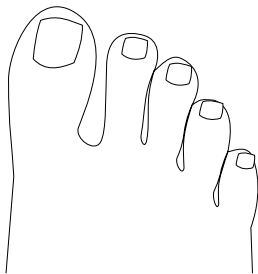


Laney is at the top of the mountain (point A). She hopes to ski **down** to point S (without going through trees or up hill). How many routes are possible?

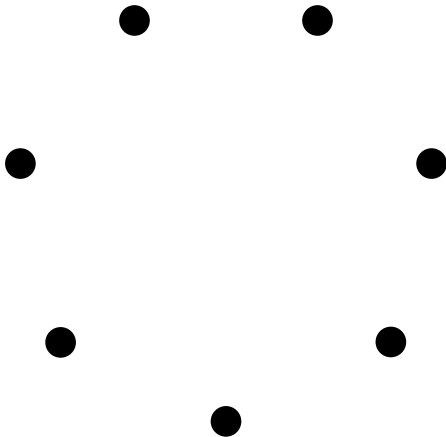
# Pascal's Triangle

1																				
1		1							1											
1			2					1												
1				3			3			1										
1					4		6	4	1											
1						5	10	10	5	1										
1							6	15	20	15	6	1								
1								7	21	35	35	21	7	1						
1									8	28	56	70	56	28	8	1				
1										9	36	84	126	126	84	36	9	1		
1											10	45	120	210	252	210	120	45	10	1

Laney has 5 toes on her right foot. She wants to choose three of these nails to paint green. How many different ways can Laney do this?



When given 7 dots, how many distinct line segments connect 2 of those dots? In other words, with 7 nodes, how many edges can be drawn?



If there are 7 possible pizza toppings, and you will choose 3 of them, how many different pizzas are possible?

CCCxxxx	CxCxxCx	CxxxxCC	xCxCxxC	xxCxCCx
CCxCxxx	CxCxxxC	xCCCxxx	xCxxCCx	xxCxCxC
CCxxCxx	CxxCCxx	xCCxCxx	xCxxCxC	xxCxxCC
CCxxxCx	CxxCxCx	xCCxxCx	xCxxxCC	xxxCCCx
CCxxxxC	CxxCxxC	xCCxxxC	xxCCCxx	xxxCCxC
CxCCxxx	CxxxCCx	xCxCCxx	xxCCxCx	xxxCxCC
CxCxCxx	CxxxCx C	xCxCxCx	xxCCxxC	xxxxCCC

$$\binom{7}{3} = \frac{7!}{4! \cdot 3!} = \frac{7 \cdot 6 \cdot 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1}{4 \cdot 3 \cdot 2 \cdot 1 \cdot 3 \cdot 2 \cdot 1} = \frac{7 \cdot 6 \cdot 5}{3 \cdot 2 \cdot 1} =$$

Notice, these rearrangements are like anagrams.

# Combinatorics: combinations

Combinations: list of all anagrams of a “word” which contains only 2 letters. Often we use 1 for “yes” or “success” and use 0 for “no” or “failure”.

for example: 0011 0101 0110 1001 1010 1100

We define:

$n$  = word length

$r$  = how many 1s

The typical problem: We have  $n$  objects and we will choose  $r$  of them as “yes” (and the rest as “no”). How many possibilities exist?

$$n \text{ choose } r = {}_nC_r = \binom{n}{r} = \frac{n!}{(n-r)! \cdot r!}$$

# Evaluating $n$ choose $r$ with technology

If we wanted to evaluate  $\binom{40}{27}$ ...

Geogebra Scientific Calculator:

```
nCr(40, 27)
```

R:

```
> choose(40,27)
```

```
[1] 12033222880
```

TI Calculator:

```
40 nCr 27
```

Imagine a dice game where a 6 is “success” and anything else is “failure”.

What is the probability of rolling 5 dice and getting 3 successes?

Well... first let's do something easier...



Imagine a dice game where a 6 is “success” and anything else is “failure”.

What is the probability of rolling 5 dice and getting (in this order) success, fail, success, success, and fail.

$$P(10110) = ?$$

What is the probability of rolling 5 dice and getting (in this order) fail, fail, success, success, and success.

$$P(00111) = ?$$

Imagine a dice game where a 6 is “success” and anything else is “failure”.

What is the probability of rolling 5 dice and getting 3 successes?

# Binomial mass function

Let  $X$  represent the number of successes when  $n$  trials are performed and each trial has  $p$  chance of success. We use a formula to calculate the probability that  $X$  is  $k$ .

$$P(X = k) = \binom{n}{k} p^k (1 - p)^{n-k}$$

For example, if  $n = 4$  and  $p = 0.1$ , then:

$k$	$P(X = k)$ unsimped	$P(X = k)$
0	$(1)(0.1)^0(0.9)^4$	0.6561
1	$(4)(0.1)^1(0.9)^3$	0.2916
2	$(6)(0.1)^2(0.9)^2$	0.0486
3	$(4)(0.1)^3(0.9)^1$	0.0036
4	$(1)(0.1)^4(0.9)^0$	0.0001

# Practice

Find the probabilities of  $X \sim \text{Binomial}(n = 2, p = 0.4)$ .

$k$	$P(X = k)$ unsimplified	$P(X = k)$ simplified

Determine  $P(X \geq 1)$ . Determine the expected value.

# Practice

Let  $X \sim \text{Binomial}(20, 0.8)$ . Calculate  $P(X = 15)$ .

We are about to derive the following rules for binomials:

$$\mu = np$$

$$\sigma = \sqrt{np(1 - p)}$$

Determine the expected value and standard deviation of  $X$ .

A Bernoulli trial is a random variable that can take on two possible values, 0 or 1, and has a  $p$  chance of being 1.

Let  $W \sim \text{Bernoulli}(p = 0.6)$ .

$w$	$P(W = w)$
0	0.4
1	0.6

Determine  $\mu$  and  $\sigma$ .

Now, try this more generally. Let  $W \sim \text{Bernoulli}(p)$ .

$w$	$P(W = w)$
0	
1	

Determine  $\mu$  and  $\sigma$ .

$$\mu = (0)(1 - p) + (1)(p) = \boxed{p}$$

$$\begin{aligned}\sigma &= \sqrt{(0 - p)^2(1 - p) + (1 - p)^2p} \\&= \sqrt{p^2(1 - p) + (1 - p)^2p} \\&= \sqrt{p^2 - p^3 + p - 2p^2 + p^3} \\&= \sqrt{p - p^2} \\&= \sqrt{p(1 - p)}\end{aligned}$$

# A binomial is a sum of Bernoulli trials

In chapter 2.4 we learned the following rules.

$$E(W_1 + W_2 + \cdots + W_n) = E(W_1) + E(W_2) + \cdots + E(W_n)$$

$$\text{Var}(W_1 + W_2 + \cdots + W_n) = \text{Var}(W_1) + \text{Var}(W_2) + \cdots + \text{Var}(W_n)$$

For a specific  $p$ , for all  $i$  between 1 and  $n$ , let  $W_i \sim \text{Bernoulli}(p)$ . Let  $X$  represent the sum of those variables, making  $X \sim \text{Binomial}(n, p)$ .

$$X = \sum_{i=1}^n W_i$$

If so, then we know (by using those rules):

$$E(X) = np$$

$$\text{Var}(X) = np(1 - p)$$

$$SD(X) = \sqrt{np(1 - p)}$$



# Binomial mean and standard deviation

Let  $X \sim \text{Binomial}(n, p)$ . The mean (expected value) of a binomial distribution:

$$\mu = np$$

The standard deviation of a binomial distribution:

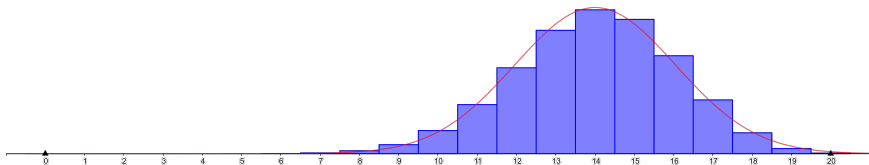
$$\sigma = \sqrt{np(1 - p)}$$

# Binomial Distributions are (often) approximately normal

Let  $X \sim \text{Binomial}(n = 20, p = 0.7)$ , which has  $\mu = 14$  and  $\sigma = 2.05$ .

Let  $Y \sim N(\mu = 14, \sigma = 2.05)$ .

Let's overlay two density functions: the discrete binomial function and the continuous normal function.



Rule of thumb:

If  $np \geq 10$  and  $n(1 - p) \geq 10$ , then the normal approximation will work well (except in the tails).

# Practice

Let  $X \sim \text{Binomial}(n = 20, p = 0.7)$ , which has  $\mu = 14$  and  $\sigma = 2.05$ .  
Let  $Y \sim N(\mu = 14, \sigma = 1.79)$ .  
Estimate  $P(12 \leq X \leq 16)$  using the normal approximation.

