Christopher Flathmann

Curriculum Vitae

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Education

2019–2022   **PhD, Human Centered Computing**, *Clemson University,Clemson, South Carolina*.
Advisor: Nathan McNeese

2018   **BS Computer Science**, *GPA: 3.89*, *Clemson University,Clemson, South Carolina*.

Work Experience

2019–Present   **Clemson University** Graduate Research Assistant, **Team Research Analytics in Computational Environments (TRACE)**. Researching how to build AI agents to interact with humans and other AI in collaborative environments.

2018   **Clemson University** Undergraduate Research Assistant, **Data Intensive Computing Ecosystems Lab**. Researched the affects of latency on high performance computing clusters in commercial cloud environments

2018   **Amazon** Software Development Engineer Intern, Financial Technology. Created and Evaluated a system for email matching payments and responses for financial collections using AWS EC2, S3, and Lambda

2017   **Clemson University** Undergraduate Teaching Assistant for Algorithms and Data Structures in C++ for **Dr. Brian Dean.** Taught labs, held office hours for undergraduate students, and helped design and proctor programming exams.

2017   **Michelin** Software Development Engineer Intern for Research and Development. Design software in C# to manage Agile Teams' members, software responsibilities, and skills.

Funding and Awards

2019   NSF **Technology-Human Integrated Knowledge Education and Research** Fellow

2019   Clemson **Three Minute Thesis** Finalist for the College of Computing, Engineering, and Applied Science

2017   DuPont Undergraduate Project of the Year: Smart Aiding Application for Travel Safety

Research Interests

Artificial Intelligence, Ethical Design of AI, Swarm Intelligence, Human-AI Teamwork, AI-AI Teamwork, Human Modelling with AI, Real Time Learning with AI, Ecology Derrived Algorithms

Current Research Projects

Human Perceptions of AI Trained on Human Derived Ethical Frameworks
Collaborators: Nathan McNeese, Bekk Blando, Dylan Cathapermal, Casey Hird

- Implementing the ethical frameworks of Utilitarianism, Deontology, and Virtue Ethics in Reinforcement Learning and examining human preference towards agents built on each framework. Humans are tasked with collaborating with these AI agents to make ethical decisions. Human preference and influence of AI on human decision making will be evaluated.

Effects of Artificial Intelligence Combative Language and Behavior on Human-AI Collaboration
Collaborators: Nathan McNeese, Beau Schelble, Casey Hird
- Designing artificial agents to speak and act combative, such as being impatient and attempting to usurp another users work. Experiment seeking to observe if humans prefer a more active AI agent that can be viewed as combative or a passive agent that only responds to human commands.

Human-Machine Teamwork in Artificial Swarm Intelligence
Collaborators: Nathan McNeese, Geoff Musick, Lorenzo Barberis Canonico, Steve Russell
- Designs artificial agents using reinforcement learning with the goal of learning how to play hands of poker. These agents are then placed in a cooperative environment alongside well performing humans and other agents with the goal of cooperatively betting on each hand of poker. The goal of the study is to determine the practical viability and performance of swarms when dealing with only humans, humans and AI agents, and only AI agents.

Bubble Poppers: A Recommendation System to Burst Filter Bubbles
Collaborators: Lorenzo Barberis Canonico, Nathan McNeese
- Filter bubbles can occur when users are repeatedly recommended content within a certain environment for the purposes of maximize time of consumption, which can result in users entering filter bubbles that limit their exposure to new and varied content. This research looks to pop these bubbles by creating a recommender system that looks at preventing a large amount of recommendations from being produced that would create one of these filter bubbles.

Collective Intelligence in Human-Machine Teaming
Collaborators: Lorenzo Barberis Canonico, Nathan McNeese
- Utilizing prediction markets to elicit collective intelligence in human-machine teams with the goal of enhancing human-machine performance in predictive tasks. Enhances the effectiveness of predictive markets by frameing their design around human-machine teamwork. Evaluates AI's potential at being a network aggregator and a teammate using Reinforcement Learning.

Skills

Programming	Python, C#, SQL, Java, C++, R, JavaScript
Tools	Tensorflow, Tensorforce, GitHub, AWS, Node.js
Research	Quantitative Analysis, Qualitative Analysis, Focus Groups, Wizard of Oz, Experiment Design

Relevant Coursework

- The Science of Teamwork and Technology
- Measurement and Evaluation of Human Centered Computing Systems
- Research Methods for Human Centered Computing
- Applied Data Science
- Database Management Systems

- Smart Manufacturing

Publications

Conference Papers

[C.3] **Flathmann, C.**, McNeese, N., & Barberis Canonico, L. (Accepted). Using Human-Agent Teams to Purposefully Design Multi-Agent Systems. *2019 Annual Meeting of Human Factors and Ergonomics Society.* Seattle, WA. Sage CA: Los Angeles, CA: SAGE Publications.

[C.2] Barberis Canonico, L., McNeese, N., & **Flathmann, C.** (Accepted). Collectively Intelligent Teams: Integrating Team Cognition, Collective Intelligence, and AI for Future Teaming. *2019 Annual Meeting of Human Factors and Ergonomics Society.* Seattle, WA. Sage CA: Los Angeles, CA: SAGE Publications

[C.1] Barberis Canonico, L., McNeese, N., & **Flathmann, C.** (Accepted). The Wisdom of the Market: Using Human Factors to Design Prediction Markets for Collective Intelligence. *2019 Annual Meeting of Human Factors and Ergonomics Society.* Seattle, WA. Sage CA: Los Angeles, CA: SAGE Publications.

Research Posters

[P.2] **Flathmann, C.**, Schelble, B., & McNeese, N. (2019) Creating Human-Oriented Multi-Agent Teams. *Insights @ BMW Manufacturing Co. LLC.* 12 September 2019

[P.1] **Flathmann, C.** & McNeese, N. (2019) Using Human-Agent Teams to Purposefully Design Multi-Agent Teams. *Clemson 2019 Research Symposium* 12 April 2019

Under Review

[U.7] **Flathmann, C.**, Schelble, B. & McNeese, N. (Submitted). The Need to Prioritize the Integration of Artificial Intelligence Into Multi-Cultural Human-Agent Teams *Journal of Artificial Intelligence Research*

[U.6] **Flathmann, C.**, Schelble, B., Musick G., & McNeese, N. (Submitted). A Guiding Framework for Human Leaders in Human-Agent Teams *2020 Annual Meeting of Human Factors and Ergonomics Society.*

[U.5] Musick, G., Maloney, D., **Flathmann, C.**, McNeese, N., & Walton, J. (Submitted). Differentiated Instruction further Realized through Teacher-Agent Teaming *2020 Annual Meeting of Human Factors and Ergonomics Society.*

[U.4] Schelble, B., **Flathmann, C.**, & McNeese, N. (Submitted). Towards Meaningfully Integrating Human-Autonomy Teaming Within Industry 4.0 *2020 Annual Meeting of Human Factors and Ergonomics Society.*

[U.3] **Flathmann, C.**, McNeese, N., & Huff, E. (Submitted). Using Swarm Intelligence to Resist Bias Attacks on Training Data. *Journal of Artificial Intelligence Research*

[U.2] Canonico, L., McNeese, N., Schelble, B., & **Flathmann, C.** (Submitted). Human-AI Teams as Multi-Agent Systems. *Journal of cognitive engineering and decision making.*

[U.1] Canonico, L., McNeese, N., Schelble, B., & **Flathmann, C.** (Submitted). Game Theory for Teams: Using Game Theory Models to Understand Human-AI Teamwork. *IEEE Transactions on Human-Machine Systems.*

Works in Progress

[W.5] Canonico, L., **Flathmann, C.**, & McNeese, N. (In Progress). Bubble Poppers: A Recommendation System to Burst Filter Bubbles *Natur Machine Intelligence*

[W.4] **Flathmann, C.**, Hird, C., McNeese, N., & Schelble, B. (In Progress). Effects of Artificial Intelligence Combative Language and Behavior on Human-AI Collaboration *International Journal of Human Computer Interaction*

[W.3] **Flathmann, C.**, Cathapermal, D., Hird, C., & McNeese, N., Canonico, L.,& Russell, S. (In Progress). Human Perceptions of AI Trained on Human Derived Ethical Frameworks

[W.2] **Flathmann, C.**, Canonico, L., Musick, G., McNeese, N., & Russell, S. (In Progress). Human-Machine Teamwork in Artificial Swarm Intelligence

[W.1] **Flathmann, C.**, Canonico, L., & McNeese, N. (In Progress). Collective Intelligence in Human-Machine Teaming