

Title	
	Don't Bother Me, Mom, I'm Learning!: How Computer and Video Games are Preparing Your Kids for 21st Ce...
	Games, motivation, and learning: A research and practice model
	Learning by doing: A comprehensive guide to simulations, computer games, and pedagogy in e-learning an...
	From visual simulation to virtual reality to games
	Simulations and the future of learning: An innovative (and perhaps revolutionary) approach to e-learning
	Half-real: Video games between real rules and fictional worlds
	Synthetic worlds: The business and culture of online games
	Digital game-based learning
	Motivations for play in online games
	Literature review in games and learning

Info	Notes	Tags	Attachments	Related	Shov
<p>Item Type Journal Article</p> <p>Title Digital game-based learning</p> <p>Author Prensky, M.</p> <p>Author Prensky, M.</p> <p>Date 2008</p> <p>URL http://www.citeulike.org/group/3060/a...</p> <p>Accessed 10/29/2019, 7:32:39 AM</p> <p>Library Catalog Google Scholar</p> <p>Call Number 2641</p>					<p>Add abstract...</p>

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