

**Target Vocabulary**

Spaceship – Housefly – Proof – Decision – Kidding – Knowledge – Adventurous – Journey – Take off – Space Suit – Control Panel – Launch

**Materials**

Comics – Activity Book – Dictionary – Smart board – Laptop

**Optional**

Photocopies

**Warm up (5 min)**

1. Ask students if they have ever met a person who can make incredible inventions. Then, expand the topic by asking if they know any famous scientists, etc.
2. Ask them to give Information about him/her. Write some key words on the board to help them describe. Do they sound like Axebug or not? Why?

**Presentation (10 min)**

First, ask students to listen to the recording silently without opening their book. Later, 3 students will be selected and assigned a character. Then, they will read aloud their sentences. Then, ask students to listen once more, but this time they follow the story on their comic book while listening to the recording.

While the students are reading, take notes of any pronunciation problems that you might notice.

Ask students to underline any unknown vocabulary item.

**Practice (15 min)**

Ask students which vocabulary items they don't know. Using the smart board application, explain the word meanings to the students. Remember using your comic book as a context to explain words as well.

Then, ask students to close their comics and then ask the following questions to check their comprehension.

- What is the title of Episode 2? What is the main idea?
- Who is launching?
- What is your favourite part about it?

**End of the lesson (10 min)**

Dictionary Game: Write the underlined words on the board. Choose 3 students to come to the board with their dictionaries. Tell students one of the words written on the board, and start the stopwatch. The student who finds the meaning of the word first would earn a point. The student who gets 3 points will be the winner of the game.

Homework: Activity Book pages 12, 13.

**Extra activities**

1. Tell us about your last holiday by answering the questions below. ➡ [WORKSHEET 9](#)
  - Which transport did you use?
  - Did you pack a bag?
  - What did you take with you?
  - Did you see how the engine fired up or not?
2. Color the Picture. ➡ [WORKSHEET 10](#)

**Warm up (5 min)**

Show students Axebug's space suit. Ask them why they need to wear space suits to travel to the space. Then, ask students whether they know any other jobs that require different uniforms. Discuss these jobs and why uniforms are necessary.

**Presentation (10 min)**

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While the students are reading, take notes of any pronunciation problems that you might notice.

**Practice (15 min)**



Use the dialogue sheet below to practice. Ask students to repeat it with a friend. Later, they can come to the front and present it to their friends.

**End of the lesson (10 min)**

When they are finished with dialogue practice, draw a space suit on the board. Ask them to draw their own space suit too. When they finish, ask them why they drew it that way. End the lesson with the discussion.

Homework: Activity Book pages 14, 15.

**Extra Activities**

1. Ask them to draw a firefighter working in space. What kind of a spacesuit would he/she have? Why? Discuss in class.  [WORKSHEET 12](#)
2. Hand them out an alliteration sheet. Give them examples and practice together.  [WORKSHEET 13](#)

**Project**

Ask students to research some English jokes and their history. Tell them to make a small PPT presentation and present it to the class. If you don't have time in class, ask them to prepare it at home and take a video of it so you can present it to the class later on.