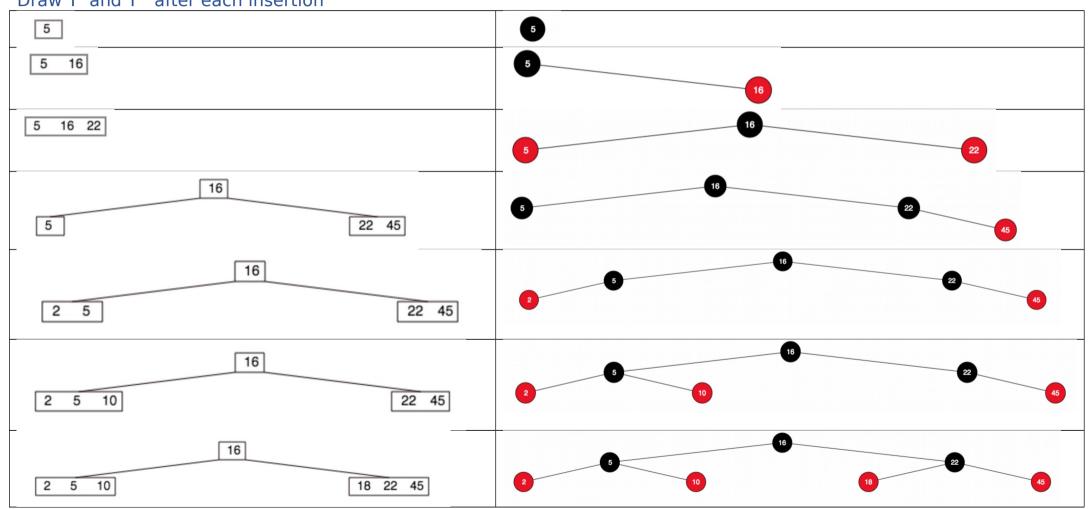
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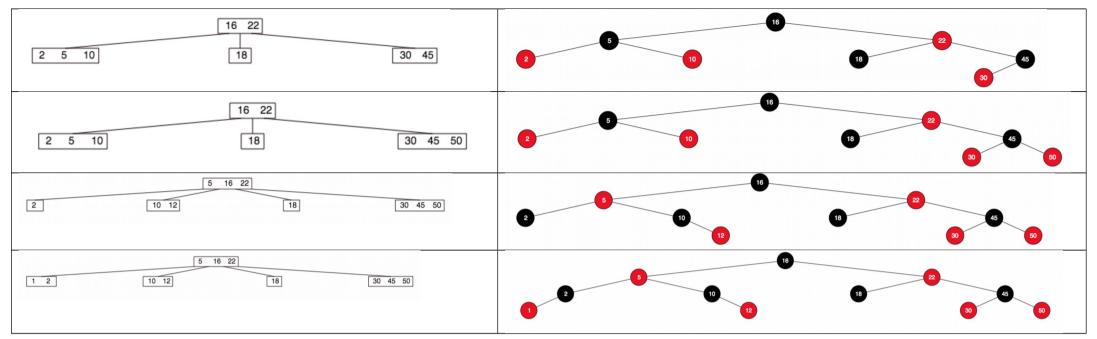
Assignment 9

R-3.11 Consider the following sequence of keys: (5, 16, 22, 45, 2, 10, 18, 30, 50, 12, 1) Consider the insertion of items with this set of keys, in the order given, into:

- a. An initially empty (2,4) tree T'.
- b. An initially empty red-black tree T".

Draw T' and T'' after each insertion





R-3.14 For each of the following statements about red-black trees, determine whether it is true or false. If you think it is true, provide a justification. If you think it is false, give a counterexample.

- a. A subtree of a red-black tree is itself a red-black tree.
- b. The sibling of an external node is either external or it is red.
- c. Given a red-black tree T, there is an unique (2,4) tree T' associated with T.
- d. Given a (2,4) tree T, there is an unique red-black tree T' associated with T.
- a. False. Because the root of the sub tree may be red.
- b. True. Because if the sibling were black the property of black depth would become invalid.
- c. True. Because there are only 1 way of mapping nodes of a red-black tree into 2-nodes, 3-nodes or 4-nodes of a (2, 4) tree.
- d. False. Because there are 2 ways to present a 3-node of a (2, 4) tree in a red-black tree.

Design a pseudo code algorithm isValidAVL(T) that decides whether or not a binary tree is a valid AVL tree. For this problem, we define valid to mean that the height of the left and right sub-trees of every node do not differ by more than one. What is the time complexity of your algorithm?

Algorithm isValidAVL(T)

Input: Tree T

Output: Whether the tree T is valid h <- isValidAVLHelper(T, T.root())

if h = -1 then

```
return false
       return true
Algorithm is Valid AVL Helper (T, v)
       Input: Tree T and node v
       Output: Whether the tree T is valid
       if T.isExternal(v) then
               return 0
       hl <- isValidAVLHelper(T.leftChild(v))
       if hl = -1 then
               return -1
       hr <- isValidAVLHelper(T.rightChild(v))
       if hr = -1 then
               return -1
       if |hl - hr| > 1 then
               return - 1
       return 1 + max(hl. hr)
The time complexity is O(n).
```

answer.

Design an algorithm, isPermutation(A,B) that takes two sequences A and B and determines whether or not they are permutations of each other, i.e., they contain same elements but possibly occurring in a different order. Assume the elements in A and B cannot be sorted. Hint: A and B may contain duplicates. Same problem as in previous homework, but this time use a dictionary to solve the problem. What is the worst-case time complexity of your algorithm? Justify your

```
Algorithm isPermutation(A,B)
Input: Sequences A and B
Output: Whether they are permutations of each other
DA <- Dictionary with hash table implementation
If A.size() ¬= B.size() then
return false
for each element e in A.elements() do
count <- DA.removeElement(e)
if count = NO_SUCH_KEY then
count <- 0
DA.insertItem(e, count + 1)
DB <- Dictionary with hash table implementation
for each element e in B.elements() do
count <- DB.removeElement(e)
```

```
if count = NO SUCH KEY then
                    count <- 0
             DA.insertItem(e, count + 1)
      for each key k in DA.keys()
             countB <- DB.findElement(k)
             if countB = NO SUCH KEY then
                    return false
             countA <- DA. findElement(k)
             if countB ¬= countA then
                    return false
       return true
The complexity is O(n).
C-3.10 Let D be an ordered dictionary with n items implemented by means of an AVL tree (or a Red-Black tree). Show how
to implement the following operation on D in time O(\log n + s), where s is the size of the iterator returned:
FindAllInRange(k1, k2): Return an iterator of all the elements in D with key k such that k1 \le k \le k2
Algorithm findAllInRange(k1, k2)
      Input: Dictionary D and range values k1 and k2
      Output: A sequence containing all the elements in D with key k such that k1 <= k <= k2
      S <- new Sequence
      findAllInRangeHelper(T, T.root(), k1, k2, S)
      return S
Algorithm findAllInRangeHelper(T, v, k1, k2, S)
      Input: Tree T, node v, range values k1 and k2, and sequence S to contain all the elements in D with key k such that k1 <= k <= k2
      if T.isExternal(v) then
             return
      k <- v.kev()
      if k > k1 then
             findAllInRangeHelper(T, T.leftChild(v), k1, k2, S)
      if k1 \le k and k \le k2
             S.insertLast(k)
      if k < k2 then
             findAllInRangeHelper(T, T.rightChild(v), k1, k2, S)
```