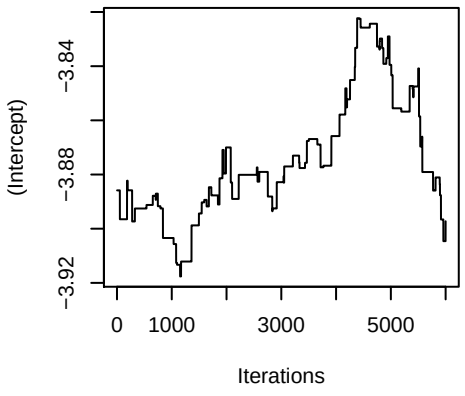
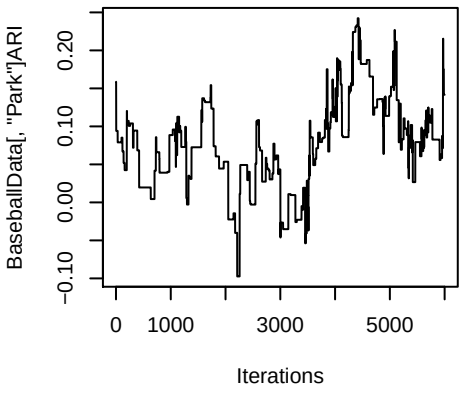
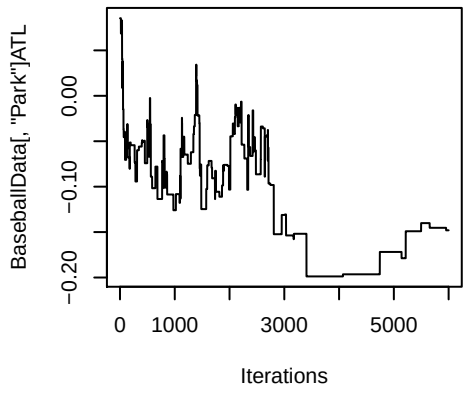
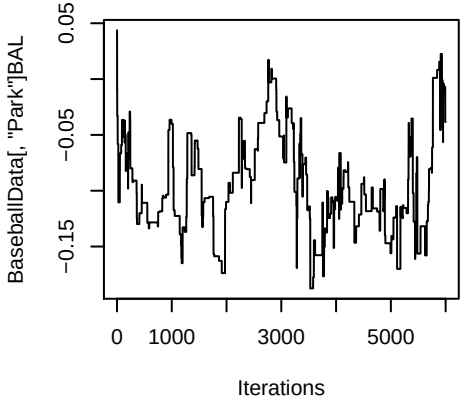
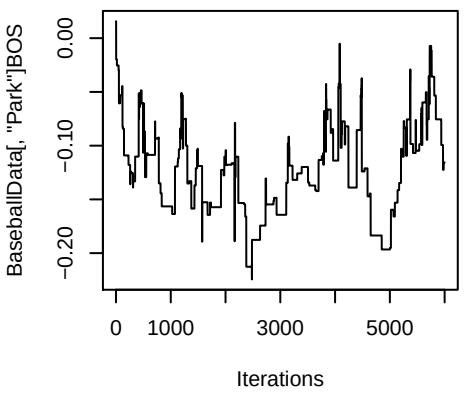
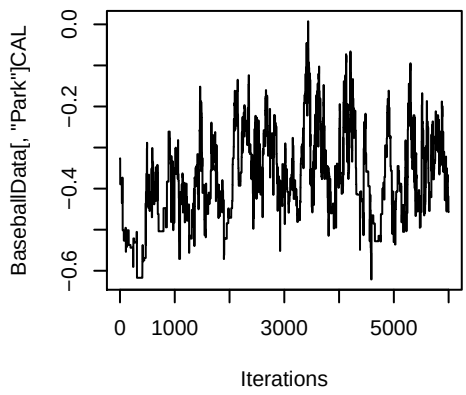

(Intercept)
−3.92
−3.88
−3.84
0
1000
3000
5000
Iterations

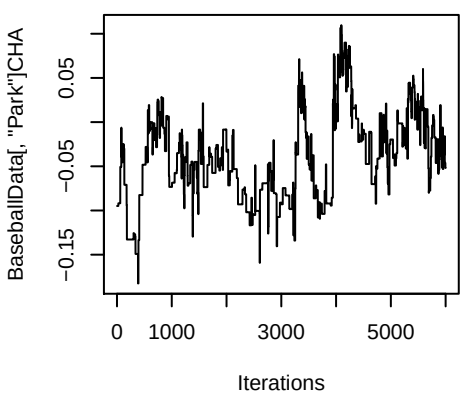

BaseballData[, "Park"]ARI
−0.10
0.00
0.10
0.20
0
1000
3000
5000
Iterations

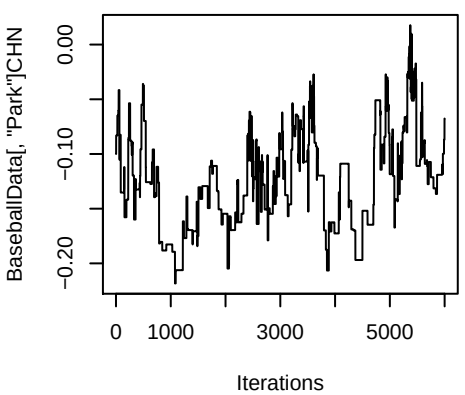

BaseballData[, "Park"]ATL
−0.20
−0.10
0.00
0
1000
3000
5000
Iterations

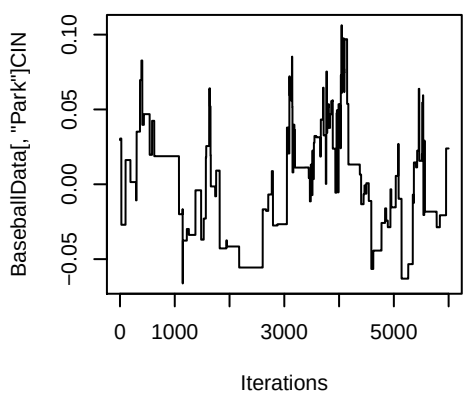

BaseballData[, "Park"]BAL
−0.15
−0.05
0.05
0
1000
3000
5000
Iterations

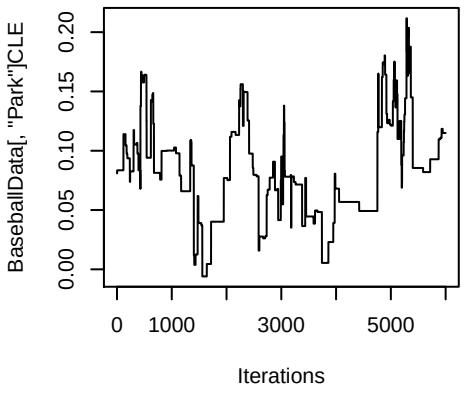

BaseballData[, "Park"]BOS
−0.20
−0.10
0.00
0
1000
3000
5000
Iterations

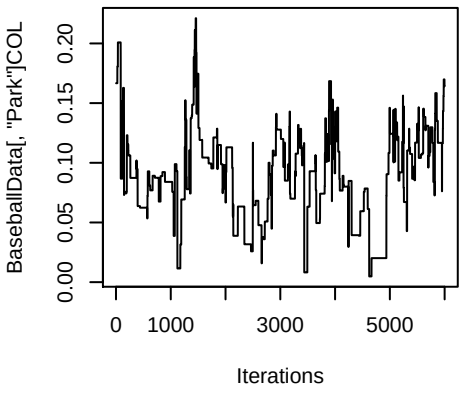

BaseballData[, "Park"]CAL
−0.6
−0.4
−0.2
0.0
0
1000
3000
5000
Iterations

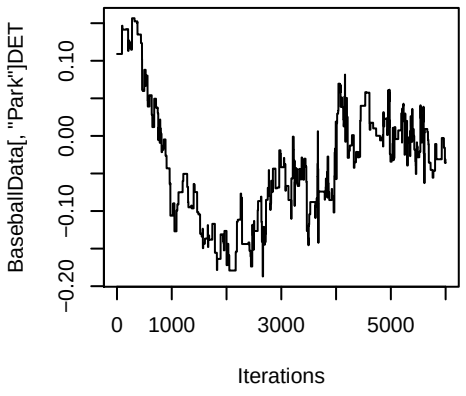

BaseballData[, "Park"]CHA
−0.15
−0.05
0.05
0
1000
3000
5000
Iterations

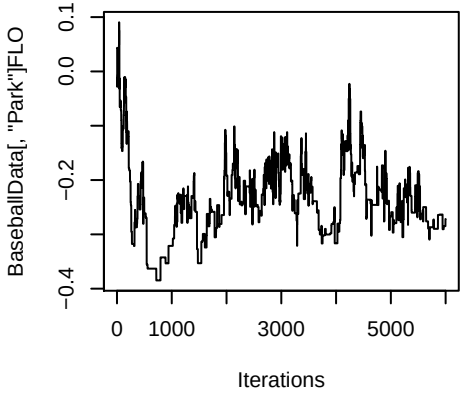

BaseballData[, "Park"]CHN
−0.20
−0.10
0.00
0
1000
3000
5000
Iterations

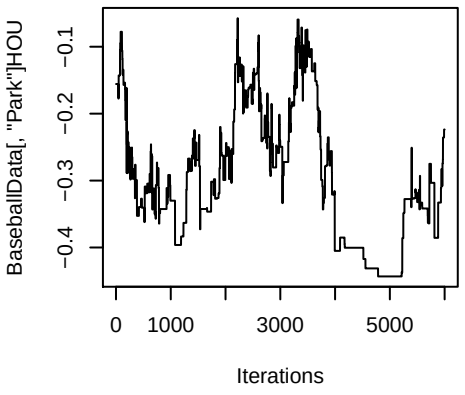

BaseballData[, "Park"]CIN
−0.05
0.00
0.05
0.10
0
1000
3000
5000
Iterations

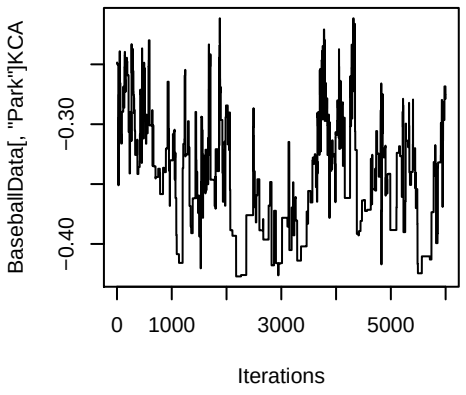

BaseballData[, "Park"]CLE
0.00 0.05 0.10 0.15 0.20
0 1000 3000 5000
Iterations

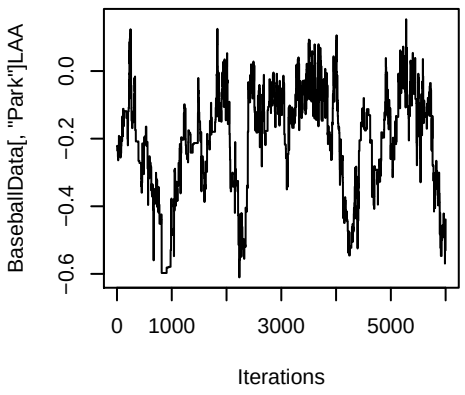

BaseballData[, "Park"]COL
0.00 0.05 0.10 0.15 0.20
0 1000 3000 5000
Iterations

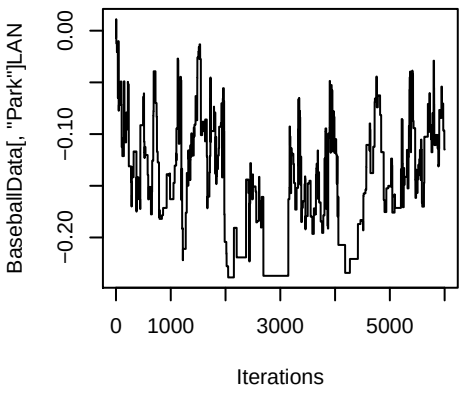

BaseballData[, "Park"]DET
−0.20 −0.10 0.00 0.10
0 1000 3000 5000
Iterations

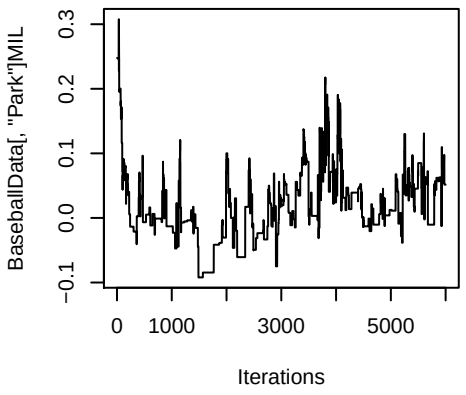

BaseballData[, "Park"]FLO
−0.4 −0.2 0.0 0.1
0 1000 3000 5000
Iterations

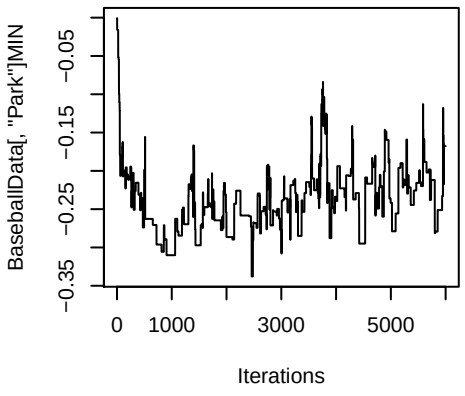

BaseballData[, "Park"]HOU
−0.4 −0.3 −0.2 −0.1
0 1000 3000 5000
Iterations

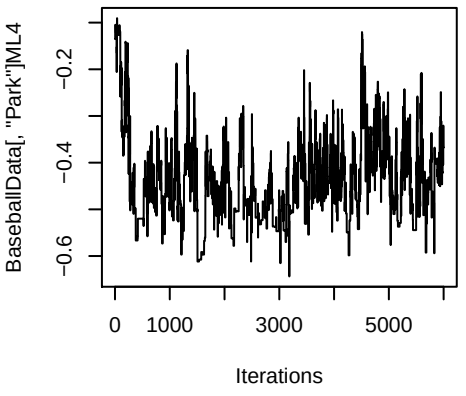

BaseballData[, "Park"]KCA
−0.40 −0.30
0 1000 3000 5000
Iterations

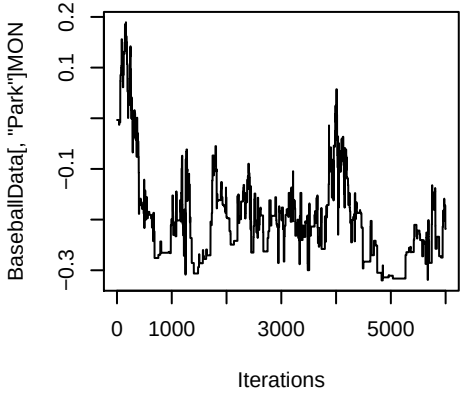

BaseballData[, "Park"]LAA
−0.6 −0.4 −0.2 0.0
0 1000 3000 5000
Iterations

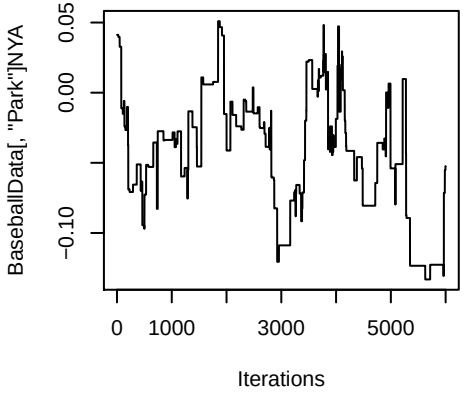

BaseballData[, "Park"]LAN
−0.20 −0.10 0.00
0 1000 3000 5000
Iterations

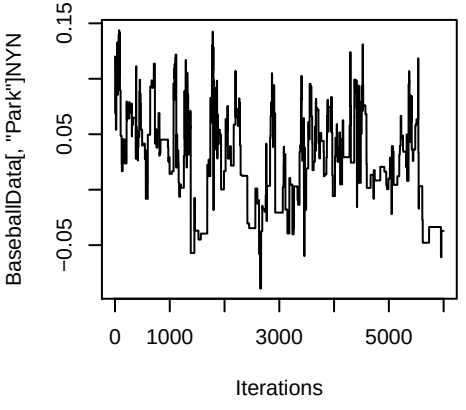

BaseballData[, "Park"]MIL
−0.1 0.0 0.1 0.2 0.3
0 1000 3000 5000
Iterations

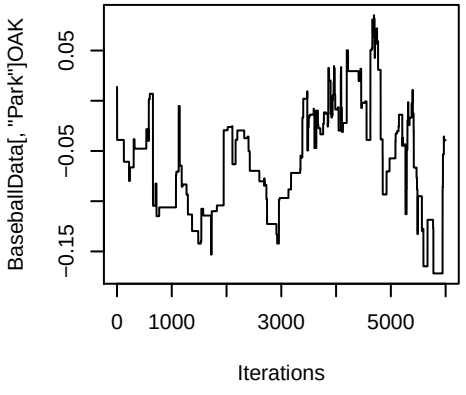

BaseballData[, "Park"]MIN
−0.35
−0.25
−0.15
−0.05
0
1000
3000
5000
Iterations

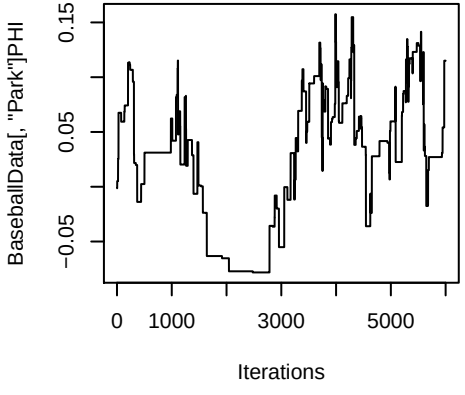

BaseballData[, "Park"]ML4
−0.6
−0.4
−0.2
0
1000
3000
5000
Iterations

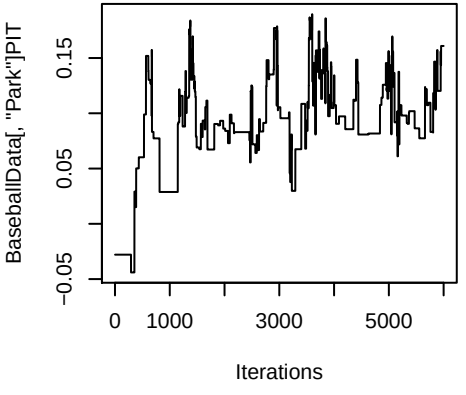

BaseballData[, "Park"]MON
−0.3
−0.1
0.1
0.2
0
1000
3000
5000
Iterations

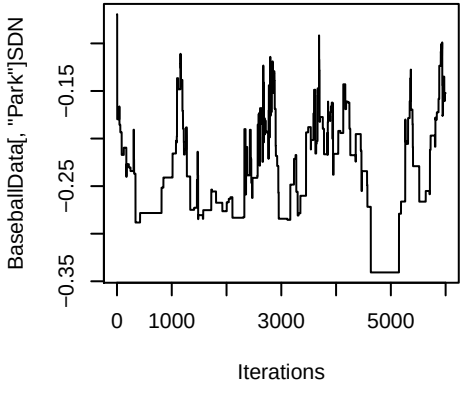

BaseballData[, "Park"]NYA
−0.10
0.00
0.05
0
1000
3000
5000
Iterations

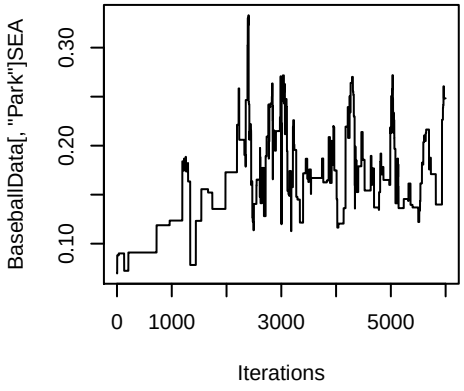

BaseballData[, "Park"]NYN
−0.05
0.05
0.15
0
1000
3000
5000
Iterations

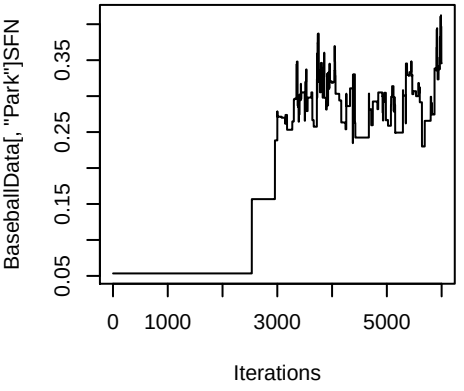

BaseballData[, "Park"]OAK
−0.15
−0.05
0.05
0
1000
3000
5000
Iterations

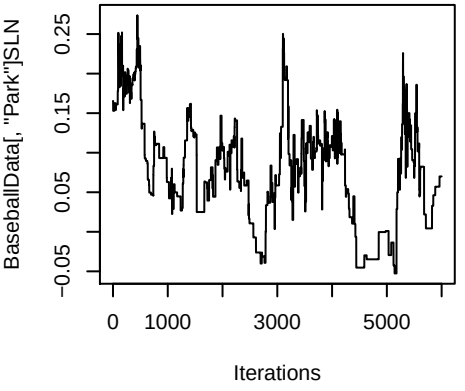

BaseballData[, "Park"]PHI
−0.05
0.05
0.15
0
1000
3000
5000
Iterations

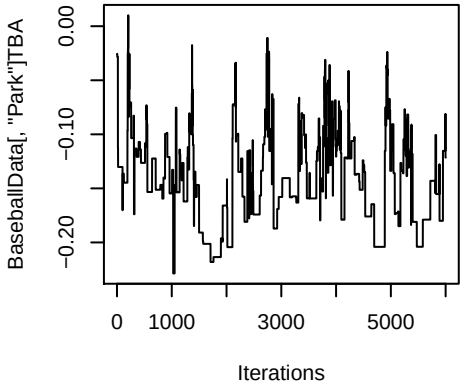

BaseballData[, "Park"]PIT
−0.05
0.05
0.15
0
1000
3000
5000
Iterations

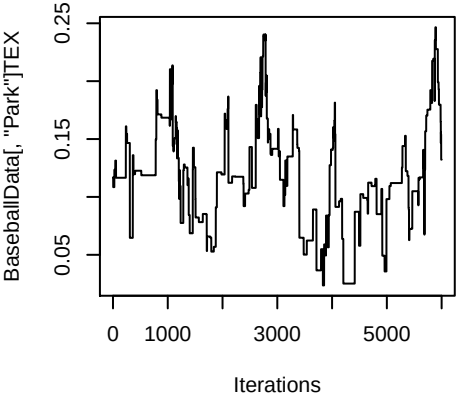

BaseballData[, "Park"]SDN
−0.35
−0.25
−0.15
0
1000
3000
5000
Iterations

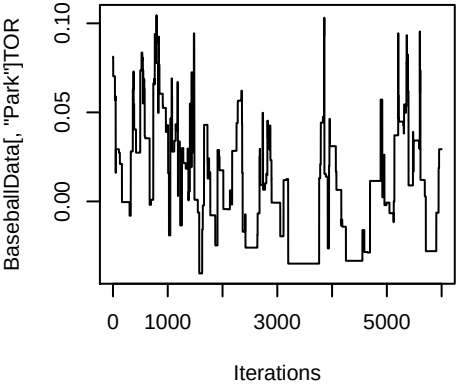

BaseballData[, "Park"]SEA
0.10
0.20
0.30
0
1000
3000
5000
Iterations

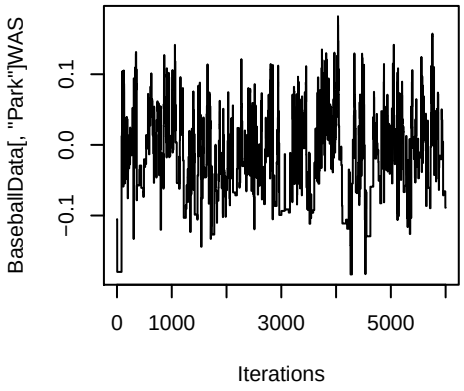

BaseballData[, "Park"]SFN
0.05
0.15
0.25
0.35
0
1000
3000
5000
Iterations

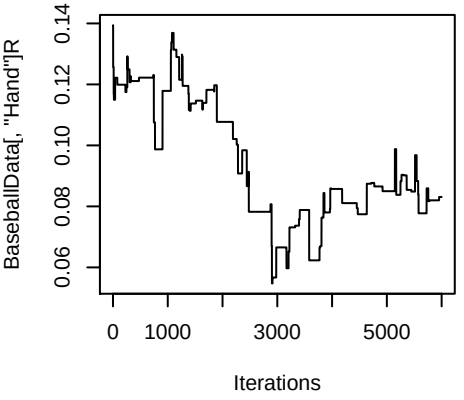

BaseballData[, "Park"]SLN
−0.05
0.05
0.15
0.25
0
1000
3000
5000
Iterations

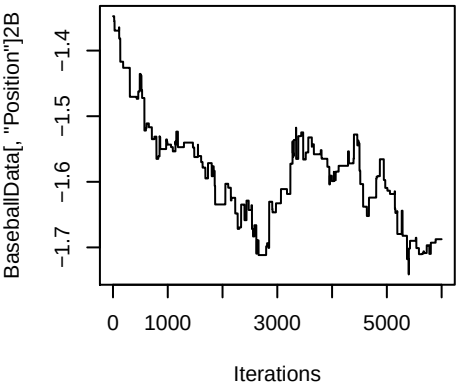

BaseballData[, "Park"]TBA
−0.20
−0.10
0.00
0
1000
3000
5000
Iterations

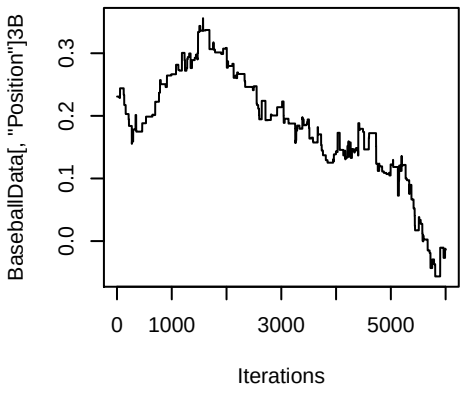

BaseballData[, "Park"]TEX
0.05
0.15
0.25
0
1000
3000
5000
Iterations

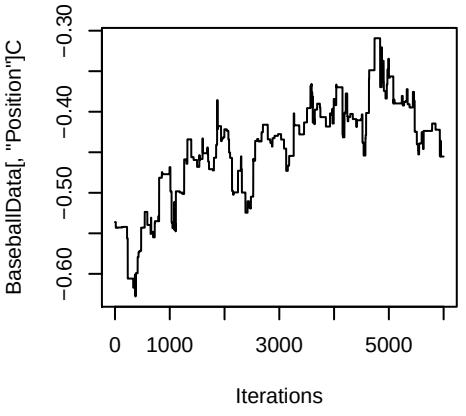

BaseballData[, "Park"]TOR
0.00
0.05
0.10
0
1000
3000
5000
Iterations

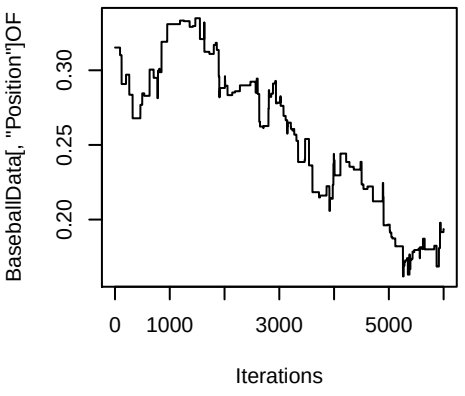

BaseballData[, "Park"]WAS
−0.1
0.0
0.1
0
1000
3000
5000
Iterations

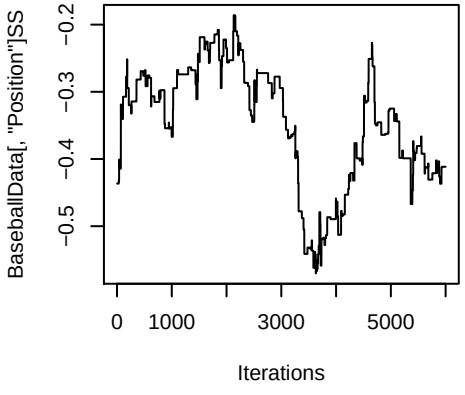

BaseballData[, "Hand"]R
0.06
0.08
0.10
0.12
0.14
0
1000
3000
5000
Iterations

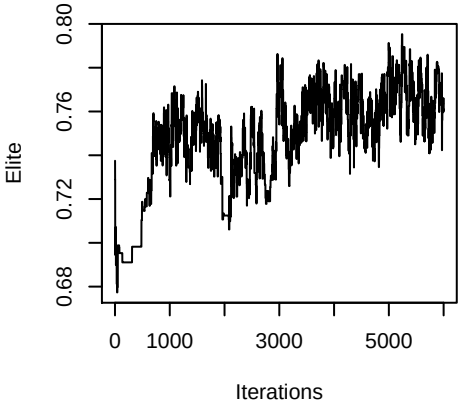

BaseballData[, "Position"]2B
−1.7
−1.6
−1.5
−1.4
0
1000
3000
5000
Iterations

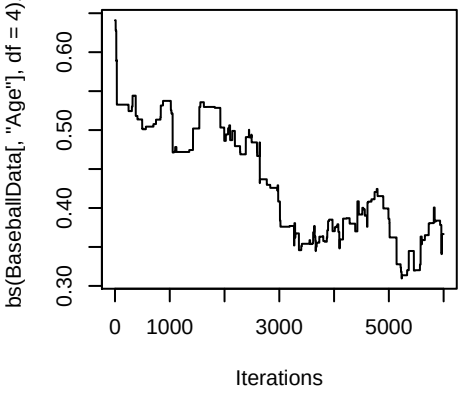

BaseballData[, "Position"]3B
0.0
0.1
0.2
0.3
0
1000
3000
5000
Iterations

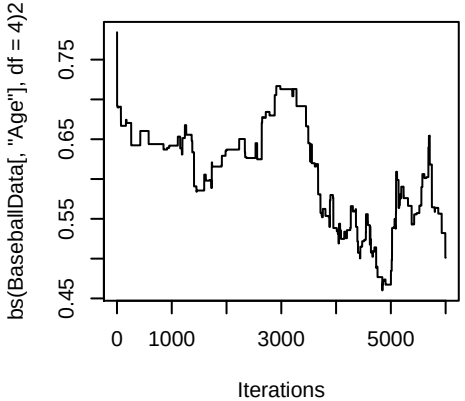

BaseballData[, "Position"]C
−0.60
−0.50
−0.40
−0.30
0
1000
3000
5000
Iterations

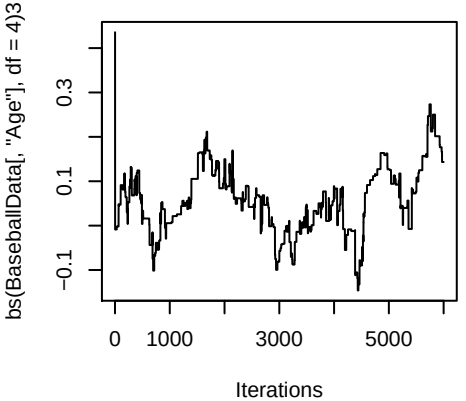

BaseballData[, "Position"]OF
0.20
0.25
0.30
0
1000
3000
5000
Iterations

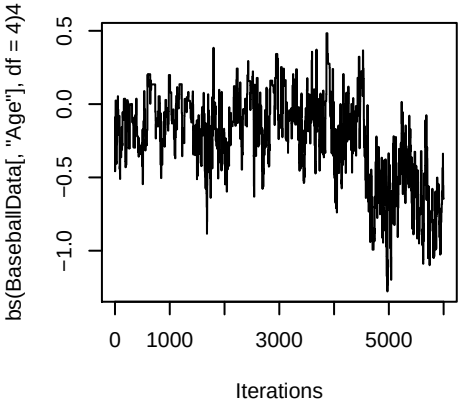

BaseballData[, "Position"]SS
−0.5
−0.4
−0.3
−0.2
0
1000
3000
5000
Iterations


Elite
0.68
0.72
0.76
0.80
0
1000
3000
5000
Iterations


bs(BaseballData[, "Age"], df = 4)1
0.30
0.40
0.50
0.60
0
1000
3000
5000
Iterations


bs(BaseballData[, "Age"], df = 4)2
0.45
0.55
0.65
0.75
0
1000
3000
5000
Iterations


bs(BaseballData[, "Age"], df = 4)3
−0.1
0.1
0.3
0
1000
3000
5000
Iterations


bs(BaseballData[, "Age"], df = 4)4
−1.0
−0.5
0.0
0.5
0
1000
3000
5000
Iterations

BaseballData[, "Park"]ARI:BaseballData[, "Hand"]R
−0.2
0.0
0.1
0.2
0
1000
3000
5000
Iterations

BaseballData[, "Park"]ATL:BaseballData[, "Hand"]R
−0.2
−0.1
0.0
0.1
0.2
0
1000
3000
5000
Iterations

BaseballData[, "Park"]BAL:BaseballData[, "Hand"]R
−0.20
−0.10
0.00
0
1000
3000
5000
Iterations

BaseballData[, "Park"]BOS:BaseballData[, "Hand"]R
−0.1
0.0
0.1
0.2
0
1000
3000
5000
Iterations

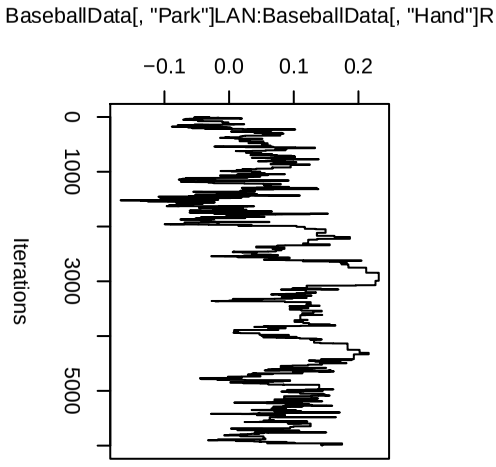
BaseballData[, "Park"]CAL:BaseballData[, "Hand"]R
−0.1
0.1
0.3
0.5
0
1000
3000
5000
Iterations

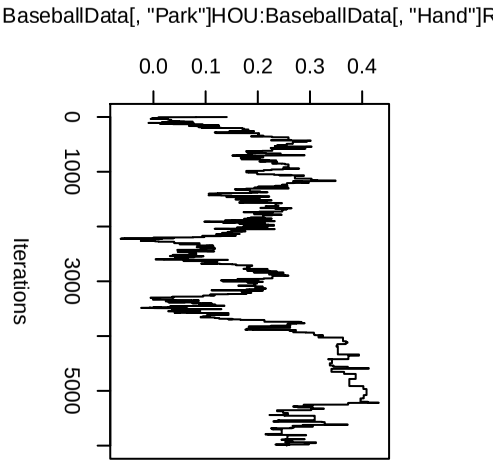
BaseballData[, "Park"]CHA:BaseballData[, "Hand"]R
−0.15
−0.05
0.05
0.15
0
1000
3000
5000
Iterations

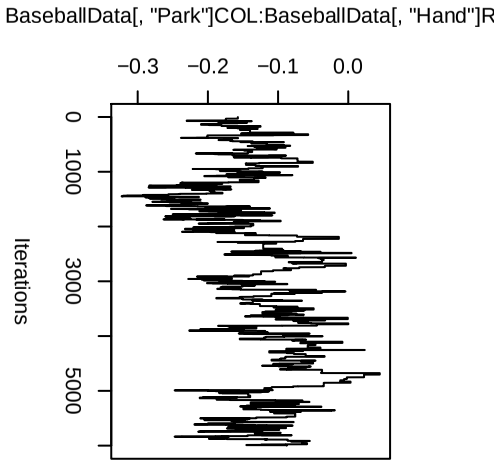
BaseballData[, "Park"]CHN:BaseballData[, "Hand"]R
0.00
0.10
0.20
0.30
0
1000
3000
5000
Iterations

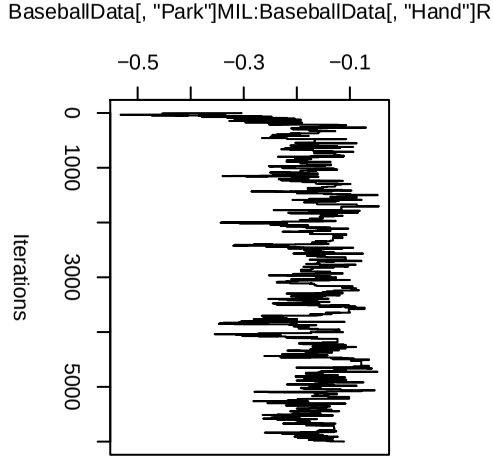
BaseballData[, "Park"]CIN:BaseballData[, "Hand"]R
−0.05
0.05
0.15
0.25
0
1000
3000
5000
Iterations

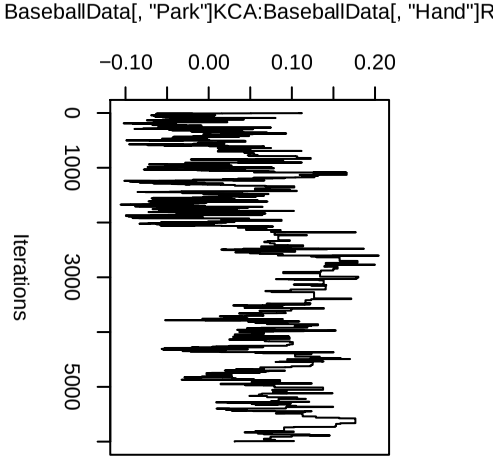
BaseballData[, "Park"]CLE:BaseballData[, "Hand"]R
−0.3
−0.2
−0.1
0.0
0
1000
3000
5000
Iterations

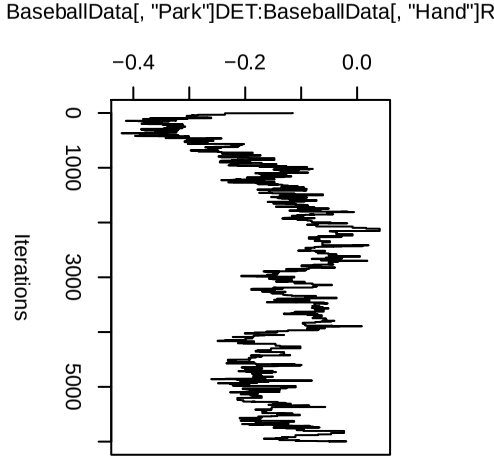

BaseballData[, "Park"]LAN:BaseballData[, "Hand"]R
−0.1 0.0 0.1 0.2
0 1000 3000 5000
Iterations

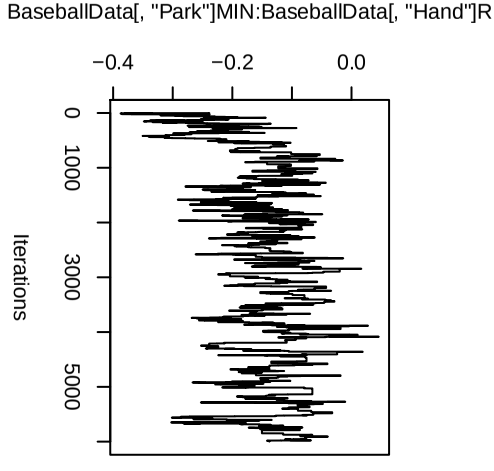

BaseballData[, "Park"]HOU:BaseballData[, "Hand"]R
0.0 0.1 0.2 0.3 0.4
0 1000 3000 5000
Iterations

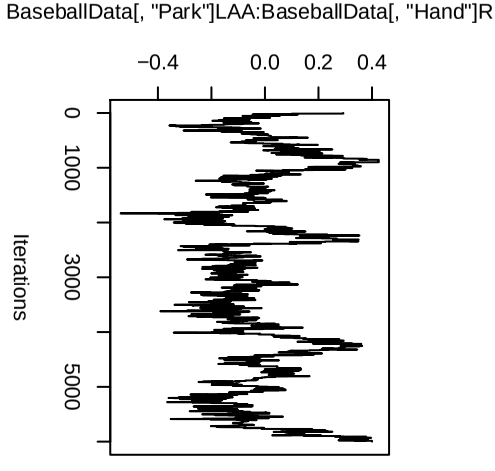

BaseballData[, "Park"]COL:BaseballData[, "Hand"]R
−0.3 −0.2 −0.1 0.0
0 1000 3000 5000
Iterations

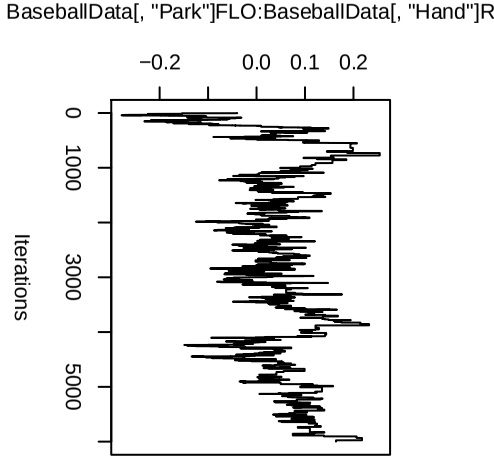

BaseballData[, "Park"]MIL:BaseballData[, "Hand"]R
−0.5 −0.3 −0.1
0 1000 3000 5000
Iterations

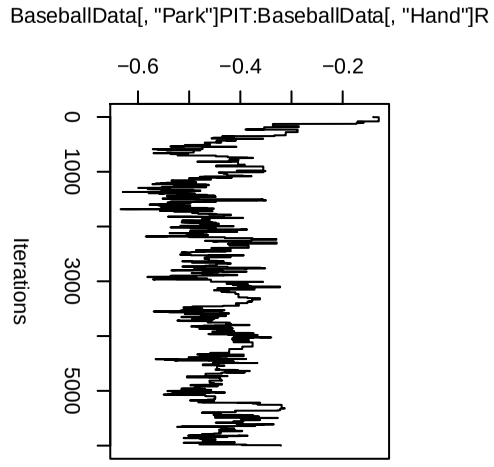

BaseballData[, "Park"]KCA:BaseballData[, "Hand"]R
−0.10 0.00 0.10 0.20
0 1000 3000 5000
Iterations

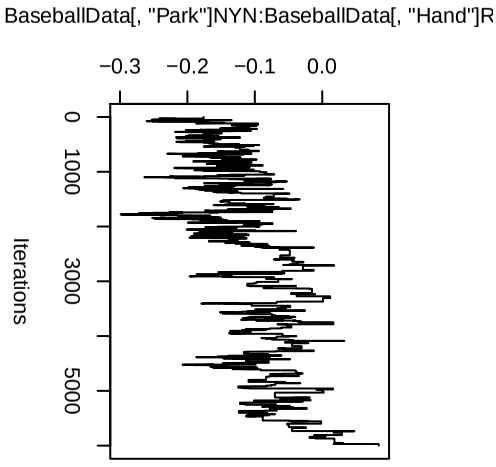

BaseballData[, "Park"]DET:BaseballData[, "Hand"]R
−0.4 −0.2 0.0
0 1000 3000 5000
Iterations

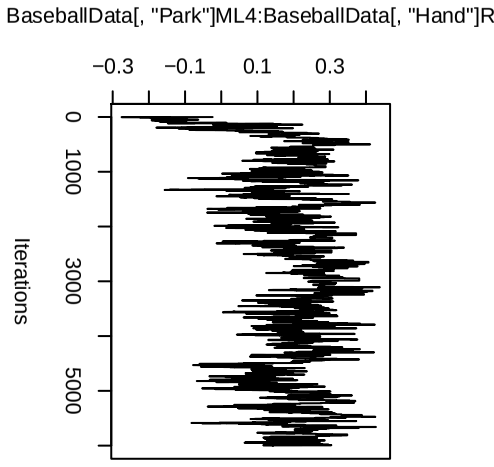

BaseballData[, "Park"]MIN:BaseballData[, "Hand"]R
−0.4 −0.2 0.0
0 1000 3000 5000
Iterations

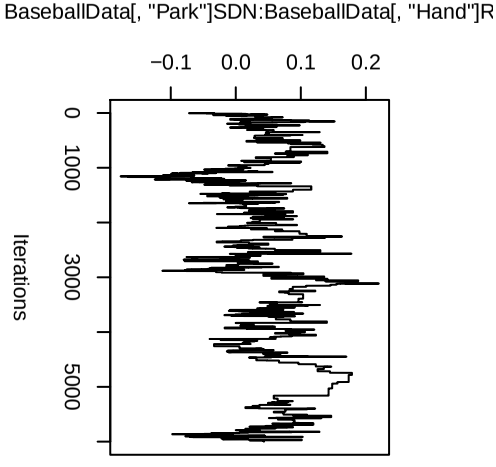

BaseballData[, "Park"]LAA:BaseballData[, "Hand"]R
−0.4 0.0 0.2 0.4
0 1000 3000 5000
Iterations

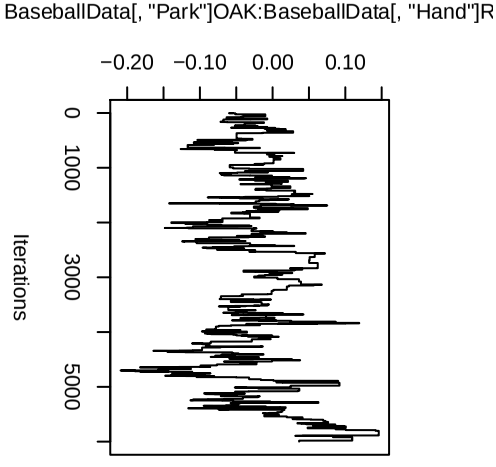

BaseballData[, "Park"]FLO:BaseballData[, "Hand"]R
−0.2 0.0 0.1 0.2
0 1000 3000 5000
Iterations

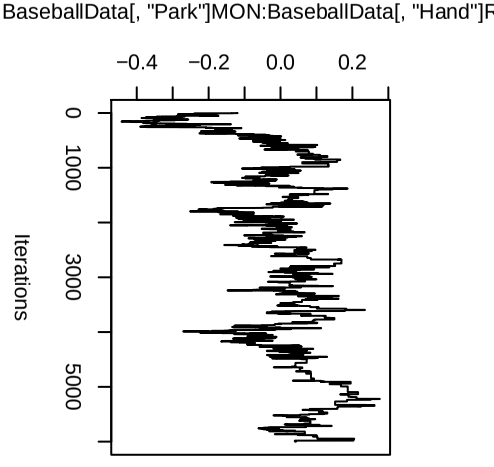

BaseballData[, "Park"]PIT:BaseballData[, "Hand"]R
−0.6
−0.4
−0.2
0
1000
3000
5000
Iterations

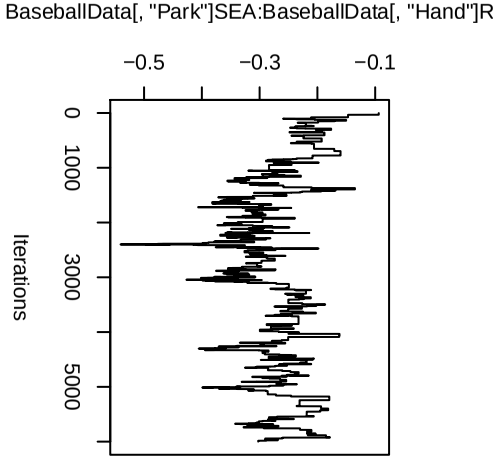

BaseballData[, "Park"]NYN:BaseballData[, "Hand"]R
−0.3
−0.2
−0.1
0.0
0
1000
3000
5000
Iterations

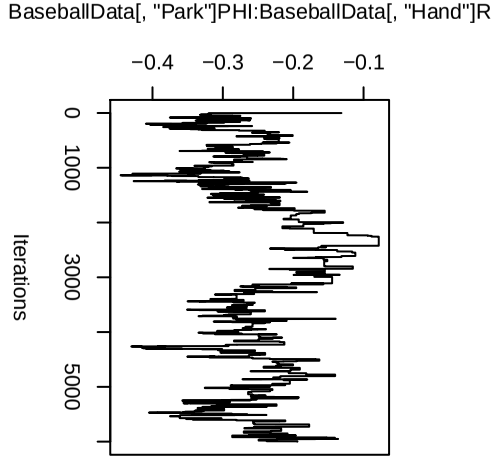

BaseballData[, "Park"]ML4:BaseballData[, "Hand"]R
−0.3
−0.1
0.1
0.3
0
1000
3000
5000
Iterations

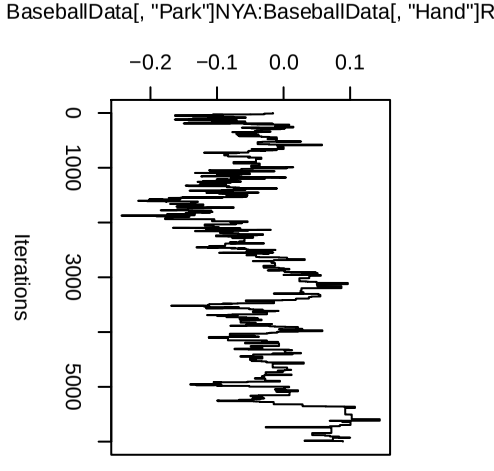

BaseballData[, "Park"]SDN:BaseballData[, "Hand"]R
−0.1
0.0
0.1
0.2
0
1000
3000
5000
Iterations


BaseballData[, "Park"]OAK:BaseballData[, "Hand"]R
−0.20
−0.10
0.00
0.10
0
1000
3000
5000
Iterations


BaseballData[, "Park"]MON:BaseballData[, "Hand"]R
−0.4
−0.2
0.0
0.2
0
1000
3000
5000
Iterations


BaseballData[, "Park"]SEA:BaseballData[, "Hand"]R
−0.5
−0.3
−0.1
0
1000
3000
5000
Iterations


BaseballData[, "Park"]PHI:BaseballData[, "Hand"]R
−0.4
−0.3
−0.2
−0.1
0
1000
3000
5000
Iterations


BaseballData[, "Park"]NYA:BaseballData[, "Hand"]R
−0.2
−0.1
0.0
0.1
0
1000
3000
5000
Iterations

BaseballData[, "Park"]SFN:BaseballData[, "Hand"]R
−0.5
−0.4
−0.3
−0.2
0
1000
3000
5000
Iterations

BaseballData[, "Park"]SLN:BaseballData[, "Hand"]R
−0.3
−0.2
−0.1
0.0
0
1000
3000
5000
Iterations

BaseballData[, "Park"]TBA:BaseballData[, "Hand"]R
−0.2
−0.1
0.0
0.1
0
1000
3000
5000
Iterations

BaseballData[, "Park"]TEX:BaseballData[, "Hand"]R
−0.20
−0.10
0.00
0.10
0
1000
3000
5000
Iterations

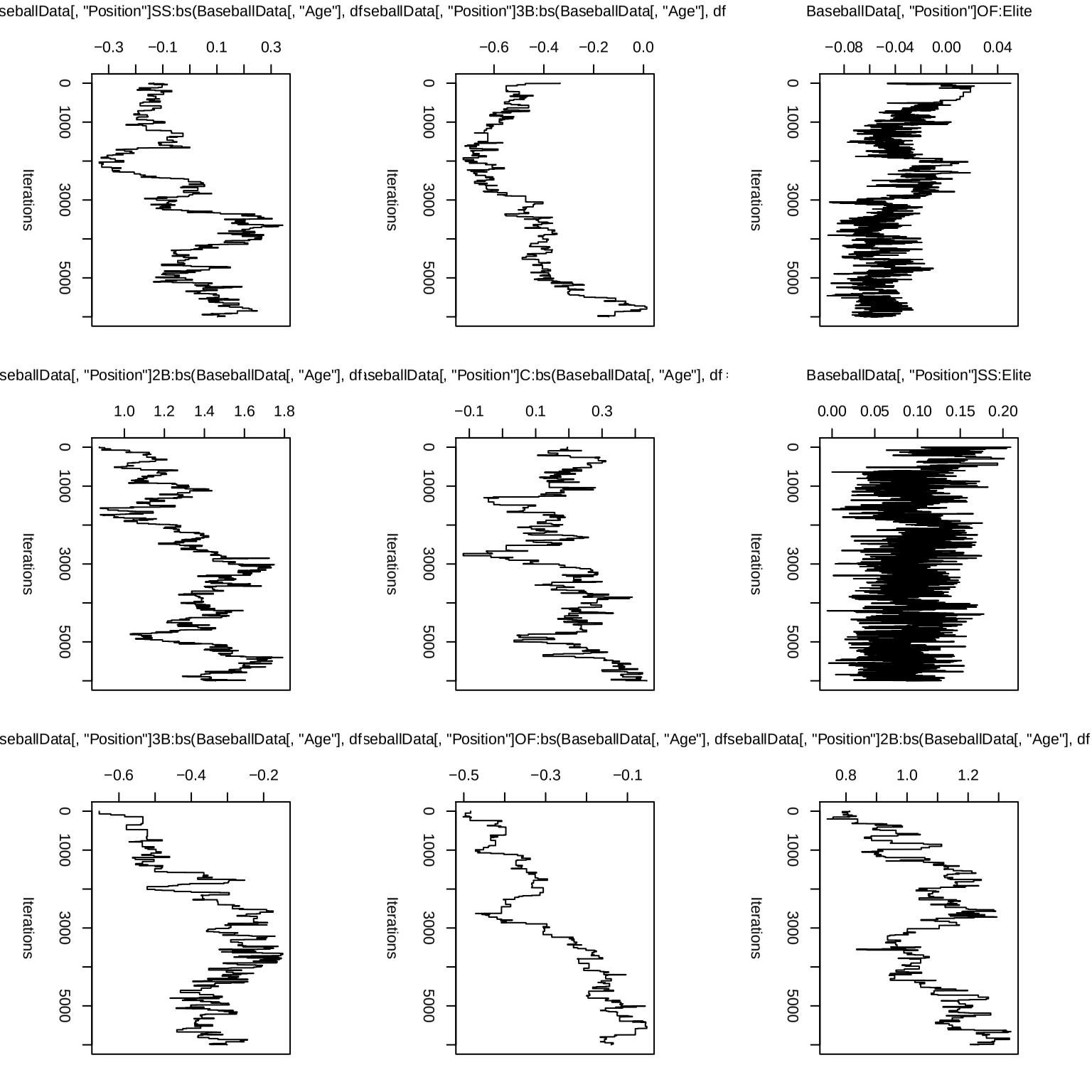
BaseballData[, "Park"]TOR:BaseballData[, "Hand"]R
−0.30
−0.20
−0.10
0.00
0
1000
3000
5000
Iterations

BaseballData[, "Park"]WAS:BaseballData[, "Hand"]R
−0.6
−0.4
−0.2
0.0
0
1000
3000
5000
Iterations

BaseballData[, "Position"]2B:Elite
−0.10
0.00
0.05
0
1000
3000
5000
Iterations

BaseballData[, "Position"]3B:Elite
−0.10
−0.05
0.00
0.05
0
1000
3000
5000
Iterations

BaseballData[, "Position"]C:Elite
−0.15
−0.05
0.05
0
1000
3000
5000
Iterations


seballData[, "Position"]SS:bs(BaseballData[, "Age"], df
seballData[, "Position"]3B:bs(BaseballData[, "Age"], df
BaseballData[, "Position"]OF:Elite
seballData[, "Position"]2B:bs(BaseballData[, "Age"], df
seballData[, "Position"]C:bs(BaseballData[, "Age"], df
BaseballData[, "Position"]SS:Elite
seballData[, "Position"]3B:bs(BaseballData[, "Age"], df
seballData[, "Position"]OF:bs(BaseballData[, "Age"], df
seballData[, "Position"]2B:bs(BaseballData[, "Age"], df
Iterations
0
1000
3000
5000

0.0 0.2 0.4 0.6 0.8
0 1000 3000 5000
Iterations

−0.80 −0.70 −0.60 −0.50
0 1000 3000 5000
Iterations

−0.8 −0.4 0.0
0 1000 3000 5000
Iterations

0.6 1.0 1.4 1.8
0 1000 3000 5000
Iterations

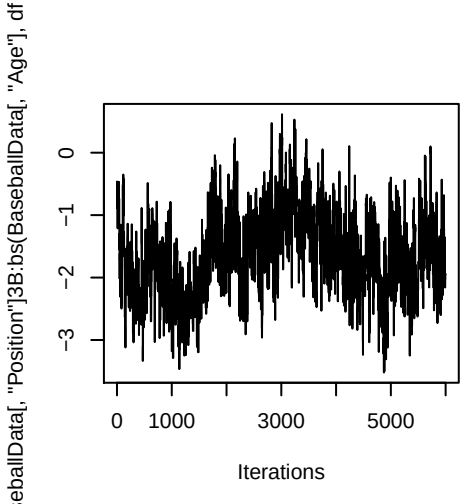
−0.8 −0.4 0.0 0.4
0 1000 3000 5000
Iterations

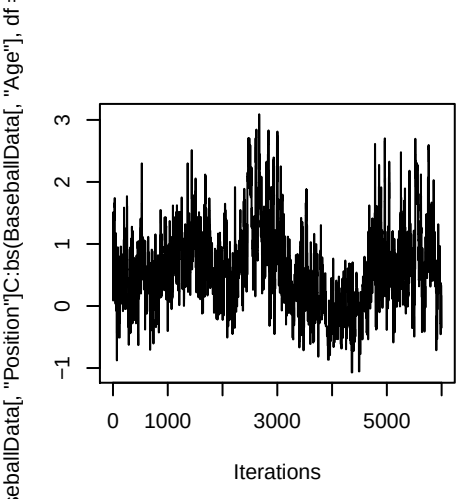
−0.8 −0.4 0.0 0.4
0 1000 3000 5000
Iterations

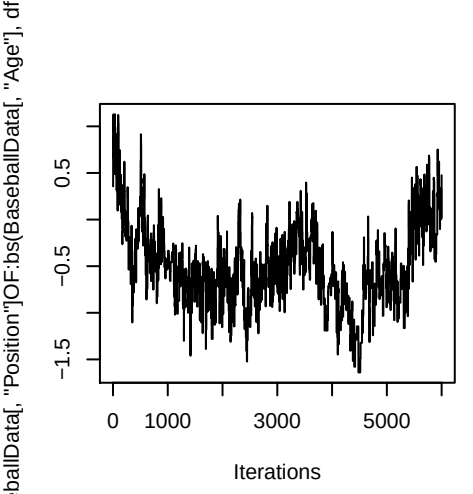
−0.4 0.0 0.2 0.4 0.6
0 1000 3000 5000
Iterations

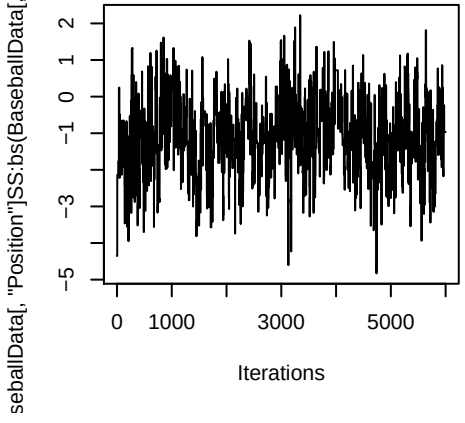
−1.0 −0.5 0.0 0.5
0 1000 3000 5000
Iterations

−1 0 1 2 3 4
0 1000 3000 5000
Iterations


seballData[, "Position"]3B:bs(BaseballData[, "Age"], df
−3
−2
−1
0
0
1000
3000
5000
Iterations


aseballData[, "Position"]C:bs(BaseballData[, "Age"], df
−1
0
1
2
3
0
1000
3000
5000
Iterations


seballData[, "Position"]OF:bs(BaseballData[, "Age"], df
−1.5
−0.5
0.5
0
1000
3000
5000
Iterations


seballData[, "Position"]SS:bs(BaseballData[, "Age"], dfseballData[, "Position"]3B:bs(BaseballData[, "Age"], df
−5
−3
−1
0
1
2
0
1000
3000
5000
Iterations