

RETROSPEKTÍVA ZA ŠPRINT I.

NÁZOV ŠPRINTU: GÖTTERDÄMMERUNG

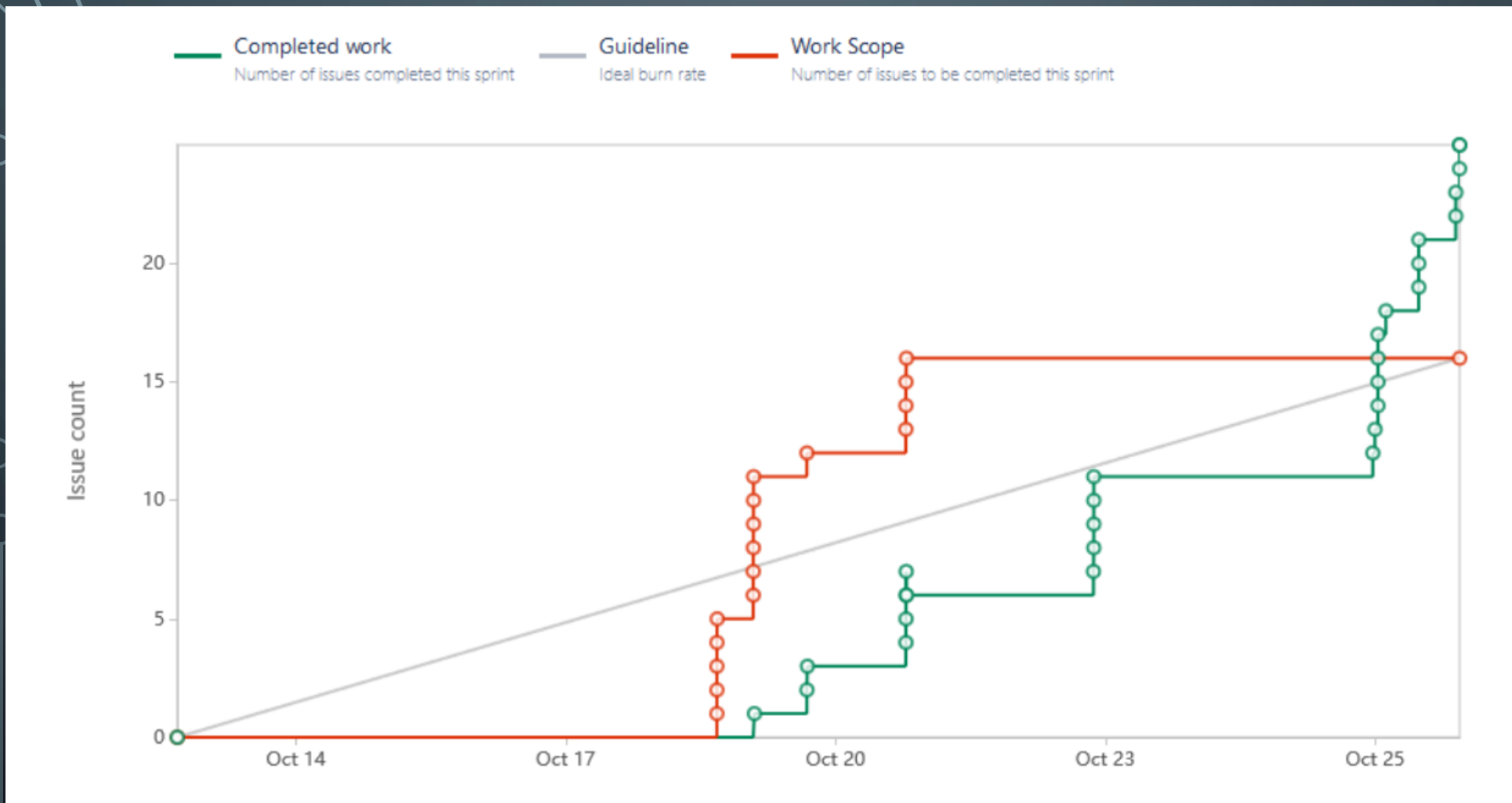
KĽÚČOVÉ TAKEAWAYS

+ : PREBEHLO FYZICKÉ STRETNUTIE, DOBRE ZADEFINOVANÉ POŽIADAVKY, OD KTORÝCH SA DÁ ODRAZIŤ ĎALEJ












- : NEZÁUJEM O PRÁCU V JIRE V TÍME, SLABÁ KOMUNIKÁCIA SO SCRUM-MASTEROM, NEAKTUALIZÁCIA ÚLOH V JIRE, SCRUM-MASTER MUSEL ZISŤOVAŤ INFORMÁCIE NON STOP

ČO SI ODNIEŠŤ: ZLEPŠIŤ KOMUNIKÁCIU, NAUČIŤ SA PRACOVAŤ V JIRE

PRÁCA NA ÚLOHÁCH



STAV ÚLOH

Key :	Summary :	Issue type :	Status :	Assignee :
DCS-28	HW related analysis	 Story	DONE	
DCS-29	SW related analysis	 Story	DONE	
DCS-30	DB related analysis	 Story	DONE	
DCS-31	Project summary analysis	 Story	DONE	
DCS-33	Create Server documentation draft	 Task	DONE	
DCS-34	Create functional requirements	 Task	DONE	
DCS-35	Create non-functional requirements	 Task	DONE	
DCS-36	Create acceptance criteria	 Task	DONE	

STAV ÚLOH

Key :	Summary :	Issue type :	Status :	Assignee :
DCS-37	Analyse measurement technologies	<input checked="" type="checkbox"/> Task	DONE	TZ
DCS-38	Analyse communication technologies	<input checked="" type="checkbox"/> Task	DONE	VB
DCS-39	Analyse batteries	<input checked="" type="checkbox"/> Task	DONE	VC
DCS-40	Create Database craft model	<input checked="" type="checkbox"/> Task	DONE	RY
DCS-42	Start a School Server	<input checked="" type="checkbox"/> Story	DONE	M
DCS-43	Register server	<input checked="" type="checkbox"/> Task	DONE	M
DCS-44	Provide teammates with access to server	<input checked="" type="checkbox"/> Task	DONE	VB
DCS-45	Create a draft website	<input checked="" type="checkbox"/> Task	DONE	M



**KEEP
CALM
AND
GET BACK
TO WORK**

