### Project 0: Python, Setup, & Autograder Tutorial

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### Introduction

Project 0 will cover the following:

- · Instructions on how to set up Python,
- · Workflow examples,
- A mini-Python tutorial,
- Project grading: Some projects includes their autograder that you can run locally to debug. When you submit, the same autograder is ran as part of verification for grading.

**Files to Edit and Submit:** You will fill in portions of addition.py , buyLotsOfFruit.py , shopSmart.py, and shopeAroundTown in the attached zip folder.

will submit these files to Gradescope (for instance, you can upload all .py files in the folder). Please do not change the other files in this distribution.

**Evaluation**: Your code will be autograded for technical correctness. Please do not change the names of any provided functions or classes within the code, or you will wreak havoc on the autograder. However, the correctness of your implementation – not the autograder's judgements – will be the final judge of your score. If necessary, we will review and grade assignments individually to ensure that you receive due credit for your work.

**Academic Dishonesty**: We will be checking your code against other submissions in the class for logical redundancy. If you copy someone else's code and submit it with minor changes, we will know. These cheat detectors are quite hard to fool, so please don't try. We trust you all to submit your own work only; please don't let us down. If you do, we will pursue the strongest consequences available to us.

**Getting Help**: You are not alone! If you find yourself stuck on something, contact the course staff for help. Office hours, section, and the discussion forum are there for your support; please use them. If you can't make our office hours, let us know and we will schedule more. We want these projects to be rewarding and instructional, not frustrating and demoralizing. But, we don't know when or how to help unless you ask.

**Discussion**: Please be careful not to post spoilers.

# **Python Installation**

You need a Python (3.9 - 3.11) distribution and Pip and future package (for tkinter) installed.

You also need to install 2 important packages: numpy, tkinter. Numpy is a math package and tkinter is the defacto graphics library for python. Installing tkinter could be a bit tricky. There are resources on **youtube** to help out. Here's the summery: You need to first install 'future' package. Installing numpy can be done easily using pip installer in terminal in PyCharm: > pip install numpy. You may need to install pip first or update pip. I leave this for you to figure out

The platform of reference is Windows. Unfortunately MacOS Python implementation and specially its graphics library may have kinks wrt windows version. So I strongly suggest use windows version. If you are stuck with a Macbook, then try to use a virtual machine to replicate windows os there.

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If you choose to use Conda via Anaconda or Miniconda, these already come with Python and Pip so you would install just the one thing.

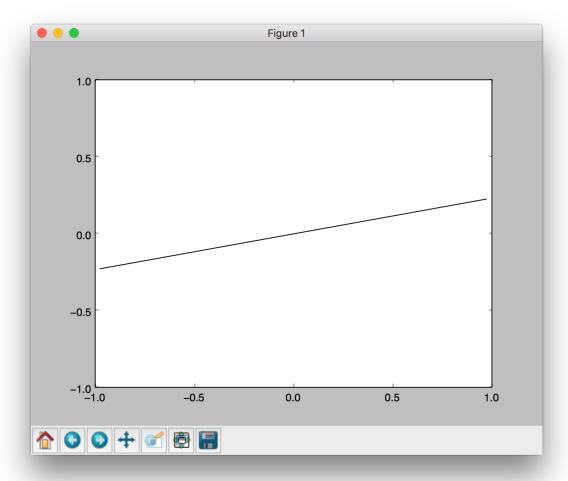
- 1 Install Python:
  - We recommend using an official graphical installer: download and install Python 3.9.
  - For Linux, use a package manager to install Python 3.9.
- 2 Install Pip:
  - For Windows, run python -m ensurepip --upgrade . For Linux,
  - use a package manager to install Pip for Python 3.

#### **Dependencies installation**

First, go through the <u>Autograding</u> section to understand how to work with the autograder.py.

The machine learning project has additional dependencies. It's important to install them now so that if there is an issue with the Python installation, we don't have to come back or redo the installation later: >python autograder.py --check-dependencies

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The libararies needed and the corresponding commands are:

- numpy, which provides support for fast, large multi-dimensional arrays.
- matplotlib, a 2D plotting library.

```
pip install numpy

pip install matplotlib
```

After these, use the python autograder.py --check-dependencies command to confirm that everything works.

#### TROUBLESHOOTING

Some installations will have python3 and pip3 refer to what we want to use. Also, there may by multiple installations of python that may complicate which commands install where.

```
python -V # version of python
pip -V # version of pip, and which python it is installing to
```

# **Python Basics**

If you're new to Python or need a refresher, we recommend going through **Python Basics.pdf** 

# **Autograding**

To get you familiarized with the autograder, we will ask you to code, test, and submit your code after solving the three questions.

Download PythonTutorial zip file from Canvas, Unzip this file and examine its contents:

\$ unzip pythonTutorial.zip

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\$ cd tutorial

\$ ls addition.py

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```
autograder.py
buyLotsOfFruit.py
grading.py
projectParams.py
shop.py
shopSmart.py
testClasses.py
testParser.py
shopAroundTown.py
test_cases
tutorialTestClasses.py
```

This contains a number of files you'll edit or run:

- addition.py: source file for question 1
- buyLotsOfFruit.py: source file for question 2
- shop.py : source file for question 3
- shopSmart.py: source file for question 3
- autograder.py : autograding script (see below)

and others you can ignore:

- test\_cases: directory contains the test cases for each question
- grading.py: autograder code
- testClasses.py : autograder code
- tutorialTestClasses.py: test classes for this particular project
- projectParams.py: project parameters

The command python autograder.py grades your solution to all three problems. If we run it in PyCharm on VS code terminal before editing any files we get a page or two of output:

```
>python autograder.py
```

For each of the three questions, this shows the results of that question's tests, the questions grade, and a final summary at the end. Because you haven't yet solved the questions, all the tests fail. As you solve each question you may find some tests pass while other fail. When all tests pass for a question, you get full marks.

Looking at the results for question 1, you can see that it has failed three tests with the error message "add(a, b) must return the sum of a and b". The answer your code gives is always 0, but the correct

answer is different. We'll fix that in the next tab.

### Q1: Addition

Open addition.py and look at the definition of add:

```
def add(a, b):
    "Return the sum of a and b"
    "*** YOUR CODE HERE ***"
    return 0
```

The tests called this with a and b set to different values, but the code always returned zero. Modify this definition to read:

```
def add(a, b):
    "Return the sum of a and b"
    print("Passed a = %s and b = %s, returning a + b = %s" % (a, b, a + b))
    return a + b
```

Now rerun the autograder (omitting the results for questions 2 and 3):

```
$ python autograder.py -q q1
Starting on 1-22 at 23:12:08

Question q1
=========

*** PASS: test_cases/q1/addition1.test

*** add(a,b) returns the sum of a and b

*** PASS: test_cases/q1/addition2.test

*** add(a,b) returns the sum of a and b

*** PASS: test_cases/q1/addition3.test

*** add(a,b) returns the sum of a and b

*** PASS: test_cases/q1/addition3.test

*** add(a,b) returns the sum of a and b
```

Finished at 23:12:08

Provisional grades

==========

Question q1: 1/1

-----

Total: 1/1

You now pass all tests, getting full marks for question 1. Notice the new lines "Passed a=..." which appear before "\*\*\* PASS: ...". These are produced by the print statement in add . You can use print statements like that to output information useful for debugging.

# Q2: buyLotsOfFruit function

Implement the buyLotsOfFruit(orderList) function in buyLotsOfFruit.py which takes a list of (fruit,numPounds) tuples and returns the cost of your list. If there is some fruit in the list which doesn't appear in fruitPrices it should print an error message and return None . Please do not change the fruitPrices variable.

Run python autograder.py until question 2 passes all tests and you get full marks. Each test will confirm that buyLotsOfFruit(orderList) returns the correct answer given various possible inputs. For example, test cases/q2/food price1.test tests whether:

```
Cost of [('apples', 2.0), ('pears', 3.0), ('limes', 4.0)] is 12.25
```

# Q3: shopSmart function

Fill in the function <code>shopSmart(orderList,fruitShops)</code> in <code>shopSmart.py</code>, which takes an orderList (like the kind passed in to <code>FruitShop.getPriceOfOrder</code>) and a list of <code>FruitShop</code> and returns the <code>FruitShop</code> where your order costs the least amount in total. Don't change the file name or variable names, please. Note that we will provide the <code>shop.py</code> implementation as a "support" file, so you don't need to submit yours.

Run python autograder.py until question 3 passes all tests and you get full marks. Each test will confirm that shopSmart(orderList,fruitShops) returns the correct answer given various possible inputs. For example, with the following variable definitions:

#### Q4: ShopAroundTown

Goal in this question is to shop around in multiple fruit stores around town to find the cheapest overall shopping, including the travel cost. You are going to implement the missing parts in shopAroundTown.py script. Once implemented, you are going to test your code for 4 scenarios. In each case the same shoping list and store list is used, but with different gas cost.

The expected output is:

```
Welcome to shop1 fruit shop

Welcome to shop2 fruit shop

Welcome to shop3 fruit shop

Orders: [('apples', 1.0), ('oranges', 3.0), ('limes', 2.0)]

At gas price 1 the best route is: ['shop1', 'shop2', 'shop3']

At gas price 3 the best route is: ['shop1', 'shop3']

At gas price 5 the best route is: ['shop2', 'shop1', 'shop3']
```

#### **Submission:**

No submission is required for this assignment.