Conrad Fulbrook

Director-level Product Designer with 15+ years of experience.

- data-driven strategy and leadership
- Lean/Agile product and project management in cross-functional teams
- robust research and testing to drive insight and validate direction
- ideation, wire-framing, prototyping, and refined visual design

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Select Recent Experience

DESIGN DIRECTOR

Craft Cambridge MA, Remote | Feb 2022 — Sep 2023

Craft is a product design studio based in Philadelphia and Boston. I led a large retainer project with Keller Mortgage as client, delivering an innovative and disruptive digital strategy grounded in helping homebuyers achieve more optimal financial outcomes. Our strategy and UX work was ultimately purchased by another company, and lives on under a new name, while paving the way for an expansion of the retainer to the entire Keller Williams consumer experience.

DIRECTOR OF PRODUCT DESIGN

Mainstay Remote | Jul 2020 - Jun 2022

Mainstay is an ed-tech behavioral change AI startup. As Director of the Product Design team, I

- hired and built Product Design team, and mentored Junior and Senior Designers
- · reshaped Product team around Agile and Lean process
- created structures, processes and tooling for project management
- instituted regular user testing cadence and iterative workflows
- revamped Information Architecture of entire platform taking sales, engineering, end-user, and other perspectives into account to reduce design debt and accelerate innovation
- created experience principles
- · hired for and oversaw creation of design systems and component library
- complex SaaS UX/UI, from napkin-sketch through engineering QA at every level of fidelity
- ran workshops and Design Thinking exercises to help determine strategic roadmaps
- moved to an 'agency model' for more frequent and creative exchange between product, design and engineering than the 'pod' or 'embedded' model allows
- defined and delivered new product directions based on user insights and business goals.

SENIOR PRODUCT DESIGNER

Mad*Pow Boston | Aug 2018 — Jul 2020

Now Born XDS, Mad*Pow was a leading Boston MA studio, which specialized in design for behavior change, primarily in health and financial wellness.

- I led major projects for clients such as Aetna, CVS, Blue Cross Blue Shield, TD Bank, Ford, Liberty Mutual, John Hancock, Electrolux, and others.
- Roles covered the gamut of design for such projects:
 - leading collaborative client workshops to establish vision, strategy and buy-in
 - Lean UX and Agile delivery methods
 - rapid prototyping using tools such as Figma
 - iterative testing to drive insight and validate direction
 - deep collaboration with development/tech, from initial sketch to continuous handoff
 - · refined visual design.

LEAD PRODUCT DESIGNER

 $\textbf{Fidelity Investments} \quad \mathsf{Boston} \,|\, \mathsf{Jan} \, 2018 - \mathsf{Jun} \, 2018$

Fidelity Labs was an incubator within Fidelity, where I created a 'robo-advisor' tool to help retirees more efficiently draw down on savings through cutting-edge tax algorithms. Approach comprised Design Thinking, qualitative and quantitative research, in-person user interviews and testing, rapid prototyping and iteration, and alignment of strategy, product, business, financial, legal/risk, and tech constraints.

VP OF PRODUCT DESIGN

Mobi Cambridge MA, Remote | Sep 2016 — Nov 2017

A startup grown out of MIT. I designed a unique proof of concept app showcasing their multi-modal routing technology for urban mobility, and explored other applications and verticals.

PRODUCT DESIGNER

MIT Cambridge MA | Oct 2015 — Sep 2016

Design/product lead for the MIT Student Dashboard online app, integrating complex campus data from multiple sources into a streamlined, intuitive and approachable experience.

Education

Rhode Island School of Design

MFA, Graphic Design 2012—2015

Columbia University

Creative Writing 2006—2007

University of Cambridge (UK)

BA + MA in English Literature, Upper Second Class Honors; First in Creative Writing 2003—2006

Skills

- Product Design
- Graphic Design
- UX/UI
- · Information Architecture
- SaaS
- Team Management
- · Design Thinking, Lean, Agile
- · Project Management
- · Prototyping with Figma
- User testing, research
- Web development

(html, css, js, php, statamic, git, etc.)

Teaching

Lesley College of Art and Design

Advanced Web Design 2015—2020

RISD

Guest Lecturer and Critic 2016—2020

RISD

Radical Web + UXD 2016—2018

MassArt

Graphic Design, Information Architecture 2015—2016