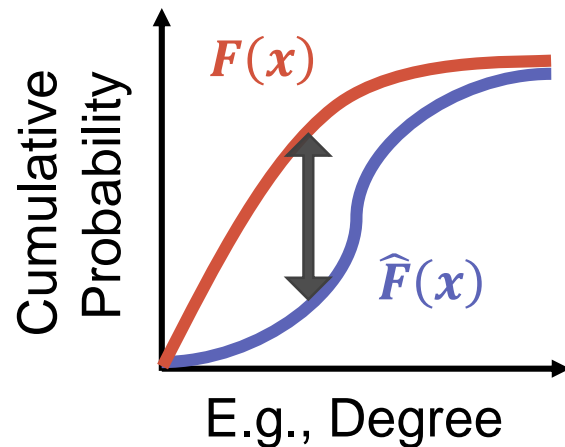
?

**Question:**

How to measure the similarity between  $\mathcal{G}$  and  $\tilde{\mathcal{G}}$ ?

**Answer:**

- We measure the **distance** between the distributions derived from  $\mathcal{G}$  and  $\tilde{\mathcal{G}}$  by **D-statistics**.



$$\max_x \{ |F(x) - \hat{F}(x)| \}$$

!

# HyperLap<sup>+</sup>: Evaluation (cont.)

- HyperLap<sup>+</sup> reproduces most accurately the distributions of:  
egonet density, egonet overlapness, and hyperedge homogeneity

Dataset	Density of Egonets (Obs. 1)					Overlapness of Egonets (Obs. 2)					Homogeneity of Hyperedges (Obs. 5)				
	H-CL	H-PA	H-FF	H-LAP	H-LAP <sup>+</sup>	H-CL	H-PA	H-FF	H-LAP	H-LAP <sup>+</sup>	H-CL	H-PA	H-FF	H-LAP	H-LAP <sup>+</sup>
email-Enron	0.545	0.202	0.391	0.405	<b>0.125</b>	0.517	0.398	0.398	0.391	<b>0.111</b>	0.498	0.241	0.656	0.191	<b>0.136</b>
email-Eu	0.724	-	0.402	0.577	<b>0.310</b>	0.534	-	0.639	0.432	<b>0.197</b>	0.505	-	0.688	0.247	<b>0.168</b>
contact-primary	0.896	0.537	0.975	0.334	<b>0.128</b>	0.867	0.471	0.942	0.285	<b>0.095</b>	0.430	0.236	0.484	<b>0.142</b>	0.188
contact-high	0.948	0.529	0.880	0.522	<b>0.345</b>	0.874	0.431	0.703	0.486	<b>0.296</b>	0.423	0.196	0.336	<b>0.120</b>	0.178
NDC-classes	0.694	0.785	0.731	0.696	<b>0.635</b>	0.302	0.715	0.406	<b>0.231</b>	0.248	0.274	0.410	0.484	0.272	<b>0.225</b>
NDC-substances	0.451	-	0.801	0.426	<b>0.366</b>	0.321	-	0.338	0.243	<b>0.157</b>	0.377	-	0.740	0.262	<b>0.108</b>
tags-ubuntu	0.522	<b>0.162</b>	0.216	0.410	0.300	0.432	<b>0.117</b>	0.398	0.487	0.210	0.245	0.136	0.844	0.105	<b>0.011</b>
tags-math	0.496	0.350	0.561	<b>0.195</b>	0.227	0.460	0.325	0.709	<b>0.151</b>	0.186	0.337	0.217	0.921	0.086	<b>0.015</b>
threads-ubuntu	0.159	0.856	-	0.163	<b>0.159</b>	0.299	0.953	-	0.300	<b>0.297</b>	0.020	0.291	-	0.016	<b>0.011</b>
threads-math	0.137	0.492	-	<b>0.120</b>	0.135	0.232	0.714	-	0.235	<b>0.229</b>	0.060	0.368	-	0.102	<b>0.019</b>
coauth-DBLP	0.228	-	-	0.227	<b>0.132</b>	0.302	-	-	0.267	<b>0.244</b>	0.715	-	-	0.540	<b>0.026</b>
coauth-geology	0.200	-	-	0.202	<b>0.138</b>	<b>0.248</b>	-	-	0.252	0.266	0.624	-	-	0.481	<b>0.044</b>
coauth-history	<b>0.087</b>	-	-	0.090	0.089	<b>0.316</b>	-	-	0.321	0.324	0.154	-	-	0.125	<b>0.020</b>
<b>Average</b>	0.468	0.489	0.619	0.335	<b>0.237</b>	0.439	0.515	0.566	0.313	<b>0.219</b>	0.358	0.261	0.644	0.206	<b>0.088</b>

∴ out of time (taking more than 10 hours) or out of memory



# HyperLap<sup>+</sup>: Evaluation (cont.)

- HyperLap<sup>+</sup> reproduces most accurately the distributions of:  
**pair & triple degree distribution**

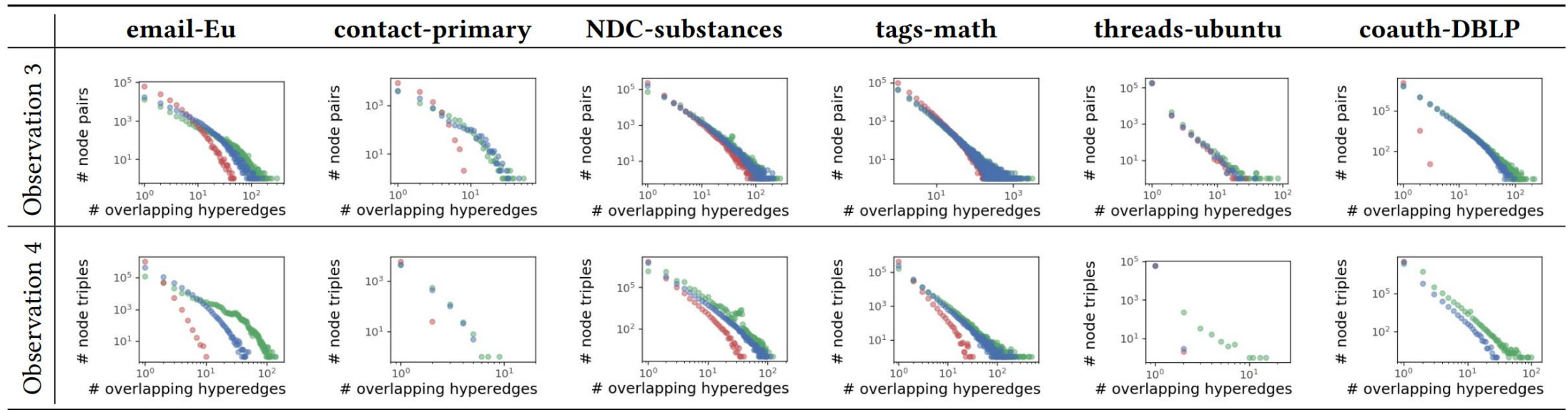
Dataset	Pair of Nodes (Obs. 3)								Triple of Nodes (Obs. 4)							
	Distance from Real (D-statistics)					Heavy-tail Test			Distance from Real (D-statistics)					Heavy-tail Test		
	H-CL	H-PA	H-FF	H-LAP	H-LAP <sup>+</sup>	pw	tpw	logn	H-CL	H-PA	H-FF	H-LAP	H-LAP <sup>+</sup>	pw	tpw	logn
email-Enron	0.143	<b>0.056</b>	0.217	0.075	0.139	-2.37	-0.29	-1.53	0.089	0.295	0.136	<b>0.061</b>	0.072	-0.22	<b>0.38</b>	<b>0.24</b>
email-Eu	0.225	-	0.352	0.162	<b>0.066</b>	<b>0.24</b>	<b>2.75</b>	<b>2.53</b>	0.480	-	0.516	0.337	<b>0.206</b>	<b>0.41</b>	<b>2.11</b>	<b>1.96</b>
contact-primary	0.196	0.062	0.223	0.070	<b>0.051</b>	<b>9.53</b>	<b>15.74</b>	<b>13.92</b>	0.137	0.061	0.110	0.053	<b>0.031</b>	-1.86	-1.27	<b>1.23</b>
contact-high	0.277	<b>0.062</b>	0.141	0.127	0.067	-3.09	-0.95	-0.06	0.210	<b>0.131</b>	0.182	0.182	0.193	-3.95	-	<b>0.50</b>
NDC-classes	0.273	0.197	0.196	0.246	<b>0.172</b>	<b>12.15</b>	<b>14.42</b>	<b>14.04</b>	0.376	<b>0.167</b>	0.405	0.349	0.286	<b>3.22</b>	<b>7.92</b>	<b>7.34</b>
NDC-substances	0.272	-	0.244	0.251	<b>0.202</b>	<b>33.69</b>	<b>40.13</b>	<b>39.66</b>	0.521	-	0.591	0.492	<b>0.453</b>	<b>45.30</b>	<b>55.38</b>	<b>54.99</b>
tags-ubuntu	0.091	<b>0.019</b>	0.182	0.034	0.033	<b>42.33</b>	<b>43.70</b>	<b>43.55</b>	0.148	0.067	0.191	<b>0.020</b>	0.074	<b>14.25</b>	<b>15.57</b>	<b>15.43</b>
tags-math	0.095	0.066	0.278	0.073	<b>0.011</b>	<b>42.75</b>	<b>45.60</b>	<b>45.41</b>	0.209	<b>0.053</b>	0.286	0.113	0.079	<b>21.38</b>	<b>23.12</b>	<b>22.99</b>
threads-ubuntu	0.011	0.137	-	<b>0.008</b>	0.009	<b>1.28</b>	<b>1.75</b>	<b>1.75</b>	<b>0.004</b>	0.130	-	<b>0.004</b>	<b>0.004</b>	-1,346	-1.72	-1.72
threads-math	0.041	0.163	-	<b>0.014</b>	0.033	<b>15.79</b>	<b>16.66</b>	<b>16.52</b>	0.006	0.138	-	<b>0.001</b>	0.005	-1.49	-0.98	<b>0.96</b>
coauth-DBLP	0.224	-	-	0.191	<b>0.032</b>	<b>55.86</b>	<b>74.95</b>	<b>73.45</b>	0.215	-	-	0.214	<b>0.192</b>	<b>2.87</b>	<b>6.73</b>	<b>6.46</b>
coauth-geology	0.178	-	-	0.157	<b>0.040</b>	<b>31.13</b>	<b>45.08</b>	<b>44.06</b>	0.086	-	-	0.085	<b>0.069</b>	-0.10	<b>1.10</b>	<b>0.84</b>
coauth-history	0.033	-	-	0.030	<b>0.009</b>	<b>1.74</b>	<b>1.77</b>	<b>1.63</b>	<b>0.001</b>	-	-	<b>0.001</b>	<b>0.001</b>	-0.86	-	<b>0.57</b>
<b>Average</b>	0.158	0.095	0.229	0.110	<b>0.066</b>				0.193	0.130	0.302	0.147	<b>0.128</b>			

∴ out of time (taking more than 10 hours) or out of memory

# HyperLap<sup>+</sup>: Evaluation (cont.)

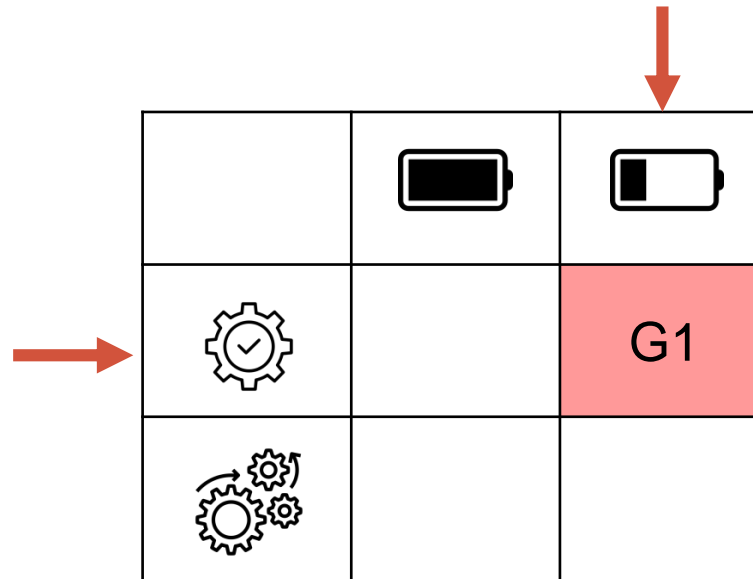
- HyperLap<sup>+</sup> reproduces most accurately the distributions of:  
pair & triple degree distribution

● Real-world hyperedges    
 ● Randomized hyperedges    
 ● HyperLap<sup>+</sup>



# CYLBKS22: Static Sub-Hypergraph Generator

- **G1.** MiDaS: Minimum Degree Biased Sampling of Hyperedges



# Hypergraph Representative Sampling

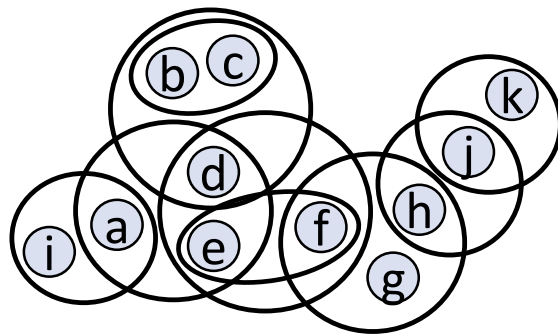
?

## Question:

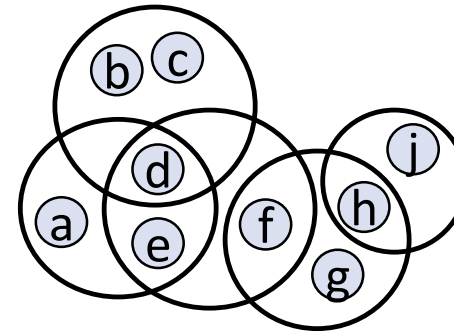
From a large hypergraph  $\mathcal{G}$ , how to generate a **small sub-hypergraph**  $\hat{\mathcal{G}}$  that preserves the structural properties?

## Answer:

We **sample representative** hyperedges from  $\mathcal{G}$  to generate  $\hat{\mathcal{G}}$  by the proposed method **MiDaS**.



Sample  $(100 \cdot p)\%$   
of the hyperedges



!

# Hypergraph Representative Sampling (cont.)

?

**Question:**

What is a **representative** sample?

**Answer:**

We compare sampled and entire hypergraphs using  
**10 structural properties.**

P1. Degree

P5. Singular Values

P8. Density

P2. Pair Degree

P6. Connected Component Size

P9. Overlapness

P3. Size

P7. Global Clustering Coefficient

P10. Effective Diameter

P4. Intersection Size

Node-level, hyperedge-level, and hypergraph-level structural properties

!

# Hypergraph Representative Sampling (cont.)

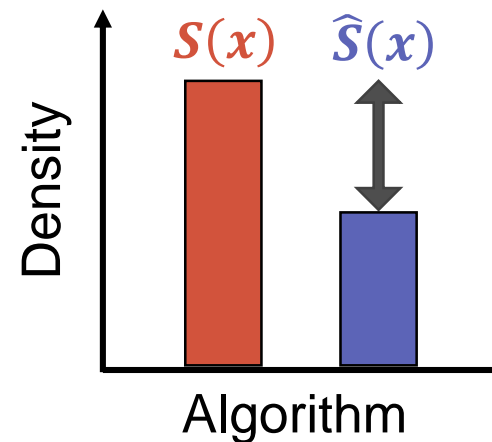
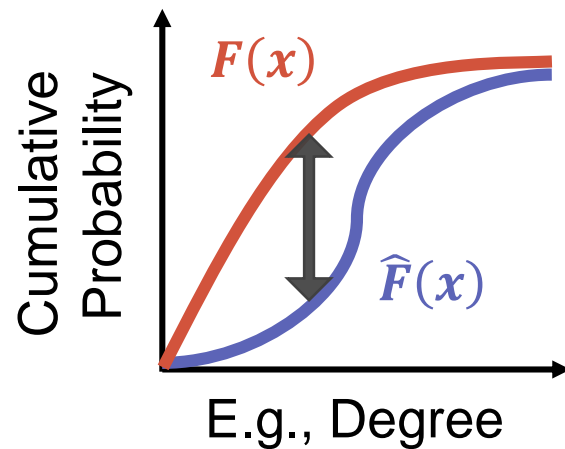
?

**Question:**

How to measure the similarity between  $\mathcal{G}$  and  $\hat{\mathcal{G}}$ ?

**Answer 1:**

- For probability functions (P1 – P6), we use **D-statistics**.
- For scalar values (P7 – P10), we use **relative difference**.



!

# Hypergraph Representative Sampling (cont.)

**Question:**

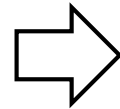
How to measure the similarity between  $\mathcal{G}$  and  $\hat{\mathcal{G}}$ ?

**Answer 2:**

To compare qualities of different scales, we average the ten distances by **rankings** and **Z-scores**.

	Size	Density
$\hat{\mathcal{G}}_1$	0.2	7
$\hat{\mathcal{G}}_2$	0.01	13
$\hat{\mathcal{G}}_3$	0.02	1

**Distances from  $\hat{\mathcal{G}}$**



	Size	Density	Avg.
$\hat{\mathcal{G}}_1$	3	2	2.5
$\hat{\mathcal{G}}_2$	1	3	2
$\hat{\mathcal{G}}_3$	2	1	1.5

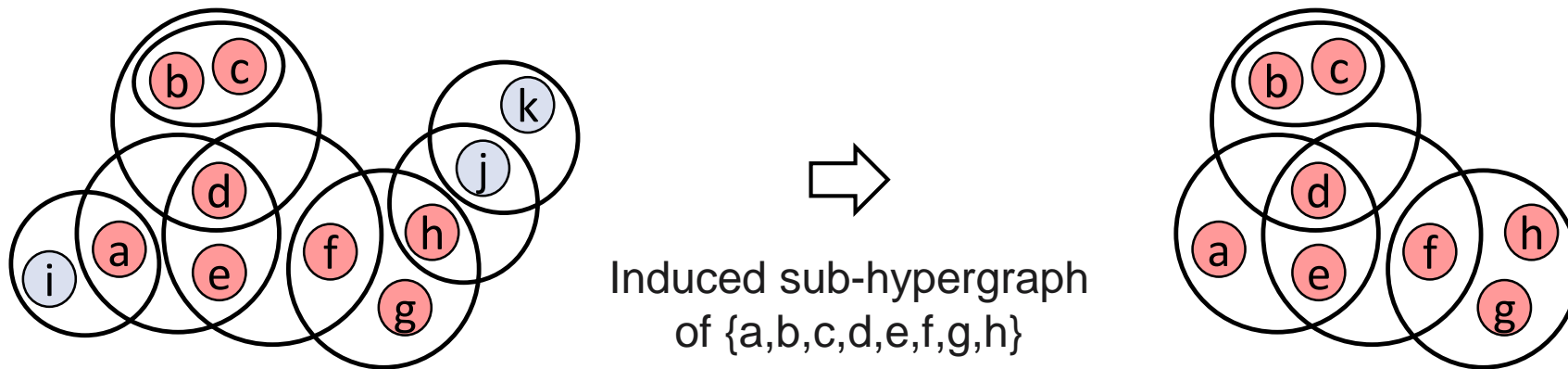
**Ranking**

	Size	Density	Avg.
$\hat{\mathcal{G}}_1$	1.6	0	0.8
$\hat{\mathcal{G}}_2$	-0.7	1.2	0.25
$\hat{\mathcal{G}}_3$	-0.6	-1.2	-0.9

**Z-Score**

# Simple and Intuitive Approaches

- **Node selection (NS)** chooses a subset of nodes and returns the induced sub-hypergraph.



- **Hyperedge selection (HS)** chooses a subset of hyperedges.



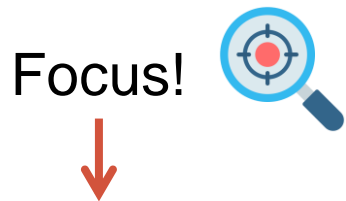
# Simple and Intuitive Approaches (cont.)

- **Node selection (NS)** chooses a subset of nodes and returns the induced sub-hypergraph.

<b>RNS</b>	Random Node Sampling	draw a node <b>uniformly</b> at random
<b>RDN</b>	Random Degree Node	draw a node with probabilities proportional to node degrees
<b>RW</b>	Random Walk	random walk with restart on clique-expansion
<b>FF</b>	Forest Fire	forest fire in hypergraphs as in HyperFF

# Simple and Intuitive Approaches (cont.)

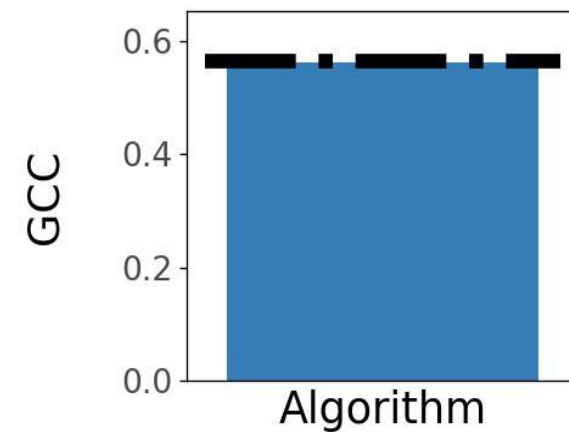
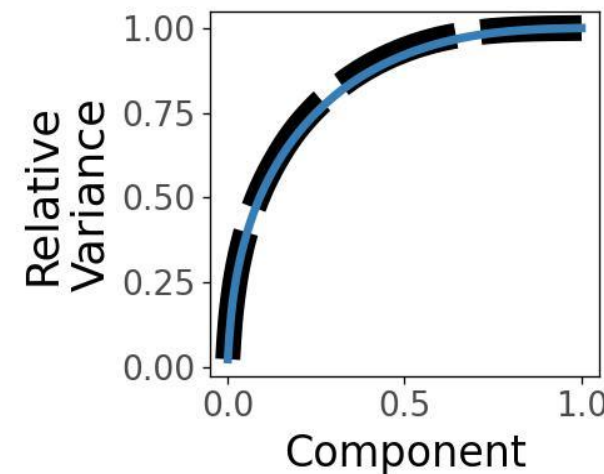
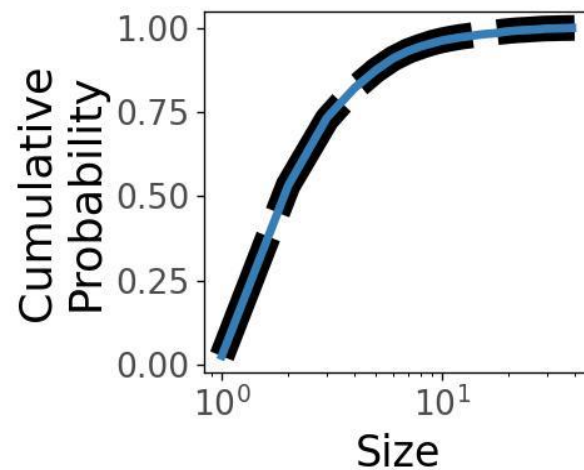
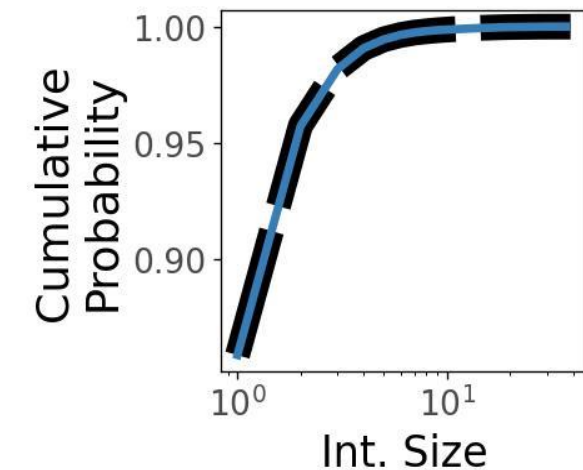
- **Hyperedge selection (HS)** chooses a subset of hyperedges



<b>RHS</b>	Random Hyperedge Sampling	draw a target number of hyperedges <b>uniformly</b> at random
<b>TIHS</b>	Totally-Induced Hyperedge Sampling	extend totally-induced edge sampling to hypergraphs

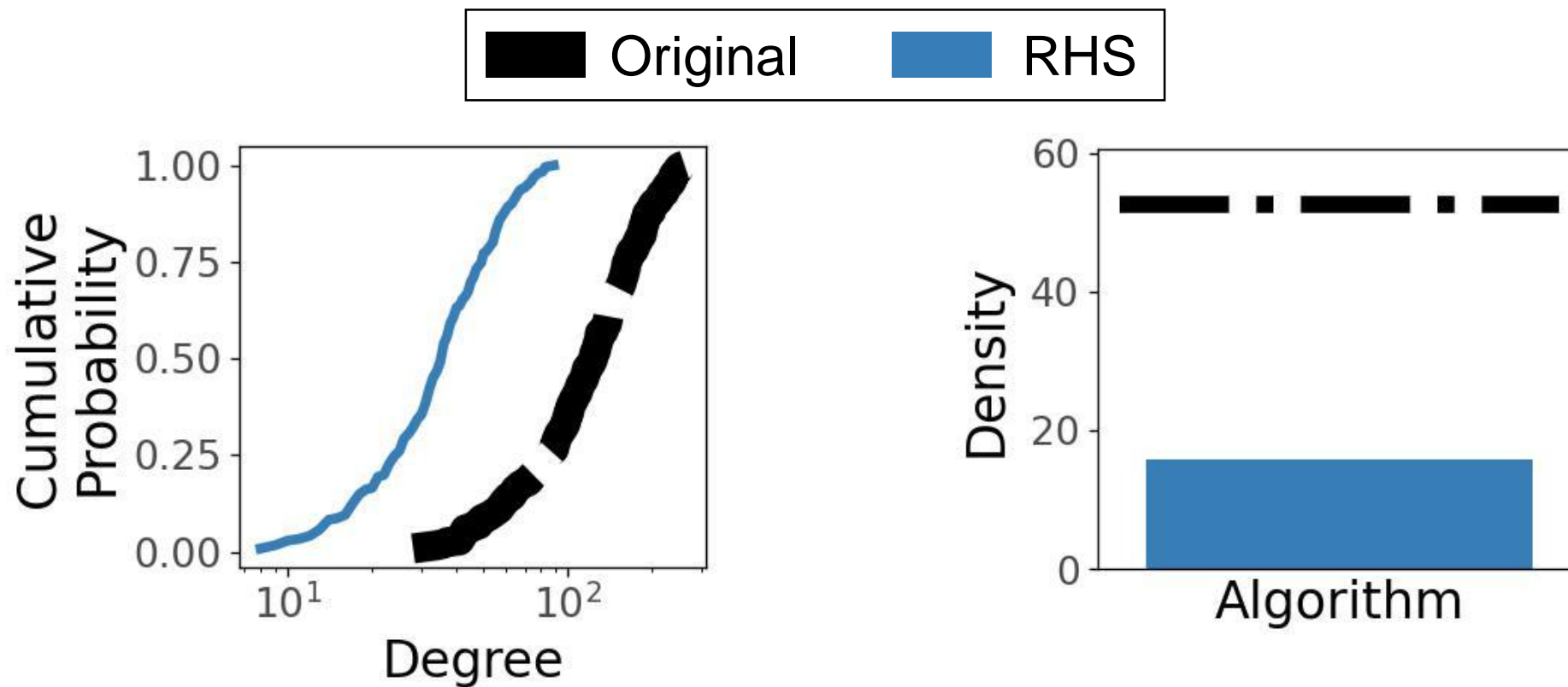
# Random Hyperedge Sampling: Pros

- **RHS** well-preserves many structural properties.



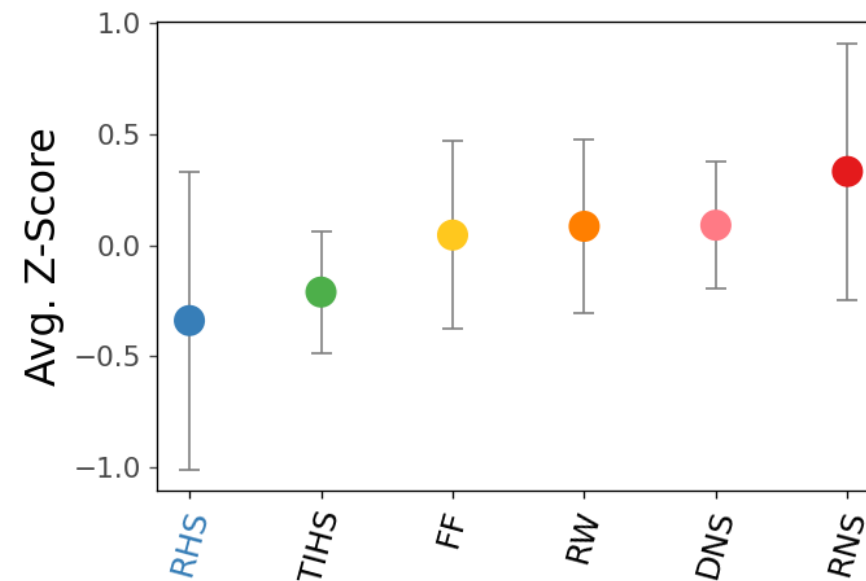
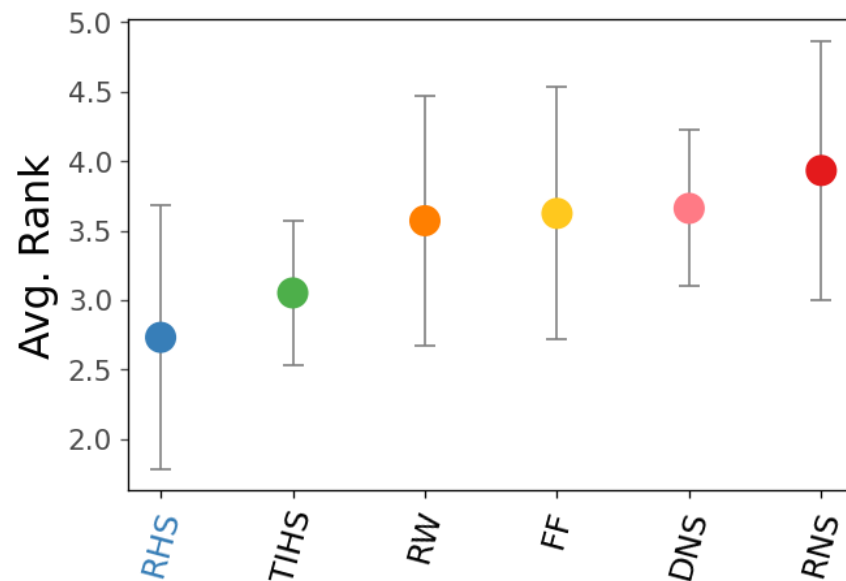
# Random Hyperedge Sampling: Cons

- **RHS** derives weakly connected sub-hypergraph.



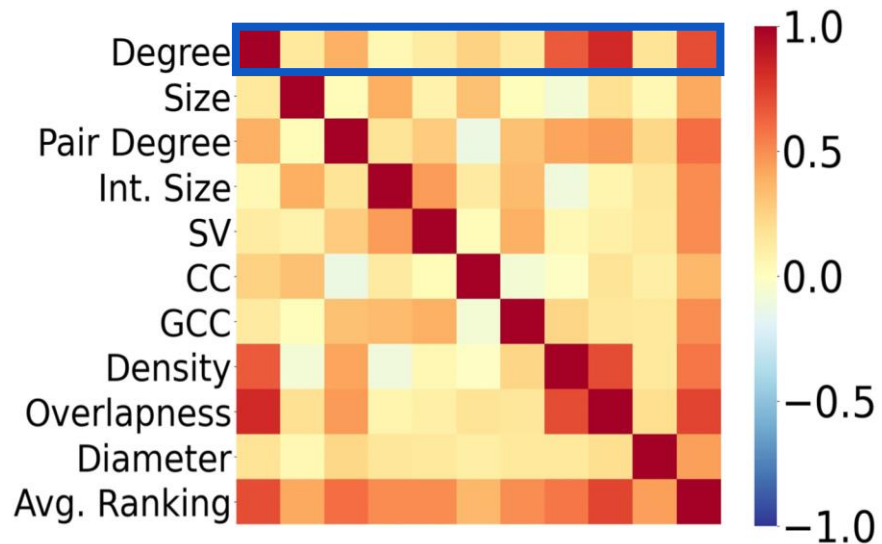
# MiDaS: Intuition

- **RHS** performs best overall, but its samples suffer from weak connectivity, including lack of high-degree nodes.

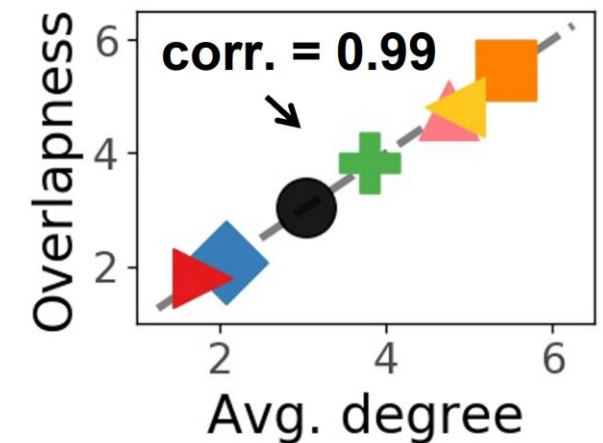
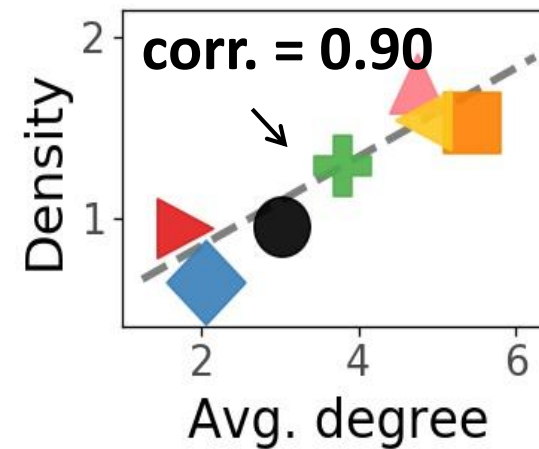


# MiDaS: Intuition (cont.)

- **Degree preservation** is strongly correlated with the abilities to preserve other properties and thus the overall performance.



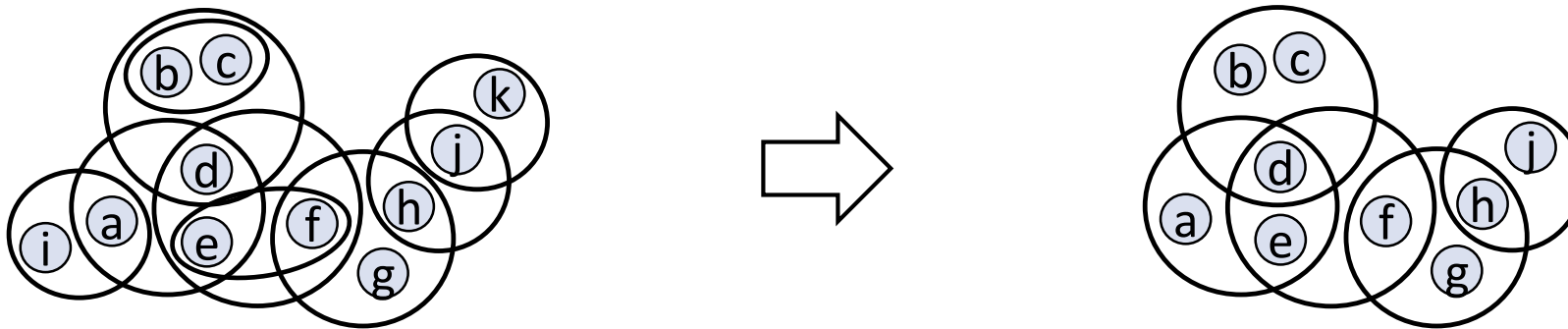
**Pearson correlation coefficients  
between rankings w.r.t. P1 – P10**



**Pearson correlation (a) the average  
degree and (b) density and overlapness**

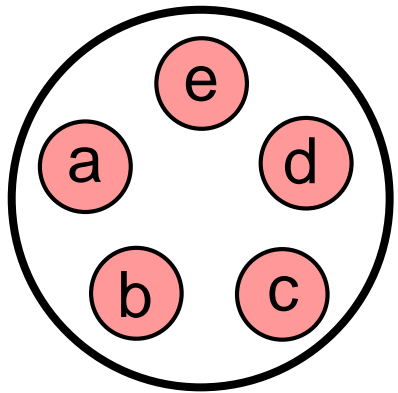
# MiDaS: Intuition (cont.)

- Analyzing the simple approaches motivates to come up with **MiDaS**:
  - Aim to overcome the lack of high-degree nodes in RHS.
  - Focus on better preserving degree distribution.



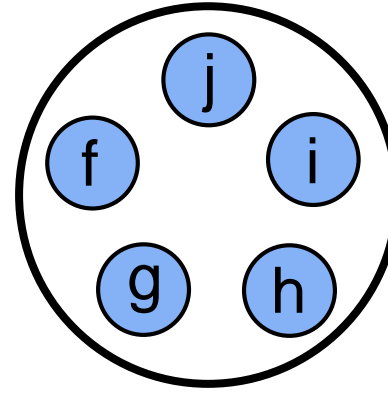
# MiDaS-Basic: Preliminary Version

- To increase the fraction of high-degree nodes, **prioritize** hyperedges composed only of **high-degree nodes**.



Node ( $v$ )	Degree ( $d_v$ )
a	4
b	2
c	3
d	8
e	6

&lt;



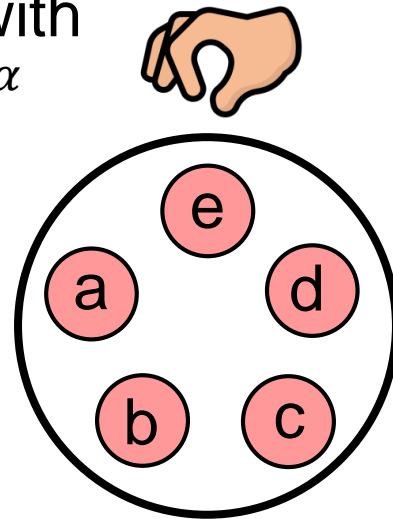
Node ( $v$ )	Degree ( $d_v$ )
a	4
b	2
c	3
d	8
e	6



# MiDaS-Basic: Preliminary Version (cont.)

- Sampling a target number of hyperedges with probability proportional to the **minimum degree of nodes** in each hyperedge to the power of  $\alpha$

Sampling this hyperedge with  
probability  $\propto (\min_{v \in e} d_v)^\alpha$



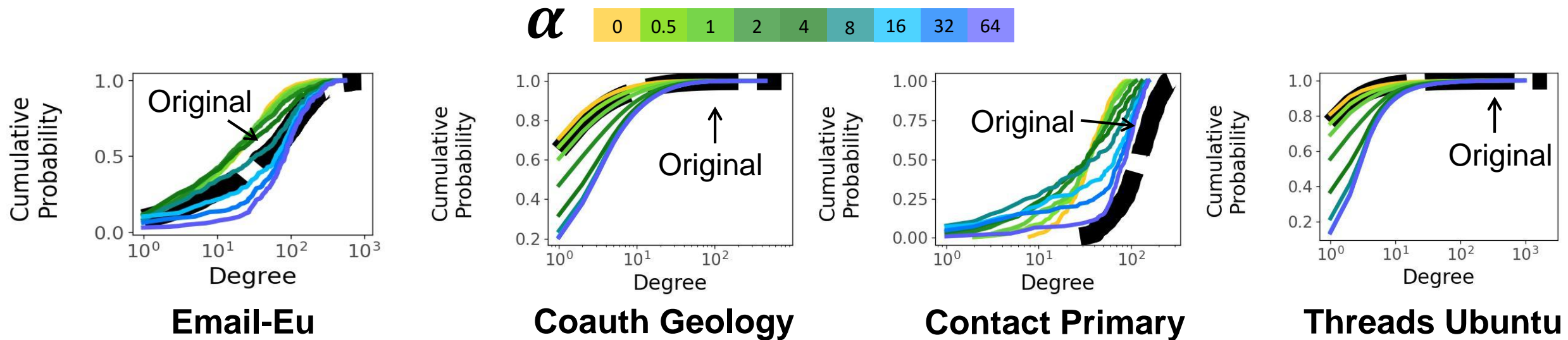
Node	Degree
a	4
b	2
c	3
d	8
e	6

# MiDaS-Basic: Empirical Properties

## Observation 1

As  $\alpha$  increases, the degree distributions in samples tend to be **more biased** toward high-degree nodes.

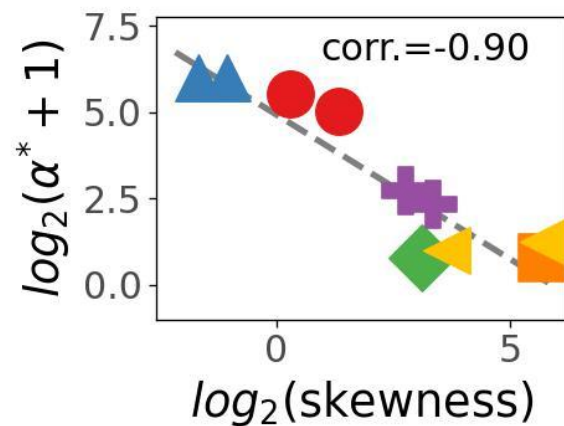
→ The bias in degree distributions can be controlled by  $\alpha$ .



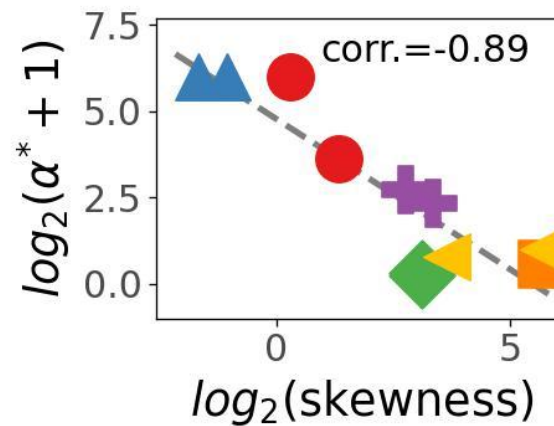
# MiDaS-Basic: Empirical Properties (cont.)

## Observation 2

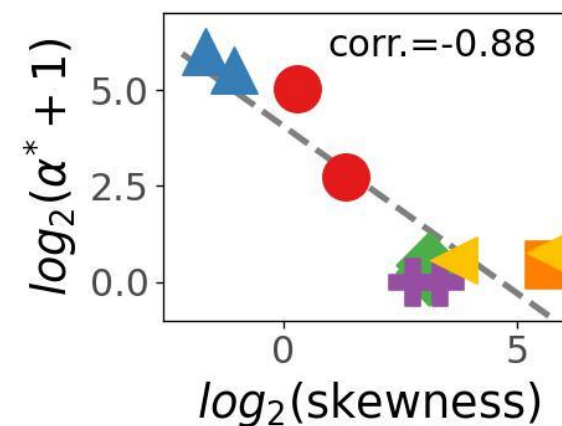
As degree distributions in original hypergraphs are **more skewed**, **larger  $\alpha$**  values are required to preserve the distributions.



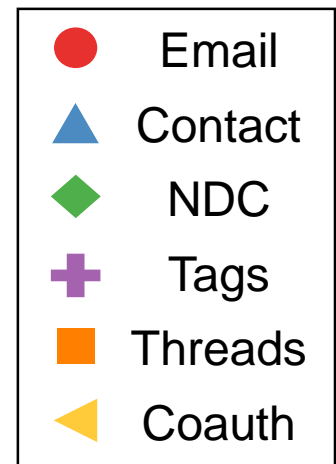
Sampling 10%



Sampling 30%



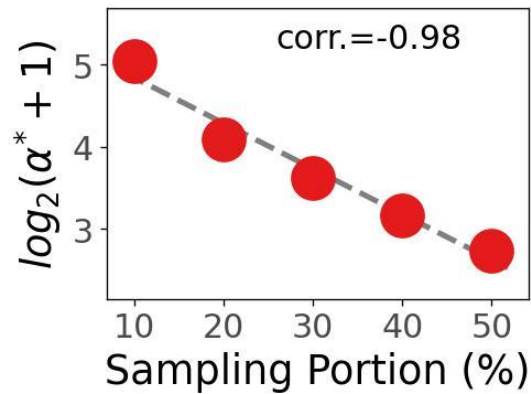
Sampling 50%



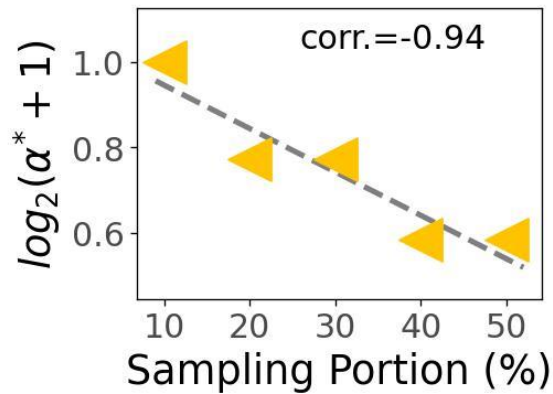
# MiDaS-Basic: Empirical Properties (cont.)

## Observation 3

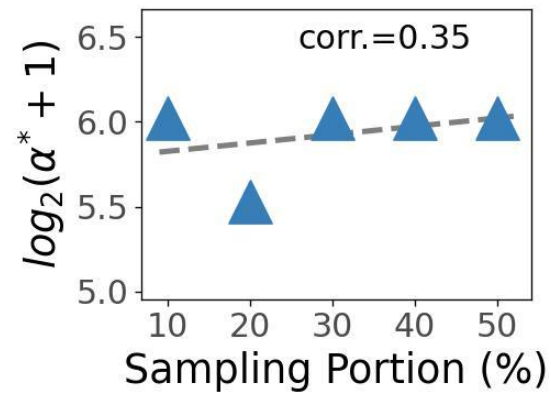
As we sample **fewer hyperedges**, larger  $\alpha$  values are required to preserve degree distributions.



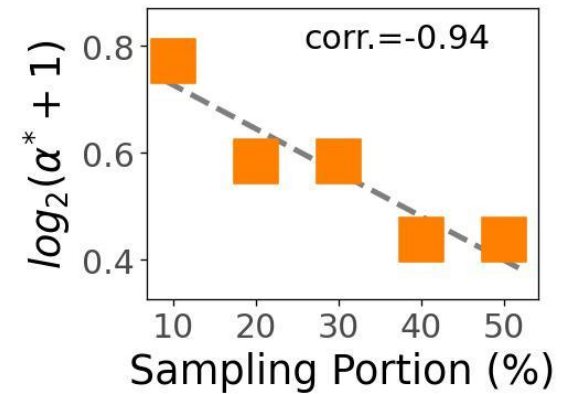
Email-Eu



Coauth Geology



Contact Primary



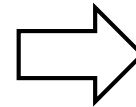
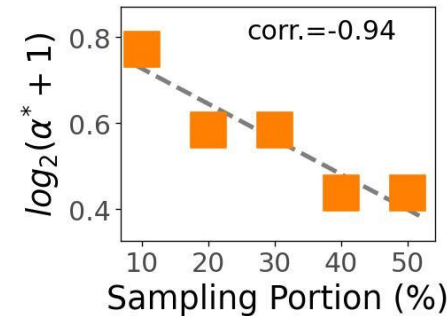
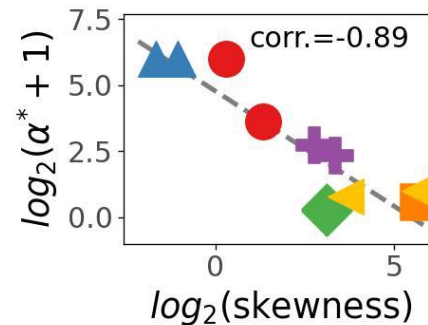
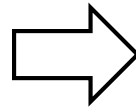
Threads Ubuntu

# MiDaS: Full-Fledged Version

- **MiDaS** is the final sampling algorithm that **automatically tunes  $\alpha$** .
- Based on the strong correlations in **Observations 2 & 3**, the best-performing  $\alpha$  can be expected from skewness and sampling portions.

Skewness  $s$

Sampling Portion  $p$



Best-performing  $\alpha$   
 $\alpha^*$

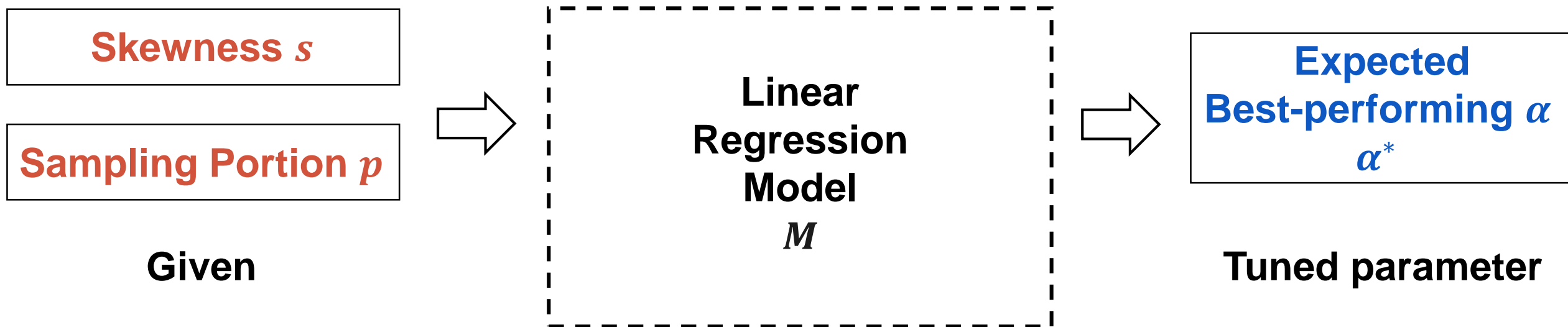
Given

Correlations observed

Tuned parameter

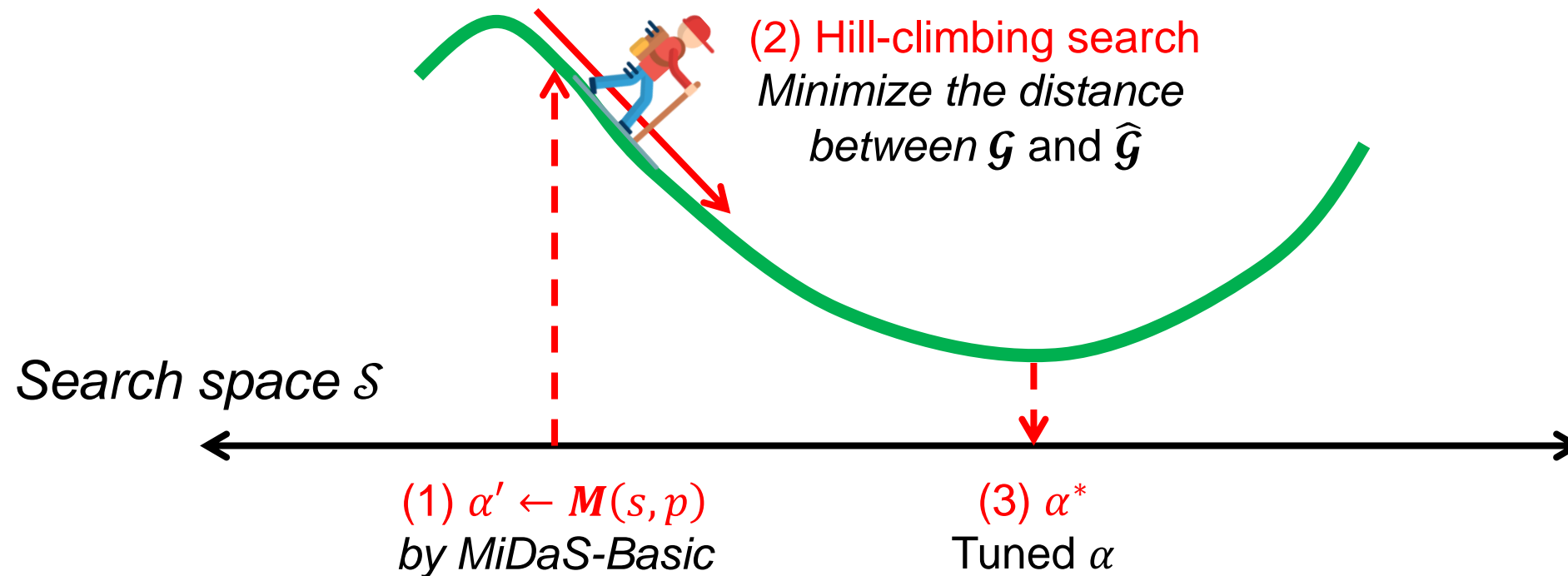
# MiDaS: Full-Fledged Version (cont.)

- **MiDaS fits a linear regressor  $M$  that fits (a) & (b) to (c):**
  - a. the skewness of the degree distribution of the input hypergraph
  - b. the sampling portion
  - c. a best-performing  $\alpha$  value



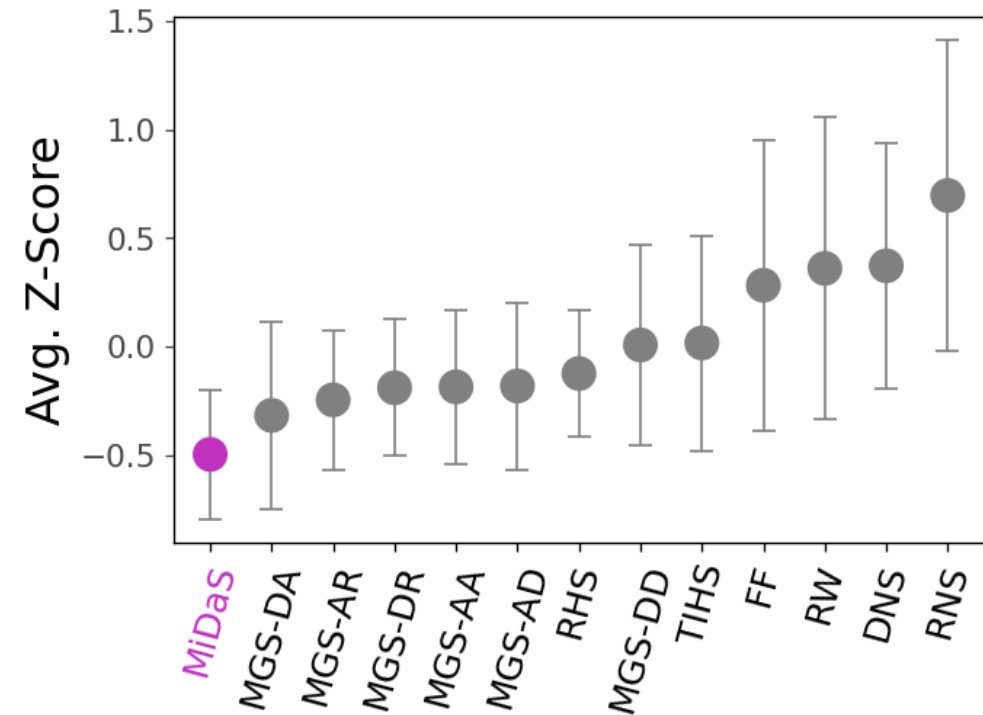
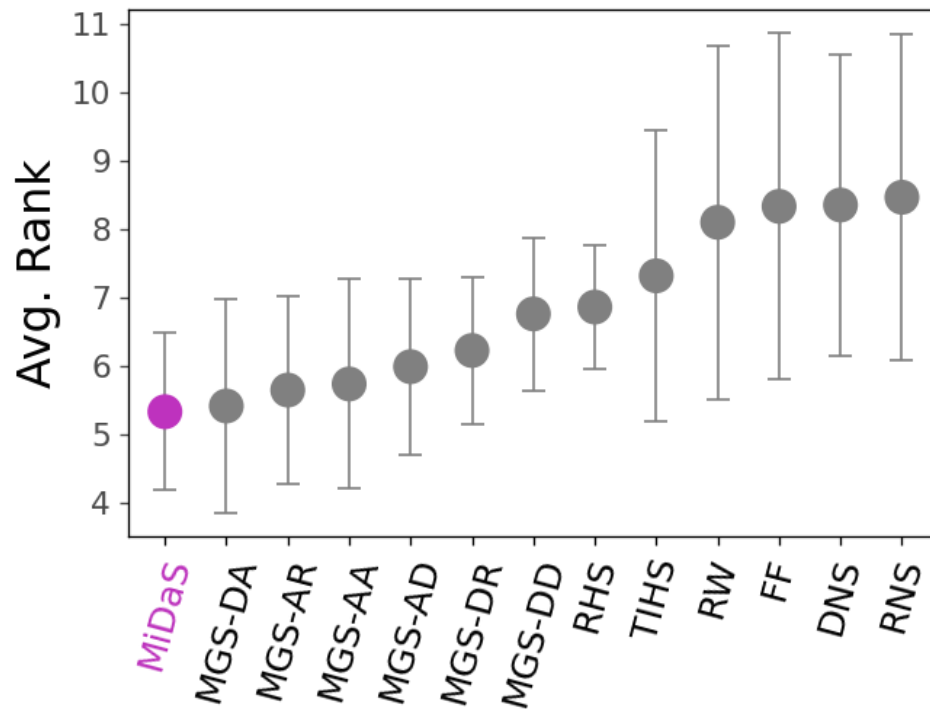
# MiDaS: Full-Fledged Version (cont.)

- The  $\alpha$  value obtained by the linear regression model  $M$  is further tuned using **hill climbing**.



# MiDaS: Evaluation

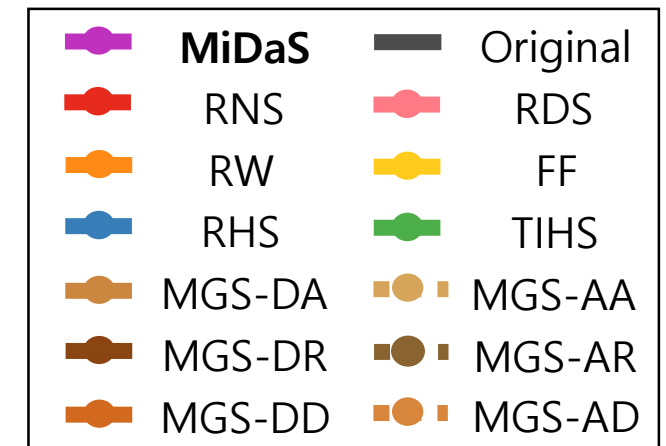
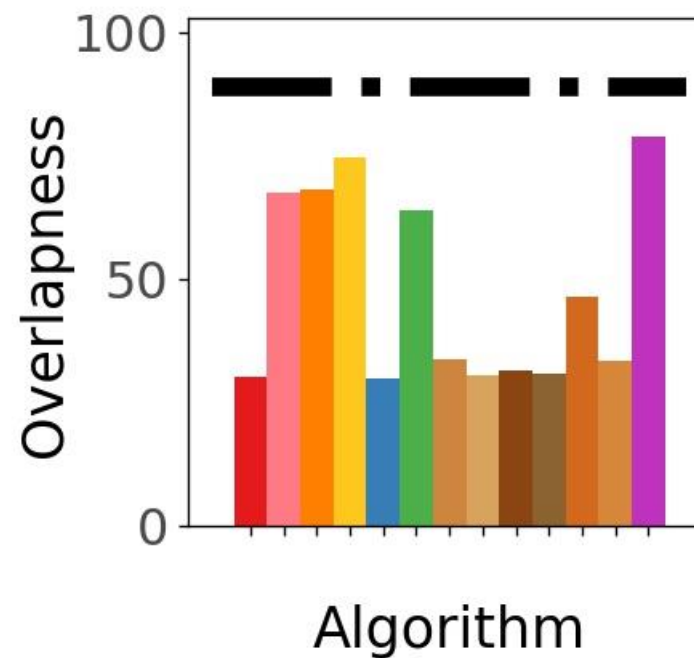
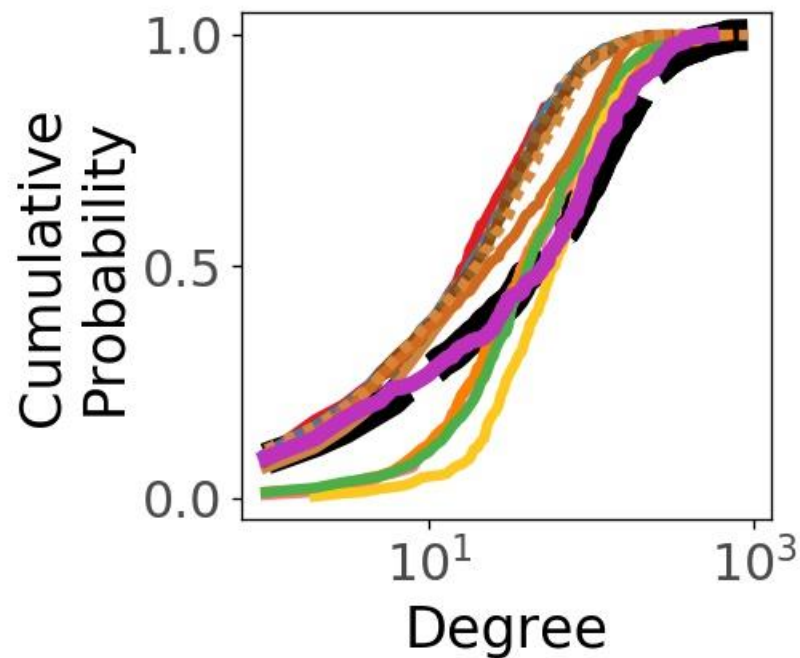
- **MiDaS** provides overall the most representative samples in terms of both average rankings and Z-scores.





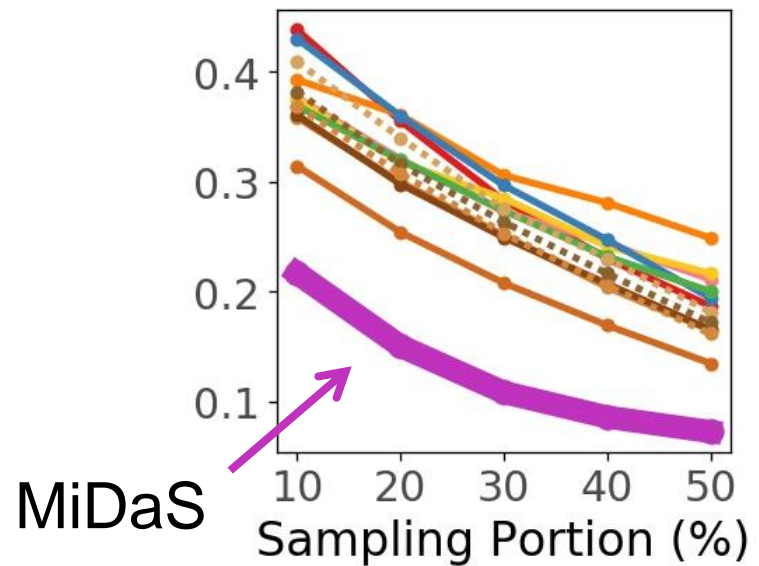
# MiDaS: Evaluation (cont.)

- Especially, **MiDaS** best preserves node degrees, density, overlapness, and effective diameter.

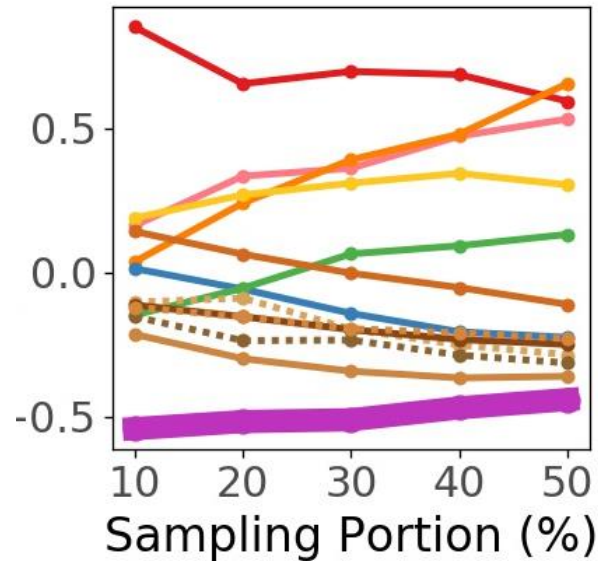


# MiDaS: Evaluation (cont.)

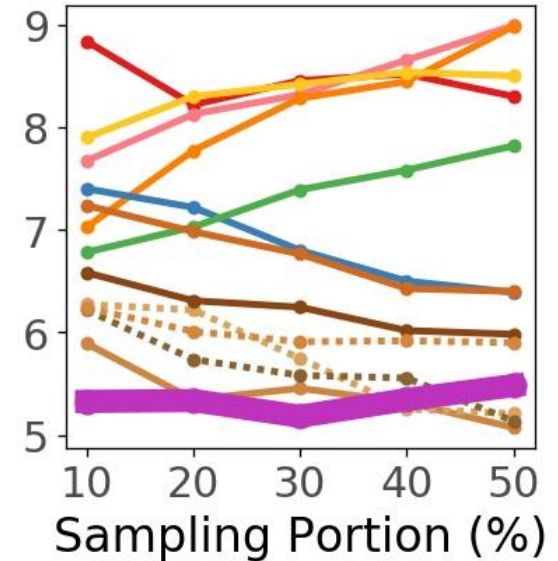
- **MiDaS** is consistently best regardless of sampling portions in degree distributions, average rankings and Z-scores.



**Distance in  
degree distributions**



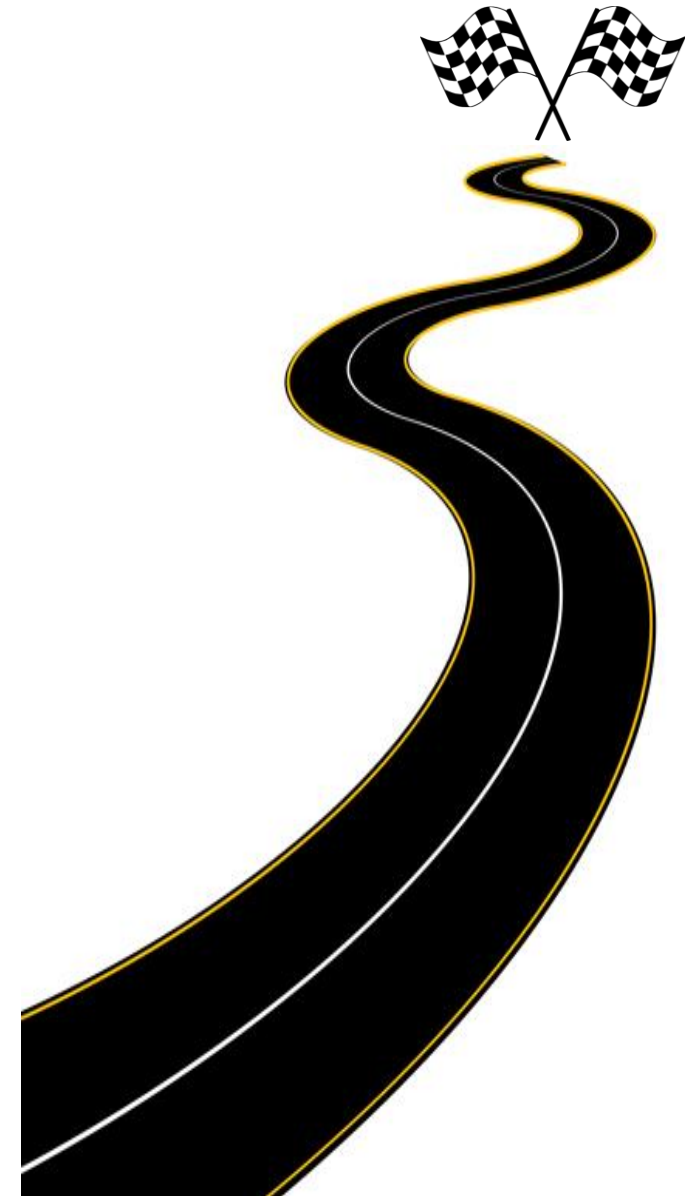
**Avg. Z-scores**



**Avg. rankings**

# Roadmap







- **Part 1. Static Structural Patterns**
  - Basic Patterns
  - Advanced Patterns
- **Part 2. Dynamic Structural Patterns**
  - Basic Patterns
  - Advanced Patterns
- **Part 3. Generative Models**
  - Static hypergraph Generator
  - **Dynamic hypergraph Generator <<**



# Part 3-2. Dynamic Hypergraph Generative Models

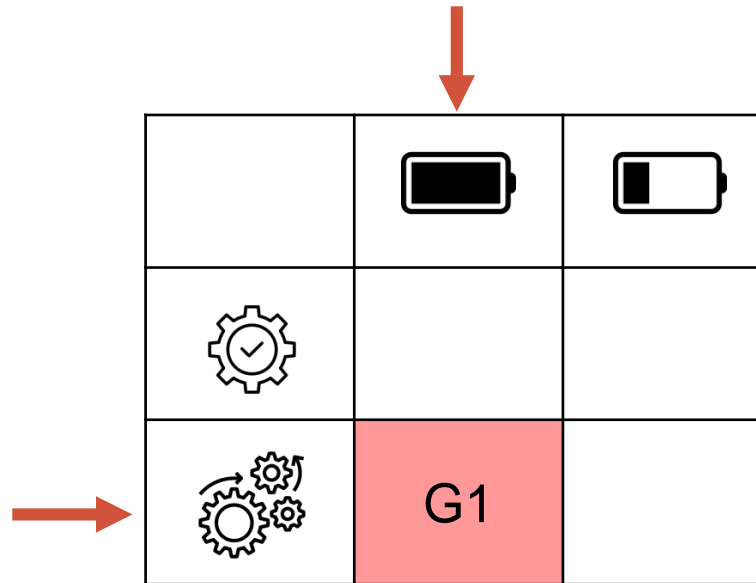
## Part 3. Generative Models



 <b>Static Models</b>	 <b>Full-Hypergraphs</b>	C20, LCS21
	 <b>Sub-Hypergraphs</b>	CYLBKS22
 <b>Dynamic Models</b>	 <b>Full-Hypergraphs</b>	DYHS20, KKS20
	 <b>Sub-Hypergraphs</b>	BKT18, CK21

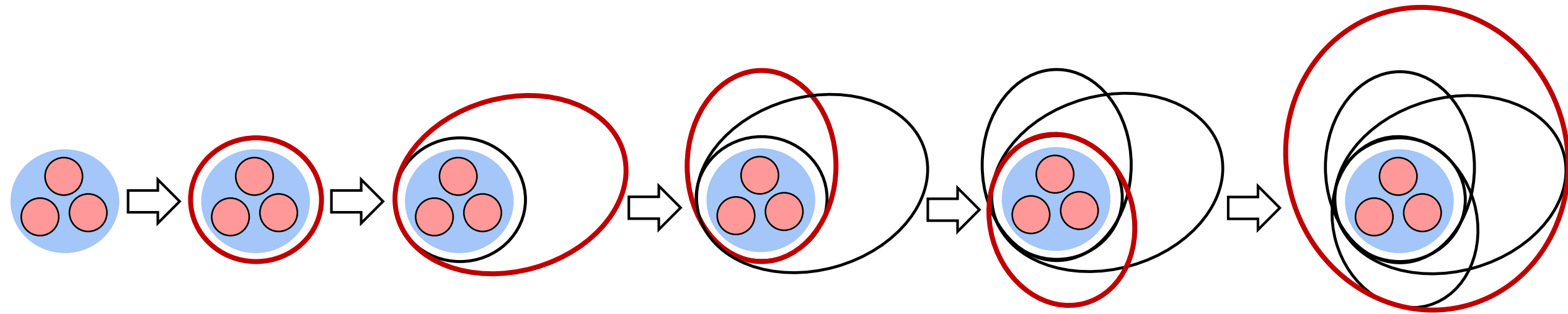
# DYHS20: Dynamic Full-Hypergraph Generator

- **G1.** HyperPA: Hypergraph Preferential Attachment



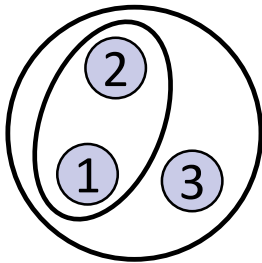
# HyperPA: Preferential Attachment

- Main idea: “**Subsets get rich together**”
  - Groups of nodes appear with **probability**  $\propto$  “**group degrees.**”



# HyperPA: Preferential Attachment (cont.)

## Step 1. Hyperedge Generation



$\{1\}: 2$	$\{2\}: 2$	$\{3\}: 1$
$\{1,2\}: 2$	$\{2,3\}: 1$	$\{3,1\}: 1$
$\{1,2,3\}: 1$		

Group Degrees

Sample  
group prob.  
 $\propto$  degree

A new **node 4** is added.



*Number of hyperedges*



Add **2 hyperedges**.



*Size of the **first** hyperedge*



First hyperedge size: **2**

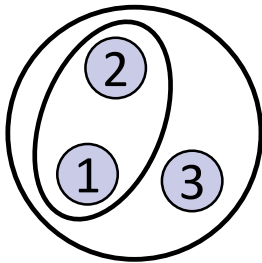


*Sample groups*

Generate hyperedge: **{2,4}**

# HyperPA: Preferential Attachment (cont.)

## Step 1. Hyperedge Generation



$\{1\}: 2$	$\{2\}: 2$	$\{3\}: 1$
$\{1,2\}: 2$	$\{2,3\}: 1$	$\{3,1\}: 1$
$\{1,2,3\}: 1$		

Group Degrees

Sample  
group prob.  
 $\propto$  degree

A new **node 4** is added.

↓ *Number of hyperedges*



Add **2 hyperedges**.

↓ *Size of the **second** hyperedge*



Second hyperedge size: **3**

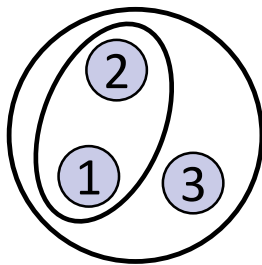
↓ *Sample groups*

Generate hyperedge:  **$\{1,3,4\}$**



# HyperPA: Preferential Attachment (cont.)

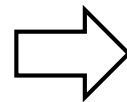
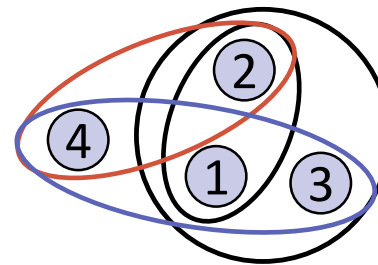
## Step 2. Hypergraph Update



Add 2 hyperedges:

$\{2,4\}$

$\{1,3,4\}$



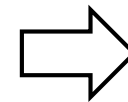
Update  
**group  
degrees**

$\{1\}: 2$     $\{2\}: 2$     $\{3\}: 1$   
 $\{1,2\}: 2$     $\{2,3\}: 1$     $\{3,1\}: 1$   
 $\{1,2,3\}: 1$

**Group Degrees**

$\{1\}: 3$     $\{2\}: 3$     $\{3\}: 2$     $\{4\}: 2$   
 $\{1,2\}: 2$     $\{2,3\}: 1$     $\{3,1\}: 2$   
 $\{4,1\}: 2$     $\{4,2\}: 1$     $\{4,3\}: 1$   
 $\{1,2,3\}: 1$     $\{1,3,4\}: 1$

**Group Degrees**

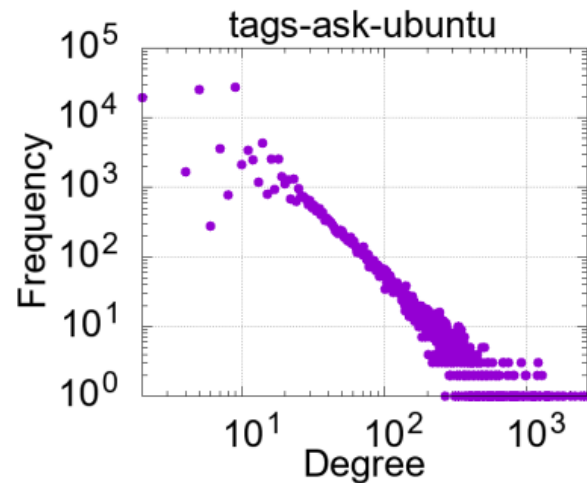


**For all nodes**

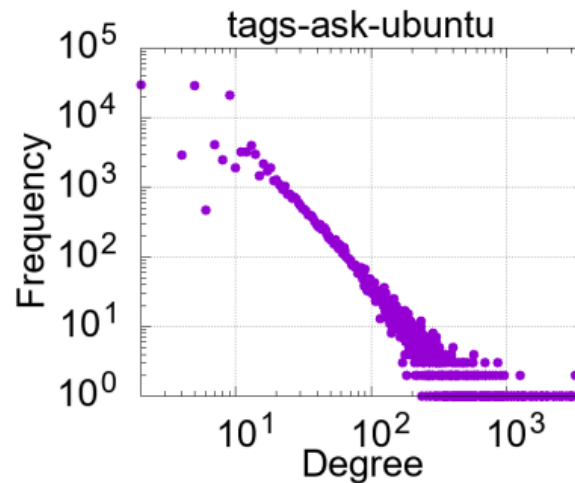
...

# HyperPA: Evaluation

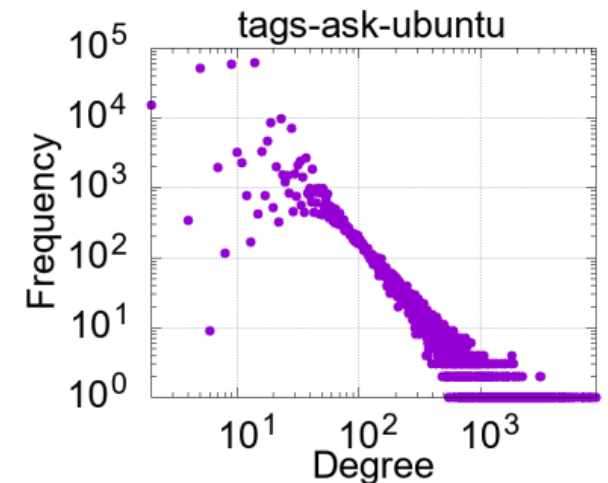
- **HyperPA** generates realistic hypergraphs w.r.t. edge-level.
  - **HyperPA** considers “group degrees.”
  - **NaivePA** (baseline) considers node degrees individually.



Real data



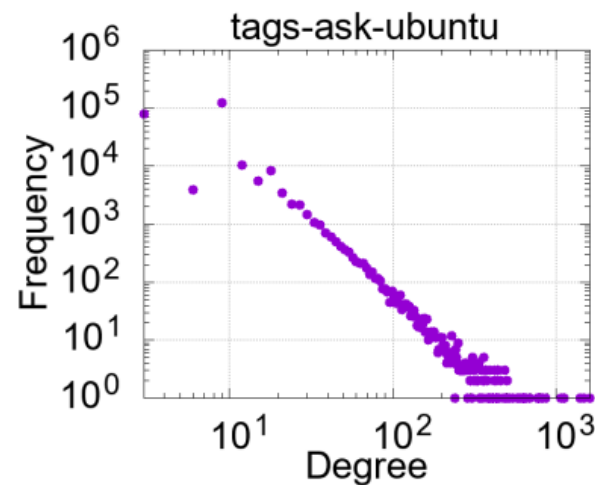
HyperPA



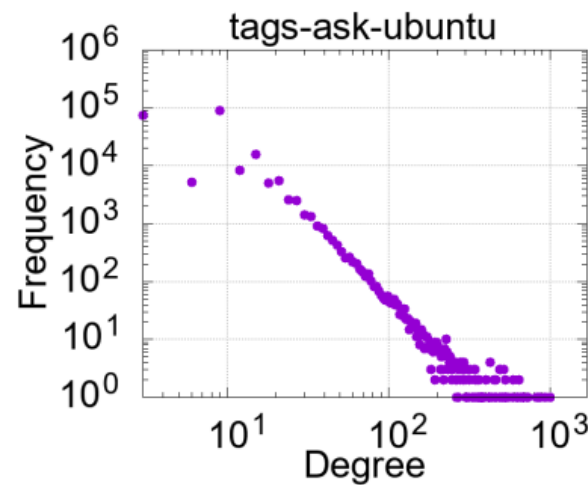
NaivePA

# HyperPA: Evaluation (cont.)

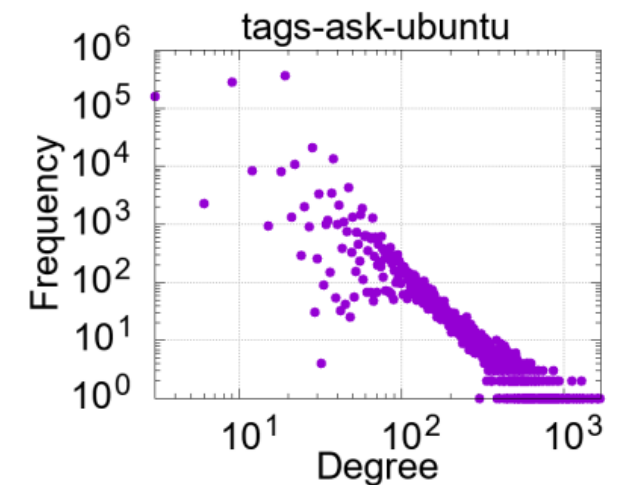
- **HyperPA** generates realistic hypergraphs w.r.t. triangle-level.
  - **HyperPA** considers “group degrees.”
  - **NaivePA** (baseline) considers node degrees individually.



Real data



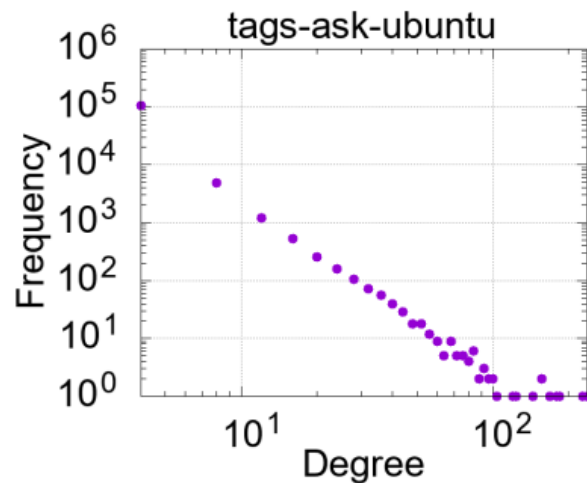
HyperPA



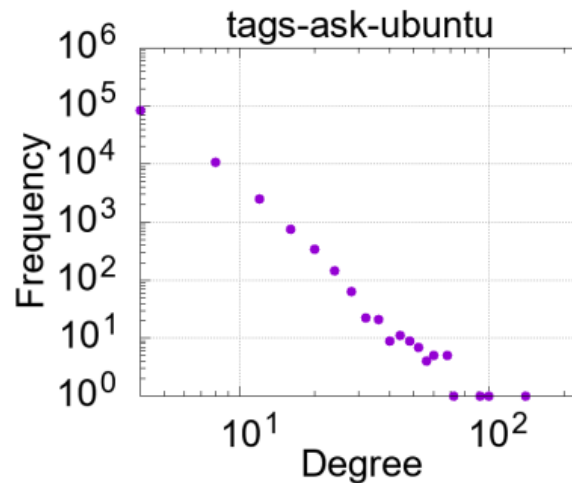
NaivePA

# HyperPA: Evaluation (cont.)

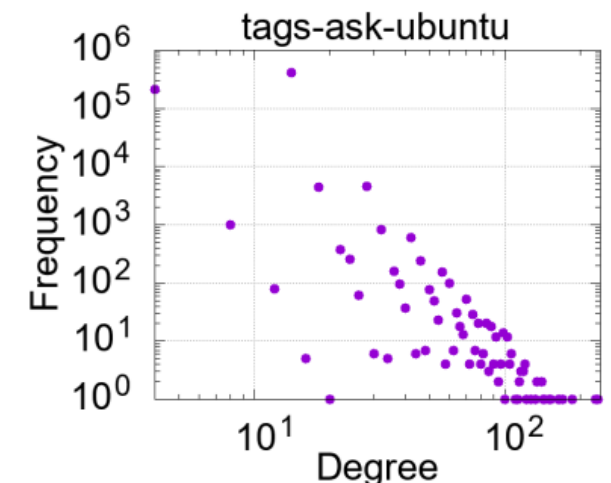
- **HyperPA** generates realistic hypergraphs w.r.t. 4-clique-level.
  - **HyperPA** considers “group degrees.”
  - **NaivePA** (baseline) considers node degrees individually.



**Real data**



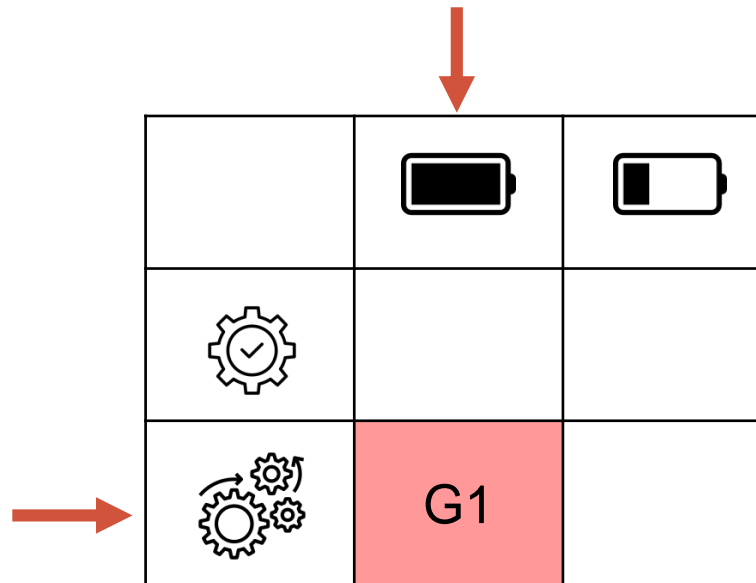
**HyperPA**



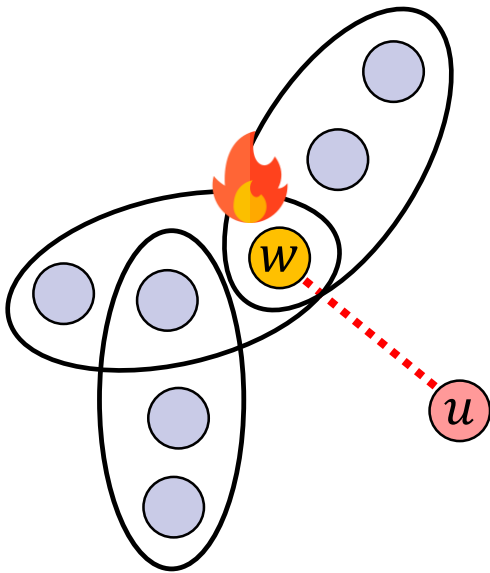
**NaivePA**

# KKS20: Dynamic Full-Hypergraph Generator

- **G1.** HyperFF: Hypergraph Forest Fire



# HyperFF: Forest Fire



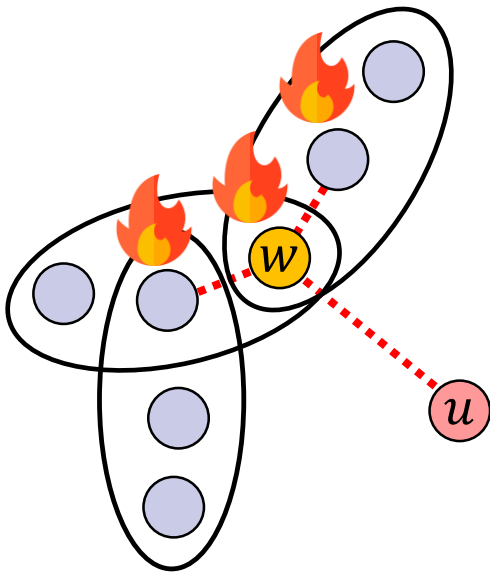
## Step 1-1

The new node  $u$  chooses a random ambassador  $w$ .


## Step 1-2

**Burn** the ambassador  $w$ .

# HyperFF: Forest Fire (cont.)



## Step 2-1

$n \leftarrow$  sample from the geometric distribution with mean  $\frac{p}{1-p}$   Burning probability

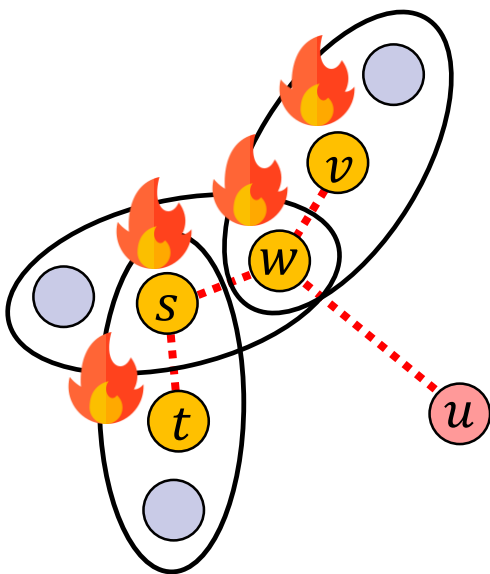
## Step 2-2

Sample  $n$  neighbors of the ambassador  $w$  in the descending order of 'tie strength.'

## Step 2-3

Burn the sampled  $n$  neighbors of the ambassador  $w$ .

# HyperFF: Forest Fire (cont.)



## Step 3-1

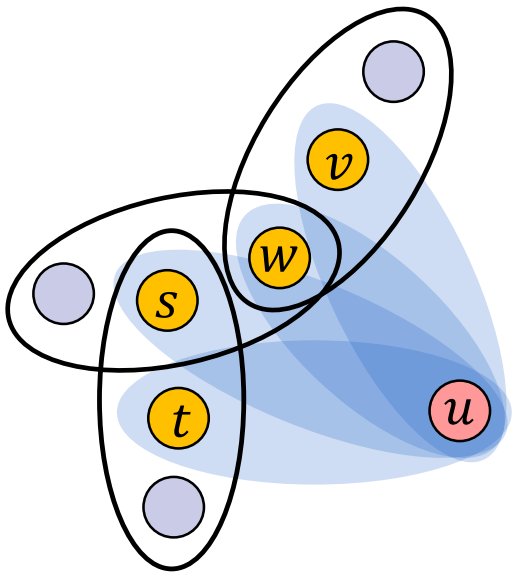
View a burned neighbor as a **new ambassador**.

## Step 3-2

**Recursively** apply Step 2 and burn neighbors of ambassadors.



# HyperFF: Forest Fire (cont.)



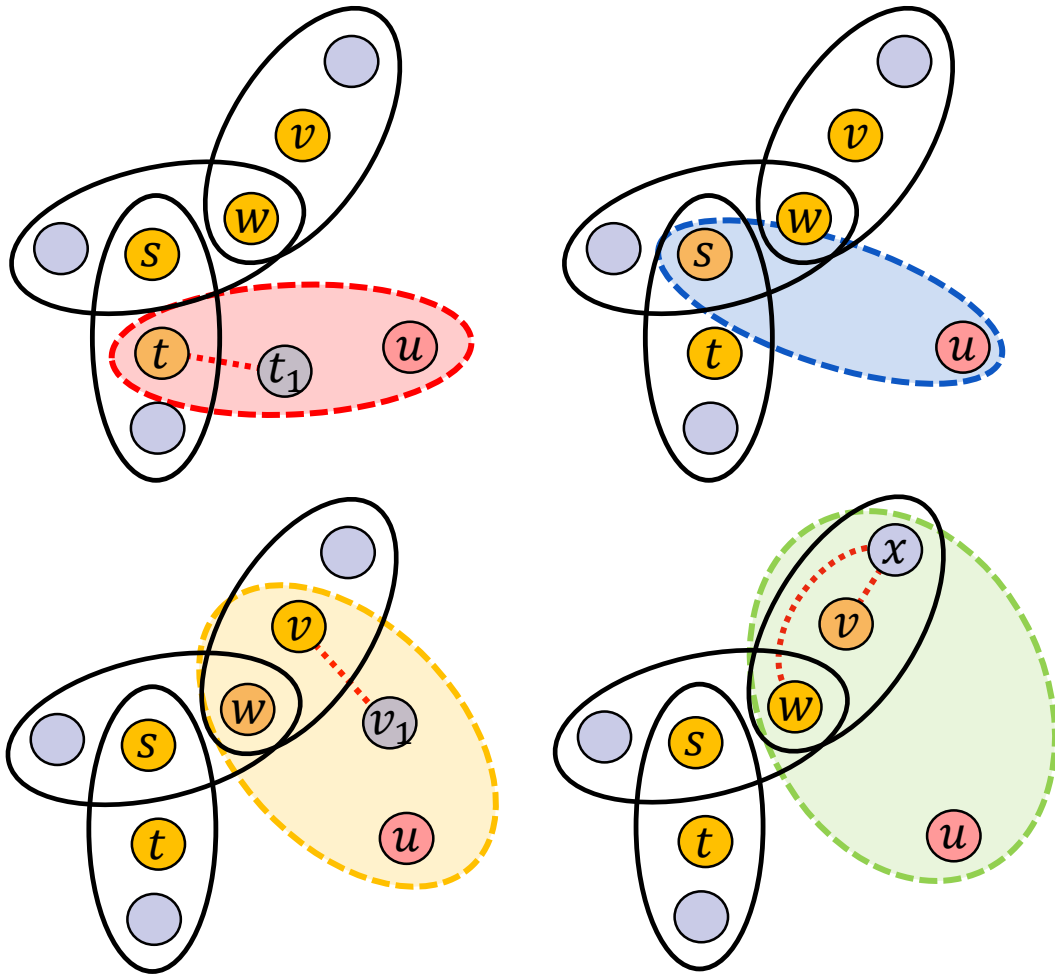
## Step 4-1

Add size-2 hyperedges between node  $u$  and burned nodes.

## Step 4-2

Increase 'tie strength' between node  $u$  and burned nodes by 1.

# HyperFF: Forest Fire (cont.)



## Step 5-1

Reset the burning history.

## Step 5-2

For each burned node, start the burning process using the geometric distribution with mean  $\frac{q}{1-q}$ .

← Expanding probability

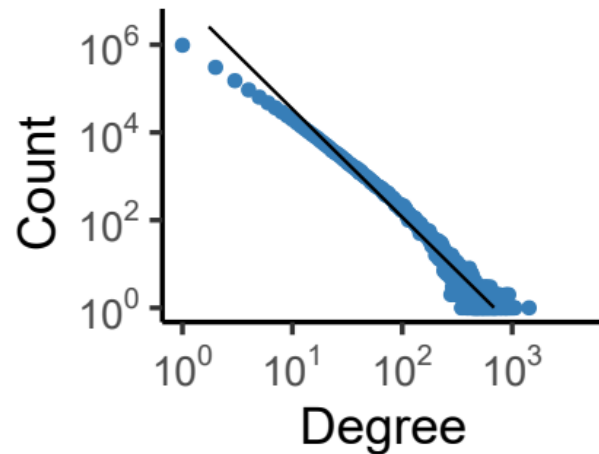
## Step 5-3

Expand the hyperedge until the process ends.

# HyperFF: Evaluation

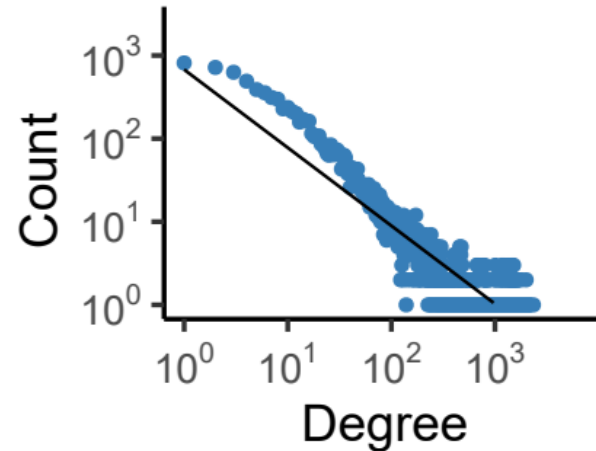
- HyperFF reproduces static structural patterns in real hypergraphs.

Real data

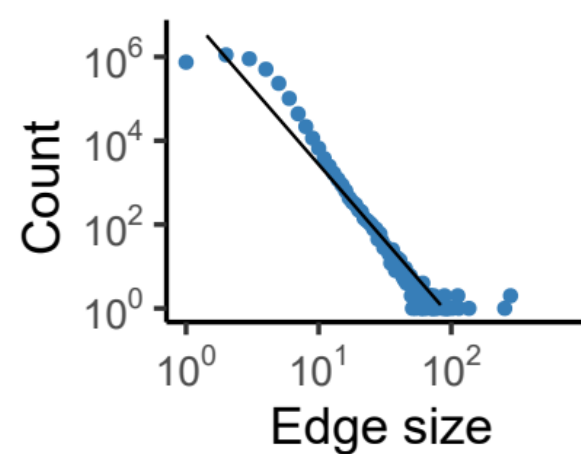


Degree distribution

HyperFF

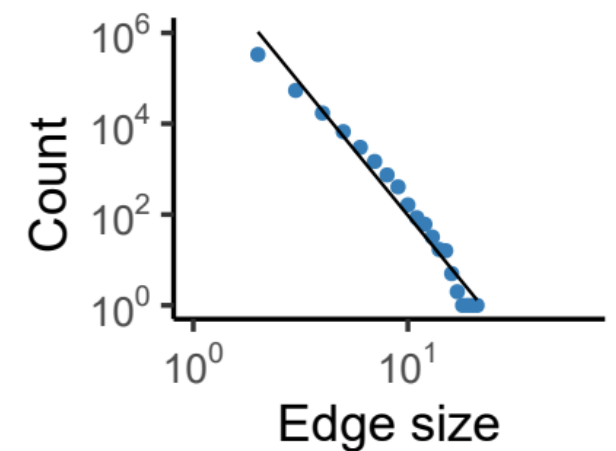


Real data



Hyperedge size distribution

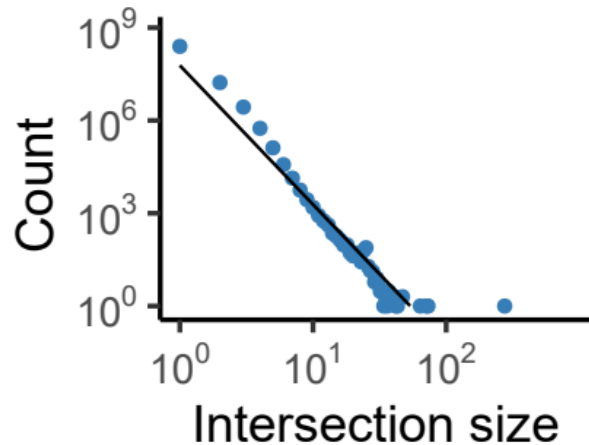
HyperFF



# HyperFF: Evaluation (cont.)

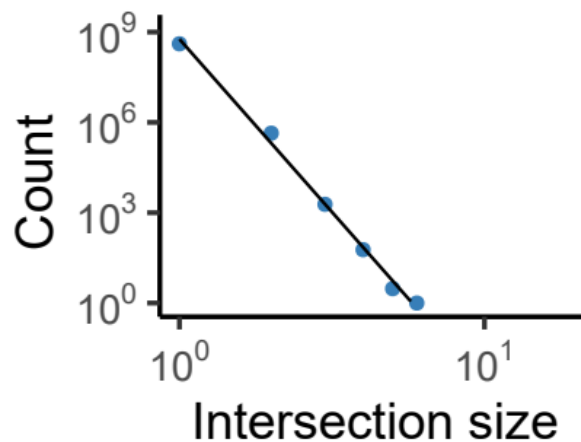
- HyperFF reproduces static structural patterns in real hypergraphs.

Real data

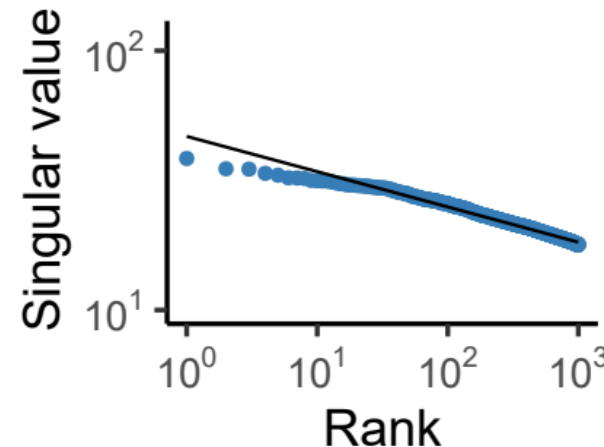


Intersection size distribution

HyperFF

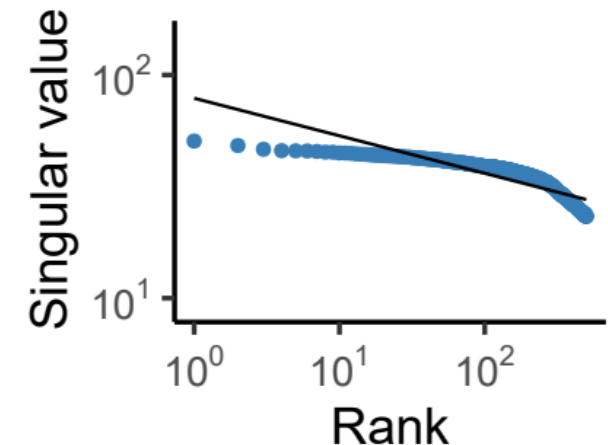


Real data



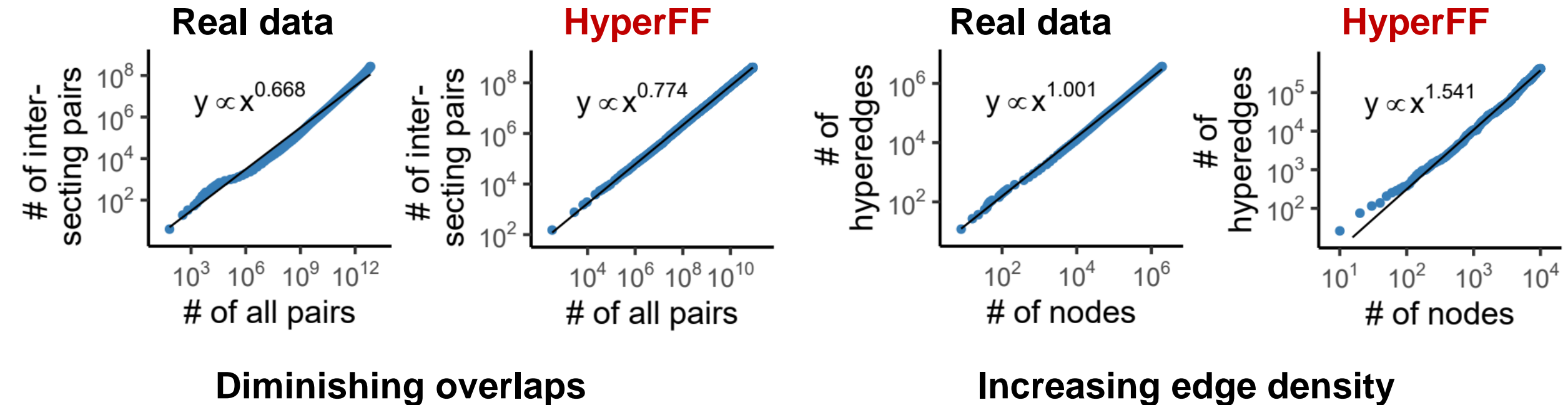
Singular value distribution

HyperFF



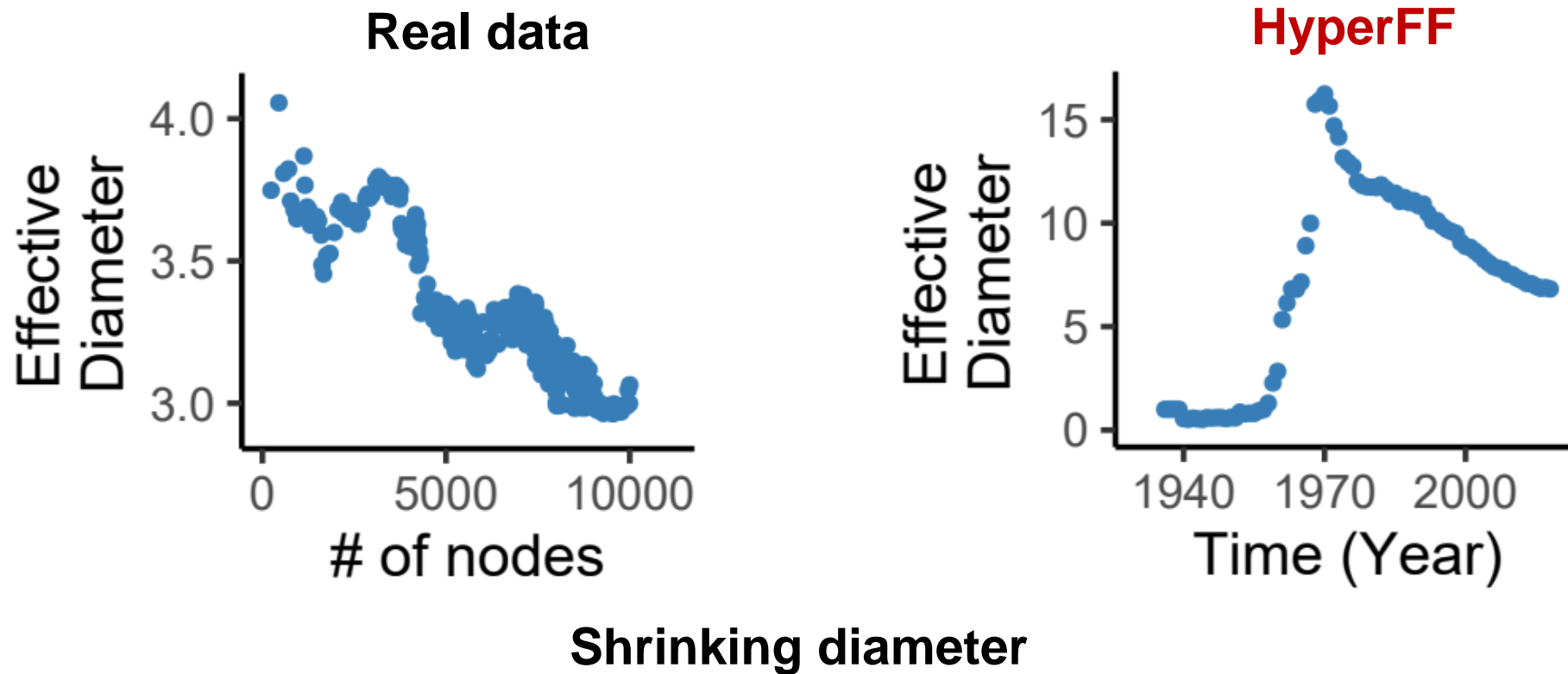
# HyperFF: Evaluation (cont.)

- **HyperFF** reproduces dynamic structural patterns in real hypergraphs.



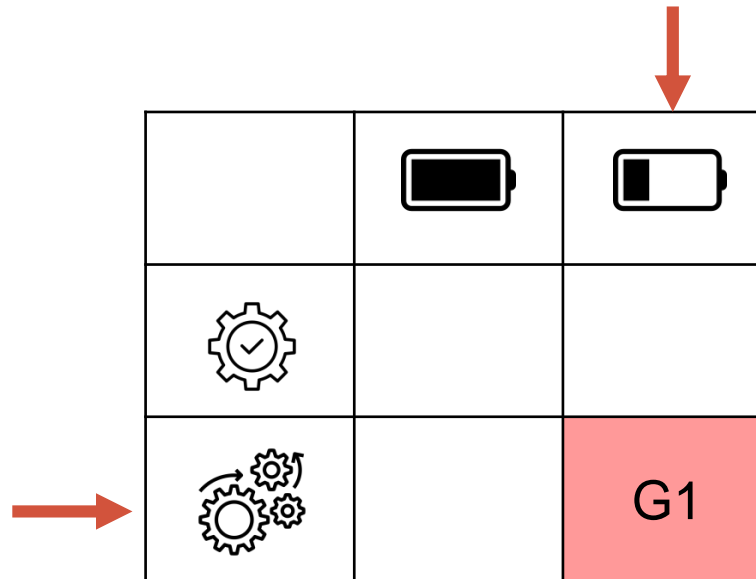
# HyperFF: Evaluation (cont.)

- **HyperFF** reproduces dynamic structural patterns in real hypergraphs.



# BKT18: Dynamic Sub-Hypergraph Generator

- **G1.** Correlated Repeated Unions (CRU) model



# Next Hyperedge Prediction

?

## Question:

Given a sequence of temporal hyperedges (i.e., temporal hypergraph), how can we predict the **next hyperedge**?

## Answer:

The CRU model predicts the next hyperedge based on three empirical observations: **(1) repeat behavior**, **(2) subset correlation**, and **(3) recency bias**.

!



# Recap: Three Empirical Observations

## Repeat Behavior

Temporal hyperedges tend to **repeat** previous ones.

## Subset Correlation

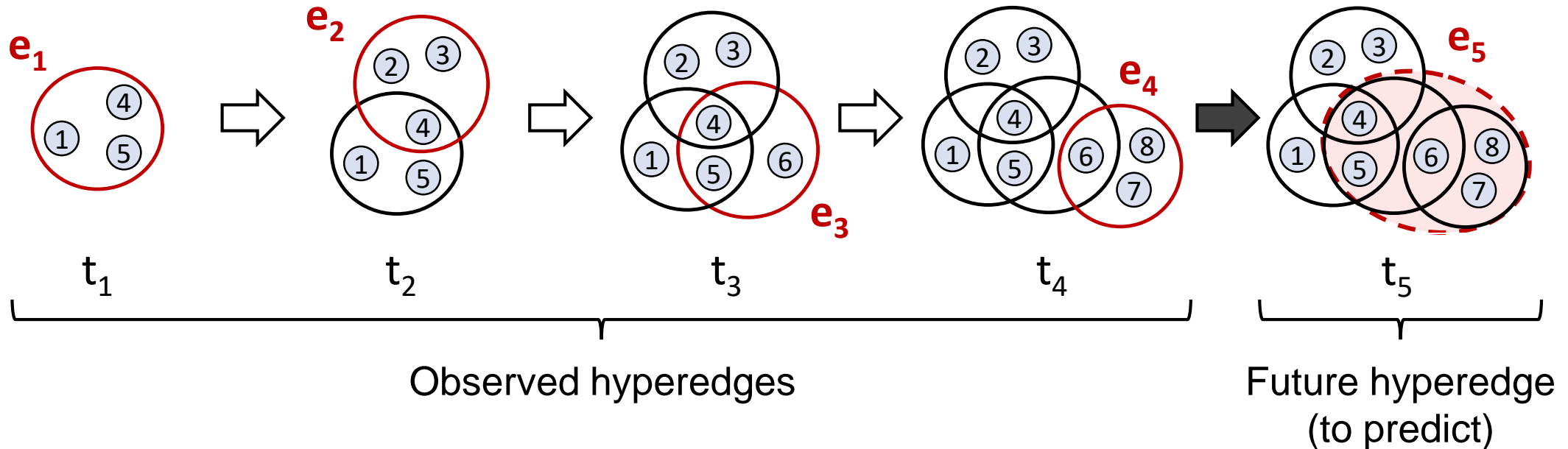
Subsets of nodes tend to be **correlated**.

## Recency Bias

Temporal hyperedges tend to be similar to **recent** ones.

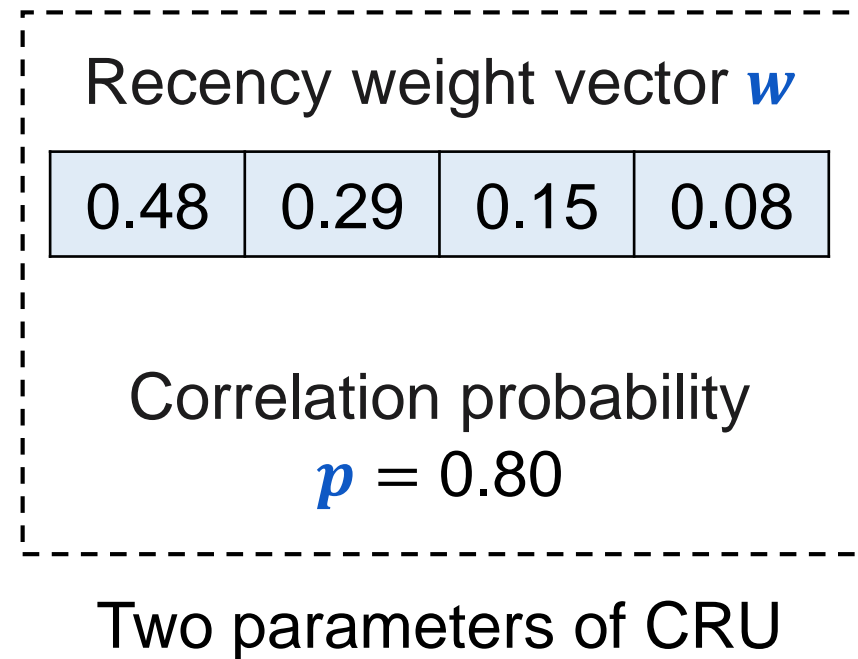
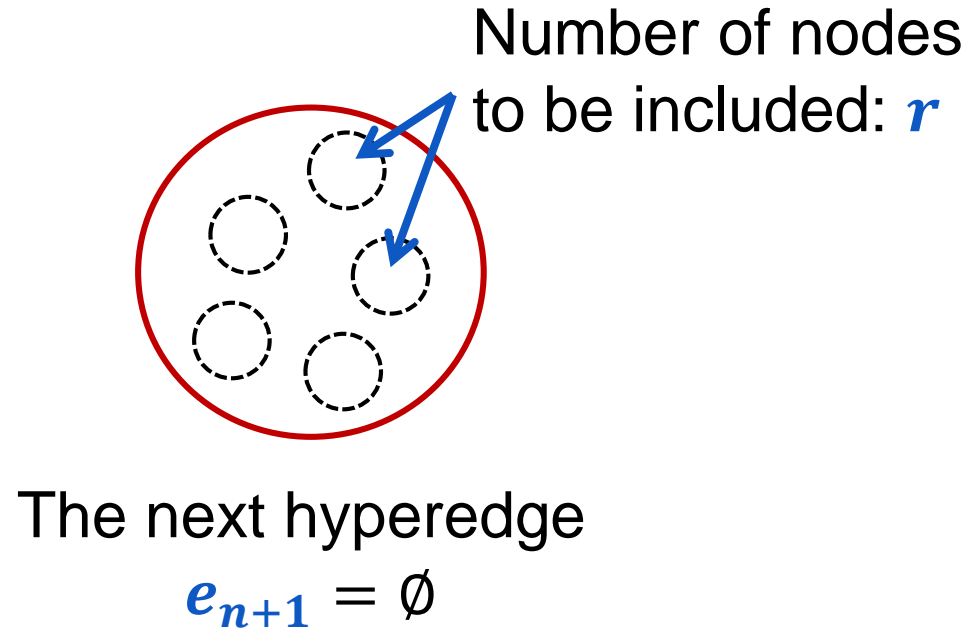
# CRU: Correlated Repeated Unions

- To predict the next hyperedge  $e_{n+1}$ , **CRU** is given:
  - the size of the hyperedge  $|e_{n+1}|$
  - the novel nodes in the hyperedge



# CRU: Correlated Repeated Unions (cont.)

## Step 0. Initialization



# CRU: Correlated Repeated Unions (cont.)

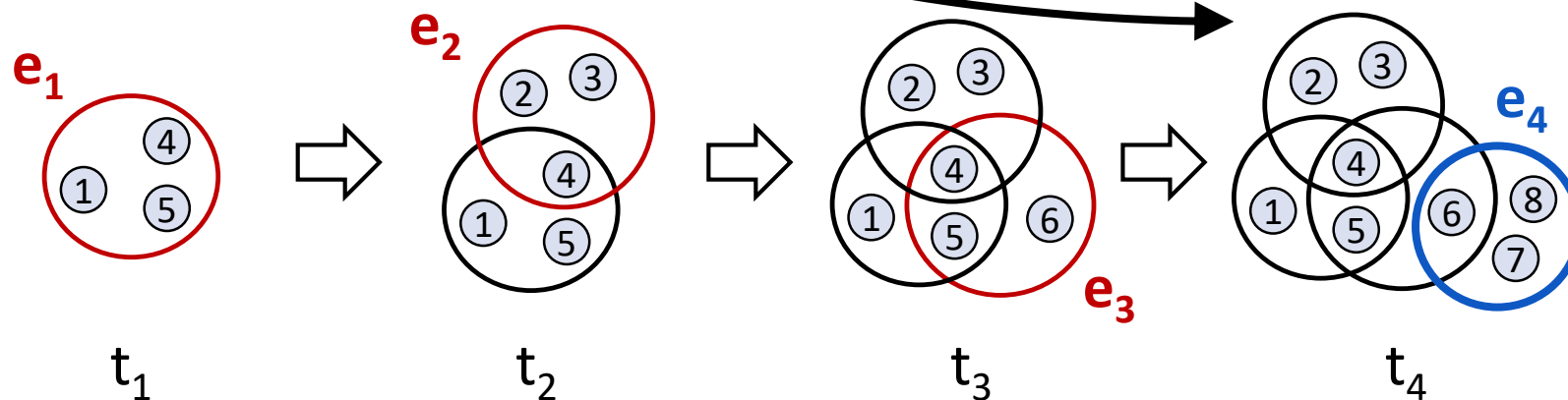
## Step 1. Sample hyperedges

$w =$ 

0.48	0.29	0.15	0.08
------	------	------	------

**Intuition:**  $w$  controls the **recency bias**.  
*Skewed  $w$  toward smaller index  $\rightarrow$  More likely to sample from recent hyperedges*

Sample  $e_4$  with prob.  $\propto w_1$

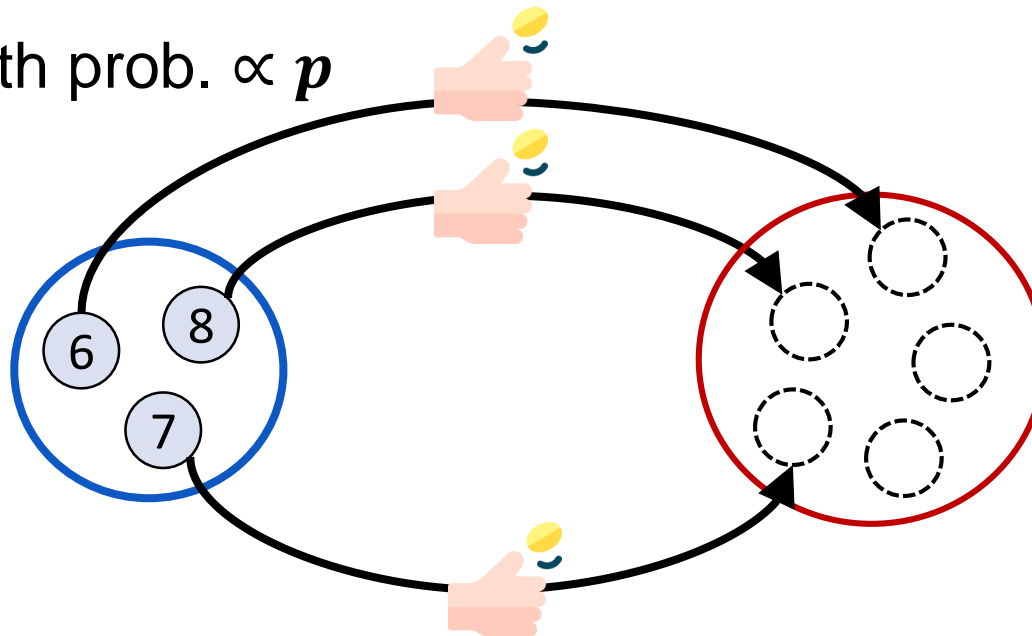


# CRU: Correlated Repeated Unions (cont.)

## Step 2. Sample nodes

**Intuition:**  $p$  controls the **subset correlation**.  
*A larger  $p \rightarrow$  More correlation in selecting items from the same hyperedge*

Sample node with prob.  $\propto p$

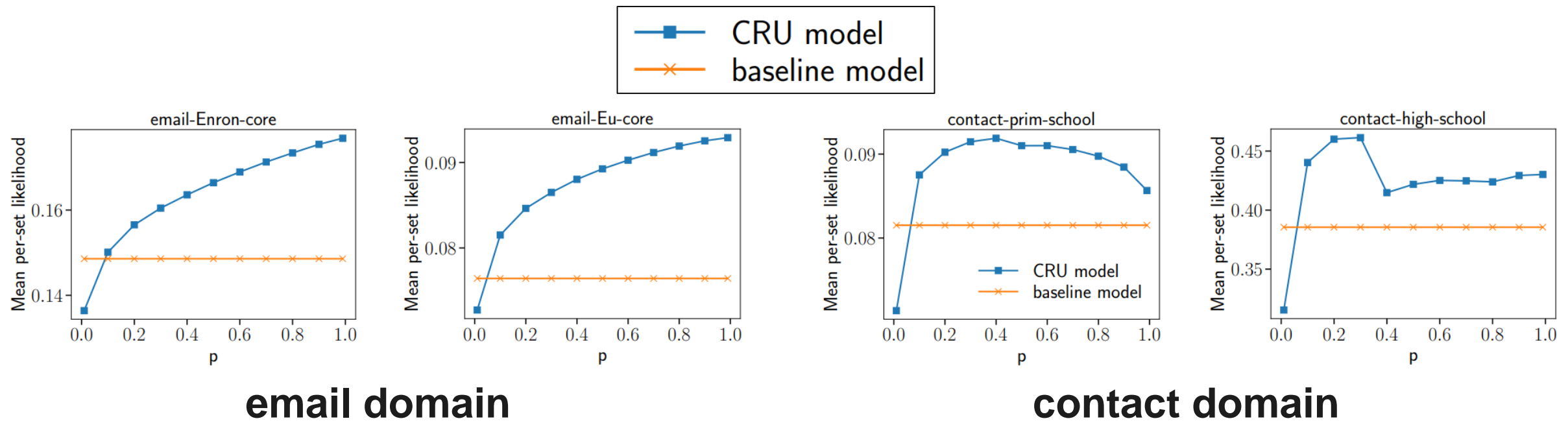


# CRU: Learning Parameters

- Fix **correlation probability**  $p$  and learn **recency weight vector**  $w$ .
  - $w$  can be learned with **maximum likelihood estimation**.
  - Grid search over  $p$ .

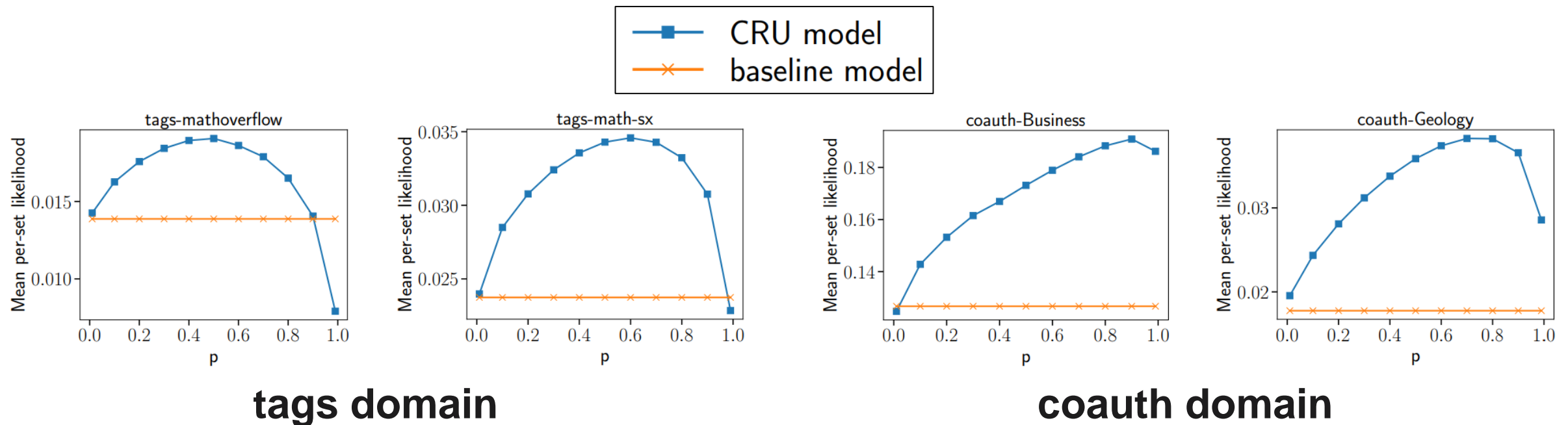
# CRU: Evaluation

- The optimal **correlation probability**  $p$  is consistent within domain but differs between domains.



# CRU: Evaluation (cont.)

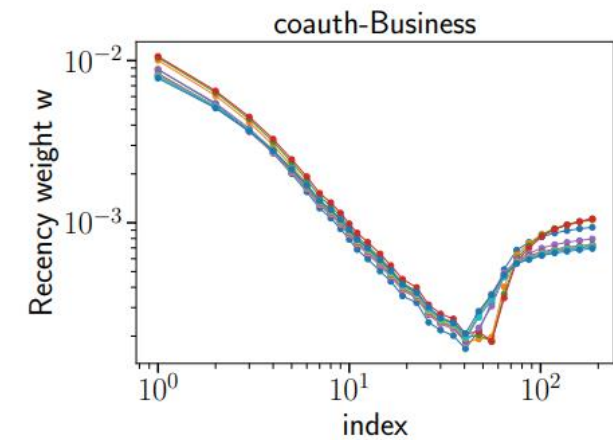
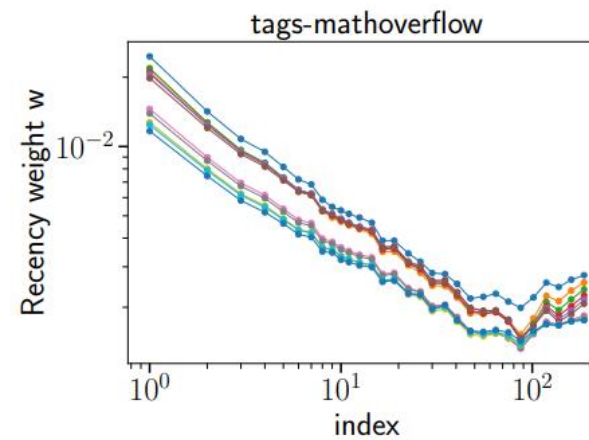
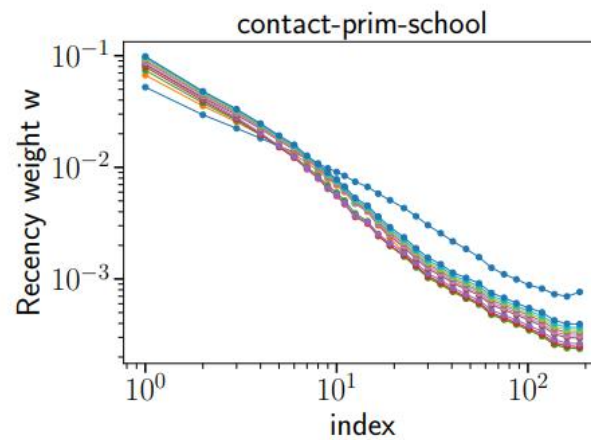
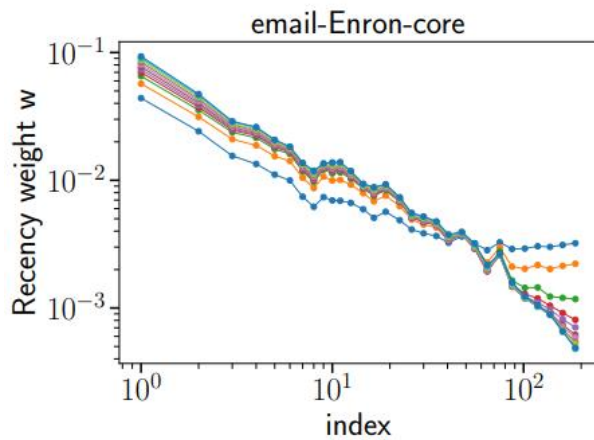
- The optimal **correlation probability**  $p$  is consistent within domain but differs between domains.





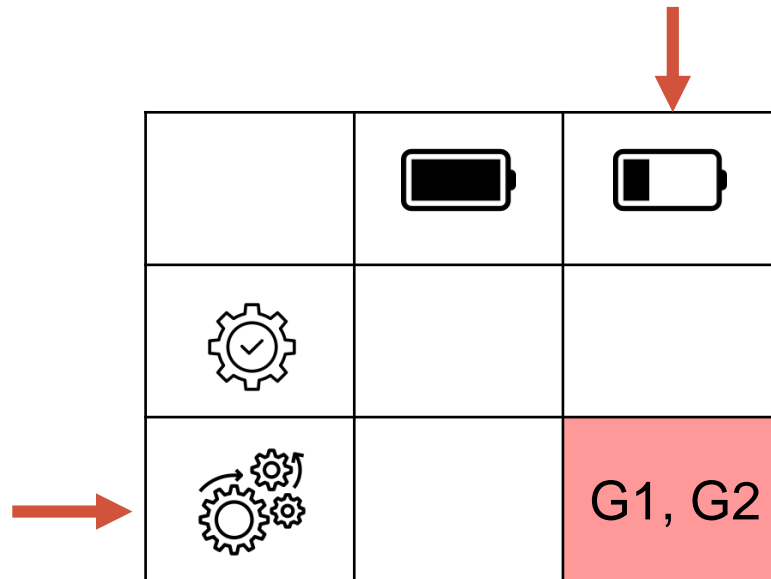
# CRU: Evaluation (cont.)

- Learned **recency weights**  $w$  tend to decrease monotonically, which agrees with recency bias observed in real hypergraphs.



# CK21: Dynamic Sub-Hypergraph Generator

- **G1.** Temporal order prediction model
- **G2.** Temporal reconstruction model



# Recap: Four Empirical Observations

## Intersection Size of Ego-networks

Temporally adjacent hyperedges in ego-networks are similar.

## Spread of Alter-networks

Spread of alter-networks are temporally local.

## Anthropic Principle of Ego-networks

The arrival of ego-nodes occurs after pre-dated hyperedges.

## Novelty of Ego-networks

Novelty decreases in ego-networks.

# Temporal Order Prediction

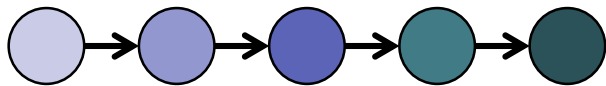
?

**Question:**

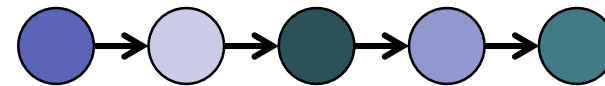
Has the given ego-network **evolved** reasonably?

**Answer:**

- A supervised **binary classification** task is defined.
- Is the given ego-network **correctly** or **randomly** ordered?



Corrected ordered  
ego-network



Randomly ordered  
ego-network

!

# Temporal Order Prediction (cont.)

- We train a **neural network classifier** using following features:



- Length of the ego-network
- Intersection density
- Average alter-network spread
- The number of future hyperedges the first hyperedge in the ego-network is a subset of
- The number of prior hyperedges the last hyperedge is a superset of
- Timestamp at which the ego-node entered the ego-network



For radial & contracted ego-networks

# Temporal Order Prediction (cont.)

- Compared to **random guessing (baseline)**, the **trained classifier** significantly outperforms on all datasets and ego-network types.

	Star ego-network		Radial ego-network		Contracted ego-network	
	Random	<b>Proposed</b>	Random	<b>Proposed</b>	Random	<b>Proposed</b>
coauth-DBLP	0.50	<b>0.93 <math>\pm</math> 0.01</b>	0.50	<b>0.91 <math>\pm</math> 0.01</b>	0.50	<b>0.85 <math>\pm</math> 0.01</b>
email-Avocado	0.50	<b>0.84 <math>\pm</math> 0.09</b>	-	-	-	-
threads-ask-ubuntu	0.50	<b>0.72 <math>\pm</math> 0.05</b>	-	-	-	-

*Omitted due to their sizes*

**Classification accuracy**

# Temporal Order Prediction (cont.)

- Specifically, the **alter-network spread** is the most important feature.
  - Proposed (Full)**: Trained using all considered features
  - Proposed (Single)**: Trained using a single feature (i.e., alter-network spread)

	Star ego-network	Radial ego-network	Contracted ego-network
Random	0.50	0.50	0.50
<b>Proposed (Full)</b>	<b>0.93</b>	<b>0.91</b>	<b>0.85</b>
<b>Proposed (Single)</b>	<u>0.89</u>	<u>0.84</u>	<u>0.75</u>

**Classification accuracy in coauth-DBLP**

# Temporal Reconstruction

?

## Question:

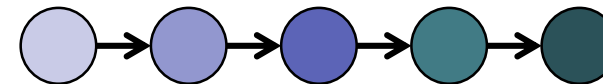
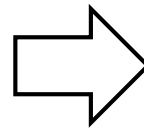
How can we properly **reconstruct** the temporal order of the given ego-network?

## Answer:

A **local search algorithm** is used to iteratively sort a randomly shuffled ego-network.



Randomly ordered  
ego-network



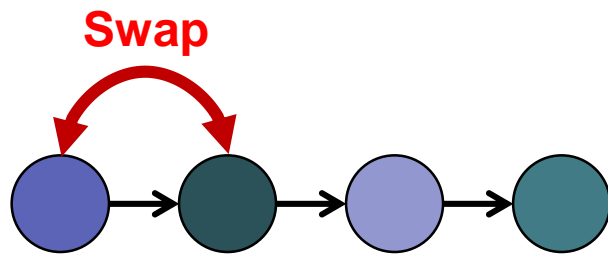
Corrected ordered  
ego-network

!

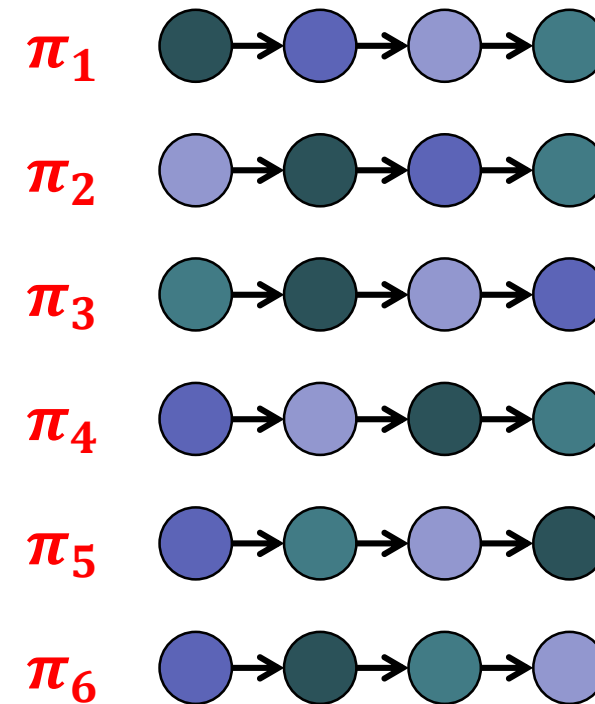
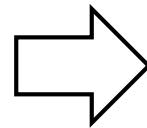


# Temporal Reconstruction (cont.)

## Step 1. Swap pairs



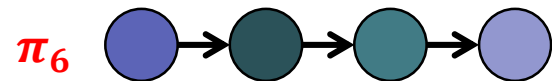
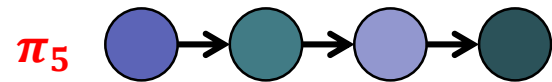
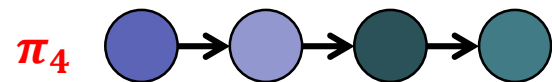
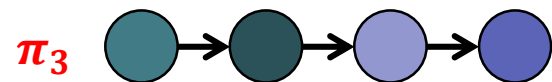
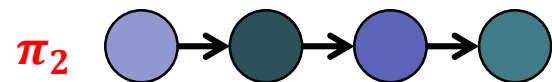
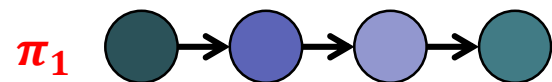
Randomly ordered  
ego-network  $\pi$



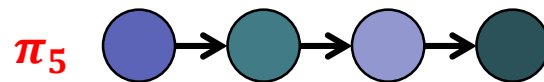
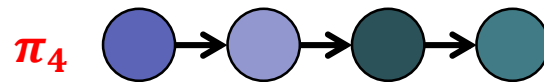
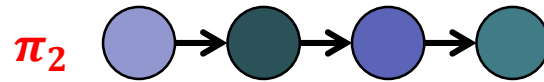
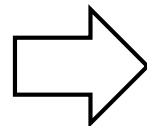
All possible swaps

# Temporal Reconstruction (cont.)

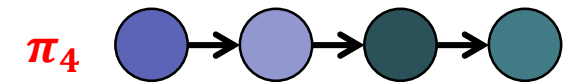
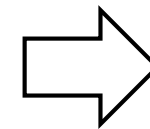
## Step 2. Predict the order



All possible swaps



Filtered orders  $\pi_i$   
such that  $\mathcal{M}(\pi_i) > \mathcal{M}(\pi)$

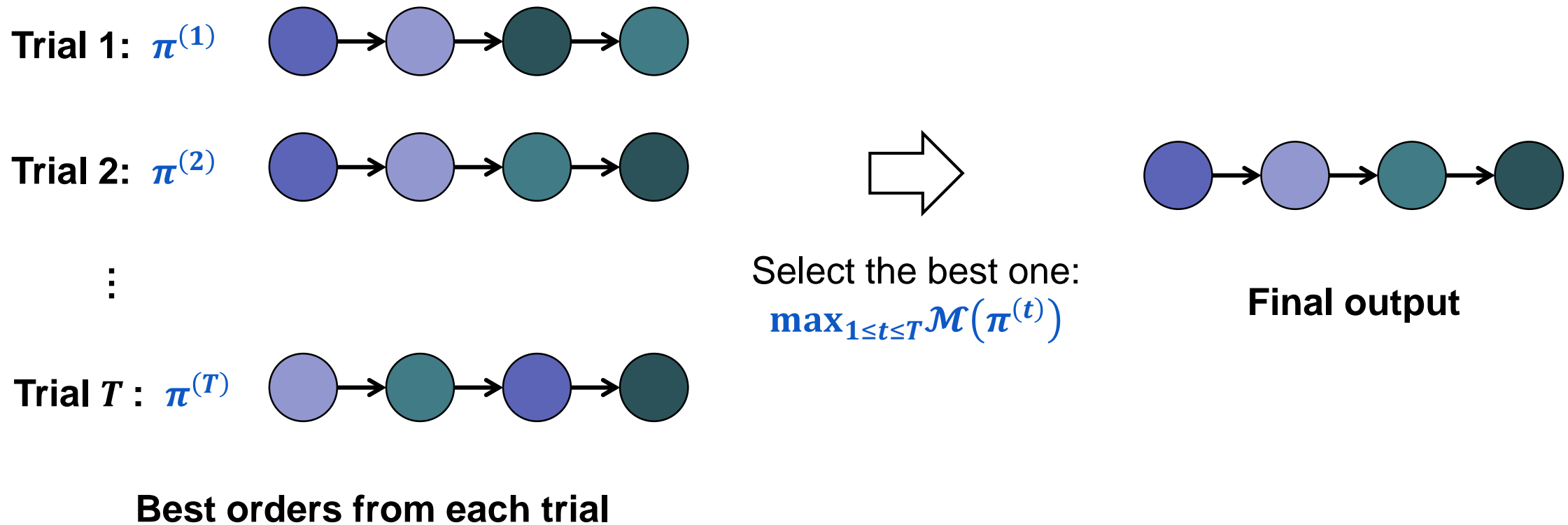


Random sampling

Repeat steps (1) – (2)  
until convergence

# Temporal Reconstruction (cont.)

## Step 3. Multiple trials



# Temporal Reconstruction (cont.)

- The proposed algorithm shows a **non-trivial improvement** over random guessing (baseline).

	Star ego-network		Radial ego-network		Contracted ego-network	
	Random	<b>Proposed</b>	Random	<b>Proposed</b>	Random	<b>Proposed</b>
coauth-DBLP	0.50	<b><math>0.65 \pm 0.08</math></b>	0.50	<b><math>0.56 \pm 0.05</math></b>	0.50	<b><math>0.65 \pm 0.08</math></b>
email-Avocado	0.50	<b><math>0.63 \pm 0.11</math></b>	-	-	-	-
threads-ask-ubuntu	0.50	<b><math>0.70 \pm 0.07</math></b>	-	-	-	-

*Omitted due to their sizes*

**Reconstruction accuracy, i.e., the ratio of corrected predicted pairs of hyperedges**

# References

1. [BKT18] Benson, Austin R., Ravi Kumar, and Andrew Tomkins, “Sequences of Sets.” KDD 2018.
2. [CK21] Comrie, Cazamere, and Jon Kleinberg. “Hypergraph Ego-networks and Their Temporal Evolution.” ICDM 2021.
3. [CYLBKS22] Choe, Minyoung, et al. “MiDaS: Representative Sampling from Real-world Hypergraphs.” WWW 2022.
4. [DYHS20] Do, Manh Tuan, et al. “Structural Patterns and Generative Models of Real-world Hypergraphs.” KDD 2020.
5. [KKS20] Kook, Yunbum, Jihoon Ko, and Kijung Shin. “Evolution of Real-world Hypergraphs: Patterns and Models without Oracles.” ICDM 2020.
6. [LCS21] Lee, Geon, Minyoung Choe, and Kijung Shin. “How Do Hyperedges Overlap in Real-world Hypergraphs? – Patterns, Measures, and Generators.” WWW 2021.