

NAME	RARITY	STATUS	ARCANA TO RANK	RANK 1	RANK 2	RANK 3	RANK 4	RANK 5	RANK 6	RANK 7	RANK 8	RANK 9	RANK 10	INSPIRATION		
The Contract Brainstorm Blueprint	Legendary	Needs Art and Coding	0. The Fool	+1 hand size, each Phantom Thieves Joker you own gives X1.3 Mult	+1 hand size, each Phantom Thieves Joker you own gives X1.6 Mult	+2 hand size, each Phantom Thieves Joker you own gives X2 Mult	+2 hand size, each Phantom Thieves Joker you own gives X2.3 Mult	+3 hand size, each Phantom Thieves Joker you own gives X2.6 Mult	+3 hand size, each Phantom Thieves Joker you own gives X3 Mult	+4 hand size, each Phantom Thieves Joker you own gives X3.3 Mult	+4 hand size, each Phantom Thieves Joker you own gives X3.6 Mult	+5 hand size, each Phantom Thieves Joker you own gives X4 Mult	Evolves into Igor	+6 hand size, each Phantom Thieves Joker you own gives X5 Mult	Igor	
Zorro Brainstorm Blueprint	Uncommon	Needs Art and Coding	1. The Magician	Creates a random Planet card at the end of the round (Must have room)	Creates a random Planet card at the end of the round (Must have room)	Creates the Planet card for final played poker hand (Must have room)	Creates the Planet card for final played poker hand (Must have room)	Creates the Planet card for played poker hand (Must have room)	Creates the Planet card for played poker hand (Must have room)	Creates the Planet card for played poker hand 1 in 3 chance to create two (Must have room)	Creates the Planet card for played poker hand 1 in 3 chance to create two (Must have room)	Evolves into Mercurius	Creates a negative Planet card for played poker hand 1 in 3 chance to create two	Evolves into Diego	Creates two negative Planet cards for played poker hand	Morgana
Johanna Brainstorm Blueprint	Uncommon	Needs Art and Coding	2. The High Priestess	Retrigger the first scoring card	Retrigger the first scoring card twice	Retrigger the first scoring card twice	Retrigger the first two scoring cards twice	Retrigger the first two scoring cards twice	Retrigger the first three scoring cards twice	Retrigger the first three scoring cards twice	Retrigger the first three scoring cards twice	Evolves into Anat	Retrigger all scoring cards twice	Evolves into Agnes	Retrigger all scoring cards three times	Makoto Nijima
Mlady Brainstorm Blueprint	Uncommon	Needs Art and Coding	3. The Empress	Earn \$3 at the end of the round	Earn \$3 at the end of the round	Earn \$6 at the end of the round	Earn \$6 at the end of the round	Earn \$9 at the end of the round	Earn \$9 at the end of the round	Earn \$15 at the end of the round	Earn \$15 at the end of the round	Evolves into Astarte	Earn \$15 after each hand played	Evolves into Lucy	Earn \$20 after each hand played	Haru Okumura
Goemon Brainstorm Blueprint	Uncommon	Needs Art and Coding	4. The Emperor	1 in 3 chance to duplicate first hand of round if it has only 1 card	1 in 3 chance to duplicate first hand of round if it has only 1 card	1 in 3 chance to duplicate first hand of round if it has only 1 card	1 in 2 chance to duplicate first hand of round if it has only 1 card	1 in 2 chance to duplicate first hand of round if it has only 1 card	1 in 2 chance to duplicate first hand of round if it has only 1 card	If first hand of round has only 1 card, add a permanent copy to deck and draw it to hand	If first hand of round has only 1 card, add a permanent copy to deck and draw it to hand	Evolves into Kamu Susano-o	If first hand of round has only 1 card, add two permanent copies to deck and draw them to hand	Evolves into Gorokichi	If first hand of round has only 1 card, add two permanent copies to deck and draw them to hand	Yusuke Kitagawa
Chief Brainstorm Blueprint	Common	Needs Art and Coding	5. The Hierophant	+20 Chips for every other Phantom Thieves Joker you own	+20 Chips for every other Phantom Thieves Joker you own	+30 Chips for every other Phantom Thieves Joker you own	+30 Chips for every other Phantom Thieves Joker you own	+50 Chips for every other Phantom Thieves Joker you own	+50 Chips for every other Phantom Thieves Joker you own	+50 Chips and +3 Mult for every other Phantom Thieves Joker you own	+50 Chips and +3 Mult for every other Phantom Thieves Joker you own	+50 Chips and +6 Mult for every other Phantom Thieves Joker you own	+50 Chips and +6 Mult for every other Phantom Thieves Joker you own	Sojiro Sakura		
Carmen Brainstorm Blueprint	Rare	Needs Art and Coding	6. The Lovers	When Blind is selected, create one common Phantom Thieves Joker (Must have room)	When Blind is selected, create one common Phantom Thieves Joker (Must have room)	When Blind is selected, create one common Phantom Thieves Joker (Must have room)	When Blind is selected, create one common Phantom Thieves Joker (Must have room)	When Blind is selected, create one uncommon Phantom Thieves Joker (Must have room)	When Blind is selected, create one uncommon Phantom Thieves Joker (Must have room)	When Blind is selected, create one uncommon Phantom Thieves Joker (Must have room)	When Blind is selected, create one rare Phantom Thieves Joker (Must have room)	Evolves into Hecate	When Blind is selected, create one random negative Phantom Thieves Joker (Must have room)	Evolves into Celestine	When Blind is selected, create two random negative Phantom Thieves Jokers (Must have room)	Ann Takamaki
Captain Kidd Brainstorm Blueprint	Rare	Needs Art and Coding	7. The Chariot	1 in 2 chance to upgrade level of played poker hand	1 in 2 chance to upgrade level of played poker hand	Upgrade level of played poker hand	Upgrade level of played poker hand	Upgrade level of played poker hand 1 in 3 chance to upgrade again	Upgrade level of played poker hand 1 in 3 chance to upgrade again	Upgrade level of played poker hand 1 in 2 chance to upgrade again	Upgrade level of played poker hand 1 in 2 chance to upgrade again	Evolves into Seiten Taisei	Upgrade level of played poker hand twice	Evolves into William	Upgrade level of played poker hand three times	Ryuji Sakamoto
Robin Hood Brainstorm Blueprint	Uncommon	Completed	8. Justice	Create your most used Tarot at the end of the round	Create your most used Tarot at the end of the round	Create your most used Tarot at the end of the round	Create your most used Tarot at the end of the round	Create your most used Tarot at the end of the round	Create your most used Tarot at the end of the round	Create your most used Tarot at the end of the round	Create your most used Tarot at the end of the round	Evolves into Loki	Create a negative copy of your most used Tarot at the end of the round (WATCH OUT!)	Evolves into Hereward	Create a negative copy of your most used Tarot at the end of the round	Goro Akechi
Necronomicon Brainstorm Blueprint	Uncommon	Needs Art and Coding	9. The Hermit	Creates a random Tarot card at the end of the round (Must have room)	Creates a random Tarot card at the end of the round (Must have room)	Creates a random Tarot card at the end of the round (Must have room)	Creates a random Tarot card at the end of the round (Must have room)	Creates a useful Tarot card at the end of the round (Must have room) [1]	Creates a useful Tarot card at the end of the round (Must have room)	Creates a useful Tarot card at the end of the round (Must have room)	Creates a useful Tarot card at the end of the round (Must have room)	Evolves into Prometheus	Creates a useful Tarot card after each hand played (Must have room)	Evolves into Al Azif	Creates two useful Tarot cards after each hand played (Must have room)	Futaba Sakura
Fortune Teller Brainstorm Blueprint	Common	Needs Art and Coding	10. The Wheel of Fortune	1 in 4 chance to see the next card to draw	1 in 4 chance to see the next card to draw	1 in 2 chance to see the next card to draw	1 in 2 chance to see the next card to draw	1 in 2 chance to see the next two cards to draw	1 in 2 chance to see the next two cards to draw	See the next two cards to draw	See the next two cards to draw	See the next hand to draw		See the next hand to draw	Chihaya Mifune	
Twins Brainstorm Blueprint	Rare	Needs Art and Coding	11. Strength	Does nothing...	Does nothing...	+1 Joker slot	+1 Joker slot	+1 Joker slot	+1 Joker slot	+2 Joker slots	+2 Joker slots	+2 Joker slots	Evolves into Lavenza	+3 Joker slots	Caroline & Justine	
Weapons Dealer Brainstorm Blueprint	Common	Needs Art and Coding	12. The Hanged Man	1 in 5 chance of adding a random enhancement to scoring cards	1 in 5 chance of adding a random enhancement to scoring cards	1 in 5 chance of adding a random enhancement to scoring cards	1 in 4 chance of adding a random enhancement to scoring cards	1 in 4 chance of adding a random enhancement to scoring cards	1 in 2 chance of adding a random enhancement to scoring cards	1 in 2 chance of adding a random enhancement to scoring cards	Add a random enhancement to scoring cards	Add a random enhancement to scoring cards	Enhance scoring cards to Steel Cards	Munehisa Iwai		
Back Alley Doctor Brainstorm Blueprint	Common	Needs Art and Coding	13. Death	+20 Chips per Tarot card used this run	+20 Chips per Tarot card used this run	+30 Chips per Tarot card used this run	+30 Chips per Tarot card used this run	+40 Chips per Tarot card used this run	+40 Chips per Tarot card used this run	+40 Chips and +1 Mult per Tarot card used this run	+40 Chips and +1 Mult per Tarot card used this run	+50 Chips and +2 Mult per Tarot card used this run	+50 Chips and +3 Mult per Tarot card used this run	Tae Takemi		
Teacher Brainstorm Blueprint	Common	Needs Art and Coding	14. Temperance	Played cards give +20 Chips when scored	Played cards give +20 Chips when scored	Played cards give +30 Chips when scored	Played cards give +30 Chips when scored	Played cards give +40 Chips when scored	Played cards give +40 Chips when scored	Played cards give +40 Chips when scored	Played cards give X2 Chips when scored	Played cards give X3 Chips when scored	Played cards give X3 Chips when scored	Sadayo Kawakami		
Papazaza Brainstorm Blueprint	Common	Needs Art and Coding	15. The Devil	Reduce required chip score of Blinds by 10%	Reduce required chip score of Blinds by 10%	Reduce required chip score of Blinds by 10%	Reduce required chip score of Blinds by 20%	Reduce required chip score of Blinds by 20%	Reduce required chip score of Blinds by 30%	Reduce required chip score of Blinds by 30%	Reduce required chip score of Blinds by 40%	Reduce required chip score of Blinds by 40%	Reduce required chip score of Blinds by 50%	Ichiko Ohya		
Skilled Gamer Brainstorm Blueprint	Common	Needs Art and Coding	16. The Tower	1 in 2 chance of +1 hand each round	1 in 2 chance of +1 hand each round	+1 hand each round	+1 hand each round	+1 hand each round	+2 hands each round	+2 hands each round	+2 hands each round	+2 hands each round	+3 hands each round	Shinya Oda		
Shogi Player Brainstorm Blueprint	Common	Needs Art and Coding	17. The Star	1 in 2 chance of +1 discard each round	1 in 2 chance of +1 discard each round	+1 discard each round	+1 discard each round	+1 discard each round	+2 discards each round	+2 discards each round	+2 discards each round	+2 discards each round	+3 discards each round	Hifumi Togo		

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Admin Brainstorm Blueprint	Common	Needs Art and Coding	18. The Moon	1 in 5 chance of adding a random seal to scoring cards	1 in 5 chance of adding a random seal to scoring cards	1 in 5 chance of adding a random seal to scoring cards	1 in 4 chance of adding a random seal to scoring cards	1 in 4 chance of adding a random seal to scoring cards	1 in 2 chance of adding a random seal to scoring cards	1 in 2 chance of adding a random seal to scoring cards	Add a random seal to scoring cards	Add a random seal to scoring cards	Enhance scoring cards to Red Seal	Yuuki Mishima		
Man of the People Brainstorm Blueprint	Common	Needs Art and Coding	19. The Sun	All cards and packs in shop cost \$1 less (minimum \$1)	All cards and packs in shop cost \$1 less (minimum \$1)	All cards and packs in shop cost \$1 less (minimum \$1)	All cards and packs in shop cost \$2 less (minimum \$1)	All cards and packs in shop cost \$2 less (minimum \$1)	All cards and packs in shop cost \$2 less (minimum \$1)	All cards and packs in shop cost \$3 less (minimum \$1)	All cards and packs in shop cost \$3 less (minimum \$1)	All cards and packs in shop cost \$3 less (minimum \$1)	All cards and packs in shop cost \$3 less, rerolls cost \$1 less (minimum \$1)	Taranosuke Yoshida		
Prosecutor Brainstorm Blueprint	Common	Needs Art and Coding	20. Judgement	1 in 5 chance of adding a random edition to scoring cards	1 in 5 chance of adding a random edition to scoring cards	1 in 5 chance of adding a random edition to scoring cards	1 in 4 chance of adding a random edition to scoring cards	1 in 4 chance of adding a random edition to scoring cards	1 in 2 chance of adding a random edition to scoring cards	1 in 2 chance of adding a random edition to scoring cards	Add a random edition to scoring cards	Add a random edition to scoring cards	Enhance scoring cards to Polycrome	Sae Nijima		
Arsène Brainstorm Blueprint	Rare	Needs Art and Coding	21. The World	Copies the ability of Joker to the left	Copies the ability of Joker to the left	Copies the ability of Joker to the left	Copies the ability of Joker to the left	Copies the ability of Joker to the left, 1 in 3 chance to do it twice	Copies the ability of Joker to the left, 1 in 3 chance to do it twice	Copies the ability of Joker to the left, 1 in 3 chance to do it twice	Copies the ability of Joker to the left, 1 in 3 chance to do it twice	Evolves into Satanae!	Copies the ability of Joker to the left +1 Joker slot	Evolves into Raoul	Copies the ability of Joker to the left +2 Joker slots	Ren Amamiya

[1] A Useful Tarot is a Tarot that ranks up a Phantom Thieves Joker you own.