

Elixir: A Whirlwind Tour

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Overview

- Motivation - History, Backstory, etc.
- Elixir Overview
- OTP Overview
- Other Cool Stuff TM

Motivation

What is Elixir?

- A Ruby-inspired "[...] **dynamic, functional** language designed for building scalable and maintainable applications"
- Compiled, targeting the Erlang virtual machine

Erlang

- A functional language designed by Ericsson in 1986
- Open sourced as **Open Telecom Platform** (OTP) in 1998
- Influenced by Prolog, Smalltalk, CSP
- Designed for "distributed, fault-tolerant, [...], highly available, non-stop applications"

Erlang Features

- Simple, process-based concurrency ("actor model")
 - Higher-level than OS threads/processes
 - Very lightweight
 - Share *no* state
- Dynamic software updating
- Fault tolerant - "*Let it crash*" philosophy

Erlang IRL

- Amazon SimpleDB (AWS)
- Facebook Messenger
- WhatsApp
- T-Mobile SMS network
- Pinterest (deployed alongside Elixir!)

Erlang

```
X=person (address ("Big street", 23),  
          telno ([1, 2, 4, 6, 7, 9]))
```



```

[http_header, _, hdr, _, val] >
  {headers, Hdrs} = lists:keyfind(headers, 1, Req),
  serve(S, Handler,
        lists:keystore(headers, 1, Req,
                        {headers, [{Hdr, Val} | Hdrs]}));
http_eoh ->
  ok = inet:setopts(S, [{packet, raw}]),
  {Status, Hdrs, Resp} =
    try Handler(S, Req)
    catch _:_ -> {500, [], <<>>} end,
  ok = gen_tcp:send(
    S, ["HTTP/1.0 ", integer_to_list(Status), "\r\n",
        [[H, ": ", V, "\r\n"] || {H, V} <- Hdrs],
        "\r\n", Resp]),
  gen_tcp:close(S);
{http_error, Error} ->
  exit(Error);
ok ->
  ok

```

I knew Erlang
Before it was Cool*

(* it was never cool)

Elixir Overview

What makes Elixir different?

- Able to target a proven VM with a "simpler" language
- Adds macros, pipelines, protocol-oriented design, ...
- Excellent open source ecosystem
 - Plug, Phoenix, Ecto, HTTPoison, ...

Basics

```
1.0                # numbers
"Strings"          # strings
:atoms             # atoms/keywords
{:ok, "some data"} # tuples
%{a: "b", c: "d"}  # maps/structs

x = 1              # variables
{status, value} = {:ok, "some data"} # destructuring

# functions, modules, etc.
```

Pattern Matching

```
res = some_unsafe_function
```

```
case res do  
  { :ok, value } ->  
    IO.puts value  
  { :error, _ } ->  
    IO.puts "Uh oh!"  
end
```

```
# one of *many* cases of pattern matching in the language
```

Pattern Matching

```
# I lied... "=" doesn't mean "assign". It means "match".
```

```
x = 1
```

```
1 = x
```

```
[x, y] = [1, 2]    # 👍
```

```
2 = x    # ** (MatchError) no match of right hand side value: 1  
# ** This is a crash!
```

Match Refactoring

```
{status, result} = call_some_unsafe_service
```

```
if status == :ok do  
    result |> do_cool_stuff |> and_more_stuff  
else  
    perform_some_fatal_error  
end
```

```
# Let's rewrite this with pattern matching...
```


Match Refactoring - "Let it Fail"

```
{:ok, result} = call_some_unsafe_service  
result |> do_cool_stuff |> and_more_stuff
```

Sure... but what happens if doesn't match to :ok?



A person with dark hair, wearing a plaid shirt and jeans, is leaning against a light-colored wall. The word "YOLO" is written in large, bold, yellow letters with a black outline at the bottom of the image.

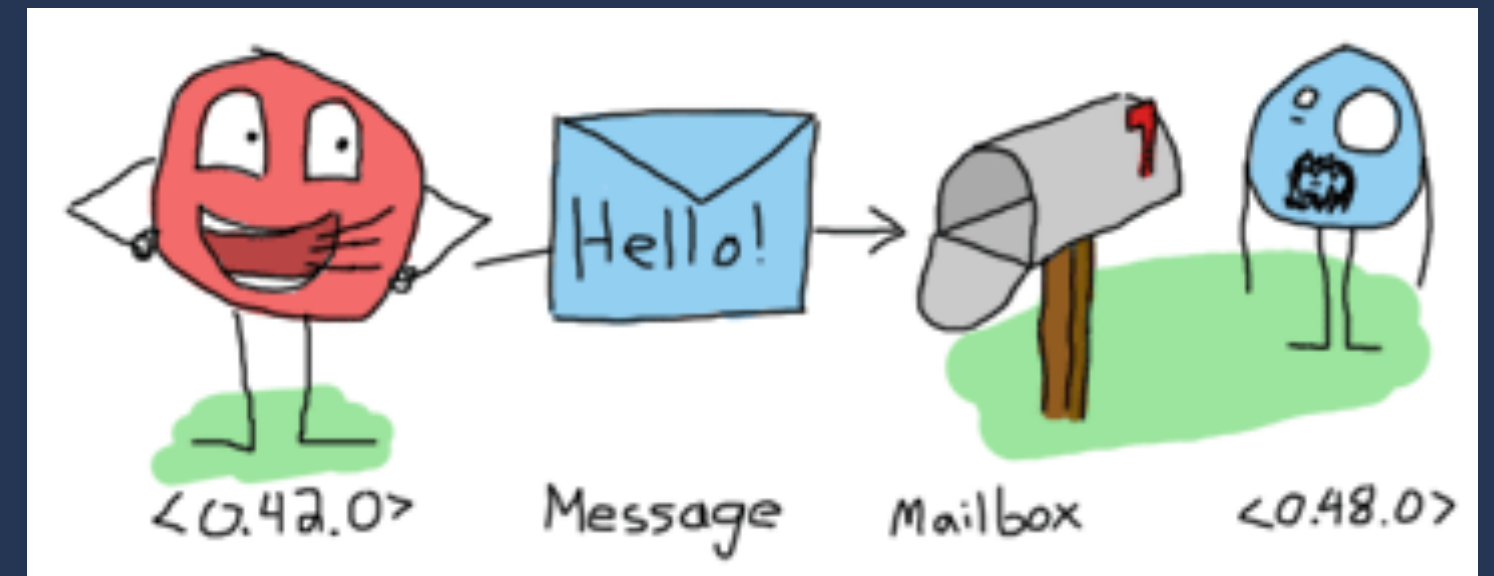
YOLO

OTP Overview

Actors, Agents, Supervisors, ...oh my!

Processes

- Break out app into processes
 - Contains completely *localized, independent* state
 - Has a mailbox, a queue of messages to respond to
 - Can asynchronously send messages to other mailboxes



Processes - Example Code

```
parent = self() # PID

# Create a child process...
spawn_link(fn ->
  send parent, {:msg, "hello world"}
end)

# Listen to messages sent to current process...
receive do
  {:msg, contents} -> IO.puts contents
end
```

Fault Tolerance: Supervisors

```
import Supervisor.Spec
```

```
children = [  
    worker(...),  
    worker(...),  
    supervisor(...) # could be a tree of processes!  
]
```

```
Supervisor.start_link(children, strategy: :one_for_one)
```

Other Cool Stuff™

nonode@nohost

System

Load Charts

Memory Alloc...

Applications

Processes

Table Viewer

Trace Overview

cowboy

elixir

hex

http_api

iex

inets

kernel

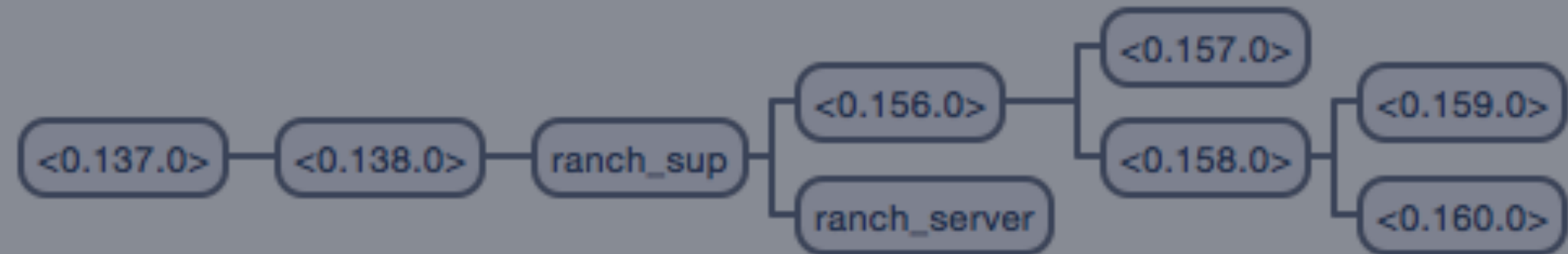
logger

mix

plug

ranch

ssl



Observer

nonode@nohost

```
2
3 defmodule Chatty.Channels.Rooms do
4   use Phoenix.Channel
5
6   def join(socket, "lobby", message) do
7     broadcast socket, "user:entered", username: message["message"] || "anon"
8     {:ok, socket}
9   end
10
11  def join(socket, private_topic, message) do
12    {:error, socket, :unauthorized}
13  end
14
15  def event("new:message", socket, message) do
16    broadcast socket, "new:message", content: message["content"],
17                                         username: message["username"]
18
19    socket
20  end
21
22 end
```

Phoenix



elixir



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Questions?