Student Name : Cian Farrell

Demo Video URL : https://youtu.be/jwRmaT0KsV8

Project Repo URL : https://github.com/johnrellissetu/setu-mad1-assignment-2-cfarrell02

Grade Band	Components	Persistence	UX	DX	Git
Starter	CRUDL implemented	I Saveanie lised	App navigation using scaffolding	Data validation built into text boxes.	Single Commit
Baseline	Lazy loading of data in UI implemented	Stateful and stateless composable/models	Supporting landscape and portrait orientations	Correct use of permissions	Commit History
Good	Multiple Screens implemented with NavHost. (8 Screens)	I -	UI and material guidelines adhered to, scaffolding action buttons etc.	-	Tagged Release
Excellent	HTTP Rest API for retrieving league data	Room Database implemented with 2 tables	-	Unit tests implemented for Daos	Some branches and pull requests

Additional Comments: This league application is a continuation of CA 1. It allows users to store leagues and clubs retrieved from APIs in local databases. It also includes searching and a pretty drill-down UI.

Gallery integration was implemented using https://proandroiddev.com/jetpack-compose-new-photo-picker-b280950ba934
Other features implemented, with inspiration from the labs.