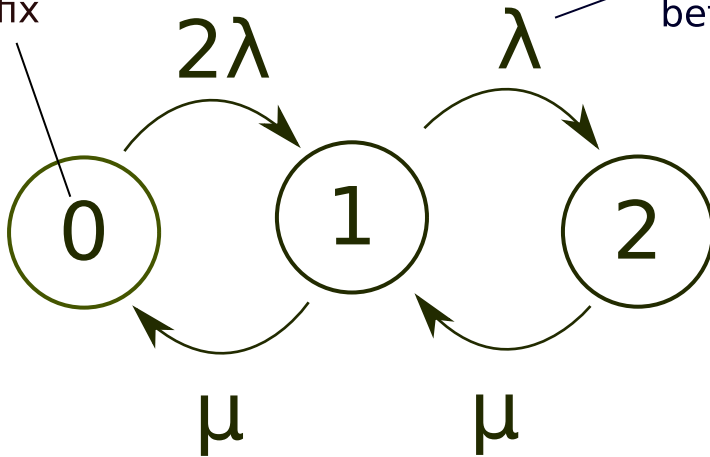


Number of rides
the mechanic
needs to fix

Transition
frequencies
between states



M/M/1/2/2 queue