## Simple R Functions

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1.

(a) Write functions tmpFn1 and tmpFn2 such that if xVec is the vector  $(x_1, x_2, ..., x_n)$ , then tmpFn1(xVec) returns vector  $(x_1, x_2^2, ..., x_n^n)$  and tmpFn2(xVec) returns the vector  $(x_1, \frac{x_2^2}{2}, ..., \frac{x_n^n}{n})$ .

Here is tmpFn1

```
tmpFn1 <- function(xVec){
   return(xVec^(1:length(xVec)))
}

## simple example
a <- c(2, 5, 3, 8, 2, 4)
b <- tmpFn1(a)
b</pre>
```

**##** [1] 2 25 27 4096 32 4096

and now tmpFn2

```
tmpFn2 <- function(xVec2){
    n = length(xVec2)
    return(xVec2^(1:n)/(1:n))
}

c <- tmpFn2(a)
c</pre>
```

**##** [1] 2.0000 12.5000 9.0000 1024.0000 6.4000 682.6667

(b) Now write a fuction tmpFn3 which takes 2 arguments x and n where x is a single number and n is a strictly positive integer. The function should return the value of

$$1 + \frac{x}{1} + \frac{x^2}{2} + \frac{x^3}{3} + \dots + \frac{x^n}{n}$$

```
tmpFn3 <- function(x, n){
  return(1 + sum((x^(1:n))/(1:n)))
}</pre>
```

2. Write a function tmpFn(xVec) such that if xVec is the vector  $x = (x_1, ..., x_n)$  then tmpFn(xVec) returns the vector of moving averages:

$$\frac{x_1 + x_2 + x_3}{3}, \frac{x_2 + x_3 + x_4}{3}, ..., \frac{x_{n-2} + x_{n-1} + x_n}{3}$$

```
tmpFn <- function(xVec){
  length(xVec) -> n
  return((xVec[1:(n-2)]+xVec[2:(n-1)]+xVec[3:n])/3)
}
```

Try out your function. tmpFn(c(1:5,6:1))

```
tmpFn( c(1:5,6:1) )
```

## [1] 2.000000 3.000000 4.000000 5.000000 5.333333 5.000000 4.000000 3.000000 ## [9] 2.000000

3. Consider the continuous function

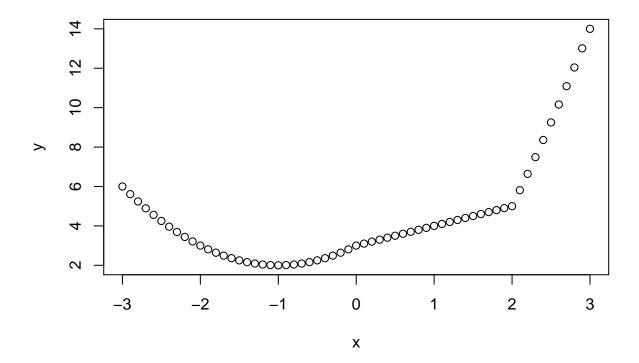
$$f(x) = \begin{cases} x^2 + 2x + 3 & if & x < 0\\ x + 3 & if & 0 \le x < 2\\ x^2 + 4x - 7 & if & 2 \le x \end{cases}$$

Write a function tmpFn which takes a single argument xVec. the function should return the vector the values of the function f(x) evaluated at the values in xVec.

```
tmpFn <- function(x){
  ifelse(x < 0, x^2 + 2*x + 3, ifelse(x < 2, x+3, x^2 + 4*x - 7))
}</pre>
```

Hence plot the function f(x) for -3 < x < 3.

```
x <- seq(-3,3, by=.1)
y <- tmpFn(x)
plot(x = x, y = y)</pre>
```



4. Write a function which takes a single argument which is a matrix. The function should return a matrix which is the same as the function argument but every odd number is doubled.

Hence the result of using the function on the matrix

$$\begin{bmatrix} 1 & 1 & 3 \\ 5 & 2 & 6 \\ -2 & -1 & -3 \end{bmatrix}$$

should be:

$$\begin{bmatrix} 2 & 2 & 6 \\ 10 & 2 & 6 \\ -2 & -2 & -6 \end{bmatrix}$$

```
double_odd <- function(x){</pre>
  ifelse(abs(x)\frac{%}{2} == 0, x, 2*x)
}
M \leftarrow matrix(c(1,1,3,5,2,6,-2,-1,-3), nrow = 3,byrow = T)
М
##
         [,1] [,2] [,3]
## [1,]
            1
                  1
                        3
## [2,]
            5
                  2
                        6
## [3,]
           -2
                 -1
                       -3
double_odd(M)
         [,1] [,2] [,3]
                  2
## [1,]
            2
                        6
## [2,]
           10
                        6
```

```
## [3,] -2 -2 -6
```

5. Write a function which takes 2 arguements n and k which are positive integers. It should return the nxn matrix:

```
\begin{bmatrix} k & 1 & 0 & 0 & \cdots & 0 & 0 \\ 1 & k & 1 & 0 & \cdots & 0 & 0 \\ 0 & 1 & k & 1 & \cdots & 0 & 0 \\ 0 & 0 & 1 & k & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & k & 1 \\ 0 & 0 & 0 & 0 & \cdots & 1 & k \end{bmatrix}
```

```
tmpFn4 <- function(n, k){
    M <- matrix(rep(0, times = n^2), nrow = n)
    for (i in 1:n){
        if(i==1){
          M[i,i]= k; M[i+1,i]= 1;
        } else if (i==n){
          M[i,i]= k; M[i-1,i]= 1;
        } else{
          M[i,i]= k; M[i-1,i]= 1; M[i+1,i]= 1;
        }
    }
    return(M)
}</pre>
```

## tmpFn4(5, 2)

```
[,1] [,2] [,3] [,4] [,5]
##
## [1,]
           2
                 1
                       0
## [2,]
                                  0
           1
                 2
                       1
                            0
## [3,]
           0
                       2
                            1
## [4,]
           0
                 0
                            2
                                  1
                       1
## [5,]
```

6. Suppose an angle  $\alpha$  is given as a positive real number of degrees.

```
If 0 \le \alpha < 90 then it is quadrant 1. If 90 \le \alpha < 180 then it is quadrant 2. if 180 \le \alpha < 270 then it is quadrant3. if 270 \le \alpha < 360 then it is quadrant 4. if 360 \le \alpha < 450 then it is quadrant 1. And so on ...
```

Write a function quadrant (alpha) which returns the quadrant of the angle  $\alpha$ .

```
quadrant <- function(alpha){
  return(1 + (alpha %% 360) %/% 90)
}</pre>
```

7.

(a) Zeller's congruence is the formula:

$$f = ([2.6m - 0.2] + k + y + [y/4] + [c/4] - 2c)mod7$$

where [x] denotes the integer part of x; for example [7.5] = 7.

Zeller's congruence returns the day of the week f given:

```
k = the day of the month
```

y = the year in the century

c =the first 2 digits of the year (the century number)

m = the month number (where January is month 11 of the preceding year, February is month 12 of the preceding year, March is month 1, etc.)

For example, the date  $21/07/1^{\circ}963$  has m = 5, k = 21, c = 19, y = 63;

the date 21/2/63 has m = 12, k = 21, c = 19, and y = 62.

Write a function weekday(day,month, year) which returns the day of the week when given the numerical inputs of the day, month and year.

Note that the value of 1 for f denotes Sunday, 2 denotes Monday, etc.

```
weekday <- function(day, month, year){
    k = day
    if (month <= 2){
        m = month + 10; year = year - 1
    } else{
        m = month
}
    c = year %/% 100
    y = year %% 100
    f = ((2.6*m-0.2)%/%1 + k + y + y%/%4 + c%/%4 - 2*c)%%7
    c("Sunday", "Monday", "Tuesday", "Wednesday", "Thursday", "Friday", "Saturday")[1+f%%7]
}</pre>
```

(b) Does your function work if the input parameters day, month, and year are vectors with the same length and valid entries?

No, it only works one date at a time, for example:

```
a=weekday(4,2,2018)
a
```

## [1] "Sunday"