

## Measures of Spread

# Range

- ▶ Range is the difference between maximum and minimum.

$$\text{Range} = \text{max} - \text{min}$$

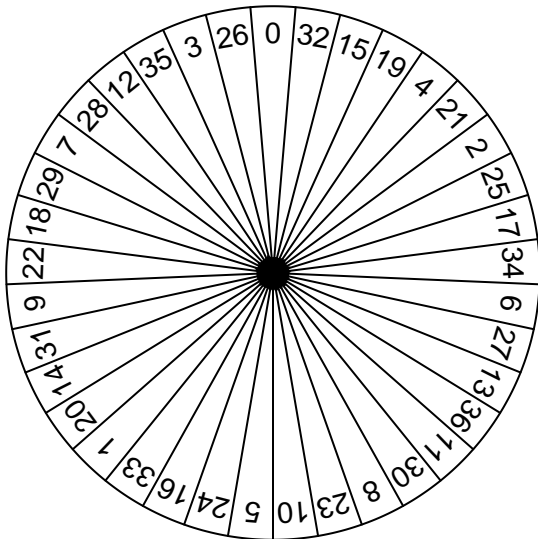
- ▶ Example:

sample = 8,5,20,6,5,4,19

$$\text{range} = 20 - 4 = 16$$

## Roulette wheel

A (European) roulette wheel has 37 equally likely possible outcomes.

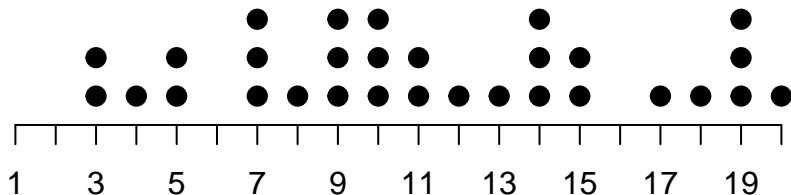


## The problem with range. . .

- ▶ A sample's range will usually underestimate the population's range.
- ▶ A sample's range will usually underestimate a spinner's range.
- ▶ When we use a sample statistic (like sample's range) to estimate a population parameter (like population's range), we call that sample statistic an “estimator”.
- ▶ We say range is a biased estimator.

## Example

- ▶ Take a 20-sided die. It should be equally likely to land on any integer between 1 and 20. (Discrete Uniform Distribution)
- ▶ We say the population has a range of 19, because  $20-1=19$ .
- ▶ I rolled 30 20-sided dice:



- ▶ The sample range is 17.