



ELTE
EÖTVÖS LORÁND
UNIVERSITY



CRYPTOGRAPHY AND SECURITY

Practice

IP-18FKVKRBG

Lecture 5

More about PRNG

Random Number Generators (RNGs)



TRNG

True Random Number Generator

PRNG

Pseudo Random Number Generator

CSPRNG

Cryptographically Secure RNG

Definition (PRNG)

$$G: \{0,1\}^k \rightarrow \{0,1\}^n$$

- with the following properties:
 - $n \gg k$
 - $G(x)$ computationally indistinguishable from true random
 - **the values are uniformly distributed over a defined interval**
 - it is impossible to predict future values based on past or present ones
 - there are no correlations between successive numbers

Probability Distribution

- A **probability distribution** is a mathematical function that provides the probabilities of occurrence of different possible outcomes in an experiment.

- We can pick randomly according to any “probability distribution”:

$$P : S \rightarrow \mathbb{R}$$

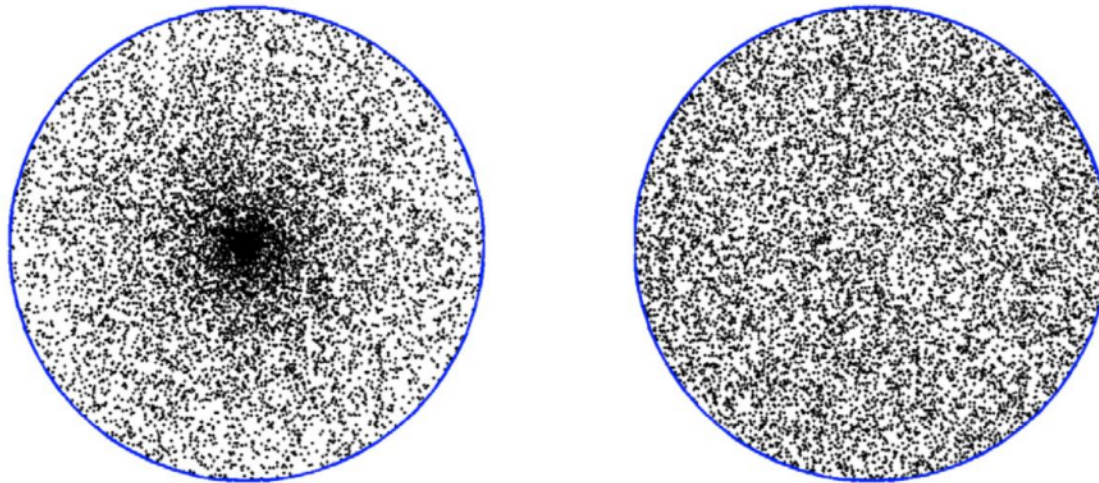
- The probability distribution P assigns a nonnegative probability to each $x \in S$, such that:

$$\sum_{x \in S} p(x) = 1$$

Uniform Distribution

- What if we want to pick something **at random**?
- The uniform distribution U is the probability distribution where everything is picked equally often:

$$\text{If } |S| = n, \text{ then } \Pr[x = s] = \frac{1}{n}, \quad \forall s \in S$$



Next bit test

A sequence of bits passes the next bit test for at any position i in the sequence, if:

- an adversary knows the i first bits, and*
- He cannot predict the $(i + 1)$: with probability of success better than $50\% + \varepsilon$.*

CSPRNG

Criteria for Cryptographically-Secure Pseudo random number generators (CSPRNG):

- pass statistical randomness tests
- resist against well-known cryptographic attacks
- Every CSPRNG should satisfy the next-bit test.
- ***Yao's theorem:*** *If a generator passing the next-bit test will pass all other polynomial-time statistical tests for randomness.*

Linear Congruential Generators

Linear Congruential Generators

LCG generators are defined by the following recursive formula:

$$X_{n+1} \equiv (a X_n + c)(\text{mod } m)$$

Where:

- a is the multiplier ($0 < a < m$)
- X_0 is a starting seed value
- c is the increment value ($0 \leq c < m$)
- $m > 0$ is the modulus
- It is known that the period of a general LCG is at most m .

Linear Congruential Generators

Linear congruential generators (LCG) are one of the best known pseudorandom number generators. Few example without loss of generality:

- ANSI C, C++
- Microsoft Visual/Quick C/C++
- Microsoft Visual Basic (6 and earlier)
- Java's `java.util.Random`
- Turbo Pascal, Borland Delphi
- Apple CarbonLib
- C++11's `minstd_rand`

Linear Congruential Generators

$$\text{State } n = \text{multiplier} \times \text{State } n-1 + \text{increment} \bmod \text{modulus}$$

```
def prng_lcg(seed, repeat):  
    multiplier = 317069504227672257 # the "multiplier"  
    increment = 1035085024576065627 # the "increment"  
    modulus = 8512677386048191063 # the "modulus"  
    state = seed  
    file= open("LCG.rnd", "w")  
  
    for _ in range(repeat):  
        state = (state * multiplier + increment) % modulus  
        file.write(str(state).zfill(19)+"\n")  
  
prng_lcg(300, 300)
```

LCG Cracking: Unknown increment

$$\text{State } n = \text{multiplier} \times \text{State } n-1 + ? \bmod \text{modulus}$$

$$? = \text{State } n - \text{multiplier} \times \text{State } n-1 \bmod \text{modulus}$$

LCG Cracking: Unknown increment

```
modulus = 8512677386048191063
multiplier = 317069504227672257
increment = 1035085024576065627
rn = [0, 0, 0, 0, 0, 0]
file = open("LCG.rnd", "r")
for i in range(6):
    rn[i] = int(file.readline())
```

```
def crack_unknown_increment(states, modulus, multiplier):
    increment = (states[1] - states[0]*multiplier) % modulus
    return increment
```

```
recovered_increment = crack_unknown_increment(rn, modulus, multiplier)
```

LCG Cracking: Unknown multiplier

$$\begin{aligned}\text{State } n-1 &= ? \times \text{State } n-2 + \text{increment} \bmod \text{modulus} \\ \text{State } n &= ? \times \text{State } n-1 + \text{increment} \bmod \text{modulus}\end{aligned}$$

$$\text{multiplier} = \frac{\text{State } n - \text{State } n-1}{\text{State } n-1 - \text{State } n-2} \bmod \text{modulus}$$

LCG Cracking: Unknown multiplier

```
def egcd(a, b):  
    if a == 0:  
        return (b, 0, 1)  
    else:  
        g, x, y = egcd(b % a, a)  
        return (g, y - (b // a) * x, x)  
  
def modinv(b, n): # Modular inverse function  
    g, x, _ = egcd(b, n)  
    if g == 1:  
        return x % n
```

```
def gcd(x, y): # GCD  
    while(y):  
        x, y = y, x % y  
    return x
```

```
def crack_unknown_multiplier(states, modulus):  
    multiplier = (states[2] - states[1]) * modinv(states[1] - states[0], modulus) % modulus  
    increment = crack_unknown_increment(states, modulus, multiplier)  
    return increment, multiplier
```


LCG PRNG cracking

```
def crack_unknown_modulus(states):  
    diffs = [s1 - s0 for s0, s1 in zip(states, states[1:])]   
    zeroes = [t2*t0 - t1*t1 for t0, t1, t2 in zip(diffs, diffs[1:], diffs[2:])]   
    modulus = abs(functools.reduce(gcd, zeroes))   
    increment, multiplier = crack_unknown_multiplier(states, modulus)   
    return modulus, increment, multiplier
```

```
[x] Cracking LCG PRNG  
[x] Setting the inputs - random number)  
[x] Recovered modulus      : 8512677386048191063  
[x] Recovered increment   : 1035085024576065627  
[x] Recovered multiplier  : 317069504227672257
```

Mersenne Twister

Mersenne Twister I

- The Mersenne Twister is a pseudorandom number generator (PRNG)
- It has a very long period $2^{19937} - 1$
- **k-distributed** to 32-bit accuracy for every $1 \leq k \leq 623$
- Really fast
- Python `random.Random()` is based on MT.

Mersenne Twister II

- Excellent statistical properties (indistinguishable from truly random)
- However, it is NOT CPRNG.

Steps to Crack MT:

- a) **randcrack** package to crack it in python!
- b) feed cracker with 624 randomly generated numbers (32-bit integers)
- c) After submitting 624 integers it will be ready for predicting new numbers.

Mersenne Twister Cracker

```
from randcrack import RandCrack

random.seed(100)
rc = RandCrack()

print("[x] feeding the cracker with 624 randomly generated numbers")
for i in range(624):
    r = random.getrandbits(32)
    rc.submit(r)

print("[x] Now, it is ready to predict new randomly generated numbers ..")
print("\n[x] Random Number: {}\n[x] Predicted number: {}"
      .format(random.randrange(0, 4294967295), rc.predict_randrange(0, 4294967295)))
```