SFX NOTES

FIRE LOOP
- Play 'FIRESTART' and FADE IN the 'FIRELOOP' then when you trigger the end set the loop to fade out and simulatneously trigger the 'FIREEND' audio file!

ATTACK 3

You will have to experiment with setting the repeat times for this sample, it will also need some variation in terms of pitch and volume to make it sound less robotic, be subtle! :D