UITK :

- ☐ rebuild full set of controllers

- ☑ big toogle button (rename to toggle button)

  - ☑ cs
  - ☑ uss
  - ☑ add icon
  - ☑ active color (green or yellow)

- ☑ small slider toogle

  - ☑ cs
  - ☑ uss

- ☑ slider with options

  - ☑ cs
  - ☑ uss

- ☑ Simplified Progress Bar

  - ☑ cs
  - ☑ uss

- ☑ Tabs Panel

  - ☑ Button cs
  - ☑ TabBar cs
  - ☑ TabbedPage cs
  - ☑ Panel cs
  - ☑ Enable / disable Tabs
  - ☑ Avoid update Ui if tab is not visible
  - ☑ default tab on startup
  - ☑ UI look (back to simple buttons !)

- ☑ Status Line

  - ☑ cs
  - ☑ uss

- ☑ Console Label

  - ☑ cs
  - ☑ uss

- ☑ Label

  - ☑ uss

- ☑ InlineEnum
- ☐ Editor Fields
  - ☑ uss
  - ☑ test delayed
  - ☑ Bindable
  - ☑ Focus Label
- ☑ Windows Header
- ☑ Settings bindable
  - ☑ string
  - ☑ int
  - ☑ float
  - ☑ Color
  - ☑ Enum
  - ☑ Settings pages + button Settings
  - ☑ Too ways settings
  - ☑ reset to default
- ☐ Repeat button
- ☐ Field with repeat button (for the drone)
- ☑ Compass
- ☑ Curve Panel
  - ☑ Graph Line
  - ☑ Gradient
- ☑ full uss file
  - ☑ Header transparency
  - ☑ Fold out background
- ☑ draggable
  - ☐ and window limit
- ☐ bug on size change
- ☐ Ui is not resizable @munix help
- ☐ Tooltips

- ☑ Node ex
  - ☑ Main UI
    - ☑ Node info not active on run
    - ☑ button binding on active
    - ☑ add Node using Flight Plan
  - ☑ Settings
    - ☑ UI
    - ☑ Binding

- ☐ Lift
  - ☐ Main UI
    - ☐ UI
    - ☐ Profile
  - ☐ Settings
    - ☐ UI
    - ☐ Binding

- ☐ Land
  - ☐ Main UI
    - ☐ UI
    - ☐ Code
  - ☐ Settings
    - ☐ UI
    - ☐ Binding

- ☐ Drone
  - ☐ Main UI
    - ☐ UI
    - ☐ Code
  - ☐ Settings
    - ☐ UI
    - ☐ Binding

- ☐ Dock
  - ☐ Main UI
    - ☐ UI
    - ☐ Code
  - ☐ Settings
    - ☐ UI
    - ☐ Binding

- ☐ Attitude
  - ☐ Main UI

- - - ☐ UI
    - ☐ Code
  - ☐ Settings
    - ☐ UI
    - ☐ Binding

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reminder for next version :

- ☑ Fix the Node ex bug when deleting it while run

- ☑ Look of the Pause Button in Node ex

- ☐ Lift : setup TWR

- ☐ Staging : only use stage with a rocket attached...

- ☐ Lift : setup roll

- ☐ Land : Force retro SAS on start up
- ☐ Land : Adjust the 10° max direction (set in settings)