# Software Requirements and Design Document

For

**Group 14** 

Version 1.0

# Authors:

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#### 1. Overview

Gustbuddy will be a functional web application that will deliver a myriad of weather information to the user which can be shared through social media. We are proposing to develop the web app with a variety of APIs and custom algorithms to refine and personalize weather data for users accessing the app.

The system aims to deliver relevant, personalized, location-based weather information to users. Florida specific data related to weather and hurricane forecasts, hurricane data and statistics, and

### 2. Functional Requirements

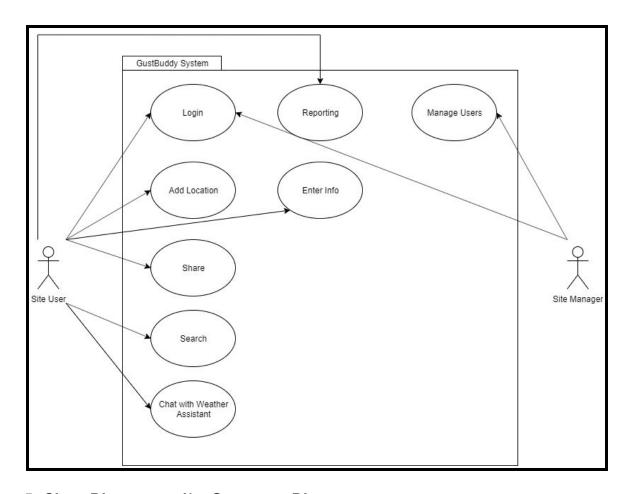
- 1. Day/Week/2 Week weather forecast (HIGH)
- 2. On-this day past weather report breakdown (HIGH)
- 3. Florida Hurricane Damage Analysis Breakdown (HIGH)
- 4. Hurricanes in Florida Analysis breakdown (HIGH)
- 5. API data utilization (HIGH)
- 6. User login/notifications (MEDIUM)
- 7. Florida Focus (MEDIUM)
- 8. Social media sharing implementation (LOW)
- 9. Hurricane Probability (LOW)

## 3. Non-functional Requirements

- 1. Securing user's usernames and keeping their passwords anonymous
- 2. Writing efficient code
- 3. Attention to minimize performance lag
- 4. Consistent weather updates while site is open

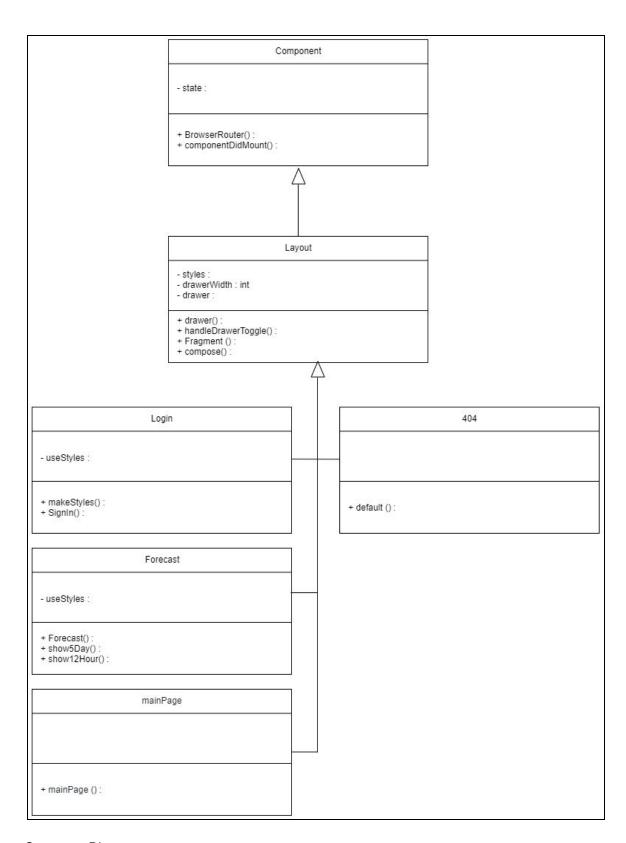
#### 4. Use Case Diagram

Actors: User, Administrators

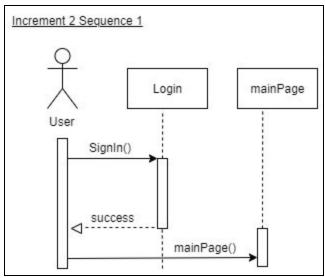


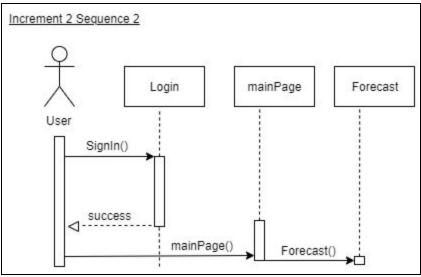
# **5. Class Diagram and/or Sequence Diagrams**

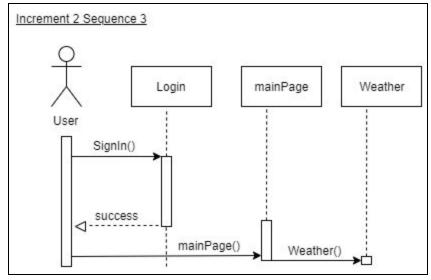
Class Diagram:



Sequence Diagrams:







## 6. Operating Environment

The software currently operates as a locally hosted web application. The goal is for the web application to be published and be accessed from any remote host with an internet connection.

Hardware platform: Any Operating system: Any

#### 7. Assumptions and Dependencies

We plan to use React (A JavaScript library for building user interfaces), Mongo and/or SQL for our database. We will utilize a variety of APIs for various social media platforms (Facebook, Twitter, etc) as well as for incoming weather data (NOAA, etc). Various Material-UI templates will be used for the overall design of the site, including the Dashboard and various pages. The final project will also need to be hosted on a web server for access outside of development.