



# Table Services



August 2025



# Audience & Prerequisites



- **Objectives**
  - Provide a comprehensive description of the cFS Framework Executive Service
- **Intended audience**
  - Software engineers developing with the cFS
- **Prerequisites**
  - cFS Framework Introduction
- **Refer to the Executive Services module for a list of topics covered in each cFE service training module**



Blue screens contain hands on cFS Basecamp exercises

- Basecamp is a lightweight environment with built-in tutorials for learning the cFS
- <https://github.com/cfs-tools/cfs-basecamp>



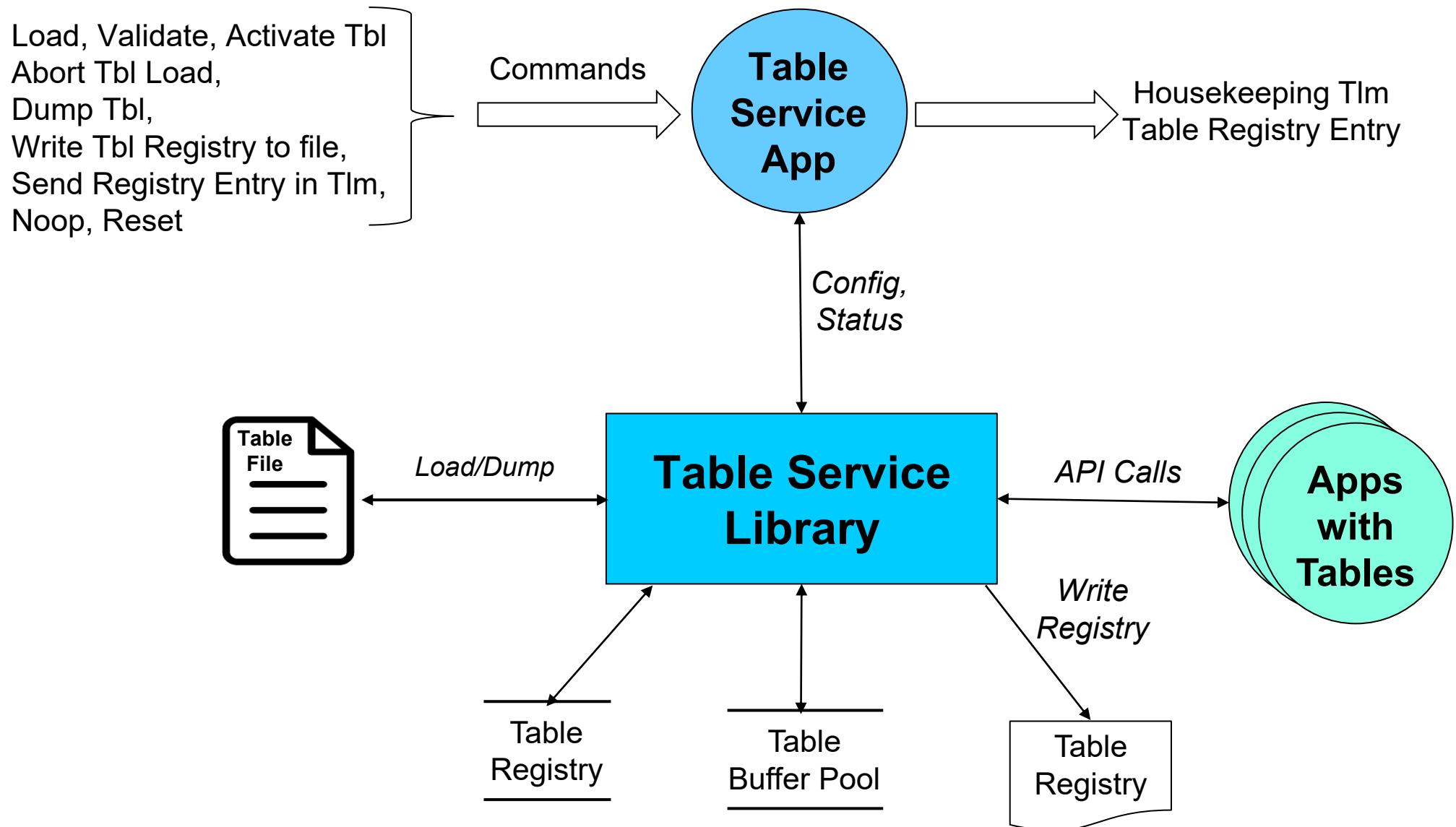
# Table Services Overview



- **What is a table?**
  - Tables are logical groups of parameters that are managed as a named entity
- **Parameters typically change the behavior of a FSW algorithm**
  - Examples include controller gains, conversion factors, and filter algorithm parameters
- **Tables services provides ground commands to load a table from a file and dump a table to a file**
  - Table loads are synchronized with applications
- **Tables are binary files**
  - Ground support tools are required to create and display table contents
- **The cFE can be built without table support**
  - Note the cFE applications don't use tables

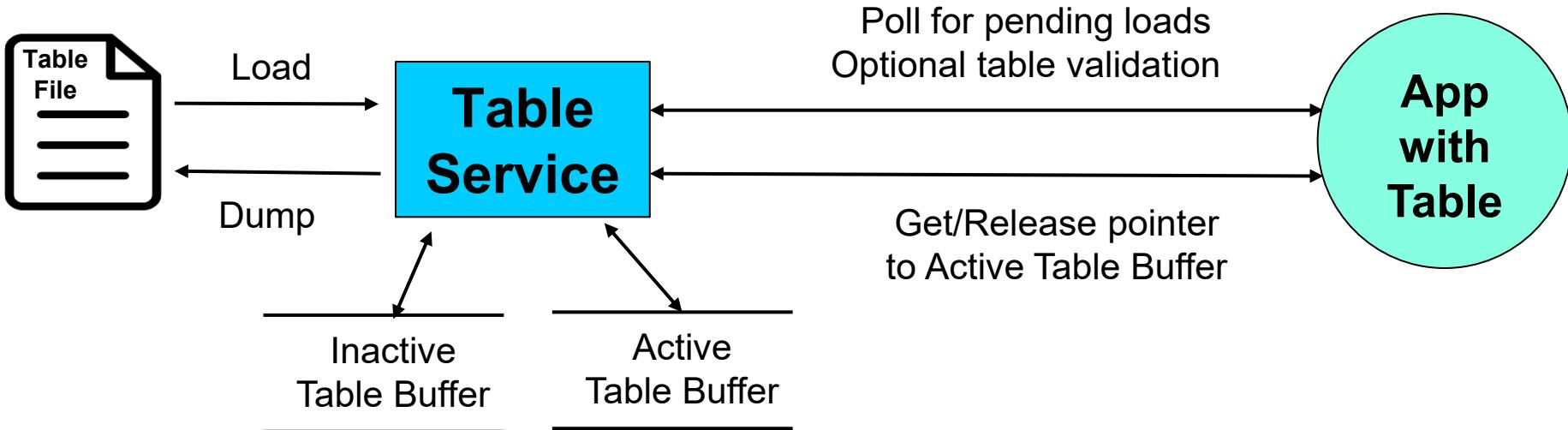


# Table Service Context





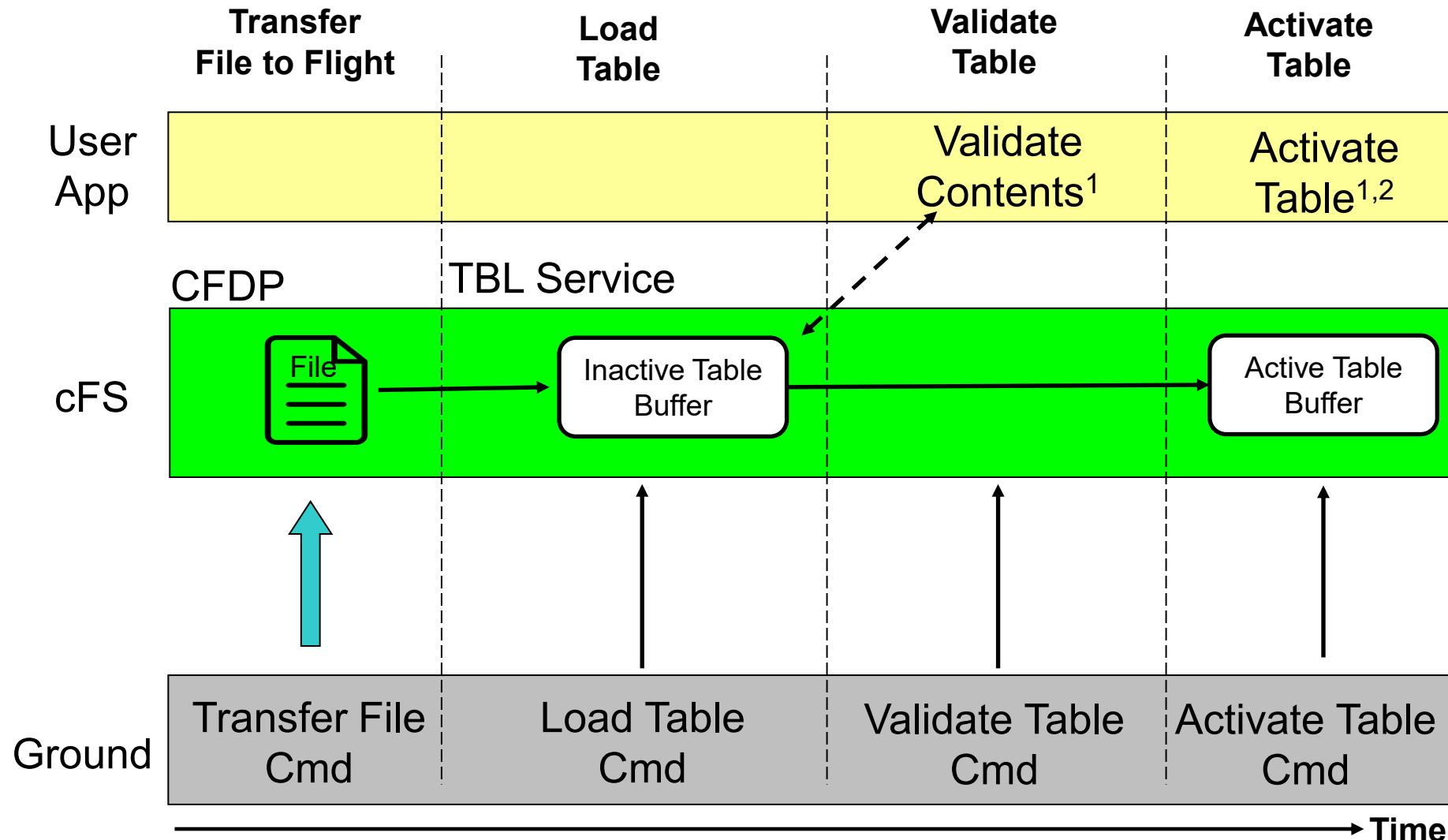
# Table Service Functional Overview



- **Table service contains buffers that hold tables for all applications**
  - Active Table Buffer - Image accessed by app while it executes
  - Inactive Table Buffer - Image manipulated by ops (could be stored commands)
- **“Table Load” is a sequence of activities to transfer data from a file to the Active Table Buffer**
- **“Table Dump” is a sequence of activities to transfer data from either Table Buffer to a file**
- **Table operations are synchronous with the application that owns the table to ensure table data integrity**



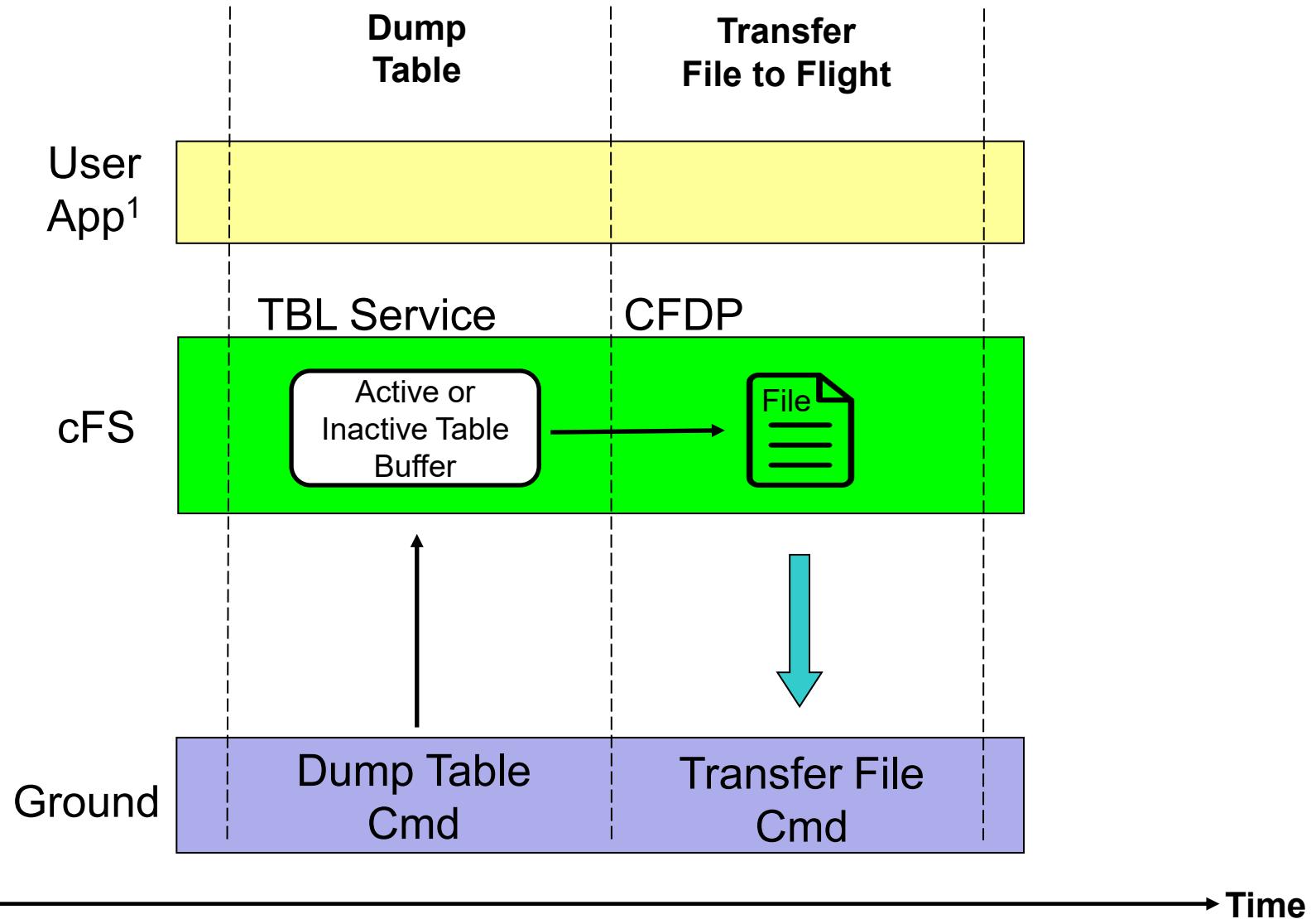
# Load Table Sequence



1. Apps typically validate & activate tables during their “housekeeping” execution cycle
2. In addition to instructing cFE to copy the contents, apps may have app-specific processing



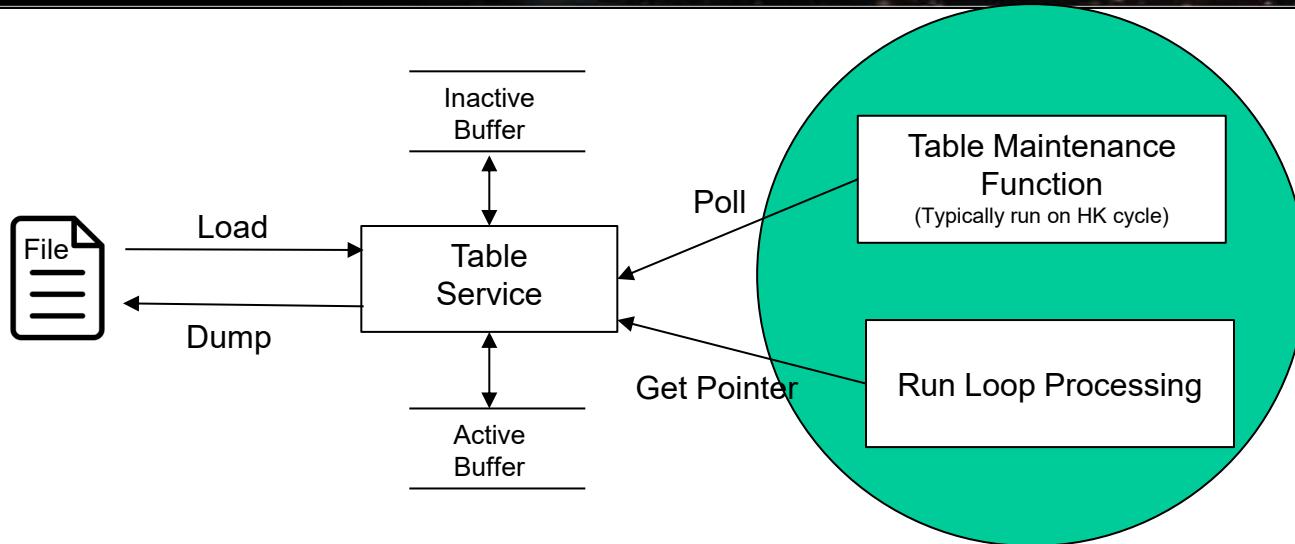
# Dump Table Sequence



1. Table dumps are independent of the user app



# Managing Tables



- **Active Table** - Image accessed by app while it executes
- **Inactive Table** - Image manipulated by ops (could be stored commands)
- **Load → Validate → Activate**
  - Loads can be partial or complete
  - For partial loads current active contents copied to inactive buffer prior to updates from file
  - Apps can supply a “validate function” that is executed when commanded
- **Dump**
  - Command specifies whether to dump the active or inactive buffer to a file
- **Table operations are synchronous with the application that owns the table to ensure table data integrity**
- **Non-Blocking table updates allow tables to be used in Interrupt Service Routines**



# Table Buffering Options: Single Buffer



- The Active Buffer is the only buffer dedicated to an application's table
- Inactive Buffers are shared to service multiple app's with single buffer tables
- Pool of fixed sized buffers that must be sized to accommodate the largest single buffer image
- ***CFE\_TBL\_MAX\_SIMULTANEOUS\_LOADS*** defines the number of concurrent table load sessions
- Single buffers are most efficient use of memory and adequate for most situations



# Table Buffering Options: Double Buffer



- **Dedicated Inactive Buffer for each double buffered table**
- **Use when fast table image swaps are required**
- **Examples include:**
  - A high rate app
  - A very large table
  - Delayed activation of table's content (e.g. Stored Command's absolute time command table)
- **E.g. Stored Command's Absolute Time Command table**



# Table Attributes (1 of 2)

- **Validation Function**
  - Applications supply a table validation function pointer when they register a table
  - The validation function is called when a Table Services *Validate* table command is processed
  - A Table Services *Activate* command will be rejected if a table has failed validation
  - Mission critical table values are usually validated
- **Critical Tables**
  - Table data is stored in a Critical Data Store so the data is preserved across Processor Resets
  - Contents updated during each table *Activate* command



# Table Attributes (2 of 2)



- **User Defined Address**
  - Application provides the memory address for the active table buffer
  - Typically used in combination with a *dump-only* table
- **Dump-Only**
  - Contents can't be changed via the load/validate/activate command sequence
  - The dump is controlled by the application that owns the table so it can synchronize the dump and avoid dumps that contain partial updates
- **The *CFE\_TBL\_OPT\_DEFAULT* macro is defined to accommodate the most common definition**

```
#define CFE_TBL_OPT_DEFAULT (CFE_TBL_OPT_SNGL_BUFFER | CFE_TBL_OPT_LOAD_DUMP)
```



# Reset Behavior



- **Table registry is cleared during power-on and processor resets**
  - Applications must register tables for either type of reset
  - Applications must initialize their table data for either type of reset
- **Critical Tables**
  - If a table is registered as critical then during a processor reset table service will use Executive Services to locate and load the preserved table data from a critical data store



# Retrieving Onboard State

- **Housekeeping Telemetry**
  - Table registry statistics (number of tables and pending loads)
  - Last table validation results (CRC, validation status, total validations)
  - Last updated table
  - Last file loaded
  - Last file dumped – Last table loaded
- **Telemeter Application Registry**
  - Telemeter the Table Registry contents for the command-specified table
- **Dump Table Registry**
  - Write the pertinent table registry information to the command-specified file.
  - For each table
    - Owner App ID, table name, size in bytes, attributes
    - Pointers to Active Buffer and Inactive Buffer (if double buffered)
    - Pointer to Validation function
    - Detailed table load and dump information



# System Design: Guidelines



- **Tables can be shared between applications but this is rare**
  - Tables are not intended to be an inter-application communication mechanism
- **The Checksum app can be used to verify the contents of static tables have not changed**



# System Design: Table Files

- **Table files are binary that contain the following three sections:**

**cFE File Header** (`cfe_fs_extern_typedefs.h` : `CFE_FS_Header_t`)

**Table Header** (`cfe_tbl_extern_typedefs.h`: `CFE_TBL_File_Hdr_t`)

**Table Data** (Application specific)

- Default table files are created from C source files by the cFS cmake build system
- Ground tools are required to display table file contents and to modify/create new table files
- Table Services manages the cFE File Header and Table Header content
  - Applications do not write to these headers

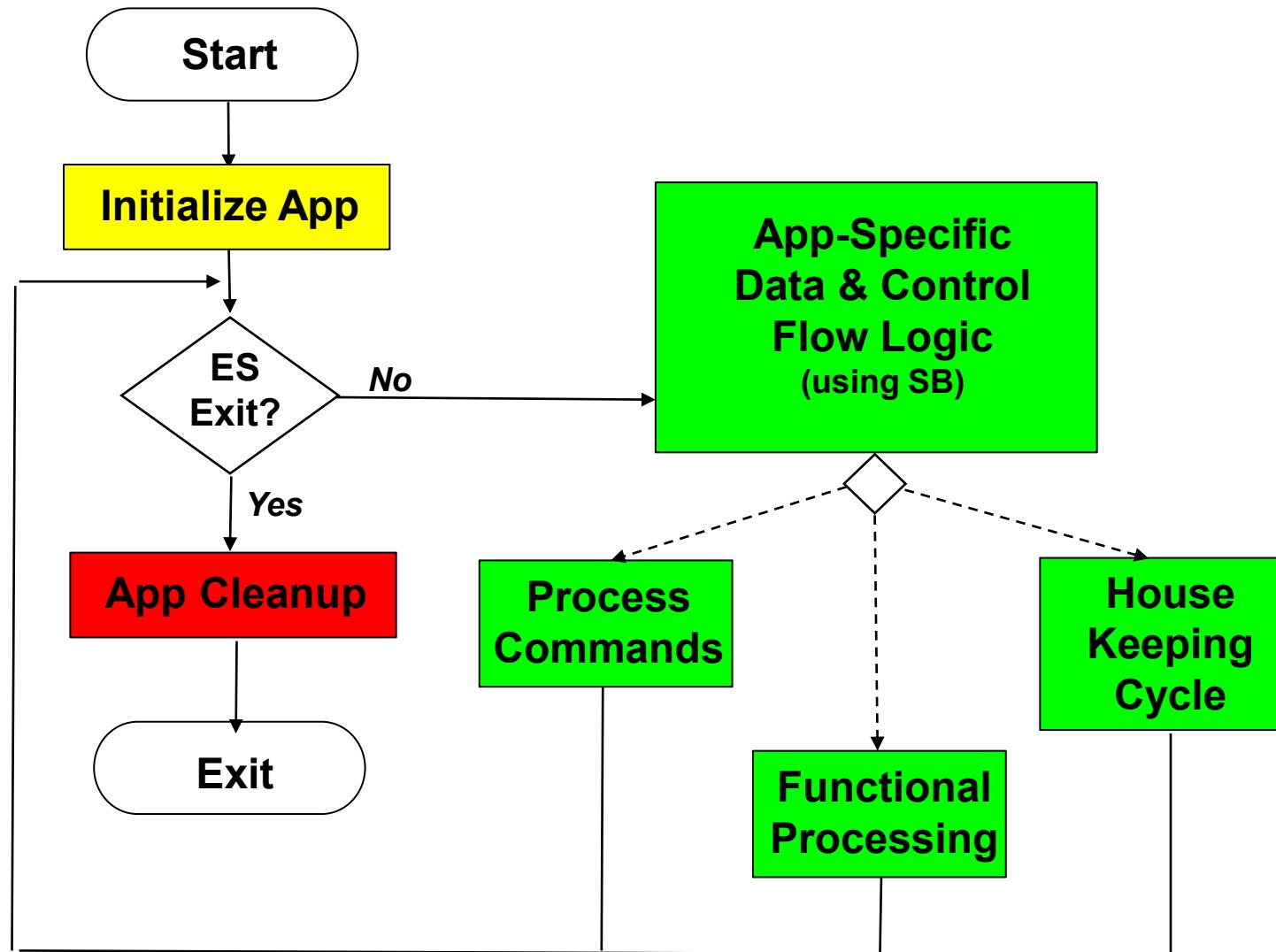


# Application Development: Guidelines

- **Commands are typically used to initiate an action; not tables**
  - For example, commands are used to change the spacecraft control mode and control mode gains are defined in a table
- **Sometimes convenience commands are provided to change table elements**
  - For example, scheduler app provides an enable/disable scheduler table entry
- **Tables do not typically contain dynamic data computed by the FSW**
  - The cFE doesn't preclude this and tables have been used as a convenient method to collect data, save to a file, and transfer it to the ground
  - These are defined as dump-only tables
- **The *CFE\_TBL\_NotifyByMessage()* API allows an application to be notified by a software bus message when a table requires managing**
  - Avoids the need for an application to poll table services



# App Development: Example Control Flow





# App Development: Example Control Flow TBL Calls



## Initialize App

**CFE\_TBL\_Register()** – Register app with Table Services includes an optional table validation function pointer parameter

**CFE\_TBL\_Load()** – Used to load default table values (not required)

## All nominal processing flow

**CFE\_TBL\_GetAddress()** – Acquire table address prior to accessing its data

**CFE\_TBL\_ReleaseAddress()** – Release table address after finished with accessing its data

## Housekeeping Cycle

**CFE\_TBL\_Manage()** – Use to coordinate table validate and activate commands

## App Cleanup

**CFE\_TBL\_Unregister()** – Unregisters a table from Table Services



# APIs (1 of 2)

Registration APIs	Purpose
CFE_TBL_Register	Register a table with cFE to obtain Table Management Services
CFE_TBL_Share	Obtain handle of table registered by another application
CFE_TBL_Unregister	Unregister a table

Manage Table Content APIs	Purpose
CFE_TBL_Load	Load a specified table with data from specified source
CFE_TBL_Update	Update contents of a specified table, if an update is pending
CFE_TBL_Validate	Perform steps to validate the contents of a table image
CFE_TBL_Manage	Perform standard operations to maintain a table
CFE_TBL_DumpToBuffer	Copies the contents of a Dump Only Table to a shared buffer
CFE_TBL_Modified	Notify cFE Table Services that table contents have been modified by the Application

Access Table Content APIs	Purpose
CFE_TBL_GetAddress	Obtain the current address of the contents of the specified table
CFE_TBL_ReleaseAddress	Release previously obtained pointer to the contents of the specified table
CFE_TBL_GetAddresses	Obtain the current addresses of an array of specified tables
CFE_TBL_ReleaseAddresses	Release the addresses of an array of specified tables



# APIs (2 of 2)

Get Table Information APIs	Purpose
CFE_TBL_GetStatus	Obtain current status of pending actions for a table
CFE_TBL_GetInfo	Obtain characteristics/information of/about a specified table
CFE_TBL_NotifyByMessage	Instruct cFE Table Services to notify Application via message when table requires management



# Command List



Command Functions	Purpose
CFE_TBL_NoopCmd	Table No-Op
CFE_TBL_ResetCountersCmd	Resets the counters within the Table Services housekeeping telemetry
CFE_TBL_LoadCmd	Loads the contents of the specified file into an inactive buffer for the table specified within the file.
CFE_TBL_DumpCmd	This command will cause the Table Services to put the contents of the specified table buffer into the command specified file.
CFE_TBL_ValidateCmd	Validate Table
CFE_TBL_ActivateCmd	Activate Table
CFE_TBL_DumpRegistryCmd	This command will cause Table Services to write some of the contents of the Table Registry to the command specified file.
CFE_TBL_SendRegistryCmd	This command will cause Table Services to telemeter the contents of the Table Registry for the command specified table.
CFE_TBL_DeleteCDSCmd	This command will delete the Critical Data Store (CDS) associated with the specified Critical Table.
CFE_TBL_AbortLoadCmd	This command will cause Table Services to discard the contents of a table buffer that was previously loaded with the data in a file as specified by a Table Load command.



# Platform Configuration Parameters

Parameter	Purpose
CFE_PLATFORM_TBL_START_TASK_PRIORITY	Defines the cFE_TBL Task priority
CFE_PLATFORM_TBL_START_TASK_STACK_SIZE	Define TBL Task Stack Size
CFE_PLATFORM_TBL_BUF_MEMORY_BYTES	Size of Table Services Table Memory Pool
CFE_PLATFORM_TBL_MAX_DBL_TABLE_SIZE	Maximum Size Allowed for a Double Buffered Table
CFE_PLATFORM_TBL_MAX_SNGL_TABLE_SIZE	Maximum Size Allowed for a Single Buffered Table
CFE_PLATFORM_TBL_MAX_NUM_TABLES	Maximum Number of Tables Allowed to be Registered
CFE_PLATFORM_TBL_MAX_CRITICAL_TABLES	Maximum Number of Critical Tables that can be Registered
CFE_PLATFORM_TBL_MAX_NUM_HANDLES	Maximum Number of Table Handles
CFE_PLATFORM_TBL_MAX_SIMULTANEOUS_LOADS	Maximum Number of Simultaneous Loads to Support
CFE_PLATFORM_TBL_MAX_NUM_VALIDATIONS	Maximum Number of Simultaneous Table Validations
CFE_PLATFORM_TBL_DEFAULT_REG_DUMP_FILE	Default Filename for a Table Registry Dump
CFE_PLATFORM_TBL_VALID_SCID_COUNT	Number of Spacecraft ID's specified for validation
CFE_PLATFORM_TBL_VALID_SCID_[1/2]	Spacecraft ID values used for table load validation
CFE_PLATFORM_TBL_VALID_PRID_COUNT	Number of Processor ID's specified for validation
CFE_PLATFORM_TBL_VALID_PRID_[1/2/3/4]	Processor ID values used for table load validation



# Mission Configuration Parameters

Parameter	Purpose
CFE_MISSION_TBL_MAX_NAME_LENGTH	Maximum Table Name Length
CFE_MISSION_TBL_MAX_FULL_NAME_LEN	Maximum Length of Full Table Name in messages



# Table Services Exercises - 1



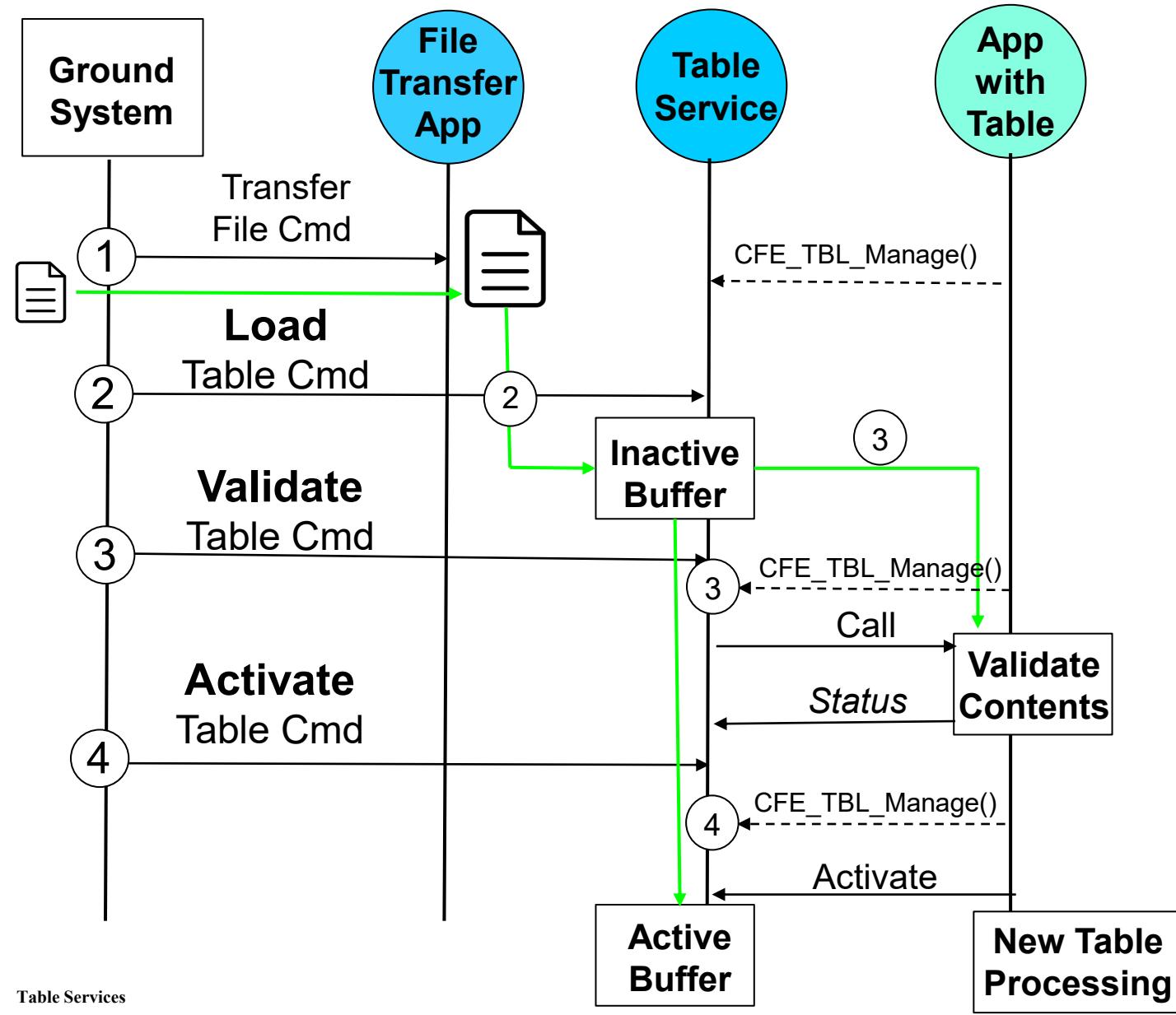
1. TODO
2. TODO



# Backup Slides



# Load Table Sequence



## 1. Transfer File Command

- Transfer table image file from ground to flight
- Multiple table files can be stored onboard

## 2. Load Table Command

- Table Service copies file image to Inactive Buffer
- Loads can be partial or complete
- For partial loads Active Buffer contents copied to Inactive Buffer prior to updates from file (not shown)

## 3. Validate Table Command\*

- Apps validate the contents of a table image prior to table service accepting an activate command

## 4. Activate Table Command\*

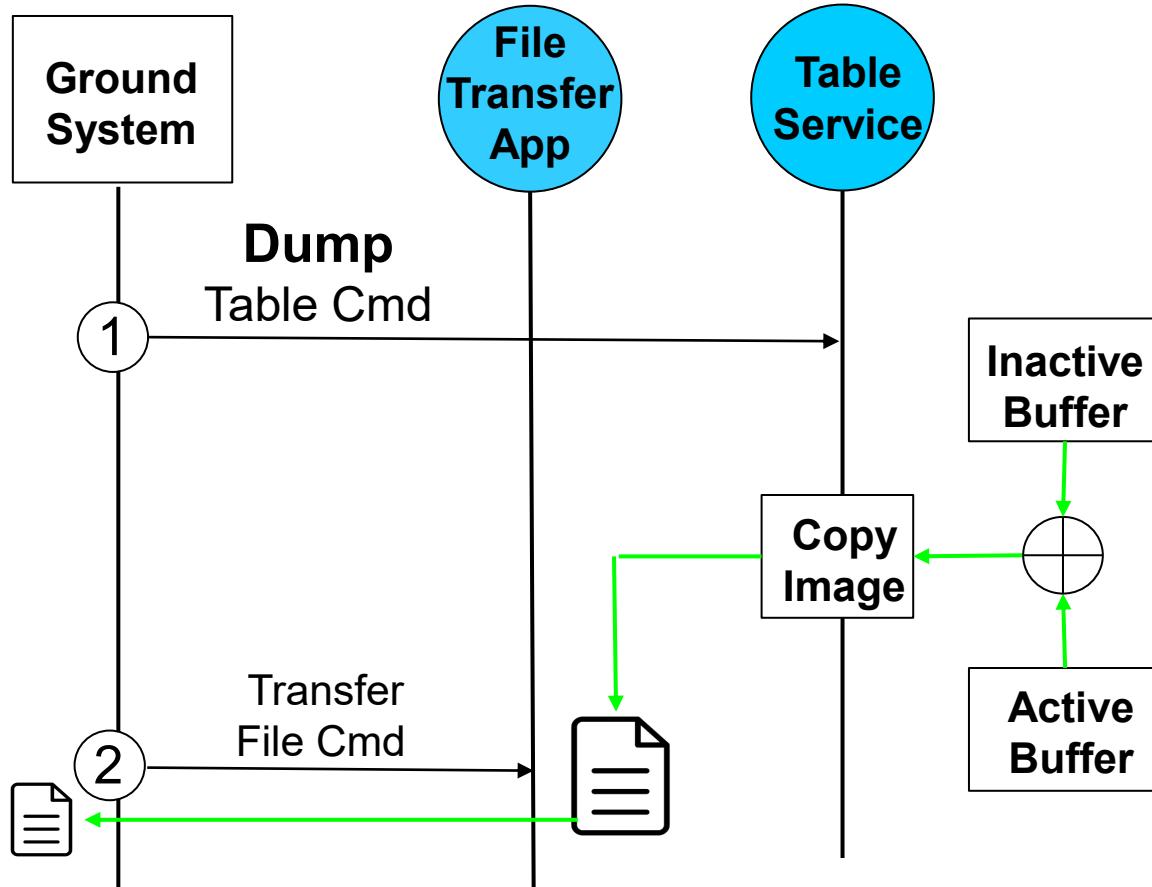
- Apps initiate copy from Inactive to Active Buffer
- Apps may need to perform one-time functions when a new table is loaded
- Non-Blocking table updates allow tables to be used in Interrupt Service Routines

\* Apps typically poll table services during their “housekeeping” execution cycle





# Dump Table Sequence



## 1. Dump Table Command

- Copy either Inactive Buffer or Active Buffer to a file

## 2. Transfer File

- Transfer the file from flight to ground