Homework 1 Part 1

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library(rgl)

Problem 1: Graphing a bivariate function and its second order approximation

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i) Write an R function that computes the function f for any input x<sub>1</sub> and x<sub>2</sub>
f <- function(x1,x2) {cos(x1*x2)}</li>
ii) Write an R function that computes the function h for any input x<sub>1</sub>, and x<sub>2</sub>
h <- function(x1,x2) {1 - ((pi^2/8)*(x1)^2)}</li>
```

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iii) and iv)

x1 <- seq(from = -pi/4, to = pi/4, length = 30)

x2 <- seq(from = pi/4, to = 3*pi/4, length = 30)

f1 <- outer(x1, x2, FUN = f)

persp3d(x1, x2, f1, col = "red", shade = 0.1, alpha = 0.5, xlab = "x1", ylab = "x2", main = "Taylor app.

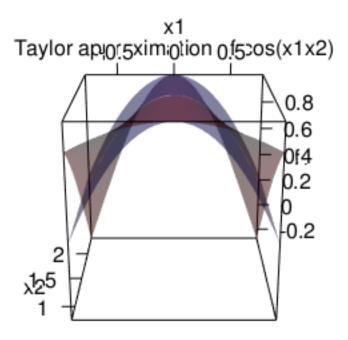
h1 <- outer(x1, x2, FUN = h)

persp3d(x1,x2, h1, col = "blue", shade = 0.1, alpha = 0.5, add = TRUE)

rglwidget(controllers = )

### Warring in grouphet2d(group = x, width = width height = height), webshet =
```

Warning in snapshot3d(scene = x, width = width, height = height): webshot =
TRUE requires the webshot2 package; using rgl.snapshot() instead
cleared error 1285

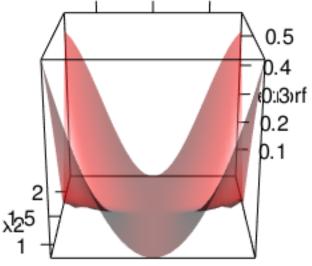


```
v and vi
errorf <- abs(f1 - h1)
persp3d(x1, x2, errorf, col = "red", alpha = 0.5, xlab = "x1", ylab = "x2", main = "The error in second
rglwidget(controllers = )</pre>
```

```
## Warning in snapshot3d(scene = x, width = width, height = height): webshot =
## TRUE requires the webshot2 package; using rgl.snapshot() instead
```

cleared error 1285

The error in second 0;5 \Rightarrow r T_0 ylor0;5 \Rightarrow sansion of cos(x1x2)



vii

filled.contour(x1, x2, errorf)
grid(nx = 20, ny = 20)

