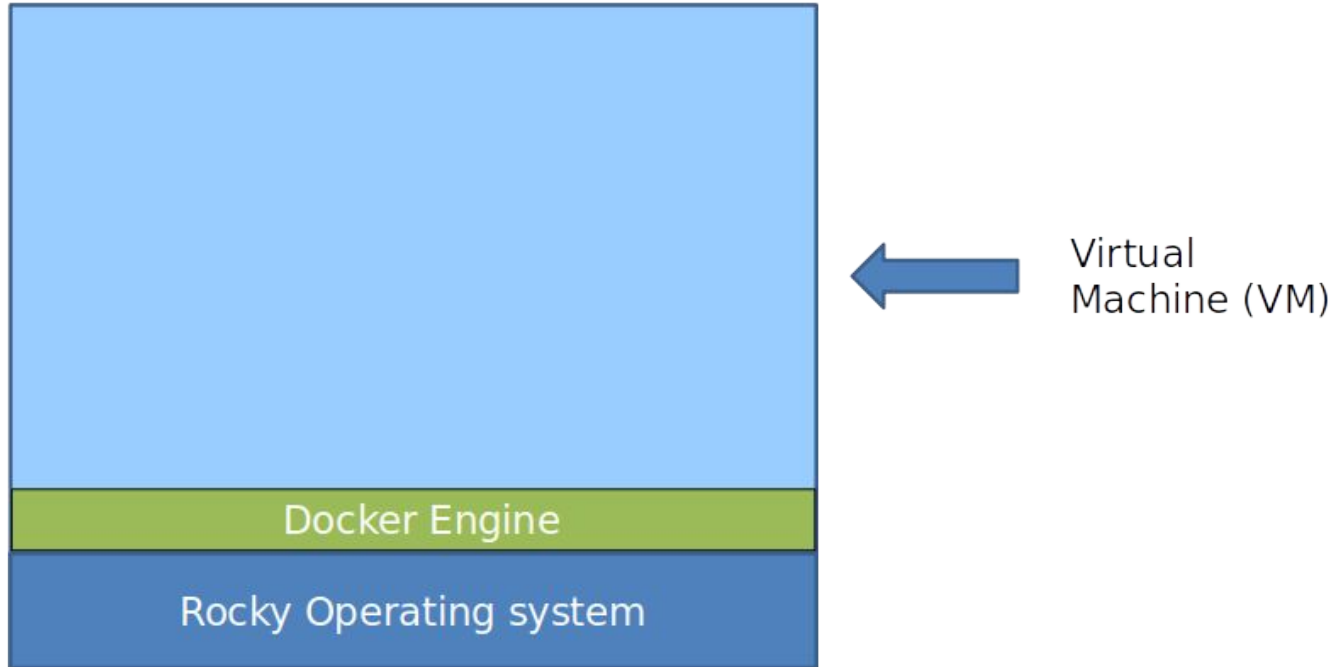


```
[root@docker vagrant ~]# ip a s
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default
qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
        valid_lft forever preferred_lft forever
    inet6 ::1/128 scope host
        valid_lft forever preferred_lft forever
2: enp0s3: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP
group default qlen 1000
    link/ether 08:00:27:26:66:72 brd ff:ff:ff:ff:ff:ff
    inet 192.168.1.19/24 brd 192.168.1.255 scope global dynamic noprefixroute
    enp0s3
        valid_lft 76902sec preferred_lft 76902sec
    inet6 fe80::a00:27ff:fe26:6672/64 scope link noprefixroute
        valid_lft forever preferred_lft forever
3: docker0: <NO-CARRIER,BROADCAST,MULTICAST,UP> mtu 1500 qdisc noqueue state DOWN
group default
    link/ether 02:42:7d:87:08:c2 brd ff:ff:ff:ff:ff:ff
    inet 172.17.0.1/16 brd 172.17.255.255 scope global docker0
        valid_lft forever preferred_lft forever
[root@docker vagrant ~]#
```

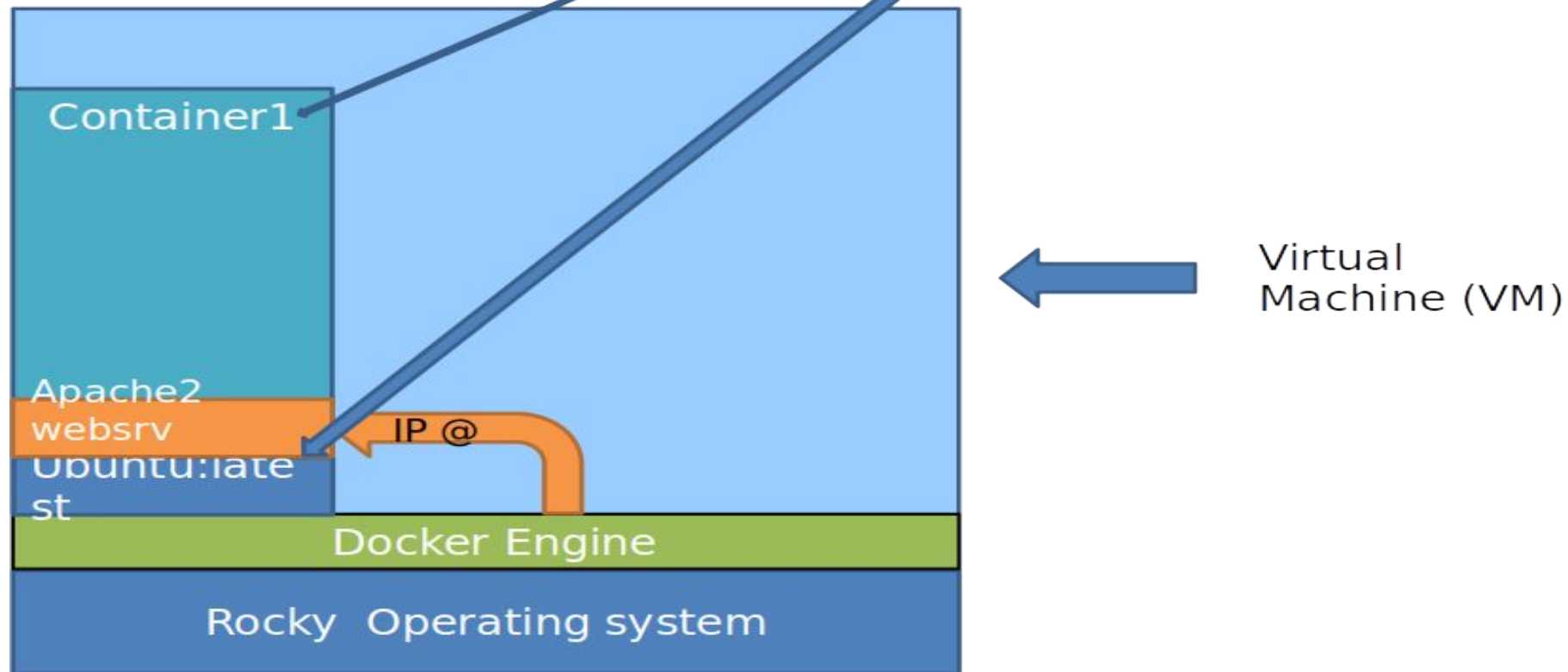
```
yum remove docker docker-client docker-client-latest docker-  
common docker-latest docker-latest-logrotate docker-logrotate  
docker-engine podman buildah -y
```



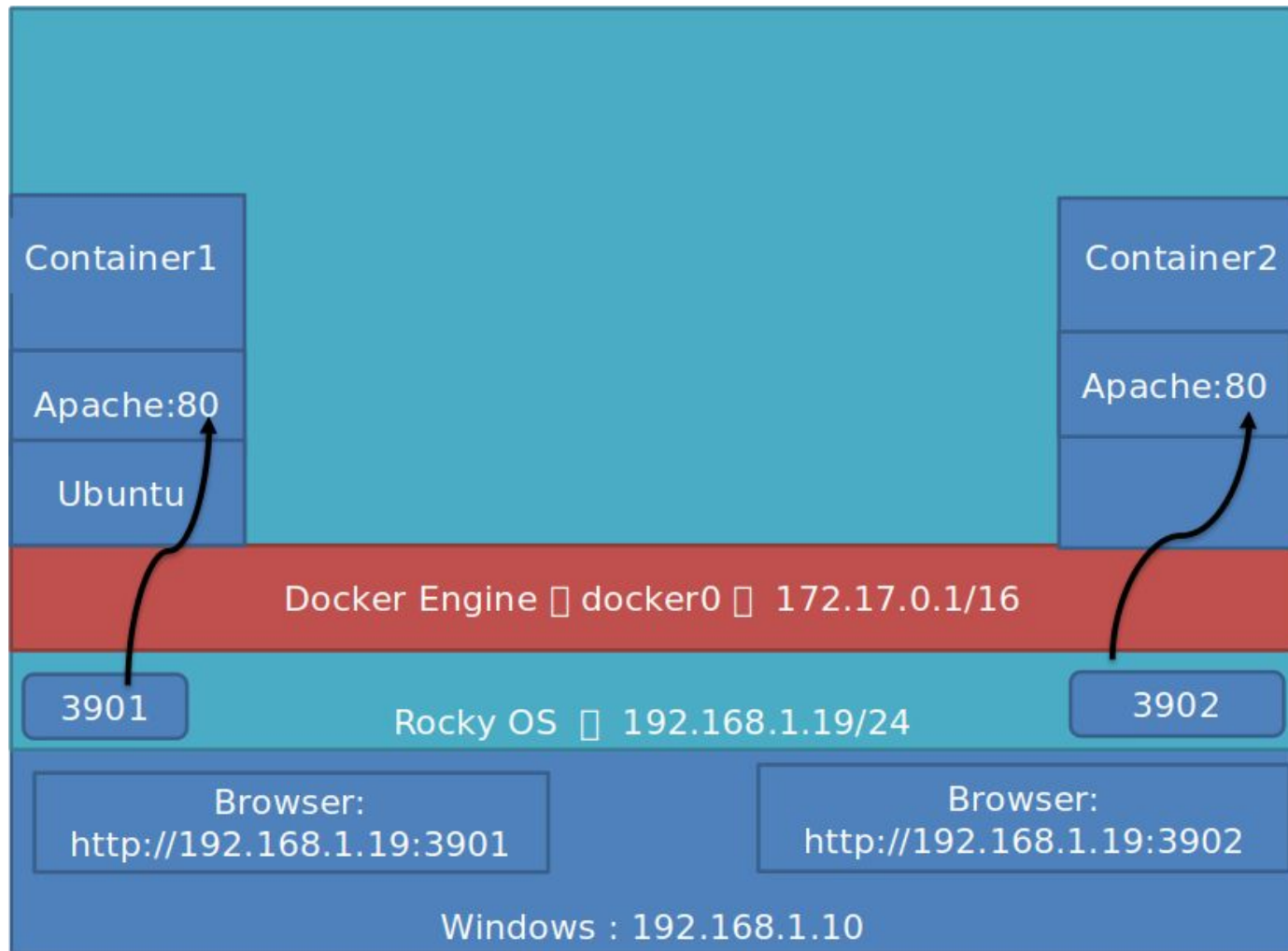
```
yum install docker-ce docker-ce-cli containerd.io -y
```

```
docker container run -it --name container1  
apt-get -y install apache2 vim
```

```
docker container inspect container1 | grep -i IP
```



**Publish container's port to host**



sub command

Name of the container

Terminal

80 = Container1 Port

docker

container

run

-i

-t

-d

--name

container1

-p

3901:80

mywebserver1

detach

Image that we used

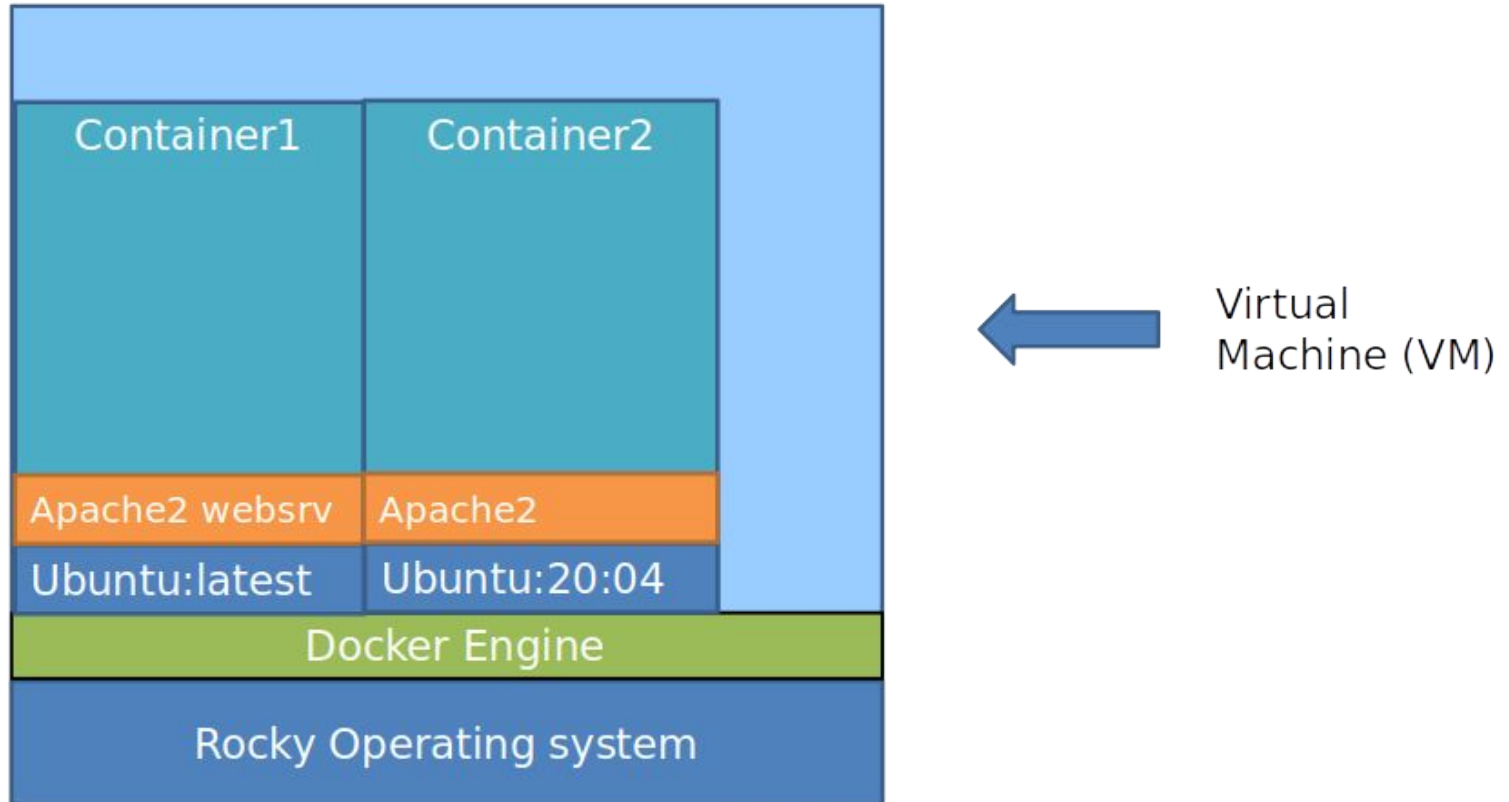
interactive

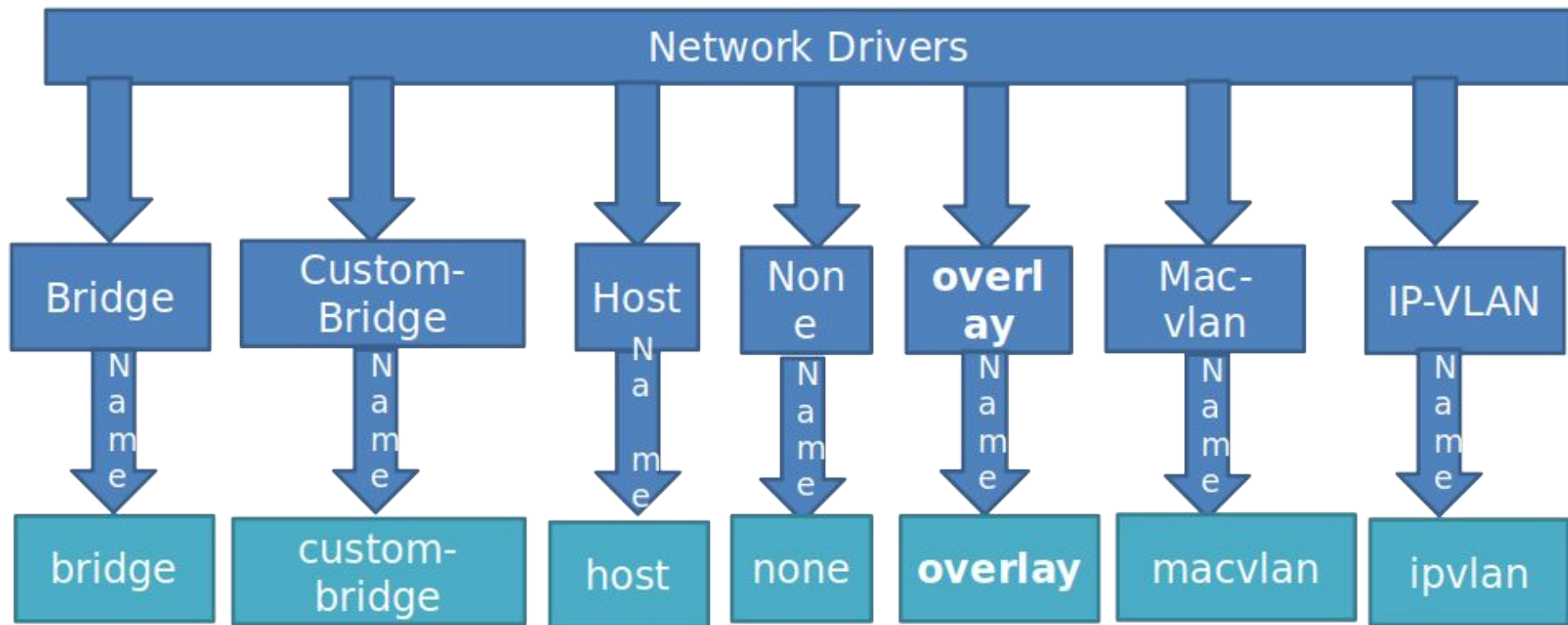
Management Command

3901= Host Port

Publish a container's port(s) to the host

```
docker container run -it --name container2 ubuntu:20:04
```



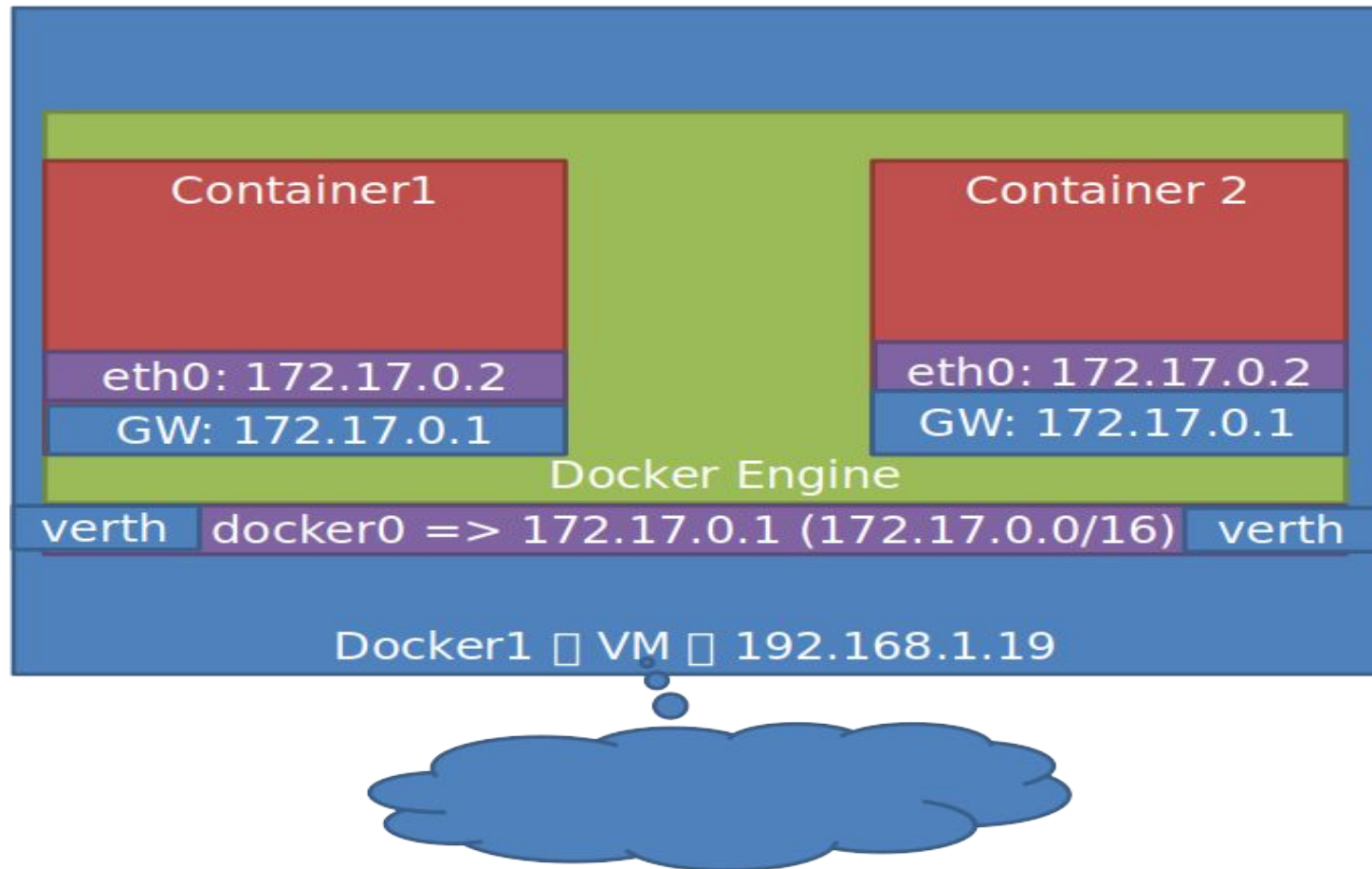




**[root@docker vagrant]# docker network ls**

NETWORK ID	NAME	DRIVER
SCOPE		
969f1f77cb4d	<b>bridge</b>	bridge
local		
d80eda927a30	<b>host</b>	host
local		
e8be33cf6aa9	<b>none</b>	null
local		

## Docker Networking



# Agenda

- What is None driver and where we can use?
- What is host driver and where we can use?
- What is default bridge driver?
- How to Create / Delete the network driver?
- Difference between default & custom bridge driver ?
- What is ipvlan driver and where we can use?
- What is macvlan driver and where we can use?

# None Network

- This network will totally disable the networking stack on a container. It means that, this mode will not configure IP address for container and does not have access to external world.
- Option that we can use in the command line to enable this network  
`--network none` / `--net none`

## Use case of None network

- It has the loopback Ip address, we can execute batch jobs in the container.

# LAB None network driver

<https://github.com/cfitechops/Docker/blob/main/04-docker.md>

# Host Network Driver

## What is Host network?

Docker Host network is also called as docker network host.

It is a default network driver offered by Docker engine.

One can use host network, If we don't want to isolate the container's network from the host machine.

It means, container will share the host's network stack and all interfaces from the host will be available to the container.

No extra IP will be assigned to a container and no port need to be defined at the time of container creation.

# What are the use case of Host networking

Where we need performance improvement, because it does not require network address translation (NAT).

In production, we use seldom this networking driver.

The host networking driver only works on Linux hosts, and is not supported on Docker Desktop for Mac, & Windows, or Docker EE for Windows Server.

# LAB Host network driver

<https://github.com/cfitechops/Docker/blob/main/05-docker.md>



# Default bridge driver

```
docker container run -it -d --name cut1-container 1 -p 3901:80 mywebserver1
```

```
docker container run -it -d --name cust1-container2 -p 3902:80 mywebserver1
```

```
docker container inspect cust1-container2 | grep -i ipaddress
```

```
[root@ ~]# docker container run -it -d --name cut2-container 1 -p 3903:80 mywebserver1
```

```
[root@ ~]# docker container inspect cut2-container1 | grep -i ipaddress
```

```
"SecondaryIPAddresses": null,
```

```
"IPAddress": "172.17.0.4",
```

```
"IPAddress": "172.17.0.4",
```

```
[root@ ~]# docker container exec container1 ping -c 2 172.17.0.4
```

```
PING 172.17.0.4 (172.17.0.4) 56(84) bytes of data.
```

```
64 bytes from 172.17.0.4: icmp_seq=1 ttl=64 time=0.070 ms
```

```
64 bytes from 172.17.0.4: icmp_seq=2 ttl=64 time=0.191 ms
```

```
--- 172.17.0.4 ping statistics ---
```

```
2 packets transmitted, 2 received, 0% packet loss, time 999ms
```

```
rtt min/avg/max/mdev = 0.070/0.130/0.191/0.061 ms
```

```
[root@ ~]# docker container exec -it cust1-container 1 /bin/bash
```

```
root@27ed6de3a308:/data# curl http://172.17.0.4
```

```
<p> I'm running this website on Docker Container1 on Ubuntu OS
```

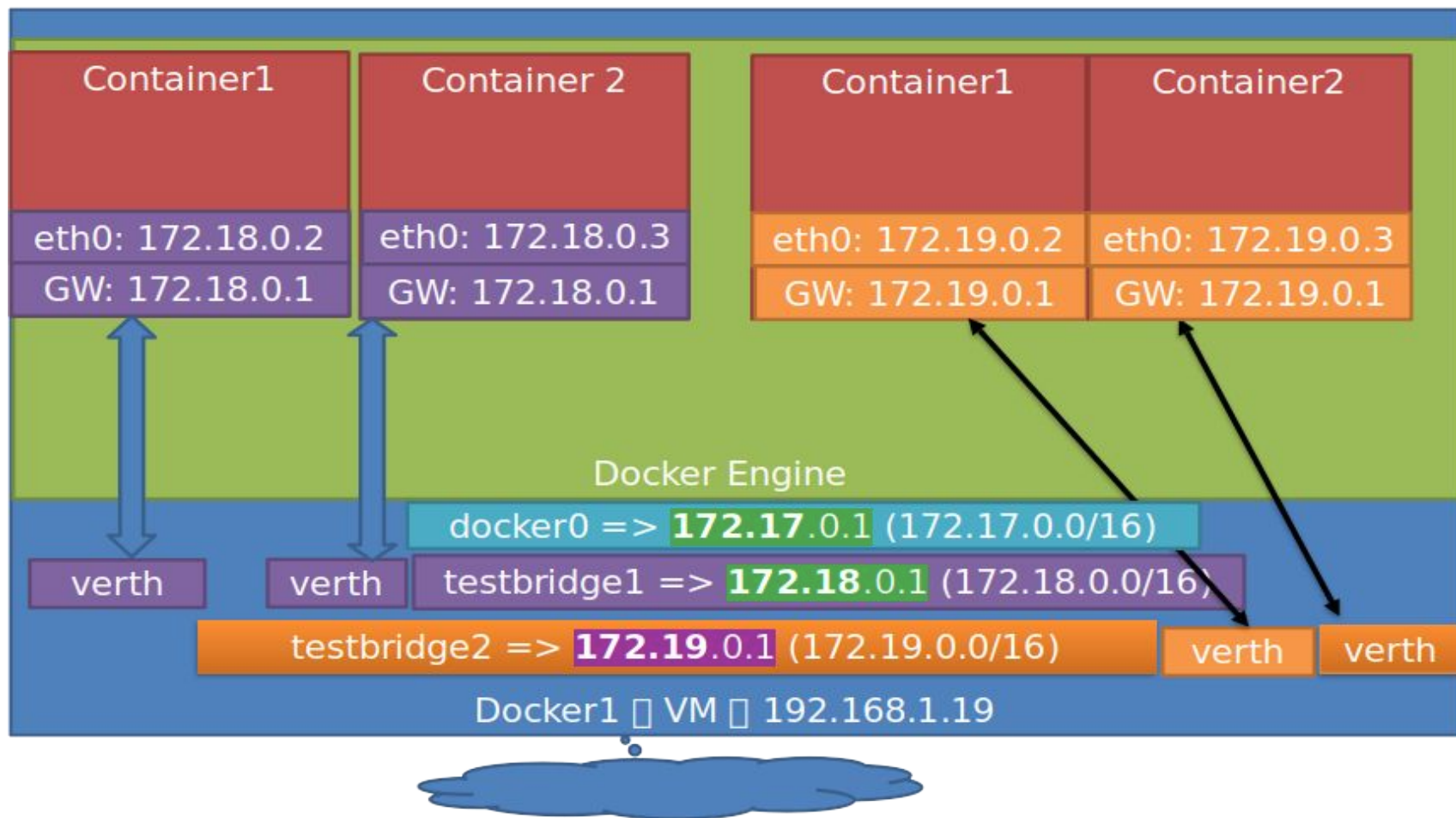
```
root@27ed6de3a308:/data#
```

# How to separate the customers' network

- It depends, what exactly your requirement is.
- If you want to use your VM / Host machine IP address with different port numbers to access the containers, then you may use custom bridge network.

We will try to understand different situation when we process with other network drivers.

## Docker Networking



# How to **Create** the **custom network driver**?

```
docker network create testbridge1
```

```
docker network create testbridge2
```

```
[root@ ~]# docker network inspect testbridge1
```

```
[
  {
    "Name": "testbridge1",
    "Id": "a07b927f55ee3d4120b265f2dfb984cae42348070f980bdcbb61d0e21cafced7",
    "Created": "2022-07-16T06:07:08.926119086-04:00",
    "Scope": "local",
    "Driver": "bridge",
    "EnableIPv6": false,
    "IPAM": {
      "Driver": "default",
      "Options": {},
      "Config": [
        {
          ""Subnet": "172.18.0.0/16",
          ""Gateway": "172.18.0.1"
        }
      ]
    }
  }
]
```

```
[root@ ~]# docker network inspect bridge | grep Subnet
```

```
"Subnet": "172.17.0.0/16",
```

# How to attach the container with specific network

```
docker run -itd --network=[network-name] imagename
```

```
docker run -itd --network= testbridge1 mywebserver1
```

```
docker container run -it -d --network=testbridge1 --name testbridge1-container1 -p 3904:80 mywebserver1
```

```
docker container run -it -d --network=testbridge1 --name testbridge1-container2 -p 3905:80 mywebserver1
```

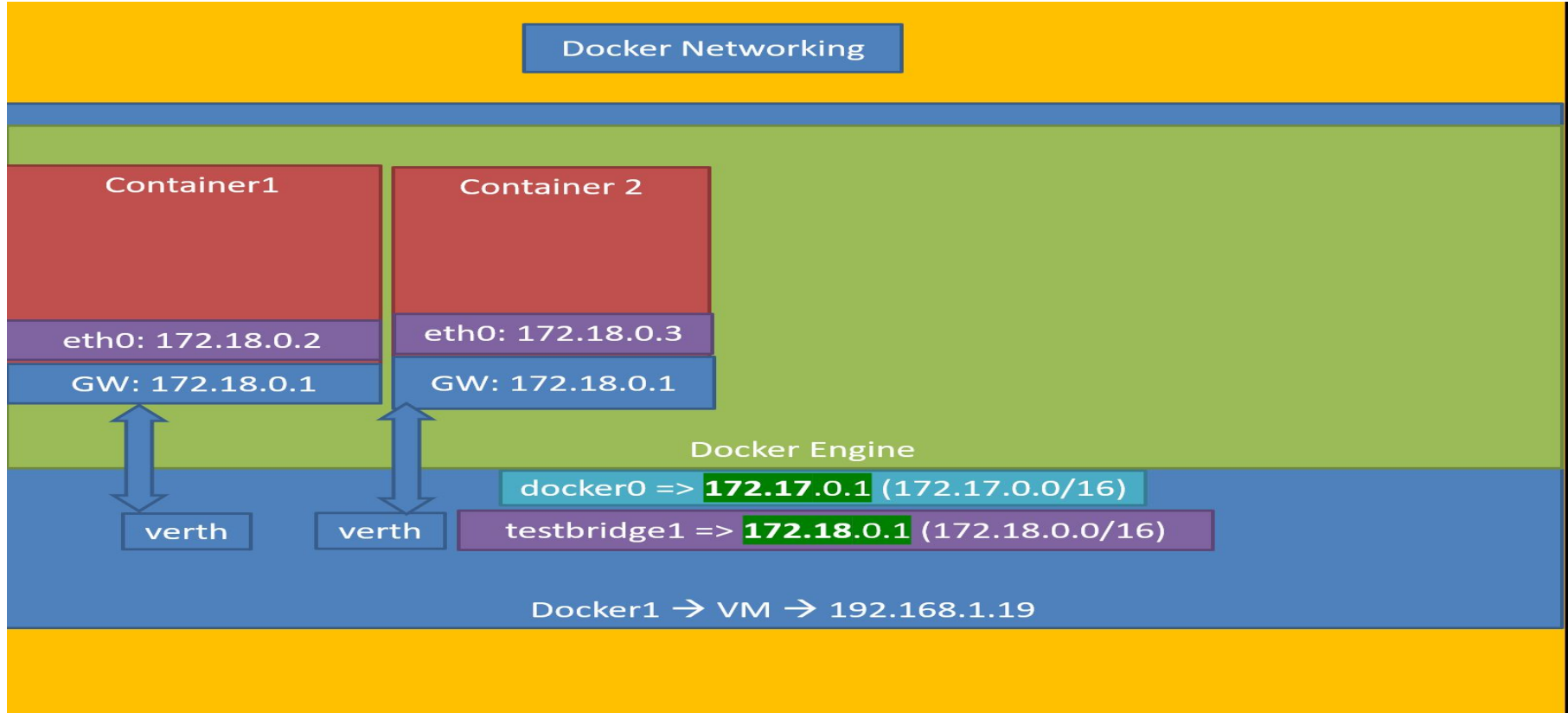
```
docker container run -it -d --network=testbridge2 --name testbridge2-container1 -p 3906:80 mywebserver1
```

```
docker container run -it -d --net testbridge2 --cap-add=NAT_ADMIN --name testbridge2-container2 -p 3907:80 mywebserver1
```

```
[root@ ~]# docker container exec testbridge1-container1 ifconfig eth0 | grep Mask  
inet addr:172.18.0.2 Bcast:172.18.255.255 Mask:255.255.0.0
```

```
[root@ ~]# docker container exec testbridge2-container1 ifconfig eth0 | grep Mask  
inet addr:172.19.0.2 Bcast:172.19.255.255 Mask:255.255.0.0
```

# Ping test within custom bridge network





```
[root@ ~]# docker container inspect testbridge1-container2 | grep -i IPaddress  
"SecondaryIPAddresses": null,  
"IPaddress": "",  
"IPaddress": "172.18.0.3",
```

```
[root@ ~]# docker container exec testbridge1-container1 ping -c 2 172.18.0.3  
PING 172.18.0.3 (172.18.0.3) 56(84) bytes of data.  
64 bytes from 172.18.0.3: icmp_seq=1 ttl=64 time=0.142 ms  
64 bytes from 172.18.0.3: icmp_seq=2 ttl=64 time=0.063 ms
```

```
[root@ ~]# docker container exec testbridge1-container1 ping -c 2 testbridge1-container2  
PING testbridge1-container2 (172.18.0.3) 56(84) bytes of data.  
64 bytes from testbridge1-container2.testbridge1 (172.18.0.3): icmp_seq=1 ttl=64 time=0.072 ms  
64 bytes from testbridge1-container2.testbridge1 (172.18.0.3): icmp_seq=2 ttl=64 time=0.066 ms
```

# Inbuild DNS in container

```
[root@ ~]# docker container exec testbridge1-container1 cat /etc/resolv.conf
```

```
nameserver 127.0.0.11
```

```
options ndots:0
```

```
[root@ ~]#
```

# Ping test between two custom bridge network

```
[root@ ~]# docker container inspect testbridge2-container1 | grep -i IPAddress
```

```
"SecondaryIPAddresses": null,
```

```
"IPAddress": "",
```

```
"IPAddress": "172.19.0.2",
```

```
[root@ ~]# docker container exec testbridge1-container1 ping -c 2 -w 3 172.19.0.2
```

```
PING 172.19.0.2 (172.19.0.2) 56(84) bytes of data.
```

```
--- 172.19.0.2 ping statistics ---
```

```
3 packets transmitted, 0 received, 100% packet loss, time 2048ms
```

```
[root@ ~]# docker container exec testbridge1-container1 ping -c 2 -w 3 testbridge2-container1
```

```
ping: unknown host testbridge2-container2
```

```
[root@ ~]#
```

# How to make a connectivity between two different networks?

**Syntax:** `docker network connect [OPTIONS] NETWORK CONTAINER`

```
[root@ ~]# docker network connect testbridge1 testbridge2-container1
```

```
[root@ ~]# docker container exec testbridge1-container1 ping -c 2 -w 3 testbridge2-container1
```

PING testbridge2-container1 (172.18.0.4) 56(84) bytes of data.

64 bytes from testbridge2-container1.testbridge1 (172.18.0.4): icmp\_seq=1 ttl=64 time=0.185 ms

64 bytes from testbridge2-container1.testbridge1 (172.18.0.4): icmp\_seq=2 ttl=64 time=0.113 ms

2 packets transmitted, 2 received, **0% packet loss**, time 1001ms

rtt min/avg/max/mdev = 0.113/0.149/0.185/0.036 ms

```
[root@ ~]# docker container inspect testbridge2-container1 | grep -i IPAddress
```

```
    "SecondaryIPAddresses": null,
```

```
    "IPAddress": "",
```

```
        "IPAddress": "172.18.0.4",
```

```
        "IPAddress": "172.19.0.2",
```

# How to remove the connectivity between two different networks?

Syntax: `docker network disconnect [OPTIONS] NETWORK CONTAINER`

```
[root@ ~]# docker network disconnect testbridge1 testbridge2-container1
```

```
[root@ ~]# docker container exec testbridge1-container1 ping -c 2 -w 3  
testbridge2-container1
```

```
ping: unknown host testbridge2-container1
```

```
[root@ ~]#
```

# Difference between default Bridge & custom Bridge network?

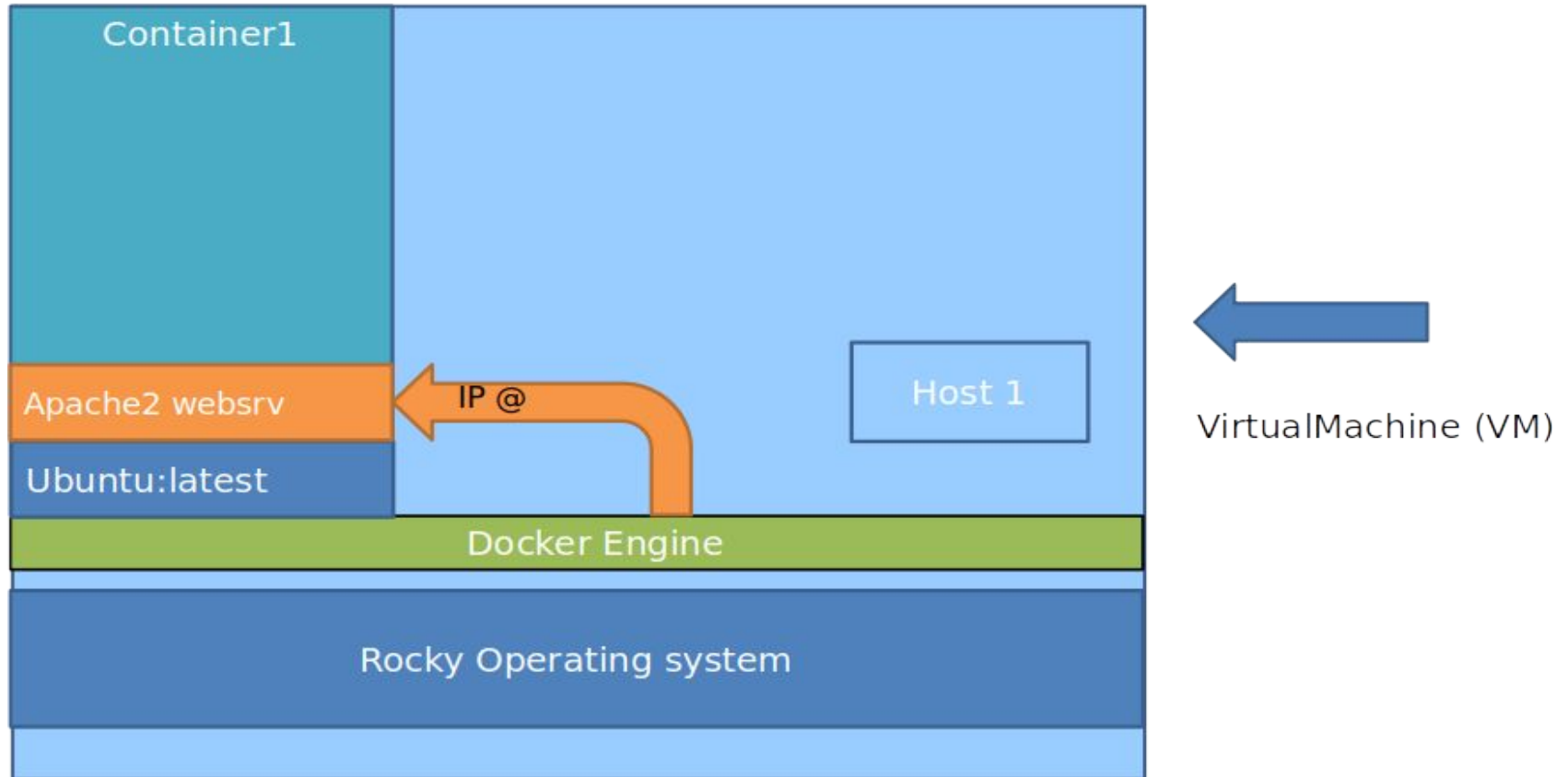
## Default Bridge Network

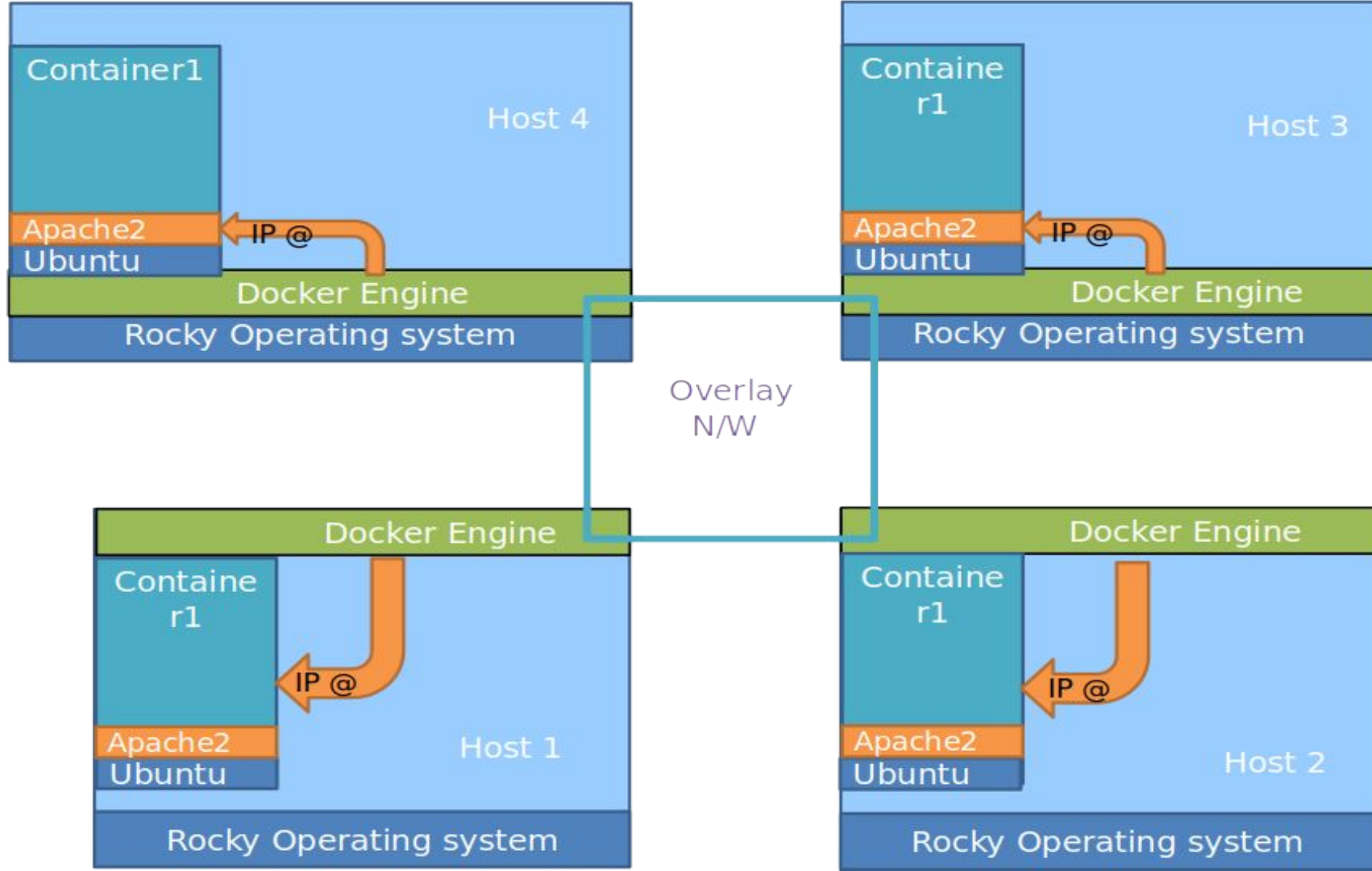
- Traffic allow between all containers.
- Can ping the container by IP @ only. Not by container name.
- There is no inbuilt DNS.

## Custom Bridge Network

- Traffic allows only its attached containers.
- Can ping either container name or container IP.
- In built DNS enabled by default.

# Overlay networks







If we have multiple Docker daemon host and want to add all of them in a single network driver, we may use Overlay Network.

The overlay network driver creates a distributed network among multiple Docker daemon hosts.

This network sits on top of (overlays) the host-specific networks, allowing containers connected to it (including swarm service containers) to communicate securely when encryption is enabled.

Docker transparently handles routing of each packet to and from the correct Docker daemon host and the correct destination container.

# Initialize the Swarm service on master node.

`docker swarm init`

On another host, how to join the swarm cluster?

`docker swarm join`

Once it done, you can create the Overlay network driver on master node.

**How to create Overlay network ?**

*`docker network create -d overlay my-overlay`*

# **Lab Overlay Network Driver**

# IPVLAN

- The IPvlan driver gives users full control over both IPv4 and IPv6 addressing.
- It means that user has control of layer 2 VLAN tagging and even IPvlan L3 routing for users interested in underlay network integration.
- This is the reason, IPVLAN is a true network virtualization technique.
- For other network drivers, we use subinterfaces called VETH. In IPVLAN, we attach the container directly to the Docker host interface, such as eth0 and so on.

# **Lab IP VLAN Network Driver**

# MACVLAN

- Some applications which monitor the network traffic requires direct connection. Which means should have a unique MAC address.
- In this type of situation, you can use the macvlan network driver to assign a MAC address to each container's virtual network interface, making it appear to be a physical network interface directly connected to the physical network.
- All the functionality of IPVLAN is adopted by MACVLAN. In Macvlan, all the containers will have dedicated MAC address for outside world.
- Thus, practical of MACVLAN is not necessary.

# LAB Bridge network driver

<https://github.com/cfitechops/Docker/blob/main/06-docker.md>