1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

* A little more than half are successful
* A large majority of campaigns happen in the US
* Theater is the category that is the most popular in campaigns for all the categories listed

2. What are some limitations of this dataset?

* We are given this data, so who knows if this depicts accurate data.
* Are majority of campaigns in the US because we have better access to this data?
* Is the data collected by random or by ease of access?
* Are we including all countries?
* How do we gather this data to where it’s depicting a true story?

3. What are some other possible tables and/or graphs that we could create?

* We could make a graph depicting the $ pledged and their goal to the state of the kickstarter.
* Which categories were more heavily funded relative to the number of campaigns within the categories.