TPG4155 Computer methods in Engineering Exercise 4

Problem 1

The forward and backward numerical derivative of a function f can be expressed as

$$f'(k\Delta x + \Delta x/2) \approx d_x^+ f(k\Delta x) = d^+ f_k = \frac{f_{k+1} - f_k}{\Delta x},$$
 (1)

$$f'(k\Delta x - \Delta x/2) \approx d_x^- f(k\Delta x) = d^- f_k = \frac{f_k - f_{k-1}}{\Delta x}.$$
 (2)

Here $f_k = f(k\Delta x)$ where $k = 0, 1, 2, \dots, N-1$, Δx is the sampling interval and N is the number of samples.

- a) Write two functions, Df and Db which performs backward and forward differentiation of a function. The input arguments to the functions are an array of length N with the function samples, an output array of length N and the sampling interval dx. The function Df should compute the derivatives of the input array at points $k\Delta x + \Delta x/2$ for $k = 0, 2, \dots, N-2$ while Db should compute the derivative at points $k\Delta x \Delta x/2$ for $k = 1, 2, \dots, N-1$.
- b) Check that the routines work by differentiating a known function.

Problem 2

The one-dimensional acoustic equations of motion are given as

$$\ddot{u}(x,t) = \frac{1}{\rho(x)} \frac{d\sigma(x,t)}{dx},\tag{3}$$

$$\ddot{\sigma}(x,t) = \kappa(x) \frac{d\ddot{u}(x,t)}{dx} + s(x,t). \tag{4}$$

An algorithm for solving the equations numerically is

1. Set
$$t = 0$$
, $\sigma(x, t = 0) = 0$ and $\sigma(x, t = -\Delta t) = 0$ for all $x = l\Delta x$, $l = 0, ..., N - 1$

2. Compute the accelerations $\ddot{u}(x,t)$ at time t, for all $x=l\Delta x, l=0,\ldots,N-2$ by using the equations

$$\ddot{u}(x + \Delta x/2, t) = \rho^{-1}(x + \Delta x/2)d_x^+\sigma(x, t),$$
 (5)

3. Compute the stress $\sigma(x, t + \Delta t)$ at the future time $t + \Delta t$ and for all $x = l\Delta x$, l = 1, ..., N-1 by using the equation

$$\sigma(x,t+\Delta t) = 2\sigma(x,t) - \sigma(x,t-\Delta t) + \Delta t^2 \kappa(x) [d_x^- [\ddot{u}(x+\Delta x/2,t)]$$
(6)

4. Add the source term for a single grid position $x_s = m_s \Delta x$

$$\sigma(x_s, t + \Delta t) = \sigma(x_s, t + \Delta t) + \Delta t^2 s(x_s, t) / \Delta x. \tag{7}$$

5. set $t = t + \Delta t$ and go to 2. Stop if $t = (N_t - 1)\Delta t$ is reached.

The derivative operators d_x^+ and d_x^- are the forward and backward derivatives computed by th Df and Db functions.

a) Implement the above scheme for solution of the one-dimensional wave equation. Use three arrays, sigma2, sigma1 and sigma0, of length N for the stresses corresponding to times $t + \delta t$, t, and $t - \delta t$. Use an additional array u for the acceleration and if necessary additional arrays for holding intermediate results.

The source s should be implemented as a separate function with the time index $t = k\Delta t$ as an argument. Use a Ricker wavelet with peak frequency(fp) of 30Hz, and delay (tp) of 0.1 seconds. See the attached ricker jupyter notebook for the python code of a function implementing the ricker wavelet. The boundary conditions are implicit and no extra code is needed. Plot the pulse.

Make separate arrays to hold the density and bulk modulus κ . The stability condition for the algorithm is

$$c\Delta t/\Delta x \le 1,$$
 (8)

where $c = \sqrt{(\kappa/\rho)}$ is the wave velocity.

b) Create a model with constant velocity and density with length of 3000m. The wave velocity should be equal to 2000 m/s and the density set to 1000kg/m^3 . The source should have a peak frequency of 30Hz. Select suitable $\Delta x = 5.0 \text{m}$ and $\Delta t = 0.0001$ seconds. Place the source at a position of 1500m and simulate the stress for approximately one second. Plot the resulting stress as function of position and time as an image using f.ex a gray scale color table.

Problem 3

a) Perform four simulations with $\Delta x = 10, 5, 2.5$ and 1m. Record the pressure at a depth of 2000m and compute the relative error between simulations for 10 and 5m, 5 and 2.5m and 2.5m and 1m. The error between two simulations can be computed using

$$\epsilon = \frac{\sqrt{\sum_{i=0}^{N} [p_1(i\Delta t) - p_2(i\Delta t)]^2}}{\sqrt{\sum_{i=0}^{N-1} p_1^2(i\Delta t)}}$$
(9)

Plot the resulting error as a function of the wavelength divided by Δx , i.e. the number of wavelengths per spatial grid point.

Problem 4

a) Make a model containing reflectors of your own device, compute and plot the solution. Also plot the velocity and density.