UITK :

- ☐ rebuild full set of controllers

- ☑ big toogle button (rename to toggle button)

    - ☑ cs
    - ☑ uss
    - ☑ add icon
    - ☑ active color (green or yellow)

- ☑ small slider toogle

    - ☑ cs
    - ☑ uss

- ☑ slider with options

    - ☑ cs
    - ☑ uss

- ☑ Simplified Progress Bar

    - ☑ cs
    - ☑ uss

- ☑ Tabs Panel

    - ☑ Button cs
    - ☑ TabBar cs
    - ☑ TabbedPage cs
    - ☑ Panel cs
    - ☑ Enable / disable Tabs
    - ☑ Avoid update Ui if tab is not visible
    - ☐ default tab on startup
    - ☑ UI look (back to simple buttons !)

- ☑ Status Line

    - ☑ cs
    - ☑ uss

- ☑ Console Label

    - ☑ cs
    - ☑ uss

- ☑ Label

    - ☑ uss

- ☑ InlineEnum
- ☐ Editor Fields
    - ☑ uss
    - ☐ test delayed
    - ☐ Bindable
    - ☐ Focus Label
- ☑ Windows Header
- ☑ Settings bindable
    - ☑ string
    - ☑ int
    - ☑ float
    - ☑ Color
    - ☑ Enum
    - ☑ Settings pages + button Settings
    - ☑ Too ways settings
    - ☑ reset to default
- ☐ Repeat button
- ☐ Field with repeat button (for the drone)
- ☑ Compass
- ☐ Curve Panel
    - ☑ Graph Line
    - ☐ Gradient
- ☑ full uss file
    - ☑ Header transparency
    - ☑ Fold out background
- ☑ draggable
    - ☐ and window limit
- ☐ bug on size change
- ☐ Ui is not resizable @munix help
- ☐ Tooltips

- ☑ Node ex
  - ☑ Main UI
    - ☑ Node info not active on run
    - ☑ button binding on active
    - ☑ add Node using Flight Plan
  - ☑ Settings
    - ☑ UI
    - ☑ Binding

- ☐ Lift
  - ☐ Main UI
    - ☐ UI
  - ☐ Settings
    - ☐ UI
    - ☐ Binding

- ☐ Land
  - ☐ Main UI
    - ☐ UI
    - ☐ Code
  - ☐ Settings
    - ☐ UI
    - ☐ Binding

- ☐ Drone
  - ☐ Main UI
    - ☐ UI
    - ☐ Code
  - ☐ Settings
    - ☐ UI
    - ☐ Binding

- ☐ Attitude
  - ☐ Main UI
    - ☐ UI
    - ☐ Code
  - ☐ Settings
    - ☐ UI
    - ☐ Binding

reminder for next version :

- ☑ Fix the Node ex bug when deleting it while run

- ☑ Look of the Pause Button in Node ex

- ☐ Lift : setup TWR

- ☐ Staging : only use stage with a rocket attached...

- ☐ Lift : setup roll

- ☐ Land : Force retro SAS on start up
- ☐ Land : Adjust the 10° max direction (set in settings)