UITK :

- ☐ rebuild full set of controllers

- ☑ big toogle button (rename to toggle button)

    - ☑ cs
    - ☑ uss
    - ☑ add icon
    - ☑ active color (green or yellow)

- ☑ small slider toogle

    - ☑ cs
    - ☑ uss

- ☑ slider with options

    - ☑ cs
    - ☑ uss

- ☑ Simplified Progress Bar

    - ☑ cs
    - ☑ uss

- ☑ Tabs Panel

    - ☑ Button cs
    - ☑ TabBar cs
    - ☑ TabbedPage cs
    - ☑ Panel cs
    - ☑ Enable / disable Tabs
    - ☑ Avoid update Ui if tab is not visible
    - ☑ default tab on startup
    - ☑ UI look (back to simple buttons !)

- ☑ Status Line

    - ☑ cs
    - ☑ uss

- ☑ Console Label

    - ☑ cs
    - ☑ uss

- ☑ Label

    - ☑ uss

- ☑ InlineEnum
- ☑ Editor Fields
  - ☑ uss
  - ☑ test delayed
  - ☑ Bindable
  - ☑ Focus Label
- ☑ Windows Header
- ☑ Settings bindable
  - ☑ string
  - ☑ int
  - ☑ float
  - ☑ Color
  - ☑ Enum
  - ☑ Settings pages + button Settings
  - ☑ Too ways settings
  - ☑ reset to default
  - ☑ current_tab
- ☐ Centered level
- ☐ DropBox
- ☑ Repeat button
- ☑ Field with repeat button (for the drone and attitude pilot)
- ☑ Compass
- ☑ Curve Panel
  - ☑ Graph Line
  - ☑ Gradient
- ☑ full uss file
  - ☑ Header transparency
  - ☑ Fold out background
- ☑ draggable
  - ☑ and window limit

- ☐ default window pos is centered

- ☑ bug on size change

- ☑ Ui is not resizable @munix help

- ☑ close window on exit of a valid game scene (flight and map only)

- ☐ Tooltips

--------- Pilots -----------

- ☑ Node ex
    - ☑ Main UI
        - ☑ Node info not active on run
        - ☑ button binding on active
        - ☑ add Node using Flight Plan
    - ☑ Settings
        - ☑ UI
        - ☑ Binding

- ☑ Lift
    - ☑ Main UI
        - ☑ UI
        - ☑ Profile
        - ☐ colors for bodies (need to adjust colors)
    - ☑ Settings
        - ☑ UI
        - ☑ Binding

- ☑ Land
    - ☑ Main UI
        - ☑ UI
        - ☑ Code
    - ☑ Settings
        - ☑ UI
        - ☑ Binding

- ☑ Dock
    - ☑ Main UI
        - ☐ UI : need to check buttons sizes and console content
        - ☑ Code
    - ☐ Settings
        - ☑ UI
        - ☑ Binding

- ☐ Drone : for next version

- ○ ☐ Main UI
  - ▪ ☐ UI
  - ▪ ☐ Code
- ○ ☐ Settings
  - ▪ ☐ UI
  - ▪ ☐ Binding

- • ☑ Attitude

  - ○ ☑ Main UI
    - ▪ ☑ UI
    - ▪ ☑ Code
  - ○ ☑ Settings
    - ▪ ☑ UI
    - ▪ ☑ Binding

- • ☐ Staging : for next version ?

  - ○ ☐ UI
  - ○ ☐ Code

- • ☑ About

  - ○ ☑ UI
  - ○ ☑ Code

- • ☑ API interface

- • ☑ Test Without FlightPlan

---

reminder for next version :

- • ☑ Fix the Node ex bug when deleting it while run
- • ☑ Look of the Pause Button in Node ex
- • ☑ Land : Force retro SAS on start up
- • ☑ Land : Adjust the 10° max direction (set in settings)

- • ☐ Lift : setup TWR
- • ☐ Lift : setup roll

- • ☐ Staging : only use stage with a rocket attached...