# Sampling and Sampling Distributions Part II

**EDP 613** 

Week 7

### **A Note About The Slides**

Currently the equations do not show up properly in Firefox. Other browsers such as Chrome and Safari do work.

### A Note About Probability

We're going to touch on this now but come back to more of it later in the term when talking about Bayesian Statistics.

#### **For Now**

- ullet An **event** E is a set of outcomes of an experiment.
- ullet The **probability** P of an event describes how likely it will occur.
- A sample space contains all possible outcomes.
- A probability distribution gives a probability for each value in a sample space.

### **Example**

What is the sample space and probability distribution created by tossing a fair quarter?

- Sample space: {*Heads, Tails*}
- Probability distribution:  $\left\{ rac{1}{2}, rac{1}{2} 
  ight\}$

#### **Notions**

- The probability of an event is ALWAYS between 0 and 1.
- ullet Assuming all outcomes are likely, the probability P of an event E can be found

$$P(E) = \frac{\text{Number of times an event will happen}}{\text{Total number of events}}$$

#### **Example**

- Assume that a standard fair six sided die is rolled. Find the

  - (a) sample space and then(b) the probability that someone will roll a 2

- ullet (a) The sample space of event  $E=\sin\sin$  dice is rolled is  $P(E) = \{1, 2, 3, 4, 5, 6\}$
- ullet (b) The probability that someone will roll a 2 is P(2) which can be found by

$$P(2)=rac{1}{6}$$

#### On Your Own (More of a Challenge!)

- Assume that a standard fair six sided die is rolled. Find the (a) the probability that someone will roll a 7 and (b) the probability that someone will roll less than a 3
  - ullet (a) The probability that someone will roll a 7 is P(7) which can be found by

$$P(7)=rac{0}{6}$$

since the sample space is  $P(E)=\{1,\overline{2,3,4,5,6}\}$ 

- (b) The probability that someone will roll less than a 3 is P(<3) which can be found by

$$P(<3) = P(1) + P(2)$$

$$= \frac{1}{6} + \frac{1}{6}$$

$$= \frac{2}{6}$$

$$= \frac{1}{2}$$

#### Rule: Always Reduce Fractions

- But why?
- ullet  $\dfrac{2}{6}=\dfrac{1}{3}$  but what do you lose by reducing?
- The sample size information which seems sort of important!

### New Rule: Don't Reduce Fractions Unless it Makes Sense!

### **Sampling Distributions**

- ullet If several samples are drawn from a population, they are likely to have different values for for the mean  $\overline{Y}$
- ullet The probability distribution of those means (aka all of the  $Y\,\mathrm{s}$ ) is called the **sampling** distribution

## Sampling Distributions: Words and Notation - The Mean

The mean is calculated the *exact same way* as always but

- is called the *mean of the sampling distribution* 
  - has special variables:
  - $\circ \;$  represented by  $\mu_{\overline{Y}}$
  - $\circ~$  sample size is specifically for probabilities and represented by M
- given by the formula:

$$\mu_{\overline{Y}} = rac{\overline{Y}}{M}$$

## Sampling Distributions: Words and Notation - The Standard Deviation

- The standard deviation is calculated the *exact same way* as always but
  - is called the *standard error of the mean*
  - has special variables:
    - ullet represented by  $\sigma_{\overline{Y}}$
    - ullet sample size is specifically for probabilities and represented by N
- given by the formula:

$$\sigma_{\overline{Y}} = rac{\sigma}{\sqrt{N}}$$

#### **Central Limit Theorem (CLT)**

- Officially. If Y is the mean of a large SRS ( N>30 ) from a population with mean  $\mu$  and standard deviation  $\sigma$ , as M increases, the distribution becomes normal
- Better. As you take more samples, especially big ones, your graph of the sample means will look more like a normal distribution
- Implications
  - If you add up the means from all of your samples and find the average, that number will be your *actual population mean*.
  - If you add up the standard deviations from all of your samples and find the average, that number will be your *actual population* standard deviation.
  - Helps you predict characteristics of a population

#### **Procedure for Calculating the CLT**

- 1. Be sure  $N>30\,$
- 2. Find  $\mu_{\overline{Y}}$  and  $\sigma_{\overline{Y}}$
- 3. Sketch a normal curve and shade in the area to be found
- 4. Find the area using The Standard Normal Table (Appendix B)

#### **Example**

According to the Nielsen Company, the mean number of TV sets in a U.S. household in 2008 was 2.83. Assume the standard deviation is 1.2. A sample of 85 households is drawn. What is the probability that the sample mean number of TV sets is between 2.5 and 3?

- 1. 85>30 so this is probably normal
- 2. We have

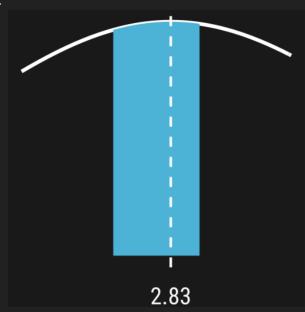
$$\mu_{\overline{Y}}=2.83$$

with

$$\sigma_{\overline{Y}} = rac{1.2}{\sqrt{85}}$$

$$\approx 0.130158$$

3.

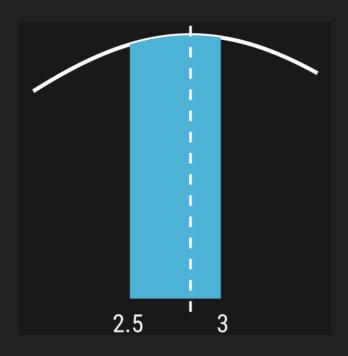


4. We have z-scores

$$z = \frac{3 - 2.83}{0.130158}$$

$$z = \frac{2.5 - 2.83}{0.130158}$$

$$pprox -2.54$$



- ullet The Standard Normal Table tells us that this is 0.8994
- So there was about a 90% chance that a random household had between 2.5 and 3 TVs in 2008.

#### **Example**

It is estimated that the mean number of TV sets in a U.S. household in 2020 is 2.00. Assume the standard deviation is 0.8. A sample of 180 households is drawn. What is the probability that the <u>sample mean number of</u> TV sets is still between 2.5 and 3?

- $1.\ 180 > 30$  so this is probably normal
- 2. We have

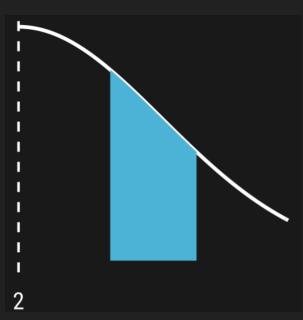
$$\mu_{\overline{Y}}=2.00$$

with

$$\sigma_{\overline{Y}} = rac{0.8}{\sqrt{180}}$$

$$\approx 0.059628$$

3.



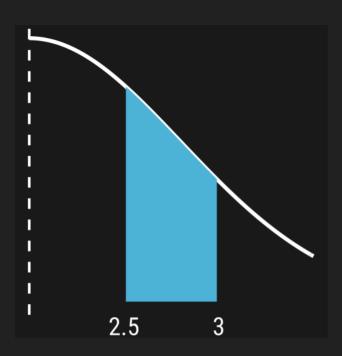
#### 4. We have z-scores

$$z=rac{3-2.00}{0.059628}$$

$$\approx 16.77$$

$$z = \frac{2.5 - 2.00}{0.059628}$$

$$\approx 8.38$$



- $\bullet\,\,$  The Standard Normal Table tells us that this is essentially 0
- So there is nearly a 0% chance that a random household has between 2.5 and 3 TVs in 2020.

## That's it. Let's take a break before working in R.