# **Kitchen Table Adventure**

NAME

**BONDS** ask 2 people 1 question each

- Why do you trust me?
- What secret of yours do I know?
- Who do I remind you of?
- How did I help you in a time of need?

**APPEARANCE** Elf with midnight blue eyes and a dark robe

**GIFT** *or* **TALENT** *example: talks to animals, nature magic*An expert at illusions and enchantments.

GOAL or PASSION \_\_\_\_\_

**ITEM** with a **STORY** Gem that casts star pattern when lit

**STUFF** 

Start with rope, water, food, a few coins, and 1 healing potion.

### **HEALTH POINTS**



**TOKENS** *circle the ones you're using*Kindness - Roleplay - Exploration - XP

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**APPEARANCE** Fairy with flowers for hair

**GIFT** *or* **TALENT** *example: talks to animals, nature magic* Skilled at nature magic.

GOAL or PASSION

ITEM with a STORY A staff made from a magic birch tree

**STUFF** 

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**APPEARANCE** A bear in leather armor

**GIFT** *or* **TALENT** *example: talks to animals, nature magic*Able to shrug off pain in the heat of battle

GOAL or PASSION \_\_\_\_\_

ITEM with a STORY A warhammer, metal chipped in places

**STUFF** 

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**APPEARANCE** A full suit of armor with a shield

**GIFT** *or* **TALENT** *example: talks to animals, nature magic*Trained in various close-up and ranged weapons

GOAL or PASSION

ITEM with a STORY A weapon passed down over generations

**STUFF** 

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**APPEARANCE** An octopus in pirate gear

**GIFT** *or* **TALENT** *example: talks to animals, nature magic*Able to talk themselves out of any situation

GOAL or PASSION

ITEM with a STORY A charm necklace with various charms

**STUFF** 

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**APPEARANCE** A fox in woodsman's clothes

**GIFT** *or* **TALENT** *example*: talks to animals, nature magic Archery

GOAL or PASSION

ITEM with a STORY A hand-crafted bow-and-arrow

**STUFF** 

Start with rope, water, food, a few coins, and 1 healing potion.

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