

The Polling Program

The Very Basic Nuts and Bolts:

This program is designed to teach delegates another real world component of the political process; the polling process. This process involves measuring and interpreting people's opinions, and often includes the gathering of information about political candidates, as well as people's interests and/or concerns. This information can then be used to determine/shape legislation, a campaign, or training.

At T&E II delegates will break into five teams of four with four, with each team following the lead of the team captain. These teams will learn about data collection and analysis, identifying bias, and the importance of phrasing in shaping survey results.

Delegates in this program area will have the opportunity to interact with Political Parties, Broadcast Media, Press Corps, Governor's Office, Lobbyist Program and Y&G Administration.

Real-World Skills Learned by Delegates:

- Data Collection & Analysis
- Interaction with the electorate (public)
- Time Management

Opportunities for leadership:

Four Team Captain will be elected at T&E II, one of which will be elected for the statewide position of Chief Polling Office. As it will be the programs first year all elections will take place in house and will not require a delegate to submit a T&E II elected leadership application

How Do my Delegates Get Involved:

The program will be home to 20 delegates in its inaugural year. Delegates will have the opportunity to learn more about the Polling Program during role exposure sessions at Training & Elections Conference I. After T&E I delegates will have the opportunity to opt-in/volunteer for the program, the first 20 delegates to do so will be admitted to the program. If one of your delegates volunteers for the program you can still count them in your final numbers as you look at the program area distribution list.