

DECADAL CLOCK: DESIGN REVIEW

Cherrell Finister 4/10/2018



What is Decadal Clock?

INTERACTIVE STORYTELLING

Interactive storytelling is using digital tools to tell stories or sharing stories through multimedia (source: Story center)

Decadal Clock is a interactive digital storytelling application that combines both the use of multimedia mediums and coding to form a unique user experience.

A digital analog clock that explores different decades through the use of an application and a user to trigger those decades to encourage interactive learning.



Project Goals

- Have a client/server connection
 between the two applications
- Have at least one decade done
- Add decade based items to the menu screens
- Moving backgrounds



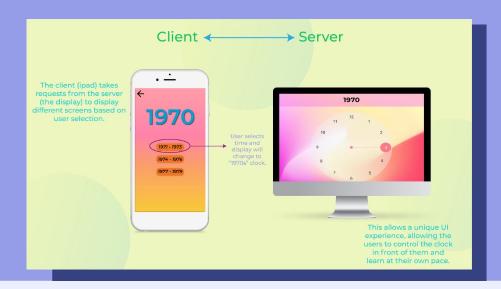
Why?

justification

- demonstrating my time here as an individualized studies major.
- Helped me use my mixed skills in coding and graphic design/multimedia mediums.
- Encourages interactive and engaged learning.
- Opportunity to practice the "art" of computer programming.

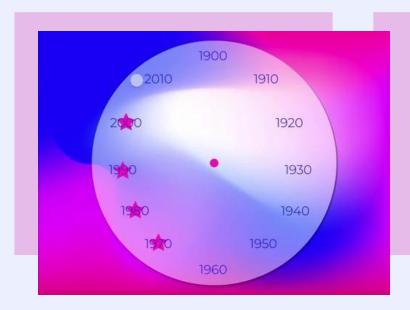
User Interface

Users can select different decades on the application and this will trigger a real life experience.









DEMONSTRATION

The mobile application and the Display side application.

Challenges

The connection between applications

Extremely difficult to determine how to get a connection between them. Web sockets, API, PHP, or just JS?

Lack of resources

Struggling to find resources to make the installation possible.

Timeline

Did not realize how long it would take to be both the main programmer AND the graphic designer.

Status Update

Almost there

About 85-90 % done with the project.

Gallery Showing

Maintaining my installation throughout the week.

Extras

Adding nostalgic items to each decade.

Multimedia show exhibition

EVERYDAY FROM 11-4PM

CEREMONY

Friday, April 12th at Laband Student Art Gallery from 5 - 8 PM

Free food and drinks! Come say Hello whenever!



Questions?