CRISTOBAL EYZAGUIRRE

Computer Science Ph.D. Student

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RESEARCH EXPERIENCE

Ph.D. Student

Stanford Vision and Learning Lab - Stanford University

September 2021 - Ongoing

Stanford, CA

• Oral (CVPR2022): We characterize the degree to which video understanding can be addressed from only image semantics. The proposed model achieves SOTA results in several video-language tasks.

Al Researcher

Al Lab - Pontifical Catholic University of Chile (PUC)

Santiago, Chile

- **ACL Workshop:** Greatly reduced computation on BERT type models while improving explainability by using adaptive algorithms.
- Explored effects of using class superset priors in semi-supervised image classification learning by propagating gradients through DAGs.
- Publication (CVPR2020): Proposed alternative algorithm for Adaptive Computation Time on recurrent models for Visual Reasoning and analyzed performance and transparency advantages.
- Researched (and validated) diverse strategies for auxiliary tasks and their benefits for Action Recognition in videos.
- Collaboration with Stanford. Proposed NLP model used to build a dataset with annotations for supervising visual attentions in VQA.

PROJECTS

Open Source Contributions

- (Work in Progress) Only implementation of Neural State Machine.
- PyTorch implementation of Memory, Attention and Composition (MAC) Network capable of 99% accuracy on CLEVR dataset.
- Only working full implementation of Adaptive Computation Time for Recurrent Neural Networks using PyTorch.
- Invented and coded a new visualization tool for multi-label geographic data (see Percentage Gridmap).

Iris.cl

- Led, coordinated and managed a team of 10 programmers (computer science students) during 4 months in building scalable platform with both mobile and web (SPA) frontends.
- Responsibilities included negotiating with the client, supporting both backend and frontend teams, planning and deployment.

TuPUC.cl

• Developed application (web + native Windows and MacOS) to generate and rank intelligent schedule suggestion which achieved over a thousand users less than a week after deployment.

WORK EXPERIENCE

Google Research Internship Computer Vision

m Oct. 2020 - Jan. 2021

Improving models for video understanding through the introduction of additional modalities.

Zippedi Research Internship Computer Vision and Navigation

Jan. 2020 - March 2020

- Implementation of computer vision algorithms for the automatic recognition of products in store shelves.
- Models run locally on embedded devices, or on cloud GPU instances.

EDUCATION

Doctor of Philosophy (Ph.D.) in Computer Science

SVL Lab - Stanford University

Sep. 2021 - Ongoing

Supervisor: TBD.

Emphasis on efficient Vision and Video.

Master of Engineering in Computer

Al Lab - Pontifical Catholic University of Chile (PUC)

July 2019 - May 2021

Supervisor: Álvaro Soto, Ph.D. CMU.

Emphasis on Machine Reasoning, Meta Learning and Adaptive Computation. Graduated with highest distinction.

Bachelor of Engineering in Computer Science Software Engineering Pontifical Catholic University of Chile

Jan. 2015 - Dec. 2019

Minor in Data Science, graduated with distinction.

TEACHING EXPERIENCE

- Teacher: Professional Education Artificial Intelligence Program (2020-2021).
- Teaching Assistant: Deep Learning 2020.
- Teaching Assistant: Artificial Intelligence 2019-2020.
- Coach and Product Manager for Capstone Project 2019 (ABET certified, two semesters 13 and 10 students respectively).

SKILLS

Programming Languages

Proficient/expert in Python, C, C++, JavaScript.

ML Tools, Packages and Resources

Proficient with PyTorch, NumPy, SKLearn. Comfortable with Tensorflow, Keras, Spacy, NLTK, Flume and Slurm.