

Aracne

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# Contents

<b>1</b>	<b>File Index</b>	<b>1</b>
1.1	File List . . . . .	1
<b>2</b>	<b>File Documentation</b>	<b>3</b>
2.1	dump.cpp File Reference . . . . .	3
2.1.1	Function Documentation . . . . .	3
2.1.1.1	cutHead() . . . . .	3
2.1.1.2	dump() . . . . .	3
2.1.1.3	fixRefs() . . . . .	4
2.1.1.4	generateMap() . . . . .	4
2.1.1.5	makeDump() . . . . .	4
2.2	inspector.cpp File Reference . . . . .	4
2.2.1	Macro Definition Documentation . . . . .	5
2.2.1.1	MAXRCVLEN . . . . .	5
2.2.2	Function Documentation . . . . .	5
2.2.2.1	inspector() . . . . .	5
2.2.2.2	readBinaryFile() . . . . .	5
2.2.2.3	readTextFile() . . . . .	5
2.2.2.4	writeFile() . . . . .	5
2.2.3	Variable Documentation . . . . .	6
2.2.3.1	fml . . . . .	6
2.3	main.cpp File Reference . . . . .	6
2.3.1	Function Documentation . . . . .	6
2.3.1.1	main() . . . . .	6

2.4	proxy.cpp File Reference	6
2.4.1	Macro Definition Documentation	7
2.4.1.1	MAXRCVLEN	7
2.4.2	Function Documentation	7
2.4.2.1	proxy()	7
2.5	receive.cpp File Reference	7
2.5.1	Function Documentation	7
2.5.1.1	createNewSocket()	7
2.5.1.2	freeMemory()	8
2.6	request.cpp File Reference	8
2.6.1	Function Documentation	8
2.6.1.1	getHostValue()	8
2.6.1.2	makeRequest()	8
2.7	spyder.cpp File Reference	8
2.7.1	Function Documentation	9
2.7.1.1	buildReference()	9
2.7.1.2	generateTree()	9
2.7.1.3	isHTML()	10
2.7.1.4	isReallyHTML()	10
2.7.1.5	searchChildren()	11
2.7.1.6	spyder()	11
	<b>Index</b>	<b>13</b>

# Chapter 1

## File Index

### 1.1 File List

Here is a list of all files with brief descriptions:

<a href="#">dump.cpp</a>	3
<a href="#">inspector.cpp</a>	4
<a href="#">main.cpp</a>	6
<a href="#">proxy.cpp</a>	6
<a href="#">receive.cpp</a>	7
<a href="#">request.cpp</a>	8
<a href="#">spyder.cpp</a>	8



## Chapter 2

# File Documentation

### 2.1 dump.cpp File Reference

```
#include "connection.hpp"
```

#### Functions

- void [makeDump](#) (string baseURL)
- int [dump](#) (set< string > requests, string baseURL)
- void [generateMap](#) (map< string, string > &mapRefs, set< string > &requests, string baseURL)
- string [cutHead](#) (string serverRequest)
- void [fixRefs](#) (string &serverResponse, map< string, string > &mapRefs)

#### 2.1.1 Function Documentation

##### 2.1.1.1 cutHead()

```
string cutHead (  
    string serverRequest )
```

Definition at line 108 of file dump.cpp.

##### 2.1.1.2 dump()

```
int dump (  
    set< string > requests,  
    string baseURL )
```

Definition at line 10 of file dump.cpp.

### 2.1.1.3 fixRefs()

```
void fixRefs (
    string & serverResponse,
    map< string, string > & mapRefs )
```

Definition at line 118 of file dump.cpp.

### 2.1.1.4 generateMap()

```
void generateMap (
    map< string, string > & mapRefs,
    set< string > & requests,
    string baseUrl )
```

Definition at line 78 of file dump.cpp.

### 2.1.1.5 makeDump()

```
void makeDump (
    string baseUrl )
```

Definition at line 5 of file dump.cpp.

## 2.2 inspector.cpp File Reference

```
#include "connection.hpp"
```

### Macros

- #define [MAXRCVLEN](#) 2000

### Functions

- int [inspector](#) (int PORTNUM)
- std::vector< unsigned char > [readBinaryFile](#) (string filename)
- std::string [readTextFile](#) (string path)
- bool [writeFile](#) (string path, vector< unsigned char > dados)

### Variables

- struct freeMemoryList [fml](#)



## 2.2.1 Macro Definition Documentation

### 2.2.1.1 MAXRCVLEN

```
#define MAXRCVLEN 2000
```

Definition at line 3 of file inspector.cpp.

## 2.2.2 Function Documentation

### 2.2.2.1 inspector()

```
int inspector (  
    int PORTNUM )
```

Definition at line 8 of file inspector.cpp.

### 2.2.2.2 readBinaryFile()

```
std::vector<unsigned char> readBinaryFile (  
    string filename )
```

Definition at line 73 of file inspector.cpp.

### 2.2.2.3 readTextFile()

```
std::string readTextFile (  
    string path )
```

Definition at line 100 of file inspector.cpp.

### 2.2.2.4 writeFile()

```
bool writeFile (  
    string path,  
    vector< unsigned char > dados )
```

Definition at line 109 of file inspector.cpp.

### 2.2.3 Variable Documentation

#### 2.2.3.1 fml

```
struct freeMemoryList fml
```

Definition at line 5 of file inspector.cpp.

## 2.3 main.cpp File Reference

```
#include "connection.hpp"
```

### Functions

- int [main](#) (int argc, char \*argv[])

#### 2.3.1 Function Documentation

##### 2.3.1.1 main()

```
int main (  
    int argc,  
    char * argv[] )
```

Definition at line 5 of file main.cpp.

## 2.4 proxy.cpp File Reference

```
#include "connection.hpp"
```

### Macros

- #define [MAXRCVLEN](#) 2000

### Functions

- int [proxy](#) (int PORTNUM)

## 2.4.1 Macro Definition Documentation

### 2.4.1.1 MAXRCVLEN

```
#define MAXRCVLEN 2000
```

Definition at line 3 of file proxy.cpp.

## 2.4.2 Function Documentation

### 2.4.2.1 proxy()

```
int proxy (  
    int PORTNUM )
```

Definition at line 7 of file proxy.cpp.

## 2.5 receive.cpp File Reference

```
#include "connection.hpp"
```

### Functions

- int [createNewSocket](#) (uint16\_t portNum, uint16\_t parallelConnections)
- void [freeMemory](#) ()

## 2.5.1 Function Documentation

### 2.5.1.1 createNewSocket()

```
int createNewSocket (  
    uint16_t portNum,  
    uint16_t parallelConnections )
```

Definition at line 3 of file receive.cpp.

### 2.5.1.2 freeMemory()

```
void freeMemory ( )
```

Definition at line 35 of file receive.cpp.

## 2.6 request.cpp File Reference

```
#include "connection.hpp"
```

### Functions

- `vector< unsigned char > makeRequest (std::string msg_string)`
- `std::string getHostValue (std::string msg_string)`

### 2.6.1 Function Documentation

#### 2.6.1.1 getHostValue()

```
std::string getHostValue (
    std::string msg_string )
```

Definition at line 46 of file request.cpp.

#### 2.6.1.2 makeRequest()

```
vector<unsigned char> makeRequest (
    std::string msg_string )
```

Definition at line 5 of file request.cpp.

## 2.7 spyder.cpp File Reference

```
#include "connection.hpp"
#include "spyder.hpp"
```

## Functions

- set< string > [spyder](#) (string baseURL)
- void [buildReference](#) (set< string > &result, string response, string baseURL)
- bool [isHTML](#) (string url, string baseURL)
- bool [isReallyHTML](#) (string url, string baseURL)
- set< string > [searchChildren](#) (string url, string baseURL)
- Tree [generateTree](#) (string baseURL, int levels)

### 2.7.1 Function Documentation

#### 2.7.1.1 buildReference()

```
void buildReference (
    set< string > & result,
    string response,
    string baseURL )
```

<Insere em result os arquivos/diretórios encontrados em response>

##### Parameters

<i>result</i>	Endereço do set onde serão inseridas as referências.
<i>response</i>	resposta obtida do request.
<i>baseURL</i>	URL base do domínio desejado.

Definition at line 26 of file spyder.cpp.

#### 2.7.1.2 generateTree()

```
Tree generateTree (
    string baseURL,
    int levels )
```

<Gera a árvore hipertextual.>

##### Parameters

<i>baseURL</i>	URL base do domínio desejado.
<i>levels</i>	Número de níveis máximos desejados para a árvore..

##### Returns

Tree: Árvore gerada.

Definition at line 204 of file spyder.cpp.

### 2.7.1.3 isHTML()

```
bool isHTML (
    string url,
    string baseURL )
```

<Inspecciona um cabeçalho para saber se um caminho é HTML para saber se deve ser inspecionado.>

#### Parameters

<i>url</i>	Url da referência.
<i>baseURL</i>	URL base do domínio desejado.

#### Returns

bool: Indica se é ou não HTML.

Definition at line 129 of file spyder.cpp.

### 2.7.1.4 isReallyHTML()

```
bool isReallyHTML (
    string url,
    string baseURL )
```

<Verifica se o cabeçalho da url já foi inspecionado para retornar a informação se a url é ou não um HTML.>

#### Parameters

<i>url</i>	Url da referência.
<i>baseURL</i>	URL base do domínio desejado.

#### Returns

bool: Indica se é ou não HTML.

Definition at line 157 of file spyder.cpp.

### 2.7.1.5 searchChildren()

```
set<string> searchChildren (
    string url,
    string baseURL )
```

<Busca pelas referências um nível exatamente abaixo da url.>

#### Parameters

<i>url</i>	Url que será buscada.
<i>baseURL</i>	URL base do domínio desejado.

#### Returns

set<string>: Conjunto de referências encontradas na url.

Definition at line 177 of file spyder.cpp.

### 2.7.1.6 spyder()

```
set<string> spyder (
    string baseURL )
```

<Função principal do spyder.>

#### Parameters

<i>baseURL</i>	URL base do domínio desejado.
----------------	-------------------------------

#### Returns

set<string>: Set com os nomes das referências encontradas.

Definition at line 6 of file spyder.cpp.





# Index

- buildReference
  - spyder.cpp, 9
- createNewSocket
  - receive.cpp, 7
- cutHead
  - dump.cpp, 3
- dump
  - dump.cpp, 3
- dump.cpp, 3
  - cutHead, 3
  - dump, 3
  - fixRefs, 3
  - generateMap, 4
  - makeDump, 4
- fixRefs
  - dump.cpp, 3
- fml
  - inspector.cpp, 6
- freeMemory
  - receive.cpp, 7
- generateMap
  - dump.cpp, 4
- generateTree
  - spyder.cpp, 9
- getHostValue
  - request.cpp, 8
- inspector
  - inspector.cpp, 5
- inspector.cpp, 4
  - fml, 6
  - inspector, 5
  - MAXRCVLEN, 5
  - readBinaryFile, 5
  - readTextFile, 5
  - writeFile, 5
- isHTML
  - spyder.cpp, 10
- isReallyHTML
  - spyder.cpp, 10
- MAXRCVLEN
  - inspector.cpp, 5
  - proxy.cpp, 7
- main
  - main.cpp, 6
- main.cpp, 6
  - main, 6
- makeDump
  - dump.cpp, 4
- makeRequest
  - request.cpp, 8
- proxy
  - proxy.cpp, 7
- proxy.cpp, 6
  - MAXRCVLEN, 7
  - proxy, 7
- readBinaryFile
  - inspector.cpp, 5
- readTextFile
  - inspector.cpp, 5
- receive.cpp, 7
  - createNewSocket, 7
  - freeMemory, 7
- request.cpp, 8
  - getHostValue, 8
  - makeRequest, 8
- searchChildren
  - spyder.cpp, 10
- spyder
  - spyder.cpp, 11
- spyder.cpp, 8
  - buildReference, 9
  - generateTree, 9
  - isHTML, 10
  - isReallyHTML, 10
  - searchChildren, 10
  - spyder, 11
- writeFile
  - inspector.cpp, 5