# WENJIA ZHANG

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#### **EDUCATION**

#### **Columbia University in the City of New York**

NY, US

### M.S. in Computer Science - Machine Learning Track

May 2024

• Core Courses: Natural Language Processing; Machine Learning; Deep Learning; Computer Vision; AI; Database; Cloud Computing; Engineering Software-as-a-Service; iOS development; Cryptography.

# University of Electronic Science and Technology of China

Sichuan, China

Jun 2019

- B.S. in Information Security
- Honor: 3rd Prize Scholarship.
- Core Courses: Data Structure and Algorithm; Computer Network; Operating System; Programming with C/C++.

#### **TECHNICAL SKILLS & LANGUAGES**

- Tech Skills: Python, C/C++, JAVA, C#, Swift, SQL, NoSQL, Ruby on Rails, Redis, HTML, CSS, JavaScript, Testing, Git, Linux, iOS, SwiftUI, TensorFlow, PyTorch, AWS, Google Cloud Platform, Hadoop, Microservice, Unity, ARKit.
- Languages: Chinese (native), English (proficient).

#### WORKING EXPERIENCE

#### China Mobile Communications Group Co.,Ltd.

Anhui, China

#### System Support Engineer, Business Support Center

Jul 2020 - Sep 2021

- Led the development of a high-volume e-commerce platform on Cloud, employing large-scale application skills, such as HTML, CSS, JavaScript for the frontend, and Python, JAVA, C#, PostgreSQL for the backend. Integrated a collaborative filtering recommendation algorithm based on users' behavior and history, driving a 1.8% monthly revenue increase.
- Maintained REST and GraphQL APIs for real-time data interaction using CI/CD with Jenkins, improving system scalability and workflow efficiency. Utilized Splunk for monitoring and troubleshooting and gained experience with Infrastructure as Code using Terraform. Familiar with server technologies like NPM, network protocols including TCP/IP, HTTP and DNS, and implemented secure communication protocols such as SSL/TLS.
- Developed a desktop **tool predicting** potential 5G subscribers using **decision trees**, which **reduced** 5G plan **acquisition costs by 6.7%** within three months. The user-friendly interface (HTML/CSS/JS) simplifies employee interaction.
- Worked in an **agile** team environment with a 12-person team, effectively managing version control using **Git** for seamless collaboration.

# **PROJECTS**

### iOS and AR Development

Sep 2023 - July 2024

- Developed an app displaying the latest musicals in NYC. In the first tab, users can slide banners, view a musical list, see the details and mark them as "to-watch" or "favorite". These marks appear in the second tab with filter options. (*Demo*)
- Developed a **video editor** app. Users can select a video from device, modify duration, record voice and merge audio with video, add text and apply a frame. Leveraged **AVFoundation** for audio recording and **AVKit** for video playback. (*Demo*)
- Developed an **interactive face filter** app (<u>Demo</u>), a **marker-based AR** app by which users can toggle information and sound on and off (<u>Demo</u>) and a **plane detection AR** app that, upon detecting a plane, displays a window through which users can see the interior of a room (<u>Demo</u>).

#### Movie Chatbot Development Using MongoDB (<u>Certificate</u>)

Apr 2024 - Apr 2024

- Ingested movie data from databases into MongoDB Atlas, transforming it into vector embeddings for enhanced retrieval.
- Developed an Express.js server to handle RAG operations, integrating Atlas Vector Search and LLM (OpenAI API).
- Created a **React.** is frontend for user interaction, allowing users to ask questions about movies and receive answers.

## **Intelligent Search Optimization and Data Mining on GCP** (*Code*)

Jan 2024 - Apr 2024

- Utilized Google Search API to input queries like 'Bill Gates Microsoft' and 'top employer', parsed web pages using **SpaCy** for entity recognition, used **SpanBERT** for context understanding and returned results like 'Elon Musk Tesla'.
- Demonstrated the benefit of **LLM** to improve search suggestions, enhancing search efficiency and **meeting potential user needs**. Deep knowledge of GCP services and their applications in real-time data streaming.

# Collaborative Development of a Second-Hand Marketplace

Oct 2023 - Dec 2023

- Led a 4-person team in an agile environment to develop a second-hand marketplace platform from initial design through deployment, utilizing Ruby on Rails, React.js, Node.js for specific services, and Kubernetes-managed microservices architecture.
- Developed **REST API**s for product creation feature and user signup feature hosted on **AWS EC2**, and a responsive web interface deployed on **AWS S3** for optimal viewing across various devices.
- Used Cucumber (BDD) and RSpec (TDD) for testing, achieving 100% coverage, automated infrastructure configuration using **Terraform** and leveraged **Jenkins** to automate code testing for seamless updates.