

**Target Vocabulary**

capture – range – orbit – lockdown – land – field – docking – joke – block – helmet – spacesuit – wonder

**Materials**

Comics - Activity Book – Dictionary – Smart board - Laptop

**Optional Materials**

Photocopies

**Warm up (5 min)**

Ask students if they know the idiom “hold your horses”. Then, talk about the meaning of the idiom by discussing the following questions.

- Do you like horses? Why?
- Have you ever held a horse? Would it be easy?
- Are you an angry or nervous person? Why?
- How do you hold your horses?
- Do you have any advice for angry people?

**Presentation (15 min)**

First, ask students to listen to the recording silently without opening their book. Then, ask students to listen once more, but this time they follow the story on their comic book while listening to the recording. Later, 3 students will be selected and assigned a character. Then, they will read aloud their sentences.

While the students are reading, take notes of any pronunciation problems that you might notice.

Ask students to underline any unknown vocabulary items. Set up a routine for who will read the text, so that each week different students get a chance to read.

**Practice (10 min)**

Ask students which vocabulary items they don't know. Using the smart board application, explain the word meanings to the students. Remember using your comic book as a context to explain words as well.

Then, ask students to close their comic books, and then ask the following questions to check their comprehension.

- What is the title of Episode 3?
- Who locked them down? Why?
- Where did Axebug, Dung Beetle, and Ladybug enter?
- Which part is your favourite?

**End of the Lesson (10 min)**

Dictionary Game: Write the underlined words on the board. Choose 3 students to come to the board with their dictionaries. Tell students one of the words written on the board, and start the stopwatch. The students who finds the meaning of the word first would earn a point. The student who gets 3 points will be the winner of the game.

Homework: Activity Book, pages 18 and 19.

**Extra Activities**

1. Make small cards that have letters on them. Then, ask students to pick a card from a box and say a word beginning with that letter.
2. Check the students knowledge about unknown words from the Activity Book. Then, ask students to look up from the dictionary.

**Warm up (5 min)**

Take a box with a pile of tissues to the classroom. Hide goggles, a remote control, a book, a boardmarker, a pen, and a paper. Then, ask students to dig in, find the objects and talk about what these objects are used for.

**Presentation (15 min)**

First, ask students to listen to the recording silently without opening their book. Then, 3 students will be selected and assigned a character. Then, they will read aloud their sentences.

While the students are reading, take notes of any pronunciation problems that you might notice.

Ask students to underline any unknown vocabulary items. Set up a routine for who will read the text, so that each week different students get a chance to read.

**Practice (10 min)**

Use the dialogue sheet below to practice the conversation. Ask students to repeat it with a friend. Later, they can come to the front and present it to their friends.  [WORKSHEET 97](#)

Use the worksheet to categorize the given words as verbs, nouns and adjectives.

**End of the Lesson (10 min)**

1. Make bean bags before the lesson. Write a word on each bag. Then, play bean bag toss around the classroom. Ask students to sort group them by discussing which category they belong to, such as them by idiom, verb, adjective, noun, etc. You can also make a competition in the classroom throwing the bags in a basket.
2. Homework: Activity Book, pages 20 and 21.

**Extra Activities**

1. Use the bingo cards to play bingo
2. Use the worksheet to categorize the given words as verbs, nouns and adjectives.

**Project**

Find a tower in your country to talk about. Does it look like the Ground Zero Point in Axebug? Take a video of information about the tower. Present it to the class.