ZOMBIE STARTER - ANIMATION LIST

NAME	DESCRIPTION
ATTACKS	
Zombie_Stand_To_Atk_1	- Standing to Attack Loop 1
Zombie_Atk_Loop_1	- Attack Loop 1
DEATHS	
Zombie_Death_Back_Mid_1	- Death falling backwards
CRAWLS	
Zombie_Crawl_1	- Long non-looped Crawl 1
Zombie_Crawl_1_Loop	- Crawl 1 looped
CHASES	
Zombie_Chase_1_Loop	- Short loop
Zombie_Chase_1_Loop_IP	- In-Place (45.23 cm/sec)
WALKS	
Zombie_Stand_Walk_F_1	- Standing to Walk forward v1
Zombie_Walk_F_1_Loop	- Short loop
Zombie_Walk_F_1_Loop_IP	- In-Place (19.88 cm/sec)
Zombie_Walk_F_1_Full_Loop	- Long version loop
Zombie_Walk_F_1_Full_Loop_IP	- In-Place (19.88 cm/sec)
STANDS, REACHES, TURNS, SHAMBLES	
Zombie_Idle_1_Full	- Long Standing Idle
Zombie_Idle_1	- Standing Idle v1
Zombie_Turn_L_90_1	- Standing turn Left 90
Zombie_Turn_R_90_1	- Standing turn Right 90
Zombie_Reach_1	- Reaching stuck behind an object

17