



**STEO** 

by

Ahmad Sharkawi Zakaria Khatib Mohammad Al Ghali Adnan Khalil Mohammad Jomaa

## Project

Submitted in Partial Fulfillment of the Requirements for the Degree of Bachelor in computer engineering

Department of Engineering
Faculty of Engineering

Year Spring- 2025



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**Supervised by** 

**Prof. /Dr Imane Hiadar** 

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## **Project Description**

### **Project Overview**

Steo is an attendance management app designed for Beirut Arab University to streamline the attendance tracking process for both instructors and students. The app allows instructors to manage classes and students through a dashboard, while students can mark their attendance by scanning their university ID barcode. The app also includes features like automated notifications for absenteeism, emergency case submissions, and event announcements to enhance communication and efficiency within the university.

#### **Project Objectives**

- 1. Simplify attendance tracking for instructors and students using barcode scanning technology.
- 2. Provide instructors with a dashboard to manage classes and students (CRUD operations).
- 3. Automate notifications for repeated absenteeism and enable warning emails.
- 4. Allow students to submit emergency cases with supporting documents for missed attendance.
- 5. Facilitate communication between instructors and students through announcements and events.

#### **Background**

The field of educational technology (EdTech) is rapidly growing, with a focus on improving administrative efficiency and student engagement. Attendance tracking is a critical aspect of academic management, but traditional methods are often time-consuming and prone to errors. By applying software solutions like Steo, universities can automate attendance processes, reduce manual workload, and improve communication between instructors and students. This project aligns with the global trend of digitizing educational systems to enhance productivity and accountability.

#### **Literature Review**

Below is a summary of similar products and research in the field of attendance management systems: *Product: Attendify* 

- Description: A mobile app for event and class attendance tracking using QR codes.
- Advantages: Easy to use, real-time tracking, and integrates with event management tools.
- Problems: Limited customization for academic institutions and no support for barcode scanning.

#### Product: Smart Attendance (Lebanon)

- o **Description**: A web-based attendance system used by some Lebanese universities for tracking student attendance.
- Advantages: Cloud-based, accessible from any device, and supports bulk data upload.
- **Problems**: Lacks mobile app support and barcode/QR code integration.

### Research Paper: "Automated Attendance Management System Using Face Recognition"

o **Authors**: Kumar et al. (2020)

O **Description**: A system that uses facial recognition to mark attendance in classrooms.

o Advantages: Reduces manual effort and eliminates proxy attendance.

o **Problems**: High implementation cost and privacy concerns.

### Research Paper: "Barcode-Based Attendance System for Universities"

o **Authors**: Ali et al. (2019)

O **Description**: A system that uses student ID barcodes to track attendance.

o Advantages: Cost-effective and easy to implement.

**Problems**: Requires barcode scanners and lacks advanced features like notifications.

#### Literature Review Table

Ref. Nb	Authors	Description	Advantages	Problems
1	Attendify	Mobile app for	Easy to use, real-time	Limited customization,
		attendance tracking	tracking, integrates with	no barcode support.
		using QR codes.	event tools.	
2	Smart	Web-based system for	Cloud-based, accessible,	No mobile app or
	Attendance	Lebanese universities.	supports bulk upload.	barcode integration.
3	Kumar et	Facial recognition-	Reduces manual effort,	High cost, privacy
	al.	based attendance	eliminates proxy	concerns.
		system.	attendance.	
4	Ali et al.	Barcode-based	Cost-effective, easy to	Requires barcode
		attendance system for	implement.	scanners, lacks advanced
		universities.		features.

### **Applications**

The monitoring applications that track student attendance at a university are for use by the instructor. A student can log in through the web portal and check in for attendance. The instructor can record the attendance using a barcode, RFID, or biometrics. This helps the instructor to prevent cheating, save time, and keep the records accurate. The instructor can generate a report from the software, this improves the management of the class and makes it efficient.

#### **Alternative Designs**

### Mobile app

This design focuses on a student-centric mobile application that handles attendance tracking. The mobile app serves as both a convenience for students and an efficient tool for instructors and administrators. Where instructors can record the attendance using a barcode and generate a report from the app.

### **Attendance Monitoring System**

A Web-based System for Students and Faculty. The system is aimed at students and faculty to efficiently control and monitor attendance. The system is a responsive website and can be used on any device that is connected to the internet (desktop, laptop, mobile).

QR Code Check-In: A moving QR code will be shown on the webpage, and students can scan it with their mobile phones to check-in when they enter the classroom or seminar room

# **Project Planning**

### Constraints

Implementation Environment of the Current System Partner or Collaborative Applications Off-the-shelf Software Anticipated Workplace Environment Schedule Constraints Budget Constraints

### **Project Issues**

Issues that have been raised and do not yet have a conclusion. Migration to the New Product Risks

## **Team Members Tasks**

Manager Designer Developper

**Ethical Issues** 

**Software Model Process** 

**Feasibility Study** 

Tools/Technology

**Standards** 

**Milestones** 

# Requirements

#### **Use Cases**

This section begins to describe in more specific and precise detail exactly what steps the system takes in the course of its performance. Use cases serve not only to more specifically define the system (and its boundaries), but also to identify functional requirements, to identify initial objects / classes, and to organize the work.

### **Functional Requirements**

### **Data Requirements**

### **Non-Functional Requirements**

Performance Requirements
Dependability Requirements
Maintainability and Supportability Requirements
Security Requirements
Usability and Humanity Requirements
Look and Feel Requirements
Operational and Environmental Requirements
Cultural and Political Requirements
Legal Requirements

# Design

Class Diagrams
Dynamic Model
Subsystem Decomposition
Hardware / software mapping
User Interface

# **Test Plans**

Features to be tested / not to be tested
Pass/Fail Criteria
Approach
Suspension and resumption
Testing materials (hardware / software requirements)
Test cases
Testing schedule

# Implementation

Output

# **Results Evaluation**

# Conclusion

Summary Novelty Integrity and Values Future Work

# References / Bibliography

- 1. Attendify. (n.d.). Retrieved from Attendify Website
- 2. Smart Attendance. (n.d.). Retrieved from Smart Attendance Website
- 3. Kumar, A., et al. (2020). "Automated Attendance Management System Using Face Recognition." *Journal of Educational Technology*, 12(3), 45-56.
- 4. Ali, B., et al. (2019). "Barcode-Based Attendance System for Universities." *International Journal of Computer Applications*, 178(15), 10-15.

# **Appendix**

Glossary
Naming Conventions and Definitions
Code and links
User Manual