

# Investigating population dynamics with Cellular Automata

Cesar Hernando | Arturo Gallardo | Tim Neumann

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# Outline

1. Introduction
2. Lotka-Volterra (LV) model: Analytical solution of exponential + logistic model
3. Cellular Automata (CA) simulation: Energy-based model
4. Mapping from exponential LV model to probabilistic CA
5. Conclusion

# 1. Introduction

Ecological systems are complex, but insight into their dynamics is crucial

- Weather forecasting and climate change
- Protection of natural diversity
- Economic considerations

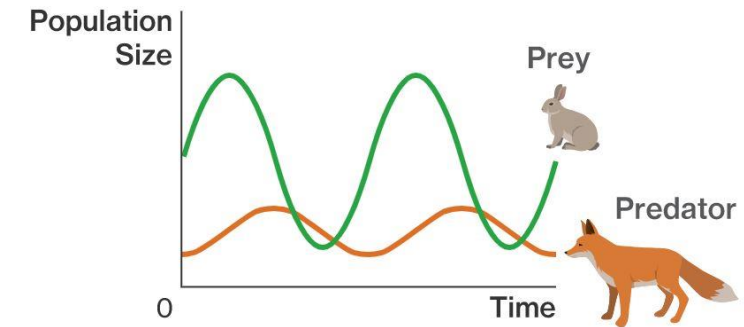


Source: NOAA Fisheries, 2022

Available at: <https://www.fisheries.noaa.gov/feature-story/new-indicators-could-help-manage-global-overfishing>

**Goal:** Understand dynamics of simple system via two different perspectives

- Analytical models using differential equations
- Numerical models simulating species interaction



Source: *Predator-prey models to model users*, Medium, 2020.

Available at: <https://medium.com/hello-cdo/predator-prey-models-to-model-users-9ed717fa548f>

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## 2.0 Lotka-Volterra (LV) model

Pair of first-order (nonlinear) differential equations to describe population dynamics in predator-prey systems

$$\begin{cases} \frac{\partial x(t)}{\partial t} = \underbrace{\alpha xy}_{\text{Predator growth}} - \underbrace{\beta x}_{\text{Predator death}} & := f(x, y) \\ \frac{\partial y(t)}{\partial t} = \underbrace{\gamma y}_{\text{Prey growth}} - \underbrace{\delta xy}_{\text{Prey death}} & := g(x, y) \end{cases}$$

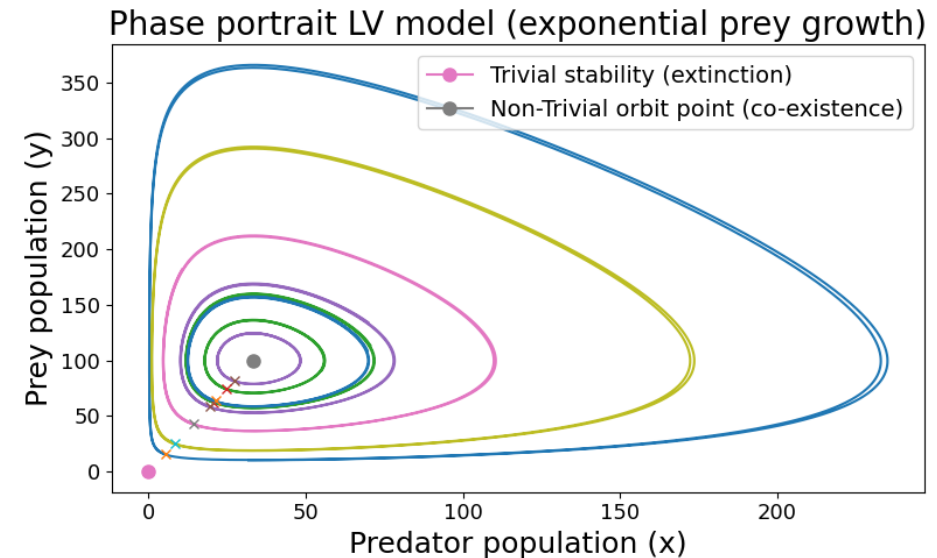
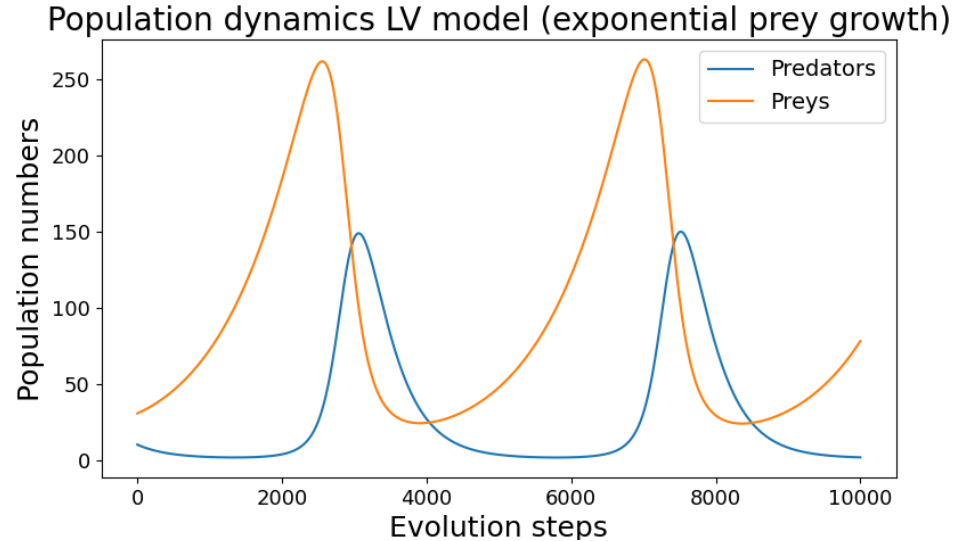
Multiple variations exists, e.g., featuring exponential or logistic prey growth

## 2.1 Exponential LV model

$$\begin{cases} \frac{\partial x(t)}{\partial t} = \underbrace{\alpha xy}_{\text{Predator growth}} - \underbrace{\beta x}_{\text{Predator death}} & := f(x, y) \\ \frac{\partial y(t)}{\partial t} = \underbrace{\gamma y}_{\text{Prey growth}} - \underbrace{\delta xy}_{\text{Prey death}} & := g(x, y) \end{cases}$$

Simple model with exponential prey growth, exhibits non-trivial stable point at  $(x^*, y^*) = \left(\frac{\gamma}{\delta}, \frac{\beta}{\alpha}\right)$

For  $\alpha = \delta = 0.003$ ,  $\beta = 0.3$ ,  $\gamma = 0.1$ ,  $dt = 0.01$ :



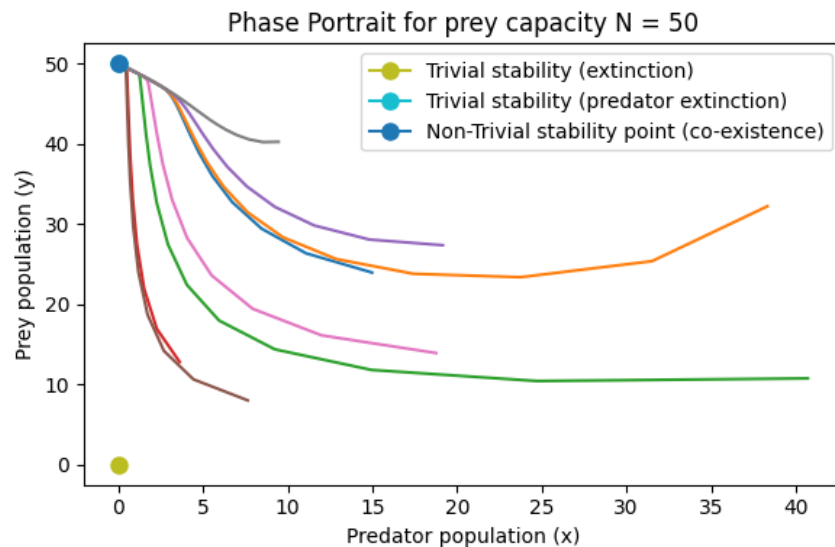


## 2.2 Logistic LV model

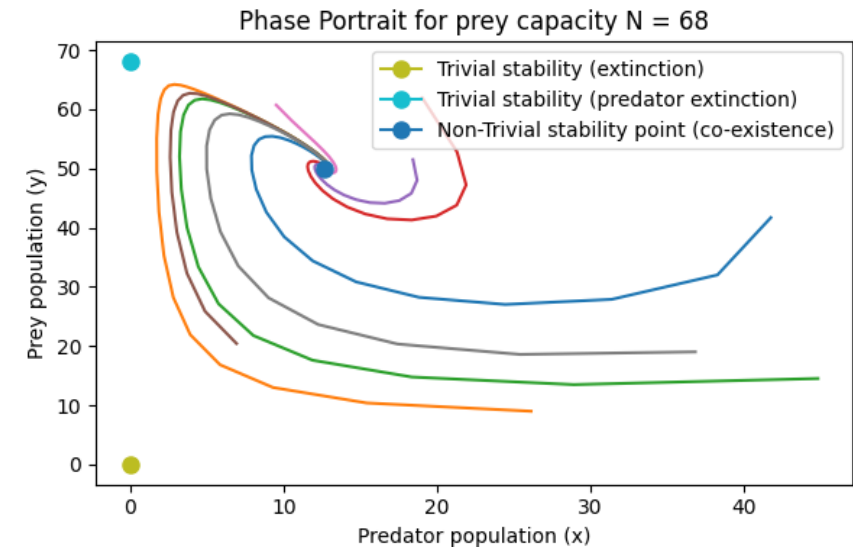
$$\begin{cases} \frac{\partial x(t)}{\partial t} = \alpha xy - \beta x & := f(x, y) \\ \frac{\partial y(t)}{\partial t} = \gamma y(1 - \frac{y}{N}) - \delta xy & := g(x, y) \end{cases}$$

Logistic prey growth (capacity  $N$ ) with non-trivial stable point  $(x^*, y^*) = \left(\frac{\gamma}{\delta}(1 - \frac{\beta}{\alpha N}), \frac{\beta}{\alpha}\right)$  and bifurcation at capacity  $N = \frac{\alpha\beta + \sqrt{\alpha^2\beta^2 + \alpha^2\gamma\beta}}{2\alpha^2}$ .

For  $\alpha = \delta = 1$ ,  $\beta = 50$ ,  $\gamma = 48$ ,  $dt = 0.01$ :



bifurcation at  $N = 60$



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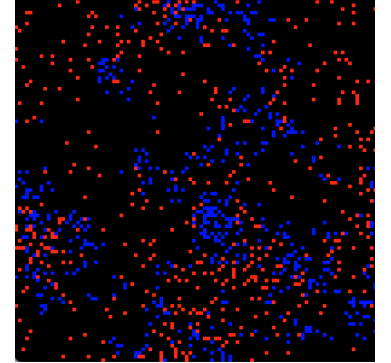
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## 2.3 Population dynamics: Beyond the LV model

Numerical simulation replicates analytical model, but is restricted in expressivity

We want a more realistic simulation: **Cellular Automata (CA)**



CAs are computational models to simulate the behaviour of complex systems:

- Grid of cells with finite number of states
- Discrete update rules (can be deterministic or probabilistic) to define system evolution
- Locality due to neighbor interactions

Useful for our goal to simulate realistic predator-prey systems

# 3.1. Energy-based CA: Set-up and initialization

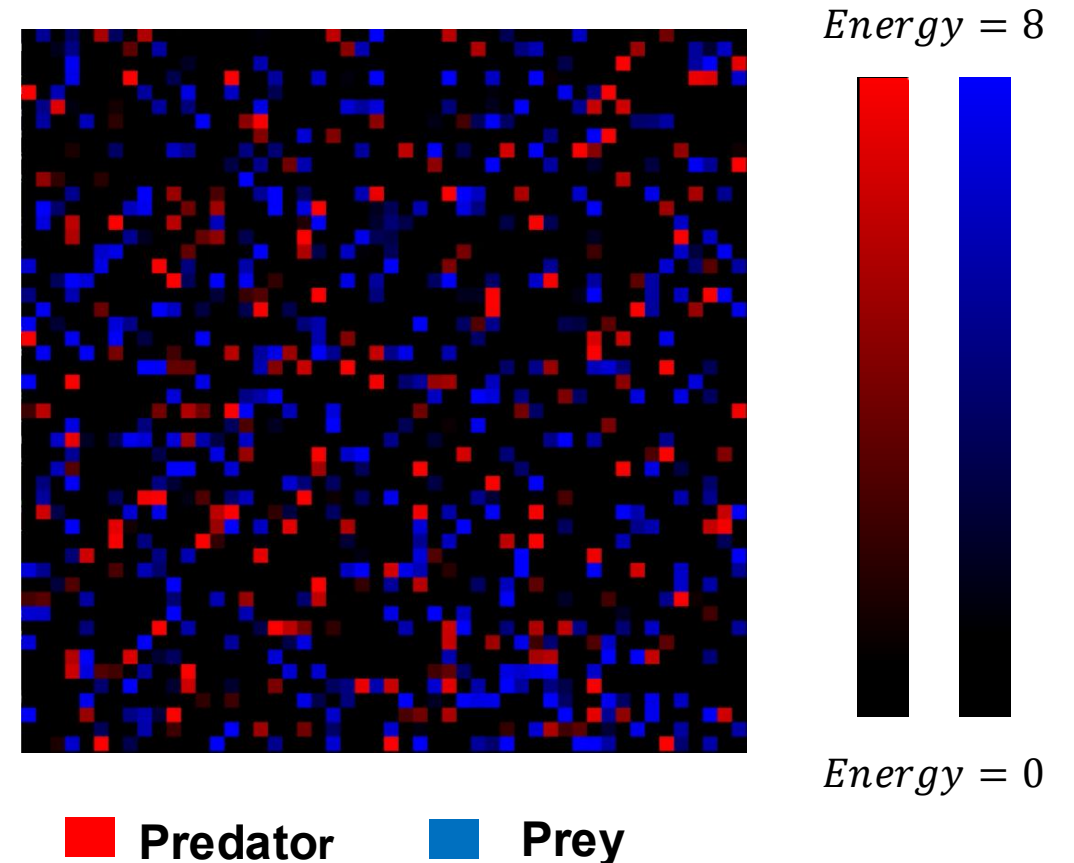
- **Set-up**

- We use an OOP approach
- Habitat is represented by a NxN lattice
- Each cell can be empty, contain a predator or a prey
- It also has an associated energy → health

- **Initialization**

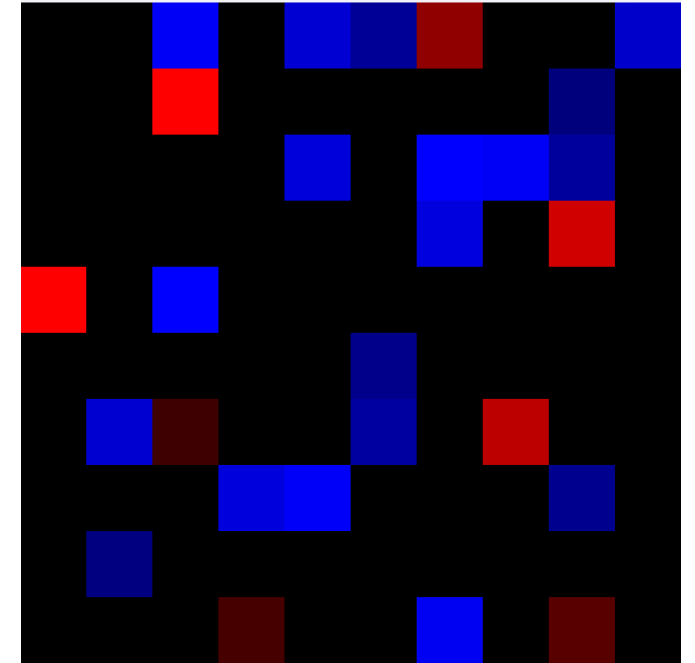
- Random allocation of predators and preys
- Energies sampled from  $\mathcal{N}(\mu_E = 5, \sigma_E = 3)$

70% empty cells, 10% predators, 20% preys



## 3.2. Energy-based CA: Evolution rules

- At each evolution step, the order in which cells act is randomized
- Animals act based on the current state of the lattice, which is updated immediately after each individual acts.
- Periodic boundary conditions are used to determine each cell's neighbors.
- Implement a set of action rules to simulate real ecosystem interactions
- Separate action rules for predators and prey



## 3.2. Energy-based CA: Evolution rules

### Predators:

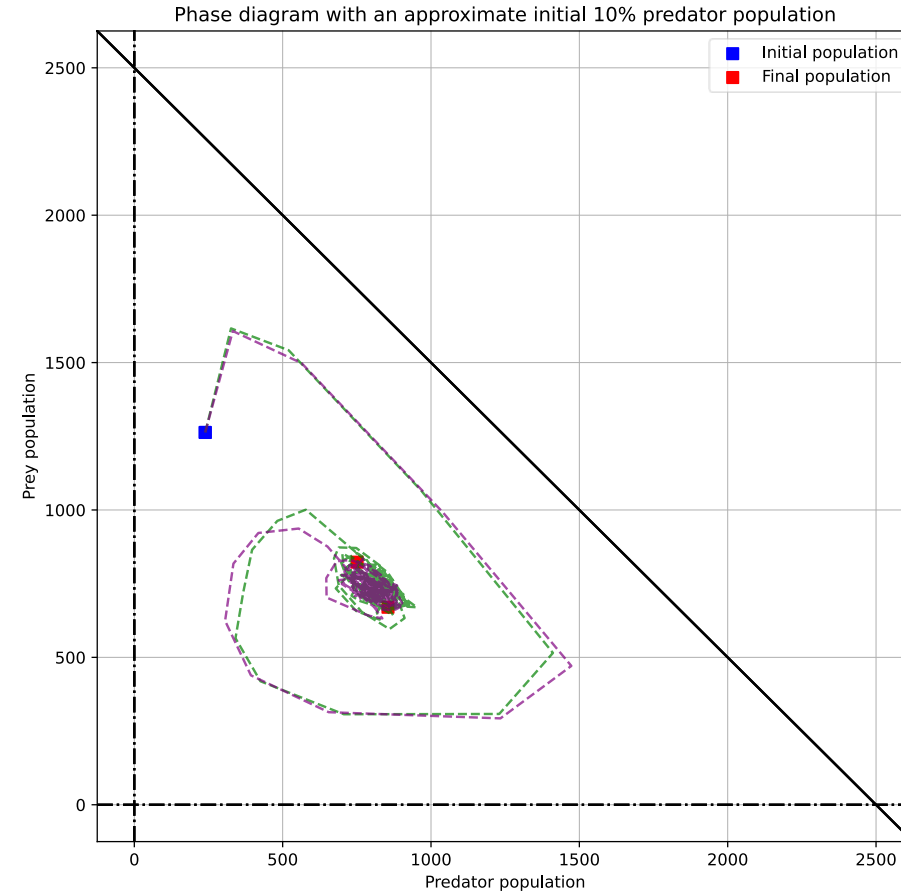
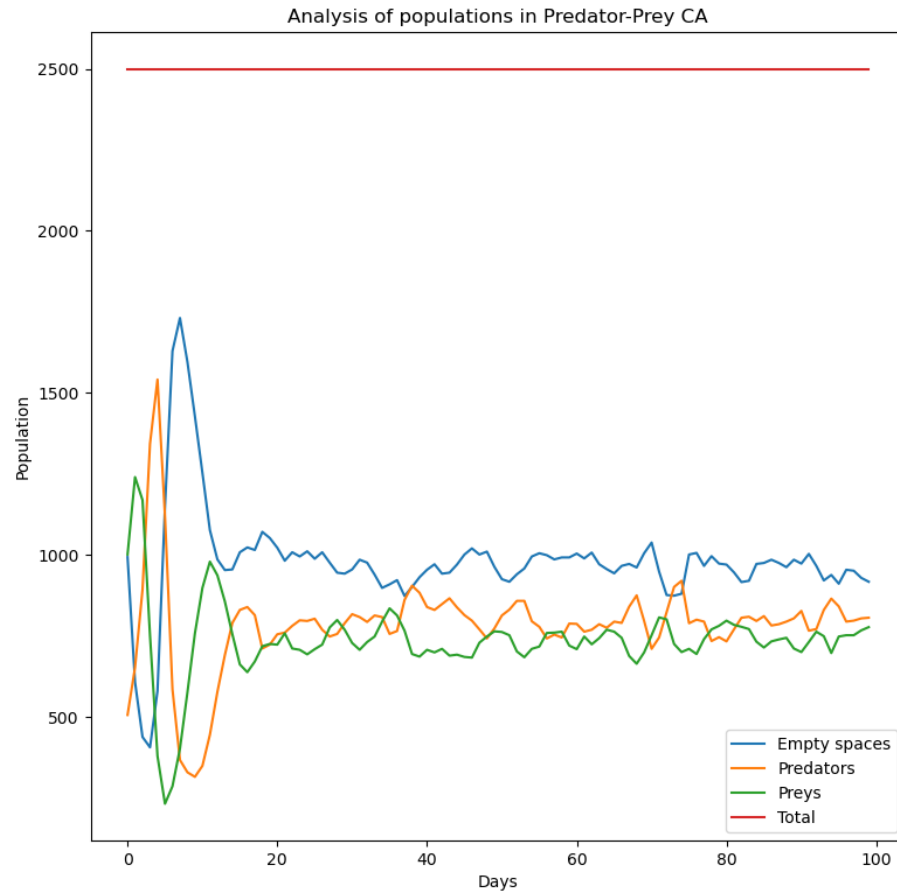
- Search for preys in its neighbouring cells
- If available, a random prey target is selected
  - If the predator has higher energy, it kills prey
    - If energy (4.7) is sufficient, it reproduces; otherwise, its energy is restored to  $\mu_E = 5$  as a consequence of eating
  - Else: Predator loses energy due to failed hunt
- Else: Predator searches for empty spaces
  - If there are, predator makes random move and loses energy (2.5)
  - If not, predator remains stationary
- Predator dies if energy  $\leq 0$

## 3.2. Energy-based CA: Evolution rules

### Preys:

- Check overpopulation in Moore neighbourhood: if more than three preys, it loses energy (1.7)
- Look for neighbouring empty cells
- If available:
  - If energy is sufficient (3.9), prey reproduces and loses energy (1.2)  
Else: prey moves randomly and gains energy (0.8) due to foraging  
Else: prey remains stationary, maintaining its energy
- Prey dies if energy  $\leq 0$

# 3.3 Balanced evolution (No seasons, no prey defence)



### 3.3 Balanced evolution (No seasons, no prey defence)

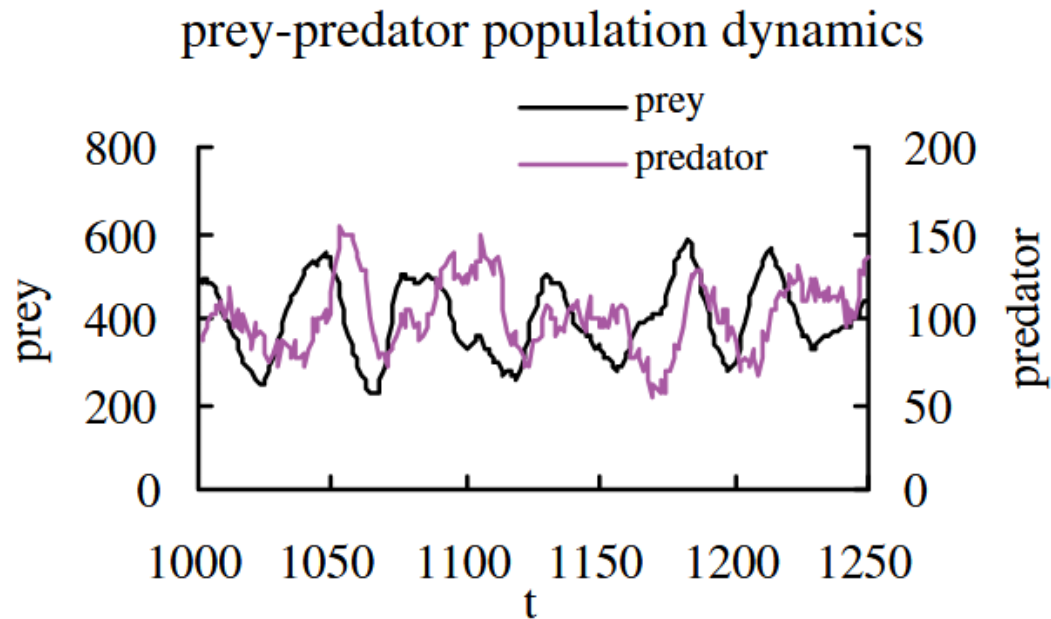


Fig. 6. Cyclic behaviour of prey–predator populations.

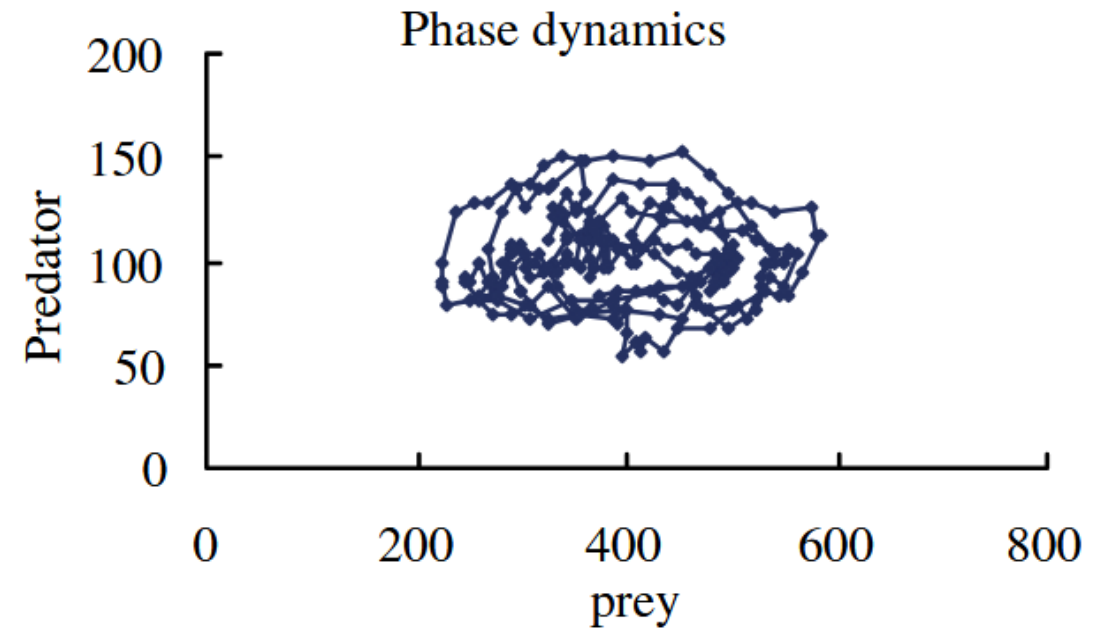


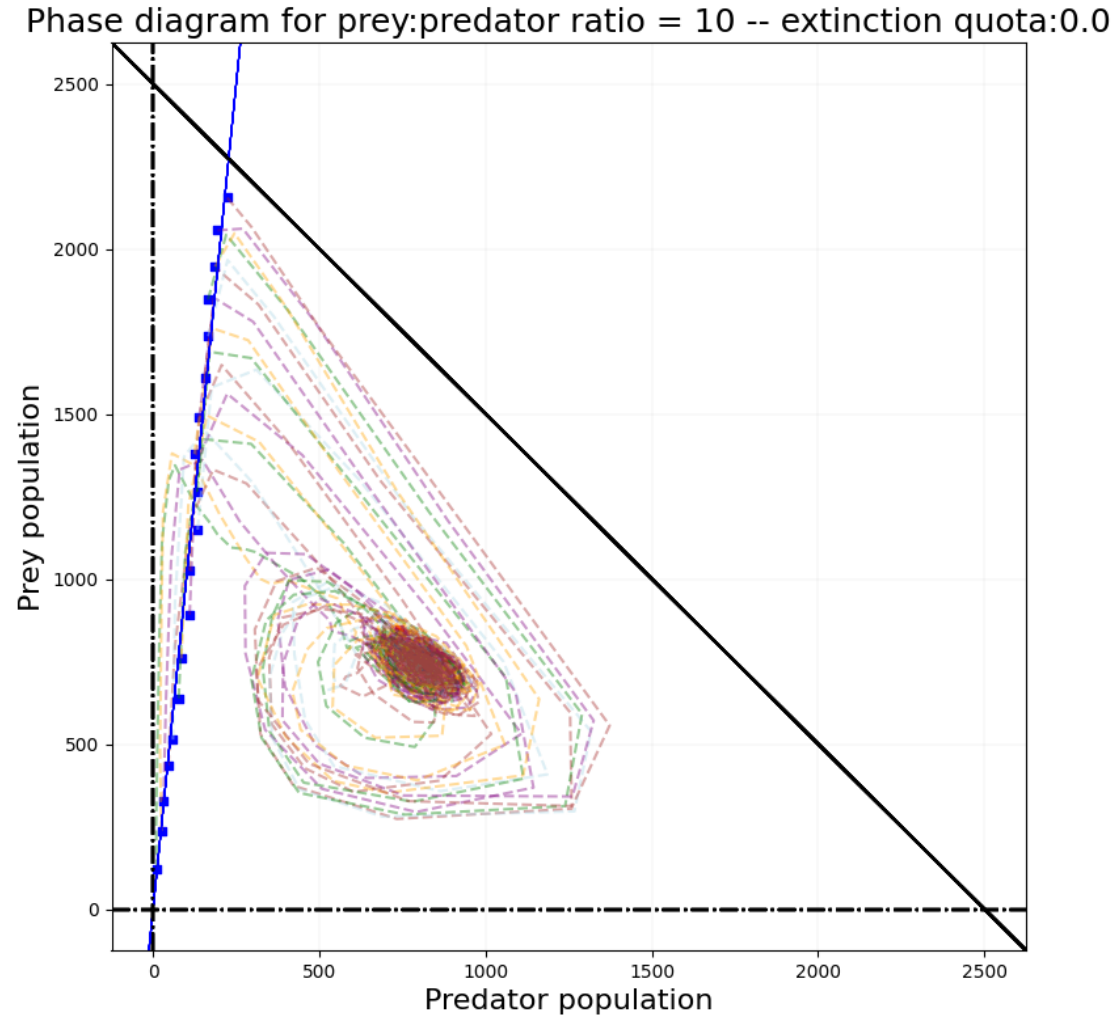
Fig. 7. Phase dynamics.

[4] Q. Chen and A.E. Mynett. "Effects of cell size and configuration in cellular automata based prey–predator modelling". In: Simulation Modelling Practice and Theory 11.7 (2003), pp. 609– 625. issn: 1569-190X. doi: <https://doi.org/10.1016/j.simpat.2003.08.006>.

[5] Q. et al. Chen. "Stability Analysis of Harvesting Strategies in a Cellular Automata Based Predator-Prey Model". In: Cellular Automata. Springer Berlin, Heidelberg, 2006. isbn: 978- 3-540-40929-8.

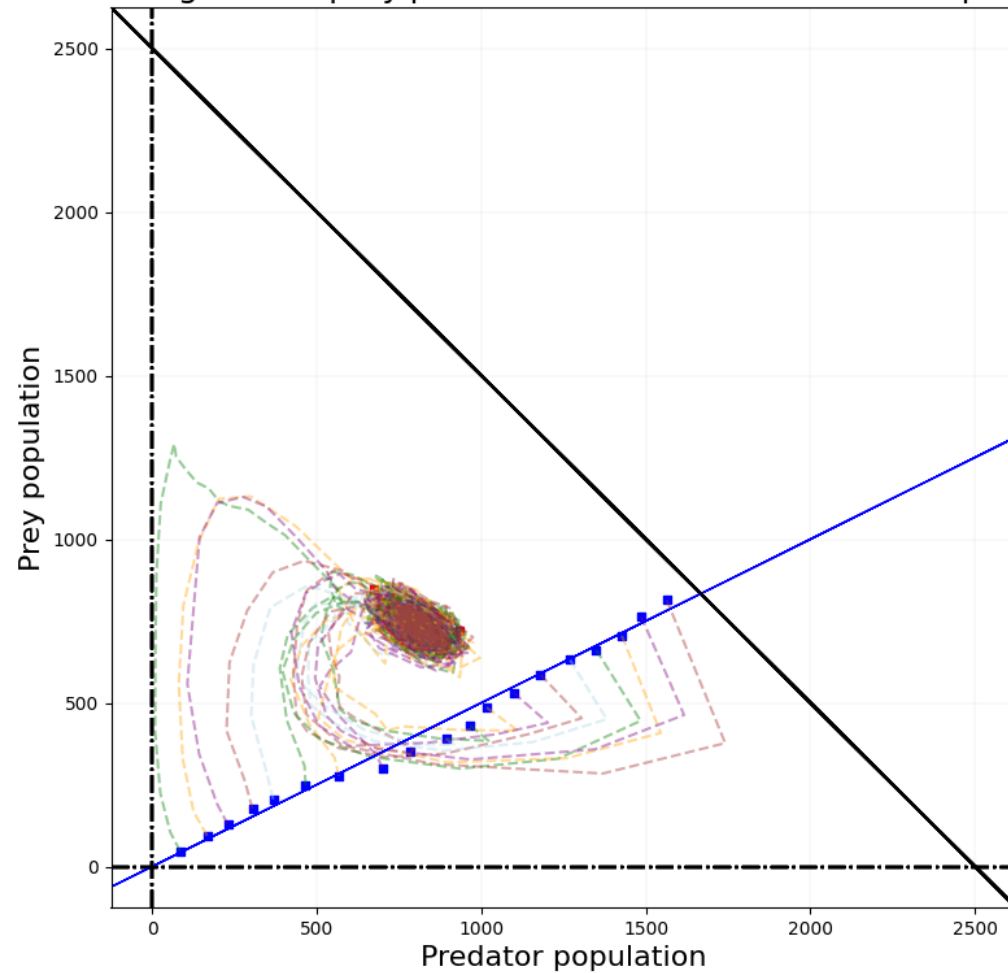


## 3.4 Stability analysis



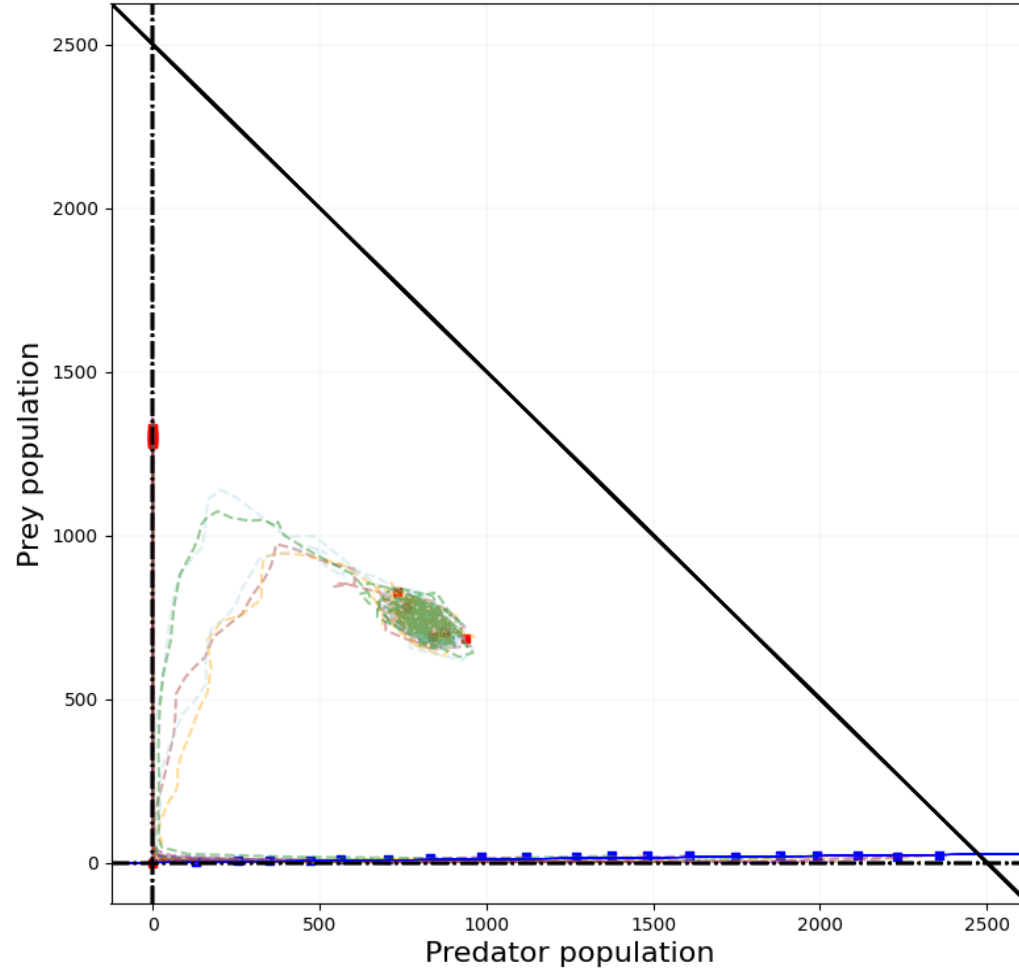
## 3.4 Stability analysis

Phase diagram for prey:predator ratio = 0.5 -- extinction quota:0.0



## 3.4 Stability analysis

Phase diagram for prey:predator ratio = 0.01 -- extinction quota:0.7



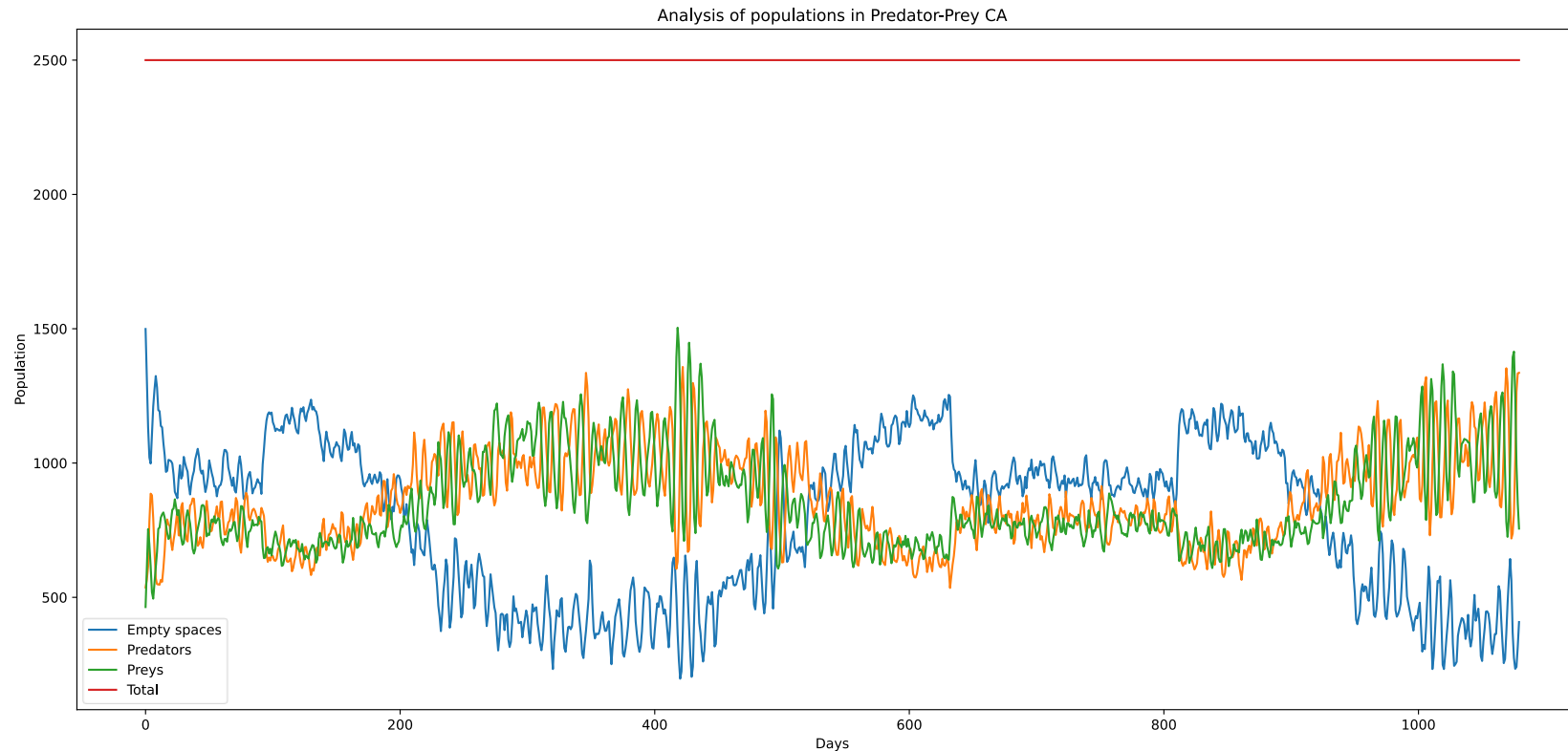
70% of the cases are ending in extinction

## 3.5 Fishing extinction?

- Energy-based CA model can potentially simulate species extinction by human fishing
- But our model is not well fitted for fishing:
  - Humans can hunt or fish more than one prey
  - Humans are not dependent on a single energy source
  - Displacement beyond neighbouring cells

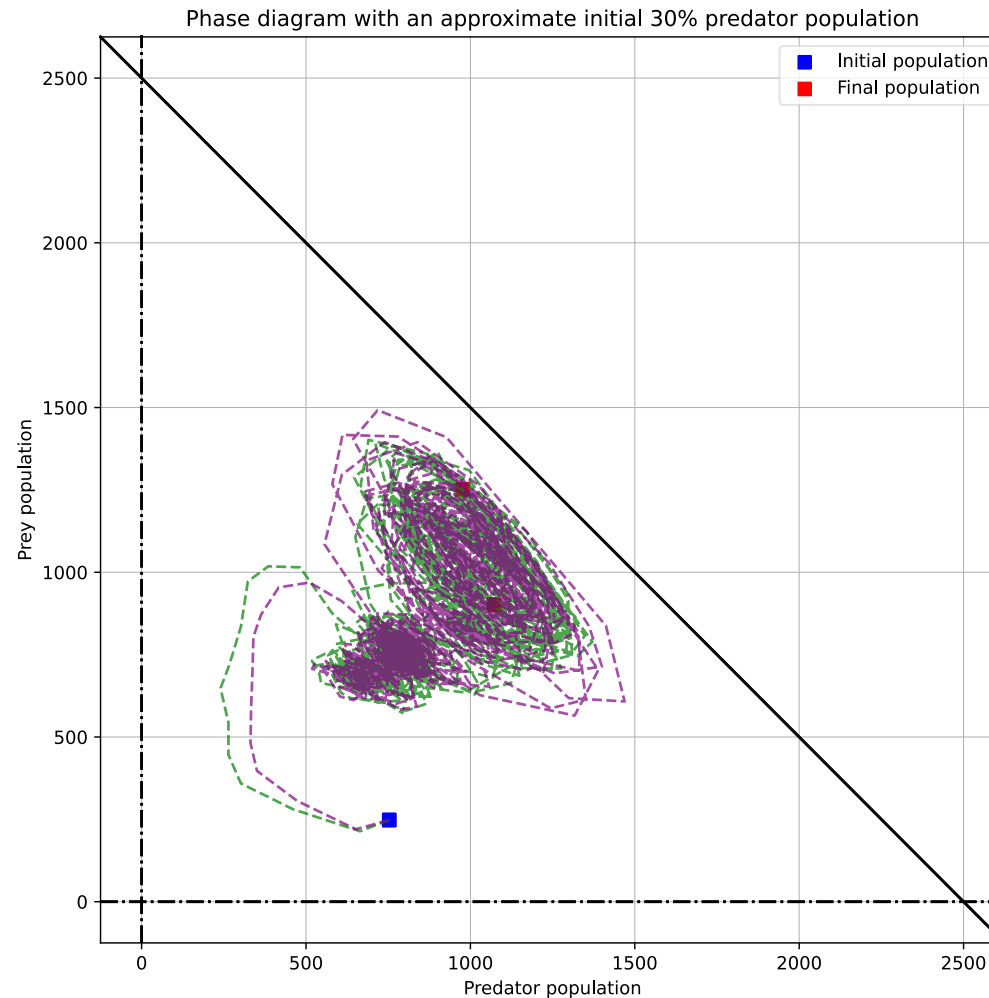
[6] Milner B. Schaefer. “Some aspects of the dynamics of populations important to the management of the commercial marine fisheries”. In: Bulletin of Mathematical Biology 53.1 (1991), pp. 253–279. issn: 0092-8240. doi: [https://doi.org/10.1016/S0092-8240\(05\)80049-7](https://doi.org/10.1016/S0092-8240(05)80049-7). url: <https://www.sciencedirect.com/science/article/pii/S0092824005800497>.

## 3.6 Seasonal oscillations (No defence)



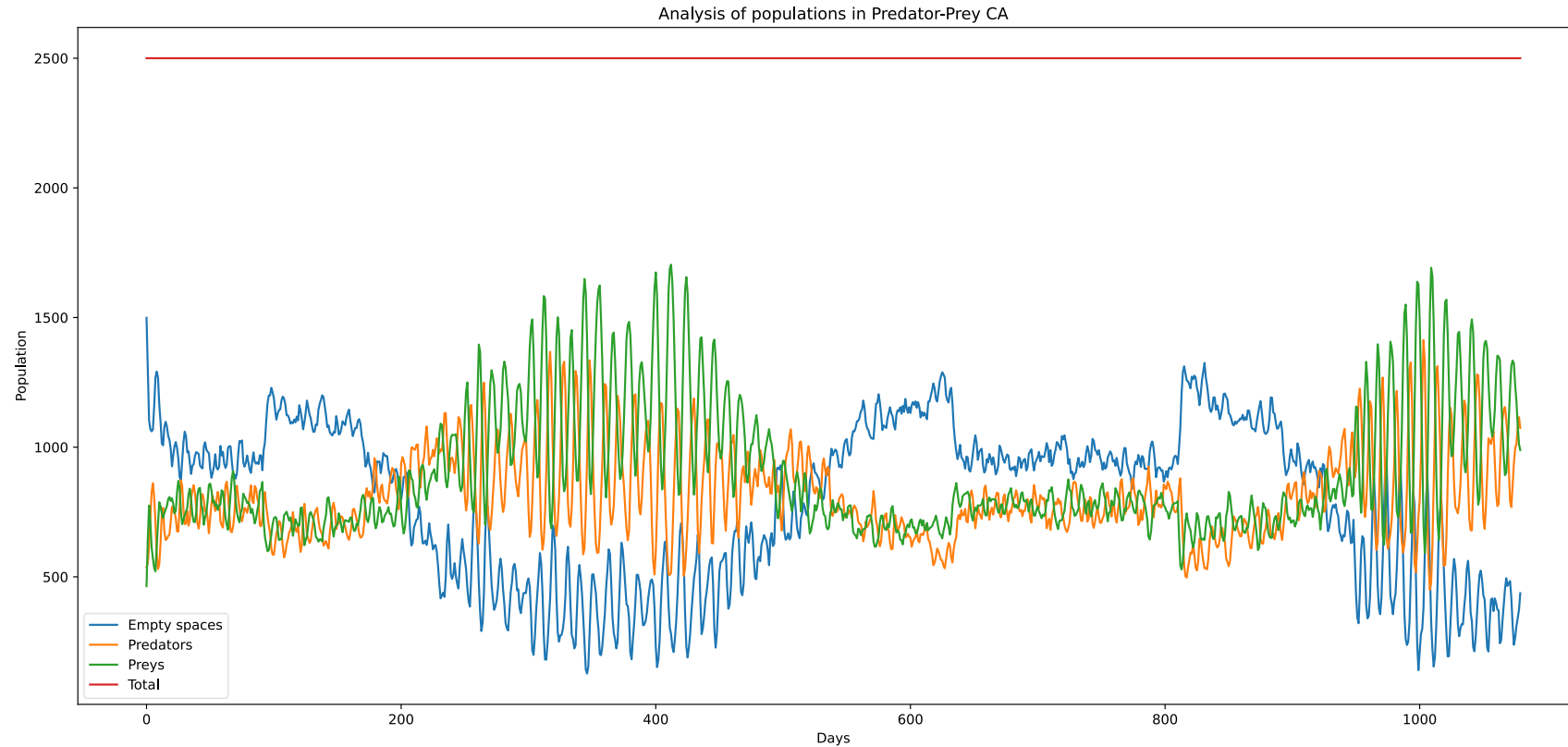
Seasons are modelled with a cosine: energy gain and losses vary in time

## 3.6 Seasonal oscillations (No defence)



Formation of two stable points

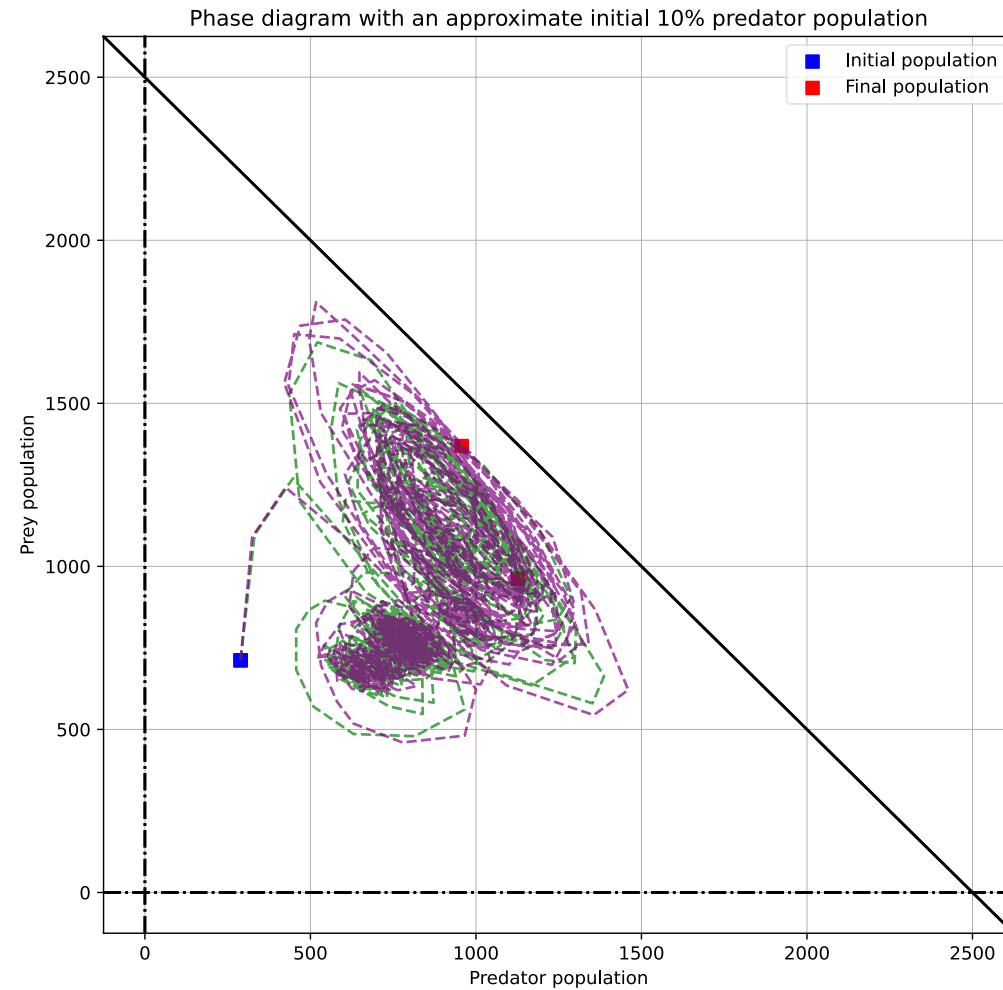
## 3.7 Prey defence (with seasons)



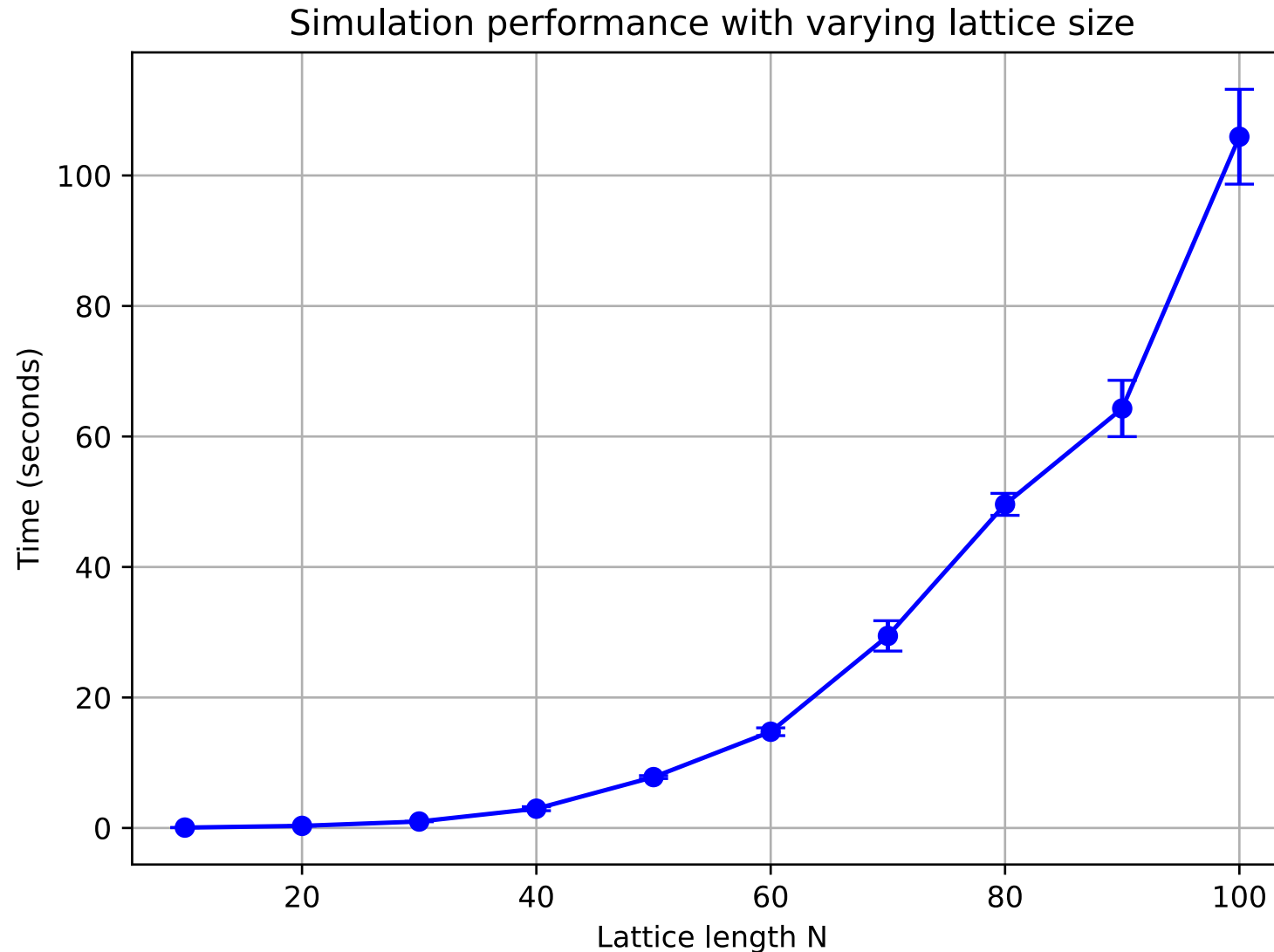
If predator has at least six prey in its surrounding, it cannot hunt



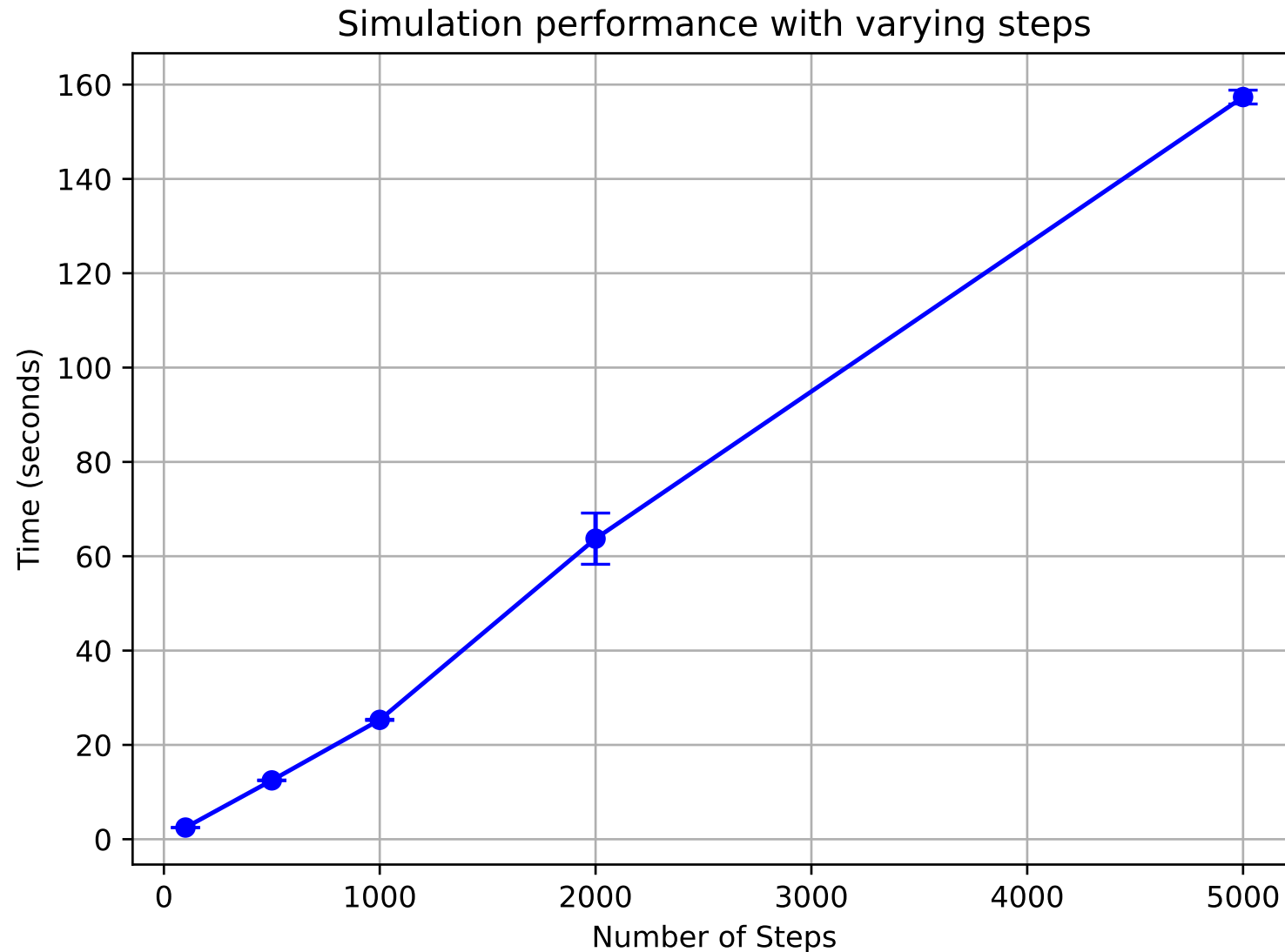
## 3.7 Prey defence (with seasons)



## 3.8 Performance: varying lattice sites



## 3.8 Performance: varying time steps



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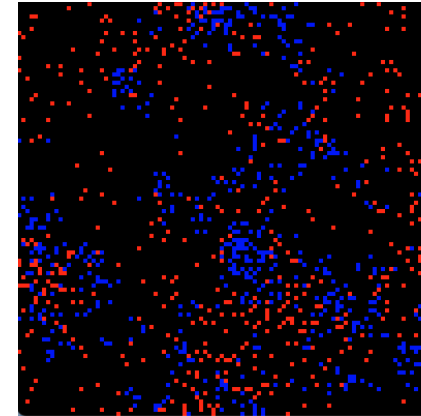
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# 4.0 A probabilistic CA for predator-prey model

To reconcile the LV model with our CA approach, we investigate a probabilistic CA.

Parameters of CA:

- Predator death rate
- Prey reproduction rate
- Prey hunting success probability
- Prey migration rate



Natural question: Can we map the LV parameters to the CA parameters?

## 4.1 Parameter mapping LV > CA

$$\begin{cases} \frac{\partial x(t)}{\partial t} = \underbrace{\alpha xy}_{\text{Predator growth}} - \underbrace{\beta x}_{\text{Predator death}} := f(x, y) \\ \frac{\partial y(t)}{\partial t} = \underbrace{\gamma y}_{\text{Prey growth}} - \underbrace{\delta xy}_{\text{Prey death}} := g(x, y) \end{cases}$$

### Predator death rate ( $\beta'$ ):

In LV model,  $x' = -\beta x \mapsto x(t) = x_0 \exp(-\beta t) \approx x_0 (1 - \frac{\beta t}{n})^n$ , which becomes better for large  $n$ .

$\mapsto$  set  $t = n$  ('make simulation time large'), and  $\beta' = \beta$

### Prey birth rate ( $\gamma'$ ):

Likewise,  $y' = \gamma y \mapsto y(t) = y_0 \exp(\gamma t)$  in CA model  $\mapsto$  set  $\gamma' = \gamma$ .

### Predation ( $\alpha', \delta'$ ):

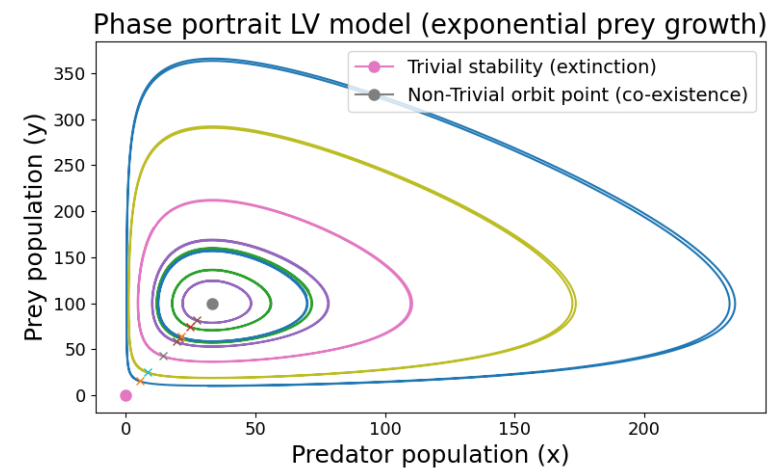
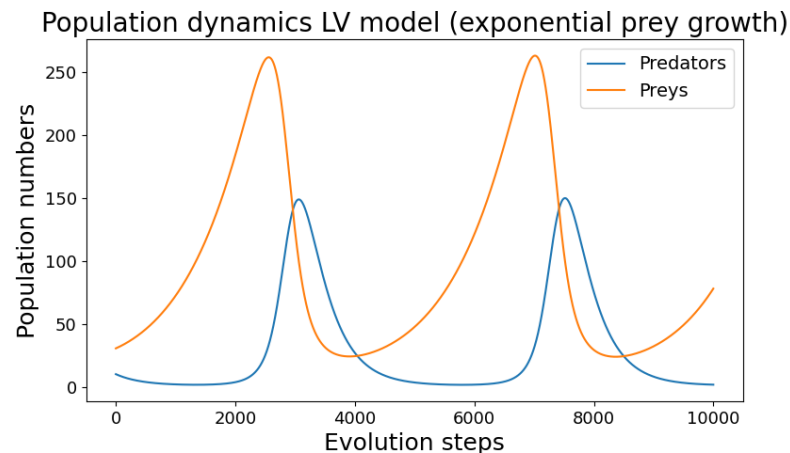
Treat cross-terms qualitatively:  $x' = \alpha xy$  means 'predator growth  $\propto x, y$ '

CA model is local/short-sighted  $\mapsto$  set  $\delta' = \alpha' = \frac{S_l}{S_n} \alpha$ , for  $S_l$  lattice size,  $S_n$  neighbourhood size

# 4.1 Parameter mapping LV > CA

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Recall from earlier:  $\alpha = \delta = 0.003$ ,  $\beta = 0.3$ ,  $\gamma = 0.1$ .



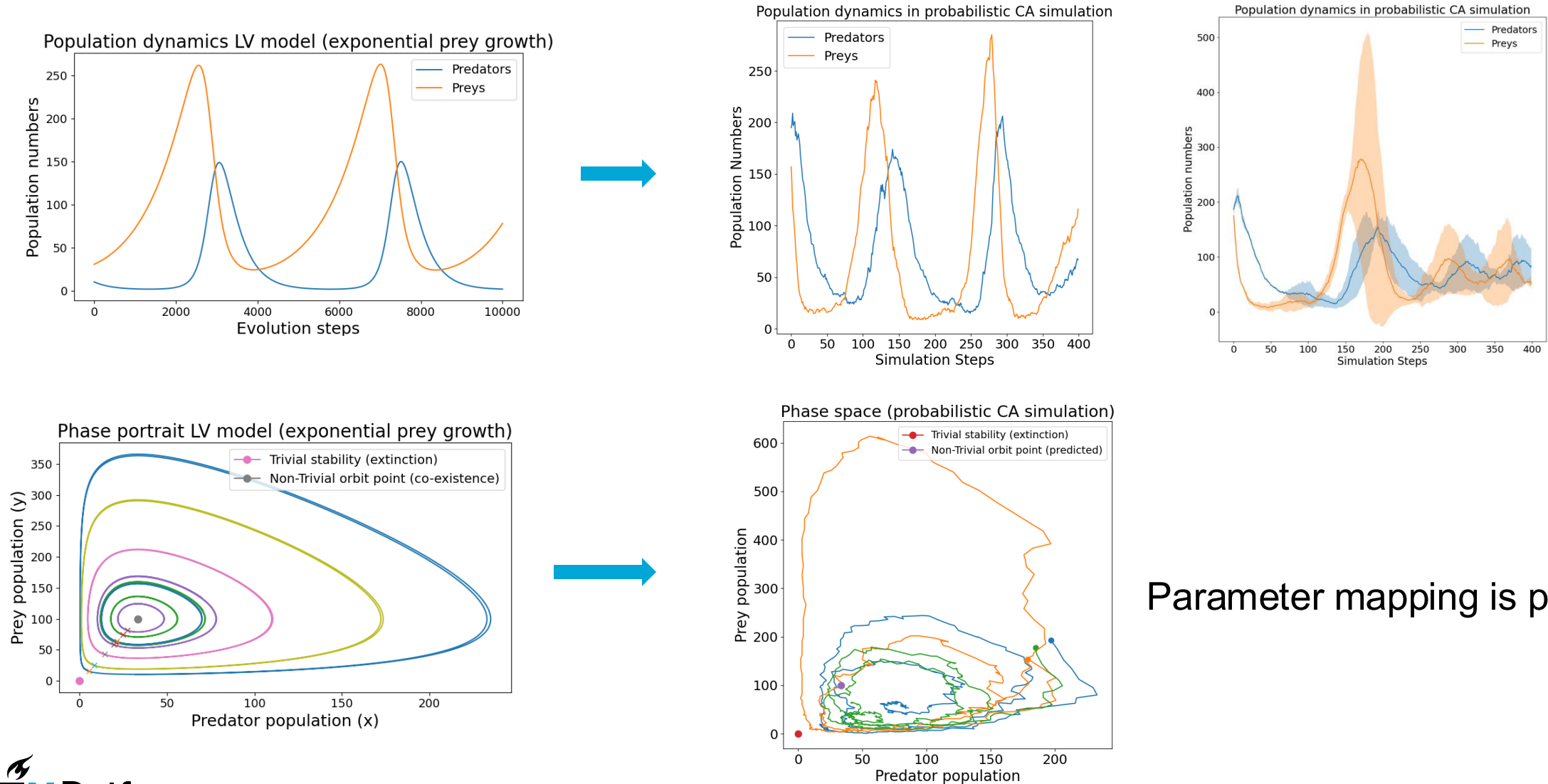
Define dimension = (30,30),  $S_l = 900$ ,  $S_n = 9$ ,  $t = 400$ .

$$\mapsto \alpha' = \delta' = \frac{S_l}{S_n} \alpha = 0.3, \beta' = \beta = 0.3, \gamma' = \gamma = 0.1$$

Initialize 10% predators, 30% predators and 60% empty cells



## 4.2 Comparison exp. LV and prob. CA model



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# 5. Conclusion & Outlook

- Both analytical and numerical methods give insight into population dynamics
- Analytical methods give explainable insight into stability and bifurcations
- Cellular Automata can reasonably approximate LV model, but also explore behaviours that are difficult to formulate analytically
- CA simulations give insight into dynamics of predator-prey systems, and allow for evidence-based policies (environmental protection, economic viability, etc.)

What's next?

- Adding more species to the simulation
- Defining more complex food chain hierarchies
- Adapting more realistic reproduction behaviour

# References

- [1] Alfred J Lotka. *Elements of Physical Biology*. Williams and Wilkins Company, 1925.
- [2] Vito Volterra. “Fluctuations in the Abundance of a Species considered Mathematically”. In: *Nature* 118 (1926), pp. 558–560.
- [3] Virginia W. Noonburg. *Ordinary Differential Equations: From Calculus to Dynamical Systems*. MAA Press, American Mathematical Society, 2014.
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# Thank you!

# Supplementary Slides

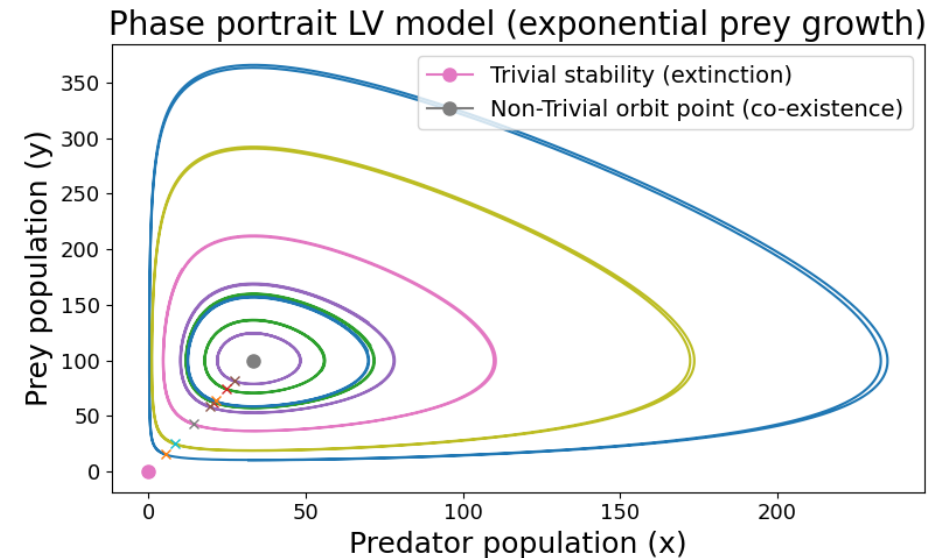
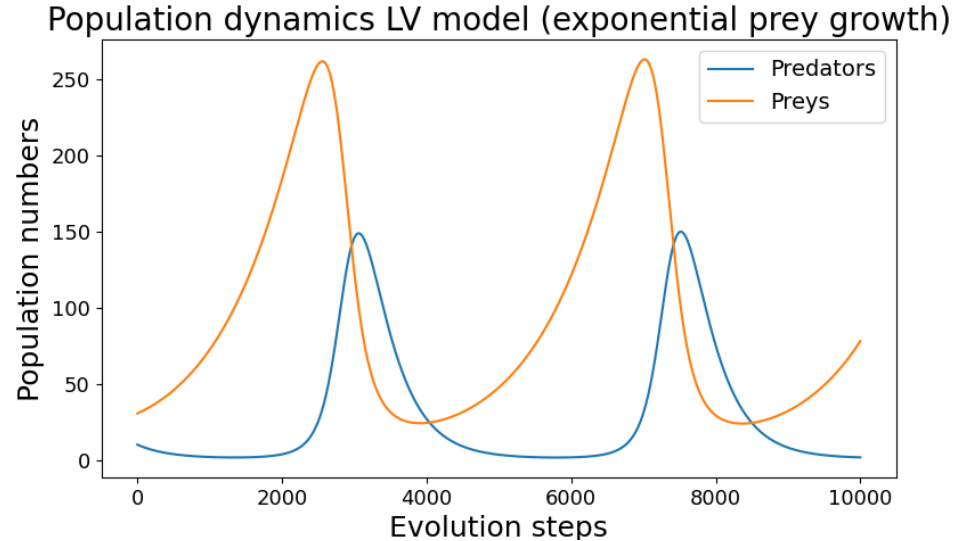
# Exponential LV model

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Simple model; stable points can be determined analytically:

$$\begin{cases} 0 = f(x, y) = x(\alpha y - \beta) \implies y^* = \frac{\beta}{\alpha} \\ 0 = g(x, y) = x(\alpha y - \beta) \implies x^* = \frac{\gamma}{\delta} \end{cases}$$

For  $\alpha = \delta = 0.003$ ,  $\beta = 0.3$ ,  $\gamma = 0.1$ ,  $dt = 0.01$ :





# Logistic LV model

$$\begin{cases} \frac{\partial x(t)}{\partial t} = \alpha xy - \beta x & := f(x, y) \\ \frac{\partial y(t)}{\partial t} = \gamma y(1 - \frac{y}{N}) - \delta xy & := g(x, y) \end{cases}$$

Stable points are  $(x^*, y^*) \in \left\{ (0, 0), (0, L), \left( \frac{\gamma}{\delta} \left( 1 - \frac{\beta}{\alpha N} \right), \frac{\beta}{\alpha} \right) \right\}$

Bifurcation Analysis on non-trivial stable point:

$$J = \begin{bmatrix} \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} \\ \frac{\partial g}{\partial x} & \frac{\partial g}{\partial y} \end{bmatrix} = \begin{bmatrix} \alpha y - \beta & \alpha x \\ -\delta y & \gamma(1 - \frac{2y}{N}) - \delta x \end{bmatrix} \longrightarrow J(x^*, y^*) = \begin{bmatrix} 0 & \frac{\alpha\gamma}{\delta} \left( 1 - \frac{\beta}{\alpha N} \right) \\ -\frac{\delta\beta}{\alpha} & -\frac{\gamma\beta}{N\alpha} \end{bmatrix}$$

Considering eigenvalues of Jacobian

$$\det(J) = 0 \implies N = \frac{\beta}{\alpha} \text{ and}$$

$$\det(J) = \frac{\text{tr}^2(J)}{4} \implies N = \frac{\alpha\beta + \sqrt{\alpha^2\beta^2 + \alpha^2\gamma\beta}}{2\alpha^2}$$

# Logistic LV model

$$\begin{cases} \frac{\partial x(t)}{\partial t} = \alpha xy - \beta x & := f(x, y) \\ \frac{\partial y(t)}{\partial t} = \gamma y(1 - \frac{y}{N}) - \delta xy & := g(x, y) \end{cases}$$

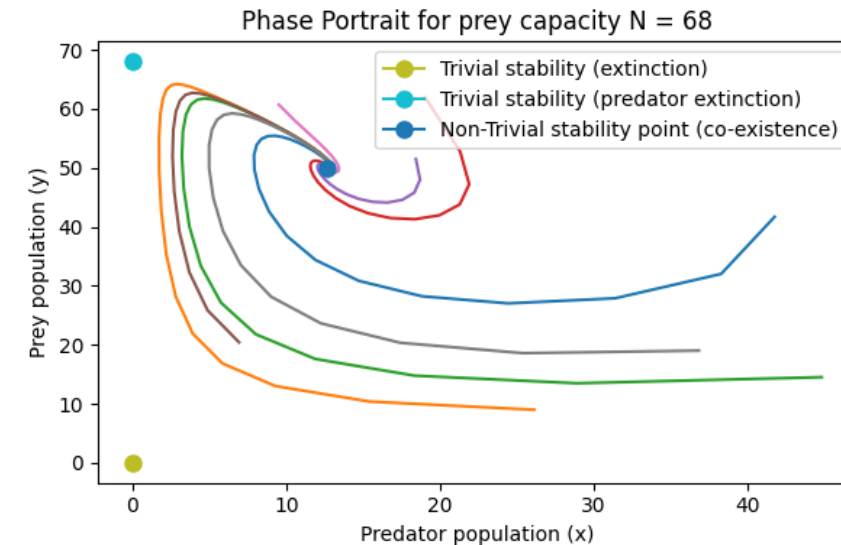
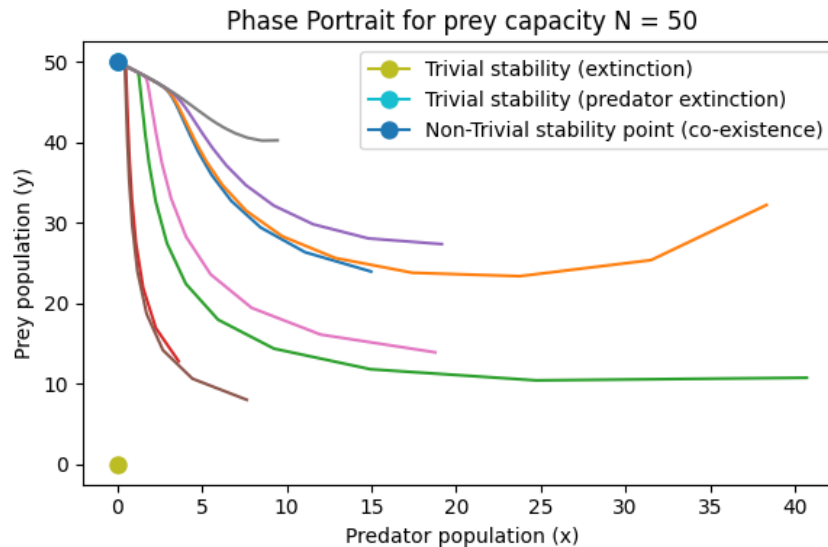
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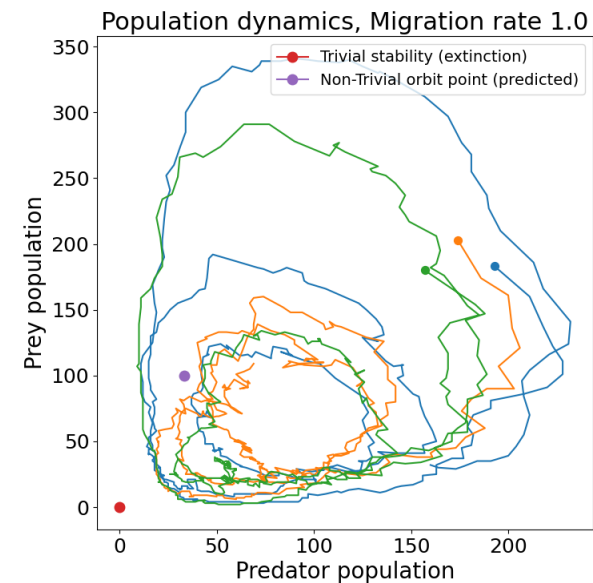
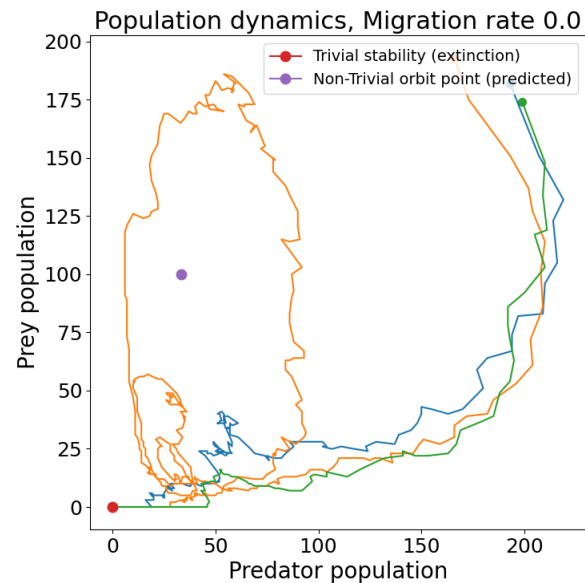
For  $\alpha = \delta = 1$ ,  $\beta = 50$ ,  $\gamma = 48$ ,  $dt = 0.01$ :

Bifurcation at  $N = 60$  (towards spiral sink coexistence)



# Probabilistic CA: migration analysis

Migration as another phenomenon that resembles reality (respecting spatio-temporal relation) which is difficult to capture analytically



Migration must be nonzero in order to observe predicted behaviour; hypothesis: we need reasonable mobility to ensure mixing and not getting stuck in local extinction, which can propagate to the entire system

# Parameters for balanced evolution

- Overpopulation: 3; Loss prey in overpopulation: 1.7
- Predator's loss for moving: 2.5; Prey's gain for moving: 0.8
- Loss when hunting fails: 3.2
- Prey's loss when reproducing: 1.2
- Minimum energy for prey's reproduction: 3.9
- Minimum energy for predator's reproduction: 4.7