# **▼** Kitchen Table Adventure

**NAME** 

### **SKILLS and ABILITIES**

Examples: talks to animals, nature magic, skilled archer, fire breathing

- Friends with forest creatures
- Specializes in illusions and enchantments
- Can see in the dark

**DESCRIPTION** Elf Wizard

### **STUFF**

Start with rope, water, food, a few coins, 1 healing potion, weapons, and a personal item with a story behind it.

- A Staff
- A Spellbook
- A small pet...

### **INJURIES**

# **▼** Kitchen Table Adventure

**NAME** 

## **SKILLS and ABILITIES**

Examples: talks to animals, nature magic, skilled archer, fire breathing

- Can talk to animals
- Can fly
- Specializes in nature magic
- Can heal people

### **DESCRIPTION** Fairy Druid

### **STUFF**

Start with rope, water, food, a few coins, 1 healing potion, weapons, and a personal item with a story behind it.

- A Staff
- A pouch with gems and herbs
- Bow & Arrow

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### SKILLS and ABILITIES

Examples: talks to animals, nature magic, skilled archer, fire breathing

- Intimidating warrior
- Powerful roar and sharp claws
- Protector of the weak and powerless

**DESCRIPTION** Bear Barbarian (Bearbarian)

### **STUFF**

Start with rope, water, food, a few coins, 1 healing potion, weapons, and a personal item with a story behind it.

- Warhammer
- Spear
- Shield

### **INJURIES**

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## **Kitchen Table Adventure**

**NAME** 

## **SKILLS and ABILITIES**

Examples: talks to animals, nature magic, skilled archer, fire breathing

- Skilled fighter
- Sworn protector of the kingdom
- Well known throughout the realm
- Really good at riding horses

## **DESCRIPTION** Human Knight

### **STUFF**

Start with rope, water, food, a few coins, 1 healing potion, weapons, and a personal item with a story behind it.

- Sword
- Spear
- Suit of Armor

#### **INJURIES**

# **▼** Kitchen Table Adventure

**NAME** 

### SKILLS and ABILITIES

Examples: talks to animals, nature magic, skilled archer, fire breathing

- Incredibly lucky
- Can talk themself out of any situation
- Able to sneak into tight spaces
- Can breath underwater

### **DESCRIPTION** Octopus Pirate

### **STUFF**

Start with rope, water, food, a few coins, 1 healing potion, weapons, and a personal item with a story behind it.

- Sword
- Compass

#### **INJURIES**

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## **Kitchen Table Adventure**

**NAME** 

## **SKILLS and ABILITIES**

Examples: talks to animals, nature magic, skilled archer, fire breathing

- Can hit a target from a mile away
- Never a met lock they couldn't pick
- Runs really fast and hides with ease
- Steals from the rich and gives to the poor

### **DESCRIPTION** Fox Archer

### **STUFF**

Start with rope, water, food, a few coins, 1 healing potion, weapons, and a personal item with a story behind it.

- Sword
- Spear
- Suit of Armor

### **INJURIES**