

# CMPE556: Homework

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We investigated the 1D ring(lattice) network in literatures and papers through the internet. There is not a clear formula for the average path length of  $k$ -neighbour lattice graphs. However it is discussed that [1] and in [2] it is roughly equal to  $n/4k$ . In the [2] Chapter "9.4.1 Computing the Average Path Length" the formula is derived as follow:  $n$  is vertices, and  $k$  is neighbourhood (i.e jump) which makes the average degree of the graph  $2k$

$$avp \approx \frac{2k * (1 + 2 + 3 + \dots + \frac{n}{2k})}{n} \quad (1)$$

$$1 + 2 + 3 + \dots + x = \sum_{i=1}^x i = \frac{x * (x + 1)}{2} \approx \frac{x^2}{2} \quad (2)$$

Using (2) it is derived:

$$avp \approx \frac{2k * (\frac{n}{2k})^2}{2n} = \frac{n}{4k} \quad (3)$$

There is a network package called NetworkX [3] for Python. It also provides average shortest path calculation for general graphs using Dijkstra or Bellman-Ford shortest path algorithms. I also found a small script that can generate lattice(ring) graphs with  $n$ ,  $k$  [4]. Generated random lattice graphs and calculated the average shortest paths with Dijkstra, Bellman-Ford, first derivation of formula (1) and the second(final) derivation of formula (3). You can find a sample run on below with visualized graphs.

```

***** Run #1*****
Number of vertices(n): 10
Number of neighbours(k): 3
Dijkstra: 1.33333333333
Bellman-ford: 1.33333333333
First estimation: 0.6
Second estimation: 0.833333333333
***** Run #2*****
Number of vertices(n): 18
Number of neighbours(k): 8
Dijkstra: 1.05882352941
Bellman-ford: 1.05882352941
First estimation: 0.888888888889
Second estimation: 0.5625
***** Run #3*****
Number of vertices(n): 14
Number of neighbours(k): 4
Dijkstra: 1.38461538462
Bellman-ford: 1.38461538462
First estimation: 0.571428571429
Second estimation: 0.875
***** Run #4*****
Number of vertices(n): 10
Number of neighbours(k): 1
Dijkstra: 2.77777777778
Bellman-ford: 2.77777777778
First estimation: 2.0
Second estimation: 2.5

```

The difference between calculations is less in big numbers:

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***** Run #1*****
Number of vertices(n): 200
Number of neighbours(k): 9
Dijkstra: 6.03015075377
Bellman-ford: 6.03015075377
First estimation: 5.94
Second estimation: 5.55555555556
***** Run #2*****
Number of vertices(n): 2000
Number of neighbours(k): 9
Dijkstra: 56.028014007
Bellman-ford: 56.028014007
First estimation: 55.944
Second estimation: 55.5555555556

```

You can find source code in [https://github.com/ceyonur/lattice\\_calculator](https://github.com/ceyonur/lattice_calculator)

## References

- [1] Andreas Reppas, Konstantinos Spiliotis, and Constantinos Siettos. “Tuning the average path length of complex networks and its influence to the emergent dynamics of the majority-rule model”. In: *Mathematics and Computers in Simulation* 109 (Mar. 2015), pp. 186–196. DOI: 10.1016/j.matcom.2014.09.005.
- [2] Shai S. Shen-Orr et al. “Chapter 9 Graphs and Networks 9 . 1 Examples of Networks in the Real World”. In:
- [3] *NetworkX*. URL: <https://networkx.github.io/>.
- [4] Allen B. Downey. *Think Complexity*. Green Tea Press, 2016. ISBN: 9781492040200. URL: <http://greenteapress.com/complexity2/html/thinkcomplexity2004.html#chap03-1>.

## Figures

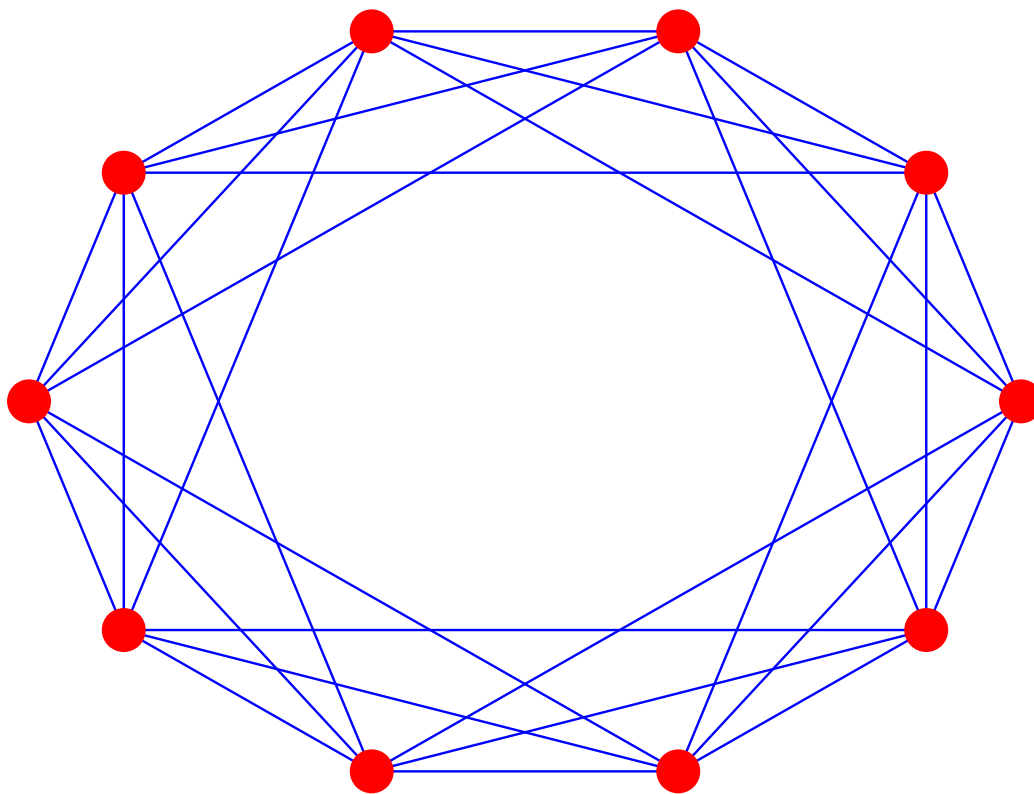


Figure 1:  $n=10$ ,  $k=3$

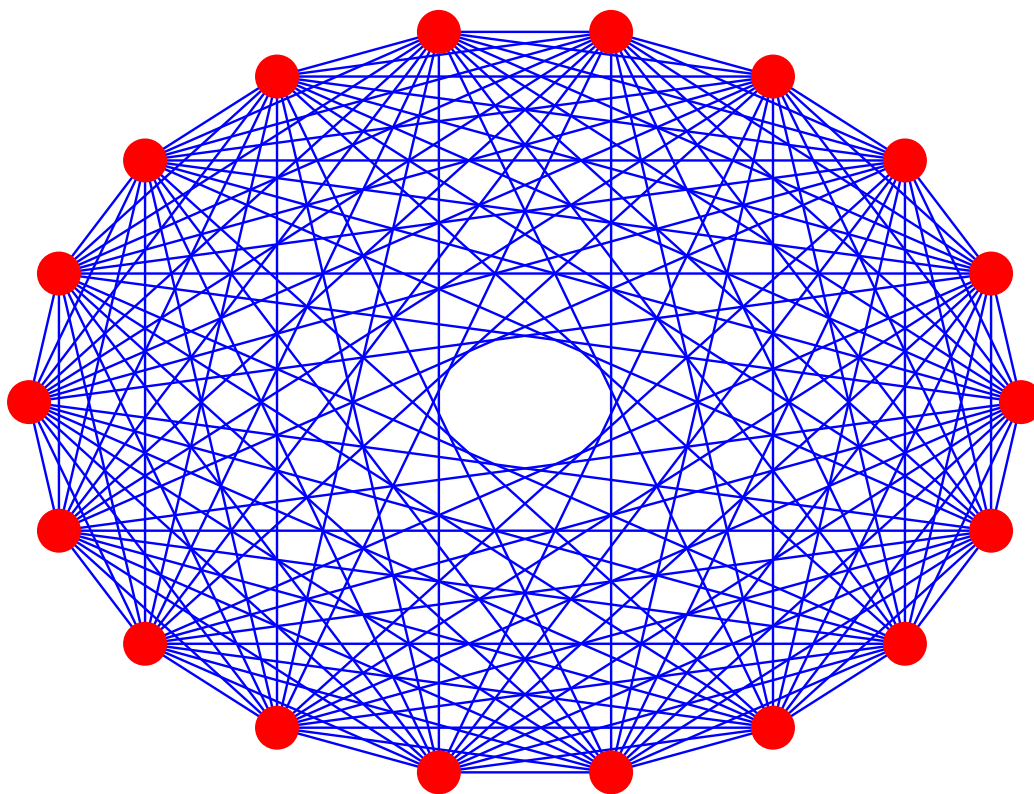


Figure 2:  $n=18$ ,  $k=8$

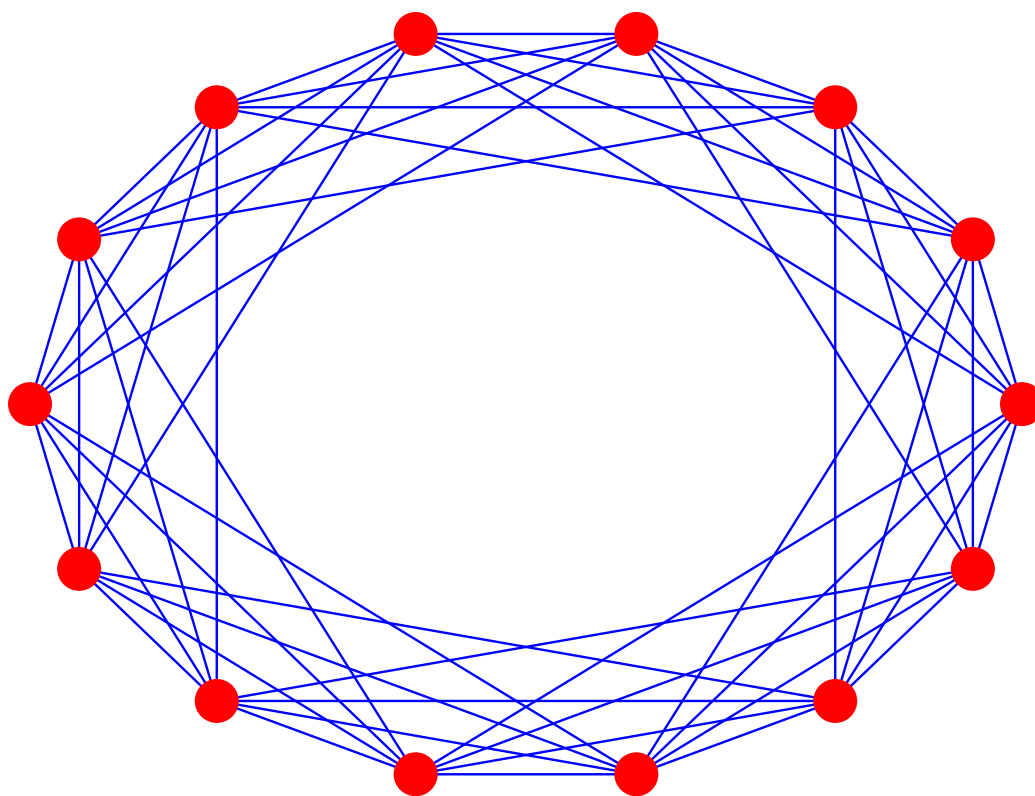


Figure 3:  $n=14$ ,  $k=4$

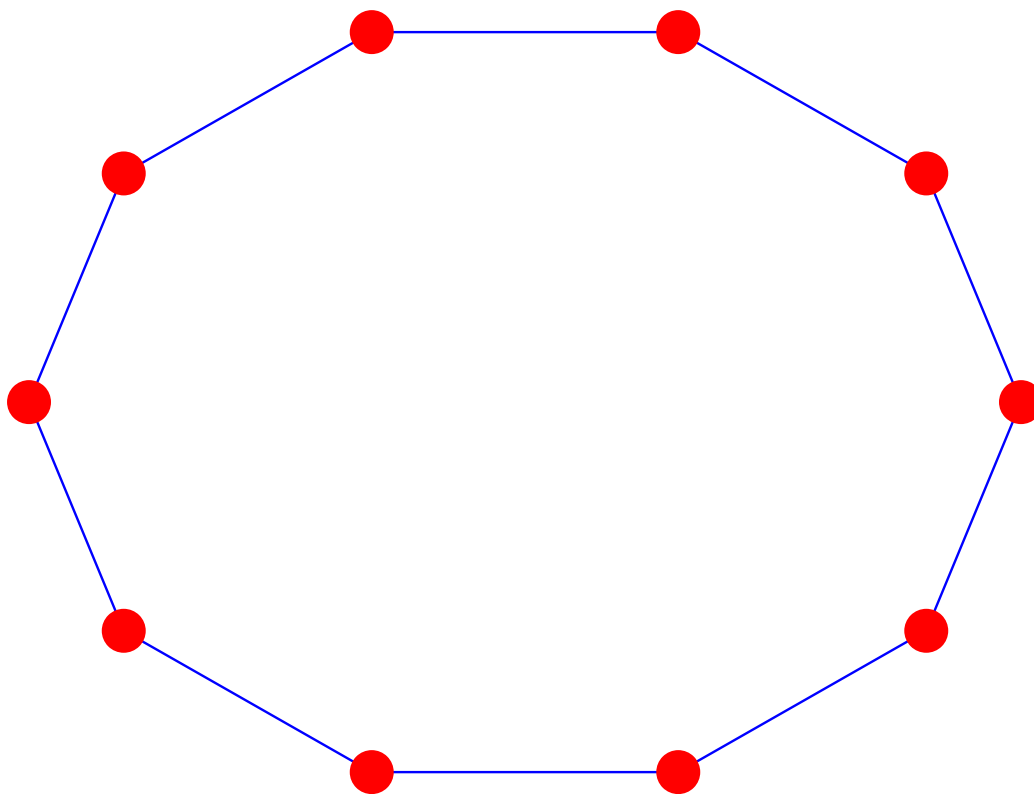


Figure 4:  $n=10$ ,  $k=1$