3.5: Two Dimensional Systems and their Vector Fields

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1 Motivation

We want to explore how vector fields of autonomous systems look.

2 Content

Suppose we have a constant coefficients autonomous system

$$\begin{bmatrix} \frac{dx}{dt} \\ \frac{dy}{dt} \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

Solutions to this system look like

$$\begin{bmatrix} x \\ y \end{bmatrix} = c_1 \vec{v_1} e^{\lambda_1 t} + c_2 \vec{v_2} e^{\lambda_2 t}$$

where \vec{v} and λ are eigenvectors and eigenvalues respectively.

Eigenvalues will determine how a phase diagram looks. Lets start by plugging in an eigenvector $\alpha \vec{v}$. We get

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \alpha \lambda \vec{v}$$

because $P\vec{v} = \lambda \vec{v}$.

Proposition: 1. If both of our eigenvalues are real and positive, we can see that the derivative of an eigenvector always points away from the origin. There is a critical point called a source at the origin.

- 2. If both of our eigenvalues are real and negative, the derivative at an eigenvector points toward the origin. This is because, whatever the sign of $\alpha \vec{v}$ is, the sign of $\alpha \lambda \vec{v}$ is the opposite, which takes you closer to the origin. There is a critical point called a sink at the origin
- 3. If one eigenvalue is positive and one eigenvalue is negative, then the directionality of the derivative depends on where you start, and we say there is a saddle critical point at the origin.
- 4. If both eigenvalues are purely imaginary, with no real component, then the vector field forms an ellipse, and you orbit the origin, which is a center critical point.
- 5. If the eigenvalues are complex with a positive real part, then the derivative spirals away from the origin, and we get a spiral source critical point
- 6. If both eigenvalues are complex with an imaginary real part, then the derivative spirals towards the origin, and we get a spiral sink critical point.

Proof: 1. Since λ is positive, the sign of $\alpha \vec{v}$ is equal to the sign of $\lambda \alpha \vec{v}$, so they point in the same direction. Since the eigenvector always points away from the origin, so will the derivative.

- 2. Since λ is negative, the sign of $\alpha \vec{v}$ is opposite the sign of $\lambda \alpha \vec{v}$, so they point in opposite directions. Since the eigenvector always points away from the origin, the derivative always points towards the origin.
- 3. This is a mixture of the previous two, so depending on which angle you approach the origin from, the derivative will point in a different direction.

4. With only imaginary components, our solution looks something like

$$y = \begin{bmatrix} c_1 \cos(bx) \\ c_2 \sin(bx) \end{bmatrix} + \begin{bmatrix} c_1 \sin bx \\ -c_2 \cos bx \end{bmatrix}$$

which is the parametric equation for an ellipse, so our solution is elliptical.

5. If we have a positive real part, then our solutions look like

$$y = e^t \begin{bmatrix} c_1 \cos(bx) \\ c_2 \sin(bx) \end{bmatrix} + e^t \begin{bmatrix} c_1 \sin bx \\ -c_2 \cos bx \end{bmatrix}$$

and since e^t is constantly growing, our solutions grow in magnitude as well.

6. If we have a negative real part, then our solutions look like

$$y = e^{-t} \begin{bmatrix} c_1 \cos(bx) \\ c_2 \sin(bx) \end{bmatrix} + e^{-t} \begin{bmatrix} c_1 \sin bx \\ -c_2 \cos bx \end{bmatrix}$$

and since e^{-t} is constantly shrinking, our solutions shrink in magnitude as well.