

C/G

# CESAR GOMEZ

Software Engineer

## CONTACT

- ☎ : +523121245820
- ✉ : cesargomez89@gmail.com
- 🌐 : [www.linkedin.com/in/cesargomez89](https://www.linkedin.com/in/cesargomez89)
- 🏠 : Flor de Girasol 819 / Villa de Alvarez , Colima

## PROFILE

Hello, my name is Cesar Gomez. I'm a developer from Colima, Mexico, I have around 9 years of experience with the Ruby language. I like to deliver tested, documented and clean code over legacy or new projects. I love pair programming, I always prefer to help or unblock teammates than deliver my own tickets. Building a collaborative environment is the key to add value as a team and learn new things together.

I have a Software Engineer bachelor's degree from the Instituto Tecnológico de Colima.

## EXPERIENCE

### SOFTWARE ENGINEER

Tangosource / Mexico 2013 - 2019

I started to work here as a Junior Developer and became a Senior Ruby on Rails Developer. In my last position I was in charge of the training program in the company and I was the Technical Lead in 2 projects.

### SOFTWARE ENGINEER

Michelada.io / Mexico 2019 - 2021

I started to work here as a Senior Ruby on Rails Developer in 2019. I contributed in many internal projects and worked for some clients as a team extension.

### SOFTWARE ENGINEER

Stadium Goods / Mexico 2021 - 2022

I'm currently working here as a Senior Software Engineer. I'm part of a team in charge of some specific areas of the core system.

## PERSONAL SKILLS

- Team work
- Adaptability
- Leadership
- Problem solving

## PROFESSIONAL SKILLS

Ruby on Rails

Sinatra

Postgres

MySQL

DynamoDB

TDD/BDD

Rspec/Minitest/Capybara

REST API

Docker

Amazon AWS

NGINX

Puma

Git

Javascript

React

Vim

Tmux

HTML/HAML/CSS/SASS

Heroku

CI/CD

## PROJECTS

---

### ORBRIDGE

Jan 2014 - Jul 2019

Position: Main developer and team leader

We worked on an angularJS/Rails application about traveling from 2014 to 2019.

- Created procedures for system monitoring, recovery, backup and optimization.
- Migrated infrastructure from rackspace to aws.
- Introduced coding style guides, architecture diagrams, definition of done and documentation.
- Revised, modularized and updated old code bases to modern development standards.

### PREPAID2CASH

Jan 2014 - Jul 2019

Position: Main Developer and Team leader

We worked on an application to turn gift cards into cash.

- Started as a team extension adding many features related to preventing fraud using tools like sift science.
- Worked here in 2016 and came back as a team leader in 2019.

### KUESKI

Nov 2019 - Mar 2020

Position: Developer

Kueski is a fintech app for lending.

- Built a microservice to detect risky users by giving a score based on the data retrieved by the API.
- Added some features to integrate the service with the core application.
- Created a styleguide and documented processes.

### CURACUBBY

Jul 2020 - Aug 2021

Position: Developer

Curacubby is an application for public and private schools. It helps to manage school programs, summer camps, sport leagues and more.

- Implemented parallel testing
- Upgraded framework versions
- Improved Testing Coverage from 60% to 86%
- Added static analysis tools
- Refactored and modularized code
- Created health check and student enrollments engines
- Fixed bugs in core application

### STADIUM GOODS

Sep 2021 - Dec 2022

Position: Developer

Stadium Goods is an sneakers and streetwear marketplace.

- Import external orders from a third party service.
- Decouple 3P service from the core application.
- Implement elastic search for multiple views.
- Refactor Gitlab CI pipelines to avoid run tests by domain.
- Create the first rails engine to isolate an specific module of the application.
- implemented packwerk gem to enforce boundaries.
- Migrate from webpacker to importmaps to reduce build times.
- Implement new features using hotwire and actioncable.