1.3: Coordinate Geometry

Alex L.

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0.1 Lines

The formula for a straight line graph is

$$y = mx + c$$

An alternate form is

$$ax + by + k = 0$$

where $m = \frac{-a}{b}$ and $c = \frac{-k}{b}$ and the x and y intercepts are $\frac{-k}{a}$ and $\frac{-k}{b}$ respectively.

If there is a power relationship between the two variables, $y = Ax^n$, then this can also be turned into a straight line by taking the natural log of both sides: $\ln y = n \ln x + \ln A$. In this form, the slope gives the power of x.

0.2 Conics

Def: A conic section takes the form $Ax^2 + By^2 + Cxy + Dx + Ey + F = 0$, and represent plane intersections of a double cone (an hourglass shape). They can take the form of either a parabola, a hyperbola, an ellipse, or a degenerate form, two straight lines.

The standard form for an ellipse: $\frac{(x-a)^2}{a^2} + \frac{(y-b)^2}{b^2} = 1$

The standard form for a parabola: $(y - b)^2 = 4a(x - a)$

The standard form for a hyperbola: $\frac{(x-a)^2}{a^2} - \frac{(y-b)^2}{b^2} = 1$

If C is nonzero, this indicates that the conic section is rotated, and so cannot be placed in standard form without a rotation of the axes.