

# Contact + Source

- Blog: [www.raymondcamden.com](http://www.raymondcamden.com)
- Email: [raymondcamden@gmail.com](mailto:raymondcamden@gmail.com)
- Twitter: [raymondcamden](https://twitter.com/raymondcamden)
- Source (slides + code):  
<https://github.com/cfjedimaster/webtask-serverless-pres0>

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# Serverless with Webtask

## Section 1 – Defining Serverless

# What it is...

- A term very much in flux!
- A simpler, more effective way to build functionality

# What it is...

“Serverless computing refers to a model where the existence of servers is **simply hidden from developers**. I.e. that even though servers still exist **developers are relieved** from the need to care about their operation. **They are relieved** from the need to worry about low-level infrastructural and operational details such as scalability, high-availability, infrastructure-security, and so forth.”

Credit: <https://developer.ibm.com/openwhisk/what-is-serverless-computing/>

# What it is...

- Node PaaS services
- Database as a Service
- Static site services

# “Function as a Service”

- I write a function and it does one thing
- The actual hosting of the function, the making it available, is handled by the service
- I call my function
- “Details”

# What you get...

- Small, atomic services
- Composition (typically)
- Cheaper costs (pay when used)

# What it isn't...

- The answer to everything!
- Easier (always)
- Cheaper (always)



# Where does this make sense?

- You're building simple, small services that do one thing
- Usage isn't 24/7
- Fine grained details aren't important

# Where doesn't it make sense...

- You're building a server!
- You have near constant usage
- You end up with huge “functions” thousands of lines long

# “It Depends”



# An Example (This is what excites me!)

```
var express = require('express');
var app = express();

app.set('port', process.env.PORT || 3000);

app.get('/cats', function(req, res) {
  // talk to some DB or whatevs and get a list of cats
  // then return it, what follows is pseudo-code:

  dbServer.getCats().then(function(cats) {
    res.send(cats);
  });
});

app.listen(app.get('port'), function() {
  console.log('Express running on http://localhost:' +
    app.get('port'));
});
```

# An Example (Again – kinda fake!)

```
dbServer.getCats().then(function(cats) {  
    send(cats);  
});
```



**Glenn**  
@GSto

Follow



If Amazon opens a new restaurant where robots automatically bring your food to you, would it be serverless?

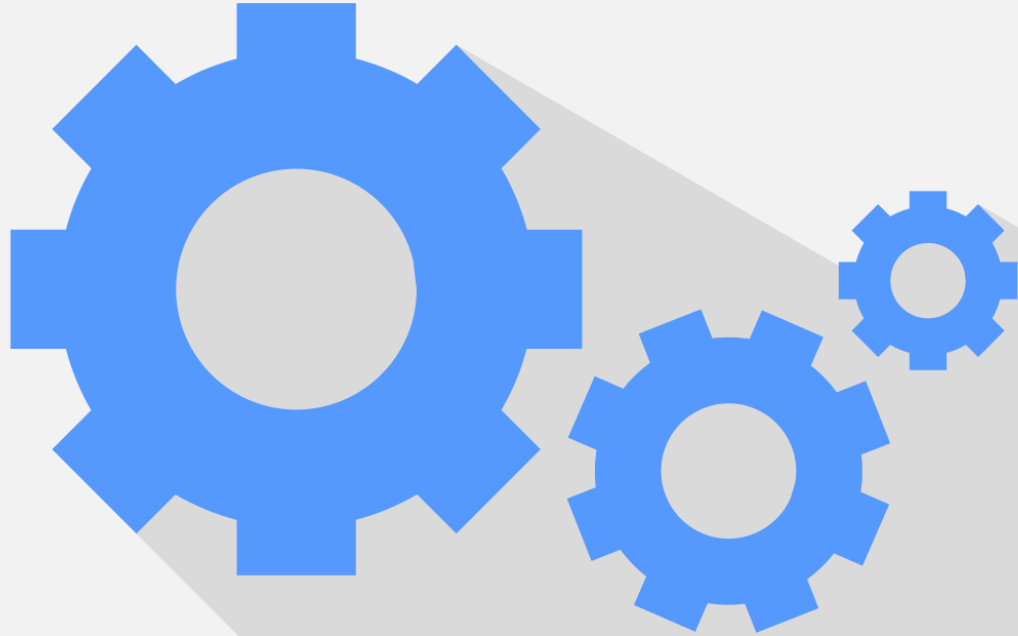
8:47 AM - 14 Sep 2018



2



# Options...



# Apache OpenWhisk

- Open source
- Multi-language platform (Node, Swift, Java, Go, Scala, Python, PHP, Docker)
- Significant supporters (Adobe, IBM, Red Hat, and more...)
- [openwhisk.apache.org](https://openwhisk.apache.org)



# IBM Cloud Functions

- Apache OpenWhisk
- UI for editing, monitoring, etc
- Visual composer for building complex serverless apps
- <https://console.bluemix.net/openwhisk/>
- <https://www.raymondcamden.com/tags/openwhisk/>

# OpenWhisk/IBM Cloud Functions

- Pros:
  - Relatively simple programming interface
  - Easy to get a URL
  - Free
- Cons:
  - Initial setup is a bit of work

# Azure Functions

- Part of Azure
- Feature rich
- Multi-language: JavaScript, C#, F#, JavaScript
  - Experimental: Bat, Python, PowerShell, TypeScript
- UI for editing, CLI too (somewhat awkward)
- <https://azure.microsoft.com/en-us/services/functions/>
- <https://www.raymondcamden.com/tags/azure/>

# Azure Functions

- Pros
  - Good integration with Azure itself
  - Good Visual Studio Code integration
- Cons
  - A bit tricky to setup locally
  - Not 100% free to test

# Google Cloud Functions

- Part of Google Cloud
- Node 6, 8, Python
- Online console and CLI
- <https://cloud.google.com/functions/>

# Amazon Lambda

- I bet you've heard of this one...
- Incredibly powerful
- Incredibly complex
- <https://aws.amazon.com/lambda/>

# Serverless Platform

- Not another option!
- A framework on top of serverless called... Serverless
- CLI for scaffolding, deploying, testing
- Yaml file for configuration, deployment, etc
- <https://serverless.com>

# Serverless Platform



- AWS QuickStart
- Guide
- CLI Reference
- Events
- Examples



- Azure QuickStart
- Guide
- CLI Reference
- Events
- Examples



- OpenWhisk QuickStart
- Guide
- CLI Reference
- Events
- Examples



- Google CF QuickStart
- Guide
- CLI Reference
- Events
- Examples



- Kubeless QuickStart
- Guide
- CLI Reference
- Events



- Spotinst QuickStart
- Guide
- CLI Reference
- Events
- Examples



- Webtasks QuickStart
- Guide
- CLI Reference
- Events



- Fn QuickStart
- Guide
- CLI Reference
- Events



- Cloudflare Workers QuickStart
- Guide
- CLI Reference
- Events



# More...

- “Targeted” Serverless Features
  - Twilio Functions
  - MongoDB Stitch
- Extend (goextend.io)

# Webtask!

- Next section! ;)

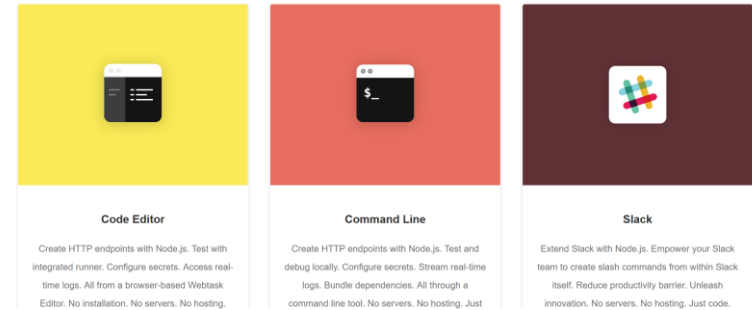
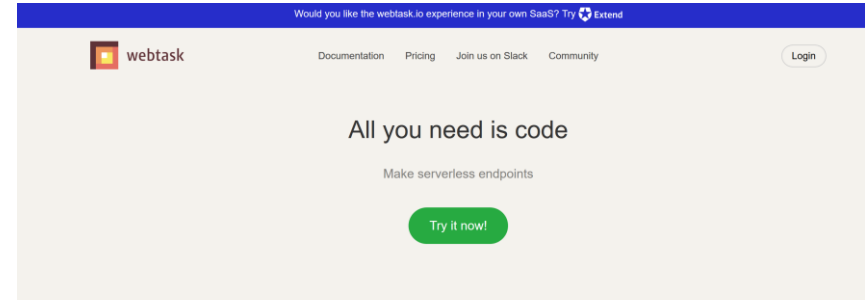
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# Serverless with Webtask

## Section 2 – Using Webtask

# Signing Up

- No credit card!
- Login options: Facebook, Google, GitHub, and Microsoft



# Signing Up



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## Webtask CLI

Run code on webtask in 30 seconds

1

### Install wt command line interface.

wt is an [open source](#) Node.js CLI to interact with the webtask API.

```
npm install wt-cli -g
```

2

### Initialize wt.

wt will ask for an e-mail or phone number to send you an activation code.

```
wt init
```

```
ray@Darksword: /mnt/c/projects/snowball/localdata$ sudo npm i -g wt-cli
[sudo] password for ray:
/usr/local/bin/wt -> /usr/local/lib/node_modules/wt-cli/bin/wt
/usr/local/bin/auth0 -> /usr/local/lib/node_modules/wt-cli/bin/auth0
/usr/local/bin/wt-cli -> /usr/local/lib/node_modules/wt-cli/bin/wt
npm WARN optional SKIPPING OPTIONAL DEPENDENCY: fsevents@1.2.4 (node_modules/wt-cli/node_modules/fsevents):
npm WARN notsup SKIPPING OPTIONAL DEPENDENCY: Unsupported platform for fsevents@1.2.4: wanted {"os":"darwin",
"arch":"any"} (current: {"os":"linux","arch":"x64"})

+ wt-cli@11.0.0
added 734 packages from 408 contributors in 110.771s
ray@Darksword: /mnt/c/projects/snowball/localdata$ wt init
Attempting to open the following login url in your browser:

https://webtask.auth0.com/authorize?redirect_uri=http%3A%2F%2F127.0.0.1%3A8723&audience=https%3A%2F%2Fsandbox
.auth0-extend.com&response_type=code&client_id=2wvfzGDRwAdovNqHiLY13kAvUDarn4NG&scope=openid%20offline_access
&code_challenge=HJEzbXNjyMGJDUND_jOJOMCCDUwcuRe3cKOPwydWoMM&code_challenge_method=S256

If the browser does not automatically open, please copy this address and paste it into your browser.
```



## Webtask.io Node v8

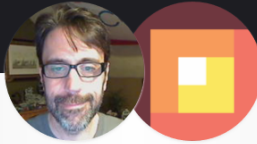
Last time you signed in using...



raymondcamden@gmail.com

Not your account?





## Authorize App

WEBTASK.IO NODE V8

Hi Raymond Camden, Webtask.io Node  
v8 is requesting access to your webtask  
tenant





```
ray@Darksword: /mnt/c/projects/snowball/localdata
/usr/local/bin/wt-cli -> /usr/local/lib/node_modules/wt-cli/bin/wt
npm WARN optional SKIPPING OPTIONAL DEPENDENCY: fsevents@1.2.4 (node_modules/wt-cli/node_modules/fsevents):
npm WARN notsup SKIPPING OPTIONAL DEPENDENCY: Unsupported platform for fsevents@1.2.4: wanted {"os":"darwin",
"arch":"any"} (current: {"os":"linux","arch":"x64"})

+ wt-cli@11.0.0
added 734 packages from 408 contributors in 110.771s
ray@Darksword:/mnt/c/projects/snowball/localdata$ wt init
Attempting to open the following login url in your browser:

https://webtask.auth0.com/authorize?redirect_uri=http%3A%2F%2F127.0.0.1%3A8723&audience=https%3A%2F%2Fsandbox
.auth0-extend.com&response_type=code&client_id=2WvfzGDRwAdovNqHiLY13kAvUDarn4NG&scope=openid%20offline_access
&code_challenge=HJEzbXNjyMGJDUND_jOJOMCCDUwcuRe3cKOPwydWoMM&code_challenge_method=S256

If the browser does not automatically open, please copy this address and paste it into your browser.
Welcome to webtasks! Create your first one as follows:

$ echo "module.exports = function (cb) { cb(null, 'Hello'); }" > hello.js
$ wt create hello.js

ray@Darksword:/mnt/c/projects/snowball/localdata$
```

```
ray@Darksword:~$ echo "foo" > hello.js  
ray@Darksword:~$ wt create hello.js  
Webtask created
```

You can access your webtask at the following url:

```
https://wt-c2bde7d7dfc8623f121b0eb5a7102930-0.sandbox.auth0-extend.com/hello  
ray@Darksword:~$
```

# The Editor!

- <https://webtask.io/make>
- List your files (and search)
- Make new files (and delete stinky old ones)
- Open files (duh), edit, full screen
- Syntax highlighting, ESLint, Prettier
- Dark theme!
- Oh, and a full testing environment

# The Editor!

# Writing Webtasks

- Three basic "forms" to follow
- JavaScript
- Simple to Hipster Fancy Stuff

# Basic Function Form

```
module.exports = function(cb) {  
  cb(null, { hello: 'world' });  
};
```

# Basic Function Form

```
module.exports = function(cb) {  
  
  try {  
    let x = 10;  
    let y = a;  
    cb(null, { result: x / y });  
  } catch(e) {  
    cb(e);  
  }  
};
```

# Context Form

```
/**
 * @param context {WebtaskContext}
 */
module.exports = function(context, cb) {
  cb(null, { hello: context.query.name || 'Anonymous' });
};
```



# Full HTTP Control

```
module.exports = function (context, req, res) {  
  res.writeHead(200, { 'Content-Type': 'text/html' });  
  let name = context.query.name || 'Anonymous';  
  res.end('<h1>Hello, '+name+'</h1>');  
}
```

# Exercise One – Pig Latin

- Translate an English word to Pig Latin
- Take first consonant, moves it to the end, and adds “ay”. Or if the word begins with a vowel, add “way” to the end
- <https://forum.freecodecamp.org/t/freecodecamp-algorithm-challenge-guide-pig-latin/16039>
- Create a front end (jQuery, Vue, vanilla JS, anything)

# Break



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# Serverless with Webtask

## Section 3 – Deeper into Webtask

# The Context Object

- Query params
- Body params
- Headers
- Meta
- Secrets

# Query params

- Query string parameters
- `foo.com/search?name=ray&age=20`
- Useful for GET requests
- Parsed by NPM module `querystring` – not `qs`.
- `context.query = { name: ray, age: 20 }`

# Query params - Examples

- pearson\_c3\_qs1
- pearson\_c3\_qs2

# Body params

- Either form fields
- Or application/json POSTed info
- Useful for POST requests
- `context.body`



# Body params - Examples

- pearson\_c3\_body1
- pearson\_c3\_body2
- pearson\_c3\_body2fixed

# Header params

- HTTP headers
- Useful for reading HTTP headers (sorry!)

# Header params - Examples

- pearson\_c3\_header1

# Meta params

- Metadata
- No real impact on your code (unless you allow it)
- Defined in UI or via cli
- `context.meta`

# Meta params - Examples

- pearson\_c3\_meta1

# Secret params

- Are secret
- Perfect for API keys
- Your code can still expose them!
- `context.secrets`

# Secret params - Examples

- pearson\_c3\_secret1

# Exercise 1 – Super Pig Latin App

- Convert previous example to assume a large body of text
- Take each word and translate
- Return new string of pig latin



# Break



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# Serverless with Webtask

## Section 4 – Storage

# Webtask Storage

- Very, very lightweight persistence system
- One big JSON object
- No query, no filtering, just a blob of data
- Conflict detection (resolution is up to you)
- UI support
- You can still use “real” persistence

# Webtask Storage - Writing

```
module.exports = function(context, cb) {  
  
  let data = { name: 'ray', age: 'too old' };  
  
  context.storage.set(data, function (error) {  
    if (error) return cb(error);  
    // ...  
  });  
  
}
```

# Webtask Storage - Reading

```
module.exports = function(context, cb) {  
  
    context.storage.get(function (error, data) {  
        if (error) return cb(error);  
        cb(null, data);  
    });  
  
}
```

# Webtask Storage - Examples

- pearson\_c4\_readwrite

# Handling Conflicts

- Do “something” and run your set operation again
- Force your updates

# Handling Conflicts - Manually

```
module.exports = function(ctx, cb) {
  ctx.storage.get(function (error, data) {
    if (error) return cb(error);
    data = data || { counter: 1 };
    var attempts = 3;
    ctx.storage.set(data, function set_cb(error) {
      if (error) {
        if (error.code === 409 && attempts--) {
          // resolve conflict and re-attempt set
          data.counter = Math.max(data.counter, error.conflict.counter) + 1;
          return ctx.storage.set(data, set_cb);
        }
        return cb(error);
      }
      // ...
    });
  });
}
```



# Handling Conflicts - Forced

```
module.exports = function(context, cb) {  
  
    context.storage.set(data, { force:1 }, function (error) {  
        if (error) return cb(error);  
        // ...  
    });  
  
}
```

# Exercise 1 – Score Keeper

- API accepts a “score” for a game (1-10)
- Webtask will remember total number of games, total points
- Returns total number of games and average score

# Break



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# Serverless with Webtask

## Section 5 – NPM Modules

# NPM Modules

- Libraries of functionality
- Primary way of sharing code for Node-based applications
- (Heck of a lot more that I'm not covering here...)
- Webtask: Editor and CLI support

# NPM Modules via CLI

- Command line automatically detects a package.json
- Also supports --dependency flag
  - --dependency request@2

# Editor Support

- Tool for managing NPM modules (add, edit version, delete, search)
- Auto-detection in code

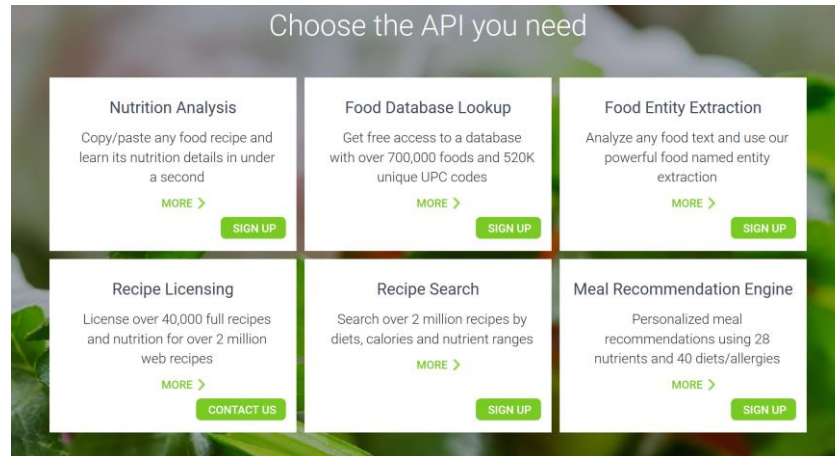
# Demo

- pearson\_c5\_npm



# Exercise One –Recipe API

- Build an API Wrapper
- A 'proxy' to an API to simplify result
- Recipe API (<https://developer.edamam.com/>)



# Exercise One – Recipe API

- Get a key
- Create a proxy to return search results
- Return name, picture, link, and calories
- <https://developer.edamam.com/>
- [https://api.edamam.com/search?q=SEARCH&app\\_id=X&app\\_key=Y](https://api.edamam.com/search?q=SEARCH&app_id=X&app_key=Y)
- Suggested npm modules: request and request-promise
- Suggestion: Use secrets!

# Break



# Serverless with Webtask

## Section 6 –Middleware

# Middleware

- If you've used middleware in Node apps – same! (Mostly)
- Logic that runs before your webtask
- Examples:
  - Authentication
  - Modify/prepare data
- Logic that creates new compilers
  - Change the 'function' form
  - Bypass the 'regular' NodeJS compiler

# Middleware

- Specified via the editor UI or via metadata
- URL, npm module, or npm module export
- For URLs, result must be text!

# Middleware Example

```
module.exports = function() {  
  
  return function (req, res, next) {  
    console.log('middleware running');  
    return next();  
  };  
  
}
```

# Middleware Example

```
module.exports = function() {  
  
  return function (req, res, next) {  
    console.log('middleware running');  
    if(somethingBad) {  
      return next(new Errors('Oops'));  
    } else {  
      return next();  
    }  
  };  
  
}
```



# Middleware Demo

- `pearson_c6_middleware1.js`

# More on Middleware

- You have access to the code of the webtask:  
`req.webtaskContext.compiler.script`
- You have access to a JS compiler:  
`req.webtaskContext.nodejsCompiler`
- <https://webtask.io/docs/middleware>
- <https://goextend.io/blog/using-alexa-with-webtask>

# Break



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# Serverless with Webtask

## Section 7 –The Rest!

# Everything Else (Mostly)

- CRON (Scheduled) Webtasks
- wt serve / wt debug
  - <https://nodejs.org/en/docs/guides/debugging-getting-started/>
- wt logs
- Extend (goextend.io)
  - <https://goextend.io/docs/getting-started>

# Why NOT to use Webtask?

- Results
- Chaining
- No upgrade path
  - 1 request per second soft limit
  - 30 second execution limit
  - 10 CRON Schedules
  - 100kb of code per task (NPM modules don't count)
  - 500kb of storage via Storage API
  - <https://webtask.io/docs/limits>

# Webtask Resources

- Docs: <https://webtask.io/docs>
- Slack: <https://skynet.run.webtask.io/webtask-signup>
- Forum: <https://community.webtask.io/>
- Blog: <https://goextend.io/blog/tag/webtasks>

# Serverless Resources

- Serverless Status
  - <https://serverless.email>
- Serverless [Cron]icle
  - <https://serverless.curated.co/>
- My own stuff:
  - <https://www.raymondcamden.com/categories/serverless>



