Location Checklist Key: Scenario Number - Coordinates - Discovered - Cleared - Location Name		Location Checklist Continued Key: Scenario Number - Coordinates - Discovered - Cleared - Location Name	
1 FR - 🔲 - 🔲 - A Town in Flames	43 C9 - 🔲 - 🔲 - Overrun Barricade	85 05 - 🔲 - 🔲 - Deadly Pastimes	112 FR - 🔲 - 🔲 - Raised by Wolves
2. – K8 – 🔲 – 🔲 – Algox Scouting	44. – B10 – 🔲 – Nerve Center	86 FR - 🔲 - 🔲 - The Lady in White	113. – G9 – 🔲 – Lush Grotto
3 L7 - 🔲 - 🔲 - Algox Offensive	45 C3 - 🔲 - 🔲 - Living Glacier	87. – J7 – 🔲 – 🔲 – The Collection	114 07 - 🔲 - 🔲 - Work Freeze
4 M8 - 🔲 - 🔲 - Heart of Ice	46 B12 - 🔲 - Dead Pass	88. – 17 – 🔲 – Collection's Capston	
5 16 - \square - Frozen Crypt	47 Q5 - 🔲 - Carrion Ridge	89. – G10 – 🔲 – A Contained Fire	116 08 - 🔲 - Caravan Guards
6. – L8 – 🔲 – 🔲 – Avalanche	48 D2 - 🔲 - 🔲 - Blizzard Island	90. – 13 – 🔲 – 🔲 – Frozen Treasure	117. – F7 – 🔲 – 🔲 – A Waiting Game
7 K3 - 🔲 - 🔲 - Edge of the World	49 G3 - 🔲 - 🔲 - Beneath Sea and Stone	91 J4 - 🔲 - 🔲 - Shoreline Scramble	118. – F4 – 🔲 – Lurker Necroman
8 G8 - 🔲 - 🔲 - Crystal Trench	50 G1 - 🔲 - 🔲 - Explosive Descent	92 14 - 🔲 - 🔲 - Sinking Ship	119. – Q1 – 🔲 – Radiant Dust
9 J6 - 🔲 - 🔲 - Glowing Catacombs	51 B9 - 🔲 - 🔲 - Orphan's Halls	93 H7 - 🔲 - 🔲 - Midwinter Brawl	120 FR - 🔲 - 🔲 - Under the Influen
10. – F6 – 🔲 – 🔲 – Crystal Enclosure	52 G7 - 🔲 - 🔲 - Fleeting Permanence	94 B6 - 🔲 - 🔲 - A Grand View	121 C13 - 🔲 - 🔲 - Black Memories
11 M6 - 🔲 - 🔲 - Snowscorn Peak	53. – E2 – 🔲 – 🔲 – Underwater Throne	95 FR - 🔲 - 🔲 - To Bury the Dead	122 H10 - 🔲 - The Eternal Crave
12 K8 - 🔲 - 🔲 - Temple Entrance	54 F1 - 🔲 - 🔲 - Among the Wreckage	96. – E11 – 🔲 – Underground Statio	n 123. – K5 – 🔲 – The Titan
13. – 02 – 🔲 – 🔲 – Frozen Fjord	55 M8 - 🔲 - Change of Heart	97. – D12 – 🔲 – Program Control Ne	exus 124. – FR – 🔲 – A Growing Proble
14 L2 - 🔲 - 🔲 - Jagged Shoals	56 R4 - 🔲 - Call of the Harbinger	98. – E12 – 🔲 – Collapsing Vent	125 FR - 🔲 - The Longest Seco
15 D7 - 🔲 - 🔲 - Ancient Spire	57 D1 - 🔲 - 🔲 - Sanctuary of Snow	99. – A4 – 🔲 – 🔲 – Prison Break	126. – FR – 🔲 – 🔲 – Joseph the Lion
16 F10 Derelict Elevator	58 A10 - 🔲 - 🔲 - Orphan's Core	100. – A3 – 🔲 – 🔲 – Inside the Swarm	127. – FR – 🔲 – 🔲 – Derelict Freighte
17 H6 - 🔲 - 🔲 - Haunted Vault	59. – A11– 🔲 – 🔲 – Automaton Uprising	101 03 - 🔲 - 🔲 - Harrower Library	128. – FR – 🔲 – 🔲 – A Tall Drunken Ta
18. – E7 – 🔲 – Crystal Fields	60 G2 - 🔲 - 🔲 - Uniting the Crown	102 R7 - 🔲 - 🔲 - Into the Black	129 J9 - 🔲 - How to Lay an An
19 N7 - 🔲 - 🔲 - Skyhall	61 111 - 🔲 - 🔲 - Life and Death	103 R8 - 🔲 - 🔲 - The Lead Door	130. – H8 – 🔲 – 🔲 – And Then, a Strea
20. – L9 – 🔲 – Temple of Liberation	62 B8 - 🔲 - 🔲 - The Unfettered Seal	104. – E5 – 🔲 – 🔲 – Ruins of the Solstic	CANDEL TRUNCAS
21 N1 - 🔲 - 🔲 - Realm of Endless Frost	63 G12 - 🔲 - The Savvas Seal	105 H11- 🔲 - 🔲 - Ruins of the Equino	
22 12 - 🔲 - 🔲 - Ice floes	64 FR - 🔲 - 🔲 - The Frosthaven Seal	106 M5 - 🔲 - 🔲 - The Tempus Forge	133 P6 - 🔲 - Bolt
23 B8 - 🔲 - 🔲 - Spire Basement	65. – L4 – 🔲 – 🔲 – A Strong Foundation	107. – J10 – 🔲 – 🔲 – My Private Empire	
24. – D6 – 🔲 – 🔲 – Upper Spire	66. – L4 – 🔲 – 🔲 – Elemental Cores	108 C12 - 🔲 - Lustrous Pit	135 04 - 🔲 - 🔲 - Belara's Keep
25 E10 - 🔲 - 🔲 - Rusted Tunnels	67. – K4 – 🔲 – 🔲 – Core Attunement	109. – C8 – 🔲 – 🔲 – Furious Factory	136 12 - 🔲 - Abandoned Hideo
26. – E10 – 🔲 – Quatryl Library	68 L3 - 🔲 - 🔲 - The face of Torment	110 R6 - 🔲 - 🔲 - Guardian's Temple	
27. – H6 – 🔲 – 🔲 – Depths of Delirium	69 P2 - 🔲 - 🔲 - Sacred Soil		
28. – J8 – 🔲 – 🔲 – Summit Meeting	70 Q2 - 🔲 - 🔲 - The True Oak	The second second second	
29 F8 - 🔲 - 🔲 - War of the Spire A	71 FR - 🔲 - 🔲 - Invasion of the Dock	The state of the s	Maria Maria Maria
30 E8 - 🔲 - 🔲 - War of the Spire B	72 A5 - 🔲 - 🔲 - A Giant Block of Ice		- A A A A A A A A A A A A A A A A A A A
31 F10 - 🔲 - 🔲 - Crackling Tunnel	73. – D3 – 🔲 – 🔲 – Flotsam		
32 Q3 - 🔲 - 🔲 - Ravens' Roost	74 G6 - 🔲 - 🔲 - Gaps in the Road		A COLUMN TO THE PARTY OF THE PA
33 R2 - 🔲 - 🔲 - Thawed Wood	75 C2 - 🔲 - 🔲 - Infiltrating the Lair		The state of the s
34. – C6 – 🔲 – 🔲 – Top of the Spire	76 B2 - 🔲 - 🔲 - Apotheosis		Too The same of th
35 C10 Serap Pit	77 B1 - 🔲 - 🔲 - Fish King's Ascension		
36 C9 - 🔲 - 🔲 - Buried Ducts	78 H5 - 🔲 - 🔲 - The Lurker Problem		The markety - 3 49
37 C11 The Dead Mile	79 B5 - 🔲 - 🔲 - Relic		
38 G8 - 🔲 - 🔲 - The Way Forward	80 FR - 🔲 - 🔲 - Relic Renewed		
39 Q4 Corrupted Camp	81 A12 Ruinous Research Lab		
40. – H9 – 🔲 – 🔲 – Relief Effort	82 P8 - 🔲 - 🗎 - Expedition North		
41 E12 - D - D - Unfettered Shard	83 - FA - \square - Rising Bring	MINISTER STATE OF BUILDING	

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