

-----Lexic.txt-----

#### Alphabet:

Lower case letters: a-z  
Upper case letters: A-Z  
Decimal digits: 0-9  
Underline: \_

#### Operators:

+ - \* / % < <= > >= == != && || !=

#### Separators:

( ) { } ; , space newline

#### Reserved words:

begin end if else while readInt readChar print true false int bool char

#### Identifiers:

- A sequence of letters, digits and underlines, starting with a letter or an underline ( \_ ), but if it starts with an underline, it must be followed by a letter or a digit.

identifier ::= letter | letter {letter}{digit}{\_} | \_ (letter | digit) {letter}{digit}{\_}  
letter ::= "a" | "b" | ... | "z" | "A" | "B" | ... | "Z"  
digit ::= "0" | "1" | ... | "9"

#### Constants:

- Same rule as identifiers, but it must start with "@".

constant ::= "@" identifier

#### 1. Integer constant:

int\_constant ::= 0 | [sign] nonzero\_digit {digit}  
sign ::= "+" | "-"  
nonzero\_digit ::= "1" | ... | "9"  
digit ::= "0" | "1" | ... | "9"

#### 2. Bool constant:

bool\_constant ::= "true" | "false"

#### 3. Char constant:

char\_constant ::= letter | digit

-----Syntax.in-----

type ::= "int" | "char" | "bool"  
relation ::= "<" | "<=" | "==" | ">=" | ">" | "!=" | "&&" | "||"  
operator ::= "+" | "-" | "\*" | "/" | "%"

program ::= "begin" "{" declist stmtlist "}" "end" ";"

decllist ::= declaration | declaration decllist

declaration ::= type IDENTIFIER ";" | type IDENTIFIER "[" int\_constant "]" ";"

stmtlist ::= stmt | stmt stmtlist

stmt ::= simplstmt | structstmt

simplstmt ::= assignstmt ";" | arrayassignstmt ";" | iostmt ";"

assignstmt ::= IDENTIFIER "=" expression ";"

arrayassignstmt ::= IDENTIFIER "[" expression "]" "=" expression ";"

iostmt ::= "readInt" "(" IDENTIFIER ")" ";" | "readChar" "(" IDENTIFIER ")" ";" | "print" "(" IDENTIFIER ")"  
";"

structstmt ::= ifstmt | whilestmt

ifstmt ::= "if" "(" condition ")" "{" stmtlist "}" ["else" "{" stmtlist "}"]

whilestmt ::= "while" "(" condition ")" "{" stmtlist "}"

factor ::= IDENTIFIER | int\_constant | "(" expression ")"

term ::= factor | term operator factor

expression ::= term | expression operator term

condition ::= expression relation expression

-----token.in-----

+

-

\*

/

%

>

<

>=

<=

==

!=

==

||

&&

[

]

{

}

(

)  
,  
;  
space  
newline

begin  
end  
if  
else  
while  
readInt  
readChar  
print  
true  
false  
int  
bool  
char