

Probability - definitions, conditional probability, tree diagrams, Bayes' theorem, contingency tables, probability distributions, and binomial distribution

# Independence

Events  $A$ ,  $B$  are independent



$$P(A \text{ and } B) = P(A) \cdot P(B)$$



$$P(A \text{ given } B) = P(A)$$



$$P(B \text{ given } A) = P(B)$$

(If any of the 4 statements is true, all are true)

## Mutual exclusivity (disjointness)

Events  $A$ ,  $B$  are mutually exclusive (disjoint)



$$P(A \text{ and } B) = 0$$



$$P(A \text{ or } B) = P(A) + P(B)$$

# Exhaustivity

Events  $A, B$  are exhaustive



$$P(A \text{ or } B) = 1$$

Sometimes it takes more than two events for exhaustion.

Events  $A, B, C$  are exhaustive



$$P(A \text{ or } B \text{ or } C) = 1$$

# Complementarity

Events  $A$ ,  $B$  are complementary



Events  $A$ ,  $B$  are disjoint and exhaustive



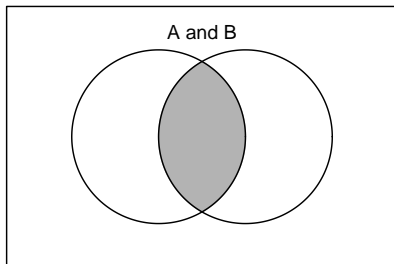
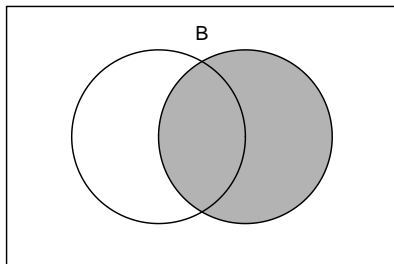
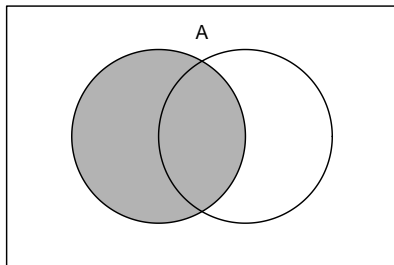
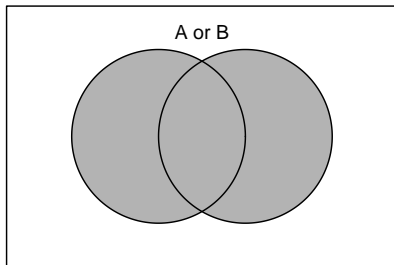
$$P(A \text{ and } B) = 0 \quad \text{and} \quad P(A \text{ or } B) = 1$$



$A$  is "not  $B$ ".  $B$  is "not  $A$ ".

## General addition rule

$$P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$$



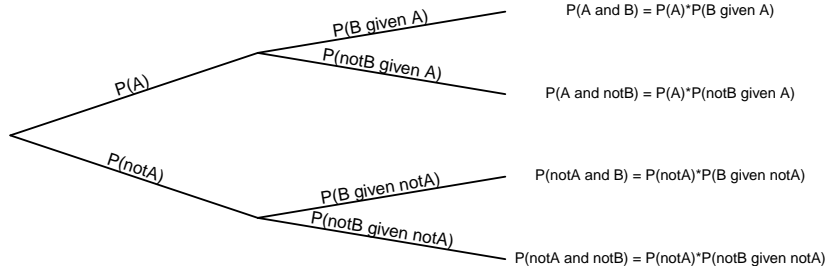
## Definition of conditional probability and general product rule

$$P(B \text{ given } A) = \frac{P(A \text{ and } B)}{P(A)}$$

$$P(A \text{ and } B) = P(A) \cdot P(B \text{ given } A)$$

# Tree diagrams

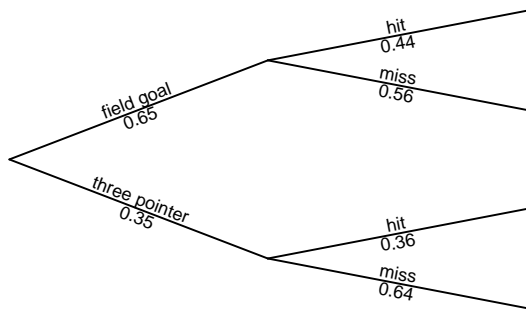
A basic, general tree diagram is shown below.





## Example tree

Let's imagine a basketball player has the following probabilities (based on James Harden 2019-2020). When James shoots during play, 65% of attempts are field goals and 35% of attempts are three-pointers. Of the field goals, 44% are hits and 56% are misses. Of the three-pointers, 36% are hits and 64% are misses.



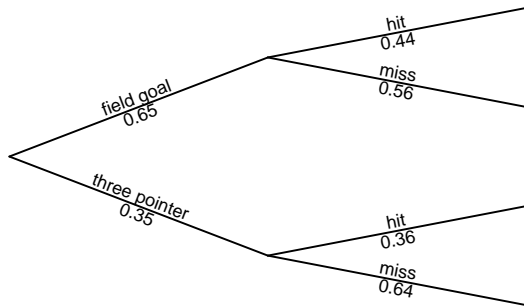
$$P(\text{field goal and hit}) = 0.286$$

$$P(\text{field goal and miss}) = 0.364$$

$$P(\text{three pointer and hit}) = 0.126$$

$$P(\text{three pointer and miss}) = 0.224$$

## Example problems



$$P(\text{field goal and hit}) = 0.286$$

$$P(\text{field goal and miss}) = 0.364$$

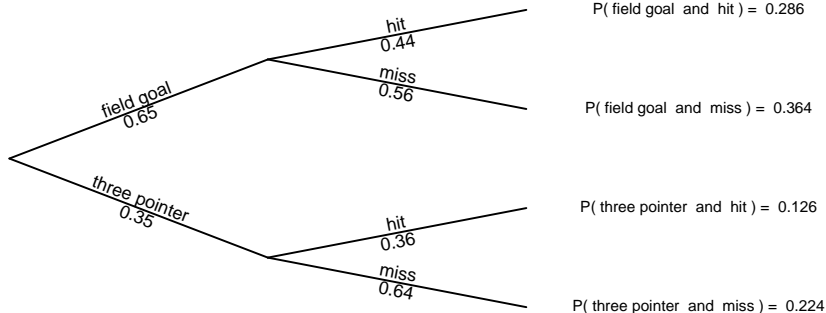
$$P(\text{three pointer and hit}) = 0.126$$

$$P(\text{three pointer and miss}) = 0.224$$

- What is the probability that James hits a shot?

$$P(\text{hit}) =$$

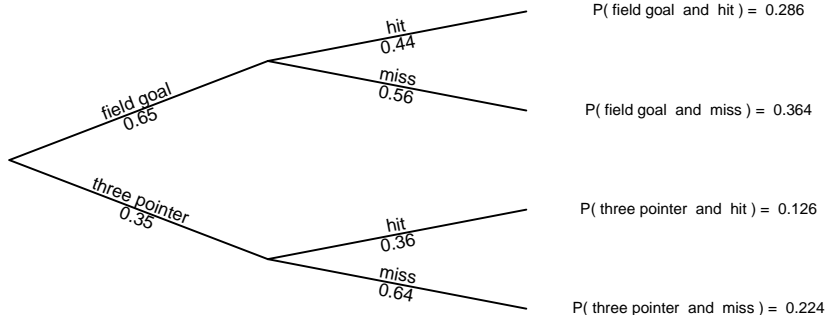
## Example problems



- What is the probability that James misses a three-pointer?

$$P(\text{miss given threepointer}) =$$

## Example problems



- What is the probability that James attempted a three-pointer given he missed the shot?

$$P(\text{three pointer given miss}) =$$

## Two-way Contingency Table

	hit	miss	total
FG	0.286	0.364	0.65
3P	0.126	0.224	0.35
total	0.412	0.588	1

$$P(\text{hit}) = 0.412$$

$$P(\text{miss given 3P}) = \frac{0.224}{0.35} = 0.64$$

$$P(3P \text{ given miss}) = \frac{0.224}{0.588} = 0.381$$

## Bayes' Theorem

$$P(A \text{ given } B) = \frac{P(B \text{ given } A) \cdot P(A)}{P(B)}$$

## Probability distribution

A probability distribution is a list of events that are pairwise disjoint and collectively exhaustive. A probability distribution unambiguously describes a random variable.

- ▶ Example - 5 card poker hands

Event	Probability
Royal Flush	0.00000154
Straight flush (excluding royal flush)	0.000015
Four of a kind	0.000240
Full house	0.001441
Flush (not royal or straight)	0.003925
Three of a kind	0.021128
Two pair	0.047539
One pair	0.422569
No pair/High card	0.501177

# Discrete Probability Distribution

The events are discrete numbers.

- ▶ Example: straight up bet of a dollar on an single number in French Roulette

Event	Probability
-1	$36/37$
35	$1/37$



## Mean and Standard Deviation of Discrete Probability Distribution

$x$	$P(x)$
-1	36/37
35	1/37

$$\mu = \sum x \cdot P(x)$$

The mean of a probability distribution ( $\mu$ ) is also called the expected value, denoted with an upper-case E, with the variable denoted in parentheses.

$$E(X) = \mu = \sum x \cdot P(x)$$

The standard deviation is determined with the equation below.

$$\sigma = \sqrt{\sum (x - \mu)^2 \cdot P(x)}$$

## Expected value and standard deviation of roulette

$$\mu = \sum x \cdot P(x)$$

$$\sigma = \sqrt{\sum (x - \mu)^2 \cdot P(x)}$$

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$x$	$P(x)$	$x \cdot P(x)$	$x - \mu$	$(x - \mu)^2$	$(x - \mu)^2 \cdot P(x)$
-1	36/37	-36/37	-36/37	0.946676	0.9211
35	1/37	35/37	1296/37	1226.89	33.16

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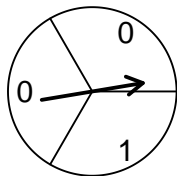
$$\mu = -1/37$$

$$\sigma^2 = 34.08$$

$$\sigma = \sqrt{34.08} = 5.8$$

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## Consider summing (or averaging) 2 spins of a Bernoulli

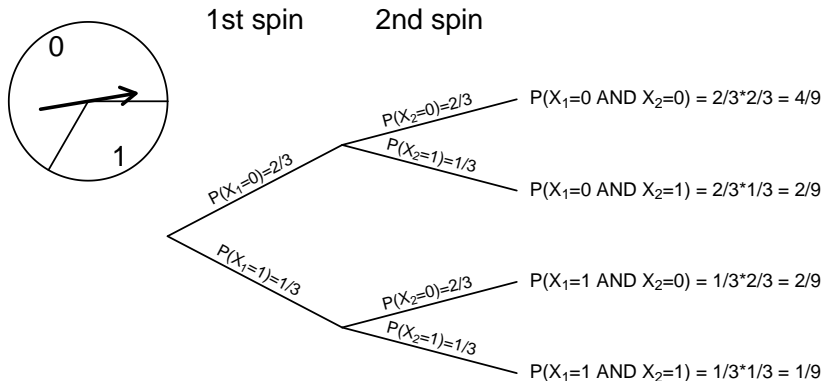


1st spin	2nd spin	Total	Average
0	0	0	0
	0	0	0
	1	1	0.5
0	0	0	0
	0	0	0
	1	1	0.5
1	0	1	0.5
	0	1	0.5
	1	2	1

$$P(\text{Total} = 1) = \frac{4}{9}$$

$$\mu_{\text{total}} = \frac{0 + 0 + 1 + 0 + 0 + 1 + 1 + 1 + 2}{9} = \frac{6}{9} = \frac{2}{3}$$

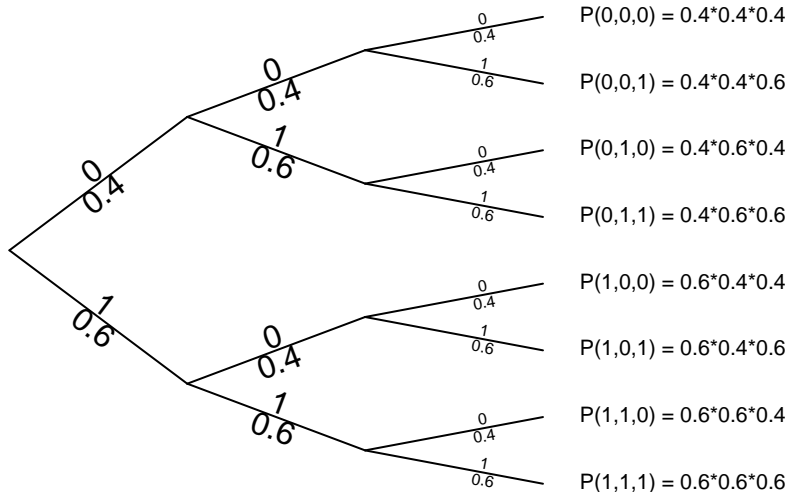
## Same thing, different representation



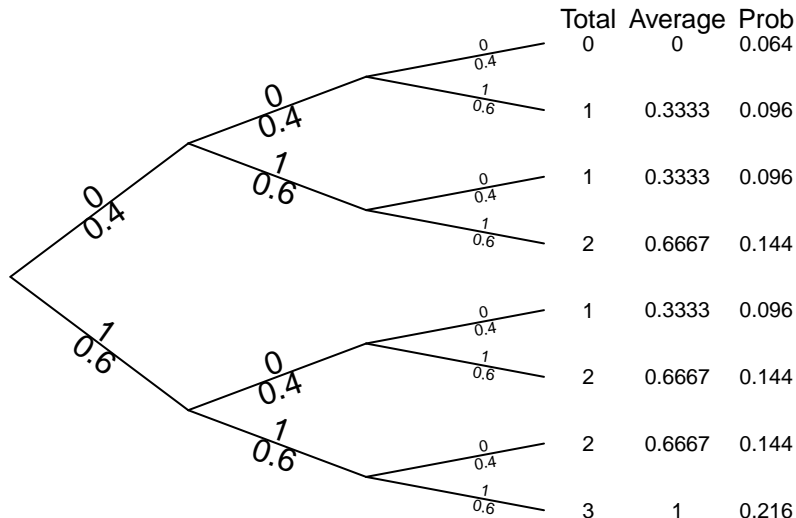
$$P(\text{total} = 1) = P(0, 1) + P(1, 0) = \frac{2}{9} + \frac{2}{9} = \frac{4}{9}$$

$$\mu_{\text{total}} = \left( 0 \cdot \frac{4}{9} + 1 \cdot \frac{2}{9} + 1 \cdot \frac{2}{9} + 2 \cdot \frac{1}{9} \right) = \frac{6}{9} = \frac{2}{3}$$

Consider 3 spins of a Bernoulli spinner with  $p = 0.6$

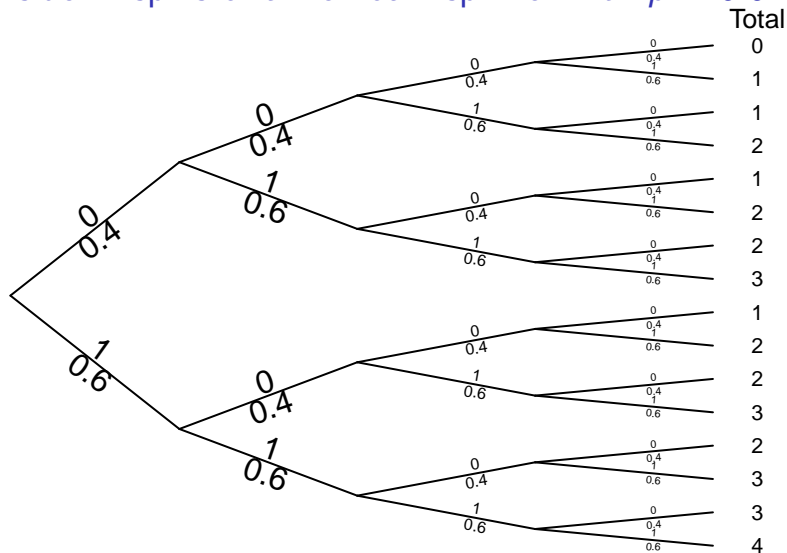


Consider 3 spins of a Bernoulli spinner with  $p = 0.6$



$$P(\text{Total}=2) = 0.144 + 0.144 + 0.144 = 0.432$$

Consider 4 spins of a Bernoulli spinner with  $p = 0.6$



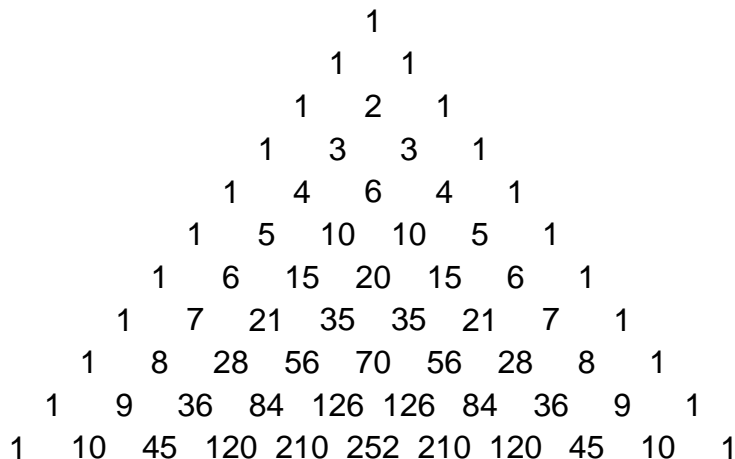
$$P(\text{Total}=2) = (6)(0.6)^2(0.4)^2 = 0.3456$$

## Representing total of 4 spins with probability distribution

Event	Probability
total=0	$(1)(0.6)^0(0.4)^4$
total=1	$(4)(0.6)^1(0.4)^3$
total=2	$(6)(0.6)^2(0.4)^2$
total=3	$(4)(0.6)^3(0.4)^1$
total=4	$(1)(0.6)^4(0.4)^0$



## Pascal's Triangle



$${}_7C_3 = \frac{7!}{3!4!} = \frac{7 \cdot 6 \cdot 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1}{3 \cdot 2 \cdot 1 \cdot 4 \cdot 3 \cdot 2 \cdot 1} = 35$$

# Binomial Distribution

- ▶ Let  $W$  represent a Bernoulli distribution with  $p$  as the chance of success.
- ▶ Let  $n$  represent the number of spins.
- ▶ Let  $X$  represent the total of  $n$  spins of  $W$ .
- ▶ We say  $X$  follows a binomial distribution.

$$P(X = x) = {}_nC_x p^x (1 - p)^{n-x}$$